



Boy Scout Troop 477



Parent info for 2015 Summer Camp, June 20 – 27, 2015

Greetings! This document is to provide you with most of the basic information you (your son) will need to have a successful experience at summer camp. Please take the time to read **everything!** Afterwards, if you have any questions, please do not hesitate to ask.

Scoutmaster Bob Melton will be leading this trip. Mr. Gene Gaultney is handling all of the logistics for the trip. Please submit all forms and merit badge class selections to Mr. Gaultney either on paper or by email to 5gaultneys@gmail.com.

The 2015 Camp Fee will be \$325.00. The fee can be paid in three installments as follows:

1. **Tuesday February 17, 2015** - The first installment of \$110.00 will be due along with your permission slip.
2. **Tuesday March 17, 2015** - The 2nd installment will be due in the amount of \$110.00.
3. **Tuesday April 14, 2015** - The 3rd and final installment will be due in the amount of \$105.00.

We will meet at the Kingswood UMC lower parking lot Saturday, June 20th at 7:30 AM. We will depart no later than 8:00 AM. We will be traveling approximately 8 hours directly to Blounts Creek, NC and arrive at Camp Boddie. We will stop on the way for lunch and we will be going out for dinner so your scout will need cash for these meals.

We will depart camp very early Saturday morning, June 27th. We will stop for lunch on the way home and return home around 5:00pm. **All scouts will help empty out the trailer and stow all Troop gear before leaving the church. This should take about 30 minutes.**

We will wear Class A uniforms while traveling **to and from** camp.

If you have not done your swim check prior to arrival at camp, have your swim suit handy when you get to camp...that will be the first thing you do at camp.

Your scout will need shoes or appropriate water shoes to wear in the water. **NO OPEN TOE shoes or sandals.**

If you wear glasses and plan to spend time in the water, either do not wear your glasses, or bring a snug fitting strap!

If you are doing swimming merit badge, you need to bring long pants and a long sleeve (pull over) shirt.

Every Scout should pre-arrange tent buddies before we get to camp and should tent with someone from your patrol.

It is recommended that each Scout bring at least 3 class B T-shirts. **(See Gene Gaultney if you need a Troop 477 shirt)**



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There is a \$100 non-refundable no-show fee for any scout that pays and does not attend summer camp. If you can not go, we need to know ASAP.

Sandals are **only** allowed in the showers and at the water front. You must wear other shoes to the shower and water front. You change footwear there.

If any Scout has to leave Camp anytime during the week there are special procedures that must be followed. Please see Mr. Gaultney if you have any such plans.

Each camper must have their health insurance company name and policy number and phone number on the health form. All health forms should be turned in to Marie-Lyne Vaudran no later than May 12, 2015.

Medications

The camp medical officer will collect all medications during the medical check-in process. The camp medical officer will administer all medications during meals. Parents' written permission to administer medicines must accompany all prescription drugs. The Camp Medical Officer is the only person authorized to administer medications on camp property.

If you have any meds that require refrigeration, let us know in advance. Please provide a small cooler for the ride to camp. **Please have the completed form submitted to the Troop no later than Tuesday June 2, 2015.** **An adult leader will be collecting these forms and dispensing medication while at camp.**

If your Scout or Scouter has an EpiPen or inhaler, they must be carried at all times. The only exception is in the river and in the shower.

There is a trading post and snack bar at camp. The boys can purchase most any item needed for camping as well as a variety of snack foods and drinks. Each Scout typically brings \$20 - \$30 for spending money. Each Scout is expected to keep up with their money. If they want an adult to keep it, put it in a zip lock bag with their name on a piece of paper.

Please put your name on as much of your gear as you can. This includes your neckerchief (unroll the neckerchief, write name and roll back up), hat, and especially your foot locker.

When you come to drop off your son for summer camp, remember to bring your cameras. We gather for a group photo prior to our departure.

No cell phones, radios, electronic games, etc. at camp. Same rules apply just as any other campout. (Adults will have cell phones for safety and emergency purposes as well as to be able to stay in touch with their work, if needed.)

Buddy System – This is the place where the buddy system is really put into action. With rare exceptions, no Scout from Troop 477 should be alone. They should always have a buddy. The only possible exception is during morning classes when you are the only Scout in a particular class and you need to get there and back.



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For new Scouts, we'll make every effort to make sure an adult gets them to class (at least the first day or two.) If at any time in the afternoon or evening a Scout wants to leave the campsite, they must get a buddy and get permission from an adult that is in camp. **Parents – please discuss this with your sons.**

Merit Badge Sign-Up

Mr. Gaultney will be posting Merit Badge Information in the Scout Hut. Each scout should obtain approval of their merit badge selections prior to submitting the selections to Mr. Gaultney. Merit Badge class online registration begins on May 1st. The Merit Badge class schedule will be published around the end of April and will be broadcast to all scouts when available. **Scouts must be paid in full before merit badge classes are assigned.**

First Years Camper Program:

The First Year Camper (FYC) program is for young Scouts who may be attending summer camp for the very first time or need help in working on Tenderfoot, Second Class or First Class Advancement.

There are five basic goals for the **FYC Scouts** program:

1. To provide a well-organized program based upon the patrol method and lead by qualified instructors.
2. To teach participants basic skills necessary to succeed in Scouting and to enjoy outdoor programs.
3. To instill in the boy a respect for Scouting's methods and ideals.
4. To maintain a ratio that is comparable to an average patrol: eight-ten boys for every patrol guide/instructor.
5. To provide an exciting and memorable summer camp experience that motivates boys to be active in their troops and continue in Scouting.

While in the first year program Scouts will cover a vast majority of the basic rank advancement requirements (except for troop participation requirements, Scoutmaster Conferences & Boards of Review).

Scouts should complete the following requirements:

- Tenderfoot requirements: 1, 2, 3, 4a, 4b, 5, 6, 7, 8, 9, 11, 12a, 12b, 13
- Second Class requirements: 1a, 2, 3b, 3c, 3d, 3e, 3f, 4, 5, 6, 7a, 7b, 7c, 8a, 8b, 11
- First Class requirements: 1, 2, 4a, 4c, 4d, 6, 7a, 7b, 8a, 8b, 8c, 8d, 9a, 9b, 9c, 11, 12
- **On Thursday night Scouts will depart for an overnight off-site campout to complete the camping requirements for Tenderfoot Reg. # 1, 2 & 3 and 2nd Class Reg. # 3b. Remember to not schedule your FYC Scouts for Thursday night twilights.**
- **What to Bring?**
All Scouts in the First Year Campers program should bring a Boy Scout Handbook 12th edition, pocketknife, rain gear, water bottle (two would be best), flashlight, backpack



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suitable for hiking with gear, sleeping bag, sleeping pad, ground cloth, 2-man tent (if available from troop), spoon, drinking cup, small unbreakable bowl/plate, & items to make a first aid kit (1st Aid MB reg. # 2b).

We will stop for lunch on the way to camp and on the return trip. Make sure you have lunch money handy. Remind your scout to manage his money properly so he will have cash on hand for lunch on the return trip.

All Arrowmen should bring their OA sash to camp.

Scouts 13 years and older as of January 1st 2015 can choose to participate in the following special high adventure program:

BACKWOODSMAN EXCURSION

Long before Mountain Men and Cowboys the settlers of the East Carolina Coast were braving the environment, wildlife, and local Indians in an attempt to settle the Carolinas. Join them in this endeavor as you live the life of a Carolina Backwoodsman.

- Knife making at the blacksmith shop
- Black powder shooting
- Candle making
- Canoeing
- Trapping
- Living off the land
- Colonial period cooking
- Homestead building
- Gardening
- Building and living in the long house
- Fishing
- Blow guns
- Pioneering
- Indian Beadwork
- Leatherwork
- Tomahawk throwing
- Conservation
- Rope Making
- Hosting the First Year Camper Hike

Age Requirement: 13 years old by January 1st, 2015

Limited to first 10 registered Scouts

Scouts will be living in the Camp Wilderness Area as a group

While Scouts may complete different requirements for a variety of merit badges this is designed as a high adventure activity.



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Parents Night is Friday night. Friends and family are invited to visit Friday afternoon and stay for dinner and the closing campfire. Dinner is served at 6:00 PM and is usually a barbeque box dinner. The cost is \$5 per visitor which should be paid at the Trading Post when you arrive. If you stay for the campfire, we encourage you to make sure your Scout stays for Saturday morning cleanup and checkout. It's not a lot of fun for those that are left to do all the work of packing, cleaning up, getting inspected and checking out on Saturday morning.

Local hotels for those interested in visiting Camp Boddie:

Comfort Inn	252-946-4444
Days Inn	252-946-6141
Econo Lodge	252-946-7781
Holiday Inn	252-946-5500

For adult leaders on the trip, they have Adult Leader training classes available: Health and Safety Training, Trek Leader Orientation, Youth Protection, Safety Afloat/Safe Swim Defense Training, Fast Start Boy Scout Leader Training, Fast Start Venturing Leaders Training, Introduction to Outdoor Ethics, and Snake Talk. Other Adult opportunities include Intro to Blacksmithing, Woodcarving Contest, Conservation Projects, and a Photo Contest. Other fun opportunities include a Corn Hole Tournament, Horse Shoes Tournament, Pamlico Tours (sunset cruise on Pamlico River), and Top Chef contest. Please let Mr. Gaultney know if you are interested in any of these activities.

For any visitors or part week adults, meals are \$5.00 each.

Special Dietary Needs for Allergic or Religious Reasons

If an individual is allergic to some food products or requires a special diet, suitable food must be purchased and brought by the individual to camp.

Package each meal separately and write the person's name and troop number on each package. Upon arrival at camp, give the food to the dining hall staff. There is no fee reduction for individuals who bring their own food.

Appropriate substitutions may be arranged for meals served in the dining hall by submitting a "special needs request" two weeks prior to arrival at camp. Food substitutions should be only for medical or religious reasons. Camp menus will be available for review on the camp website.

To mail something to your Scout at camp:

"Scouts Name"	Camp emergency number 252-975-6060
Troop 477, Camp Boddie	Email: campboddie@live.com
419 Camp Bonner Boy Scout Road	
Blounts, Creek, NC 27814	

You can send letters and packages early; they will be there when we arrive.



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Camp website is <http://www.eccbsa.org/Camping/Camp%20Boddie.aspx> and you can find most of the following info and much more.

Following are pictures of different types of foot lockers. **Each Scout should have one that is lockable with a padlock.** If you use a combination lock, write down the combination and give it to one of the Assistant Scoutmasters for safe keeping. If it's a key lock bring a spare key, put it in a zip lock bag with a piece of paper in the bag with your name on it. The most popular type is the Rubbermaid ActionPacker (on the right.)



Dehydration is a very common problem at camp. For those that are not drinking enough, it usually sets in about Monday afternoon in this manner: If your urine is real yellow, you are not drinking enough. The solution and prevention is simple, each Scout should drink 3 to 4 quarts of water or Gatorade per day – or more! **Slushies do not count.** If a Scout comes to an adult complaining about a headache on Monday, they will be told to drink a quart of water within the next 30 minutes.

For all merit badges that you work on at summer camp, you should read the merit badge book. Upon returning from camp, you will also need to meet with a Troop 477 merit badge counselor just to review to make sure that you did indeed complete all the requirements.

At the end of the week at camp we will receive an official form for every merit badge you work on. It will list what requirements have been done and which are incomplete. Blue cards for these merit badges can be obtained from your assigned Assistant Scoutmaster.

On the next page is the suggested list of gear for camp. You can bring more, but make sure it all fits in the footlocker.

A day-pack is highly recommended for carrying gear, notebooks, towels, etc. from class to class for the merit badge sessions. A water bottle is a must.



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GENERAL CAMP EQUIPMENT LIST

	Shakedown	Final Shakedown
• Complete Scout Uniform	_____	_____
• Boy Scout Handbook	_____	_____
• Short sleeve shirts	_____	_____
• Shorts	_____	_____
• Long pants or sweat pants	_____	_____
• Sweatshirt, sweater, or jacket	_____	_____
• Hiking boots or sturdy shoes	_____	_____
• Socks	_____	_____
• Hat	_____	_____
• Rain gear	_____	_____
• First aid kit (personal)	_____	_____
• Flashlight	_____	_____
• Sunscreen	_____	_____
• Lip balm	_____	_____
• Insect repellant	_____	_____
• Sleeping bag/ blankets	_____	_____
• Sleeping pad	_____	_____
• Pillow	_____	_____
• Water Bottle (1 Qt Nalgene)	_____	_____
• Toiletries	_____	_____
• Towels (2)	_____	_____
• Watch	_____	_____
• Notebook	_____	_____
• Pen and pencil	_____	_____
• Sunglasses (Optional)	_____	_____
• Swimsuit	_____	_____
• Pocketknife	_____	_____
• Completed Personal Health & Medical Record Form	_____	_____
• Any prescribed/required medications	_____	_____
• Daypack/Backpack	_____	_____
• Camera-(optional)	_____	_____
• Whistle	_____	_____
• Action Packer	_____	_____
• Shirts for the week	_____	_____
• Pants for the week	_____	_____
• Underwear for the week	_____	_____



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CAMP SCHEDULE

Sunday Check-In Schedule

- 1:30 Camp Opens/Registration Begins
- 5:45 Table Waiters Call
- 5:55 Troop Assembly & Retreat at the dining hall – full Field Uniform
- 6:00 Supper is served
- 7:15 Worship service at the Chapel
- 8:45 Opening Campfire – Troops assemble at the dining hall at 8:30
- 9:30 Scoutmaster & SPL meeting in the dining hall (Changes to classes are done at this time)
- 10:00 Taps

Monday – Thursday

- 7:00 Reveille
- Polar Bear Swim Practice for Mile Swimmers
- 7:45 Table Waiters Call
- 7:55 Morning Troop Assembly – Flag Raising
- 8:00 Breakfast
- 9:00 1st Merit Badge Session
- 10:00 2nd Merit Badge Session
- 11:00 3rd Merit Badge Session
- 12:15 Table Waiters Call
- 12:25 Noon Troop Assembly
- 12:30 Lunch
- 2:00 4th Merit Badge Session
- 3:00 5th Merit Badge Session
- 4:00 6th Merit Badge Session
- 5:15 Table Waiters Call
- 5:25 Evening Troop Assembly & Retreat – Flag Lowering
- 5:30 Supper
- 6:30 1st Twilight Activity Session
- 7:30 2nd Twilight Activity Session
- 9:00 Camp-Wide Games and/or Troop Activities
- 10:00 Taps

Friday Schedule

- 6:30 Mile Swim
- 7:00 Reveille
- 7:45 Table Waiters Call
- 7:55 Morning Troop Assembly – Flag Raising
- 8:00 Breakfast
- (Instructional and Activity Periods are cut in half to give Scouts the opportunity to visit/complete all merit badges and activities.)
- 9:00 1st Merit Badge Session
- 9:30 2nd Merit Badge Session
- 10:00 3rd Merit Badge Session
- 10:30 4th Merit Badge Session
- 11:00 5th Merit Badge Session
- 11:30 6th Merit Badge Session
- 12:15 Table Waiters Call
- 12:25 Noon Troop Assembly
- 12:30 Lunch
- 2:00 Challenge Day Events & Activities
- 5:45 Table Waiters Call
- 5:55 Evening Troop Assembly (& guest) & Retreat – Flag lowering