## Functions as Values

| week | date | Monday | Tuesday | Thursday |
| :---: | :--- | :--- | :--- | :--- |
| 1 | Jan. 9 | Introduction | Haskell Start-Up | Haskell Start-Up |
| 2 | Jan 16 | Haskell Start-Up | Recursion | Lists and Tuples <br> (assn 1 due) |
| 3 | Jan 23 | More About Lists | Proofs | I/O |
| 4 | Jan 30 | Algebraic Types | Quiz 1 | Algebraic Types <br> (assn 2 due) |
| 5 | Feb 6 | Generalization | Functions As Values | Type Classes \& Checking |
| 6 | Feb 13 | Lazy Programming | Haskell overflow | Haskell overflow |
| 7 | Feb 27 | Haskell review | Quiz 2 | Prolog... |
| 8 | Mar 6 | (assn 3 due) |  |  |
| 9 | Mar 13 |  | (assn 4 due) |  |
| 10 | Mar 20 |  | Quiz 3 | (assn 5 due) |
| 11 | Mar 27 |  | Prolog overflow | Prolog overflow <br> (assn 6 due) |
| 12 | Apr 3 |  |  |  |

CISC 260, winter 2006, Haskell: Functions as Value

## What's This Topic About?

Different ways of creating functions
or
Expressions whose values are functions
Frequent motivation: avoid having to define trivial helper functions
Techniques:

- function composition
- partial application of functions \& operators
- lambda notation
- currying \& uncurrying


## Required Reading: Chapter 10 (skip section 10.9)

```
incrList :: [Int] -> [Int]
incrlist nums = map add1 nums
    where
    add1 x = x+1
```

Used a very simple helper function. There's a quicker way.
Recall: $(+)$ is the function that adds two numbers together.
Operator Section: $(1+)$ is the function that adds 1 to a number

## Operator Sections (2)

## -- new, simpler definition

incrList nums $=$ map (1+) nums
To create unary function from binary operator - can supply either first or second operator
Makes no difference with " + ", does with other operators

Example:
(/10) : function that divides its parameter by 10
$(10 /)$ : function that divides 10 by its parameter
$\operatorname{map}(10 /)[2.0,5.0]=[5.0,2.0]$
$\operatorname{map}(/ 10)[2.0,5.0]=[0.2,0.5]$

## More Examples

```
filter (/=0) [1,0,-2,5,0] [1,-2,5]
map (++"!!!") ["hello","world"]
            ["hello!!!","world!!!"]
map ((*3).(+2)) [1,2,3] [9,12,15]
map (`mod` 10) [43, 57, 92] [3,7,2]
```


## Partial Function Application

Consider this definition:

```
f :: Int -> Int -> Int
fxy=(3*x) + (2*y)
```

What's the meaning of (f 2)?
Equivalent to $g$, where:
$g y=6+(2 * y)$
$\operatorname{map}(f 2)[1,2,3]=[8,10,12]$

## Example

Recall Prelude function zip:

```
        zip :: [a] -> [b] -> [(a,b)]
```

concat
(map (zip [1..20])
["Mary","had","a","little","lamb"])
[(1,'M'),(2,'a'),(3,'r'),(4,'y'),(1,'h'),
(2,'a'), (3,'d'), (1,'a'), (1,'l'), (2,'i'),
(3,'t'), (4,'t'), (5,'l'), (6,'e'), (1,'l'),
(2,'a'), (3,'m'),(4,'b')]

## Another Example

Recall Prelude function drop:
drop : : Int $->$ [a] $->$ [a]
Example: drop 2 "abcd" = "cd"
map (drop 3) ["Mickey","Mouse","Club"]
["key","se","b"]

## Order Of Parameters

What if you wanted to fix the second parameter of drop?
Example: successive tails of a list
tails : : [a] -> [[a]]
tails lis $=$ map helper [0..(length lis)] where
helper $\mathrm{n}=$ drop n lis
tails "abc" = ["abc","bc","c",""]
Can't use partial function application directly to replace helper. Two options:

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```
map (`drop` lis) [0..(length lis)]
```

map (`drop` lis) [0..(length lis)]
map ((flip drop) lis) [0..(length lis)]

```
map ((flip drop) lis) [0..(length lis)]
```


## Lambda Notation

Sometimes operator sections \& partial function application isn't enough to eliminate trivial helper function
Example:
squareList :: [Int] -> [Int]
squareList lis $=$ map square lis
where
square $n=n * n$
Lambda notation lets us define small anonymous functions
squareList lis $=\operatorname{map}(\backslash n->n * n)$ lis
( $\backslash \mathrm{n}->\mathrm{n} * \mathrm{n}$ ) means:
"A function that takes one parameter and multiplies it by itself"

## Lambda Notation With Multiple Parameters

\x y $\rightarrow$ sqrt ( $\mathrm{x}^{*} \mathrm{x}+\mathrm{y}^{*} \mathrm{y}$ )
means:
A function that takes 2 sides of a right triangle and returns the hypotenuse

Two equivalent ways to give this a name:
hypot1 $=\backslash x$ y $->\operatorname{sqrt}\left(x^{*} \mathbf{x}+y^{*} y\right)$
hypot2 $x y=s q r t(x * x+y * y)$

## Another Example

Problem: Given three numbers $\mathrm{a}, \mathrm{b}$ and c , create a function to evaluate the quadratic $a x^{2}+b x+c$

Solution:
quad a b c = \x-> a*x*x $+b * x+c$
Equivalent Solution:
quad $a b c x=a * x * x+b * x+c$
Using quad to evaluate $\mathrm{x}^{2}+2 \mathrm{x}+3$ for $\mathrm{x}=2$
(quad 123 ) 2
or: quad 1232

## Digression: Who Was Haskell?

Haskell Brooks Curry
(1900-1982)
Well-known mathematical logician

Haskell language named after him.
Also concept of "curried functions"


## Curried Functions

Most functions we've looked at this term have been "curried". Simple example of a curried function:

```
f :: Int -> Int -> Int
f x y = (3*x) + (2*y)
```

- f takes its parameters one at a time.
- $\mathbf{f} \mathbf{x}$ produces a function with one parameter.
- ( $\mathbf{f} \mathbf{x}$ ) y produces a numerical value.
- Parenthesis not necessary: can write $\mathbf{f} \mathbf{x}$
- We usually think of f as having two parameters.


## Uncurried Functions

An uncurried function combines all its parameters into a tuple.
(Technically, just one parameter)
Uncurried:

```
f (x,y) = (3*x) + (2*y)
```

Curried:
$\mathrm{f} x \mathrm{y}=(3 * \mathrm{x})+(2 * \mathrm{y})$

## curry \& uncurry functions

higher-order functions to move between curried \& uncurried functions of two parameters
uncurry : : ( $a->b->c$ ) $->((a, b)->c)$
Given:
$f \mathrm{x} y=(3 * \mathrm{x})+(2 * \mathrm{y})$
$\mathrm{g}=$ uncurry f
g $(1,2)=3 * 1+2 * 2=7$
curry does the opposite:
curry : : ( $(a, b)->c)->(a->b->c)$
(curry g) is equivalent to $f$

## Example

Problem: a list of tuples, want to add them all together Example: $[(1,3),(2,7),(3,2)]->[4,9,5]$
sumList lis = map (uncurry (+)) lis

