SEMESTER CONVERSION COURSE PROPOSAL

GRADUATE Level I X Level	II UNDERGRADUATE	
SCHOOL, DEPARTMENT, COLLEGE	AEROSPACE ENGINEERING	DATE 11/18/1997
1. Course Number AE 6381	2. Hours: LECTURE 2 LAB 3 RECITA	TION 0 TOTAL SEMESTER CREDIT 4
3. Descriptive Title: Software Development	for Engineering Applications	
4. Recommended Abbreviation for Transcrip	ot - (24 characters including spaces):	
S O F T W A R E	DEV. FOR	E N G G .
5. Catalog Description - (25 words or less):	Introduction to the development of engineering analys	is and visualization software for UNIX
workstations with emphasis on rapid prototyp 6 Basis: L/G X P/F X	ang, information modeling, distributed processing, and Audit X	d client/server architectures
 Prerequisites: Graduate Standing. Corequisites: 		
Note: Course can NOT be approved with	out a listed prerequisite or corequisite. (Undergradi	vate Only)
8. Expected Mode of Presentation:	MODE % O	FCOURSE
	Lecture 50%	
	Laboratory- Supervised 25%	
	Unsupervised 25%	
	Discussion	
	Seminar	
	Independent Study	
	Library Work	
	Demonstration	
	Other (Specify)	
9. Planned Frequency of Offering:	TERM TO BE OFFERED EXPECTED ENROLLMENT	
	FALL	
Every other year	SPRING 25	
	SUMMER	
10. Are you requesting that this course satisf	y: Humanities Social Science	(Must be 1000 or 2000 level)
11. Probable instructor(s) - <i>Please mark with</i> James I. Craig	h an asterisk any non-tenure track individuals	
12. To replace what course or courses in qua New Course.	rter system?	
13. Required Elective	Х	
14. Please attach a topical outline of the cour	se.	

AE 6381-SOFTWARE DEVELOPMENT FOR ENGINEERING APPLICATIONS

CATALOG DATA: AE 6381: Software Development for Engineering Applications.

(2-3-4). Introduction to the development of engineering analysis and visualization software for UNIX workstations with emphasis on rapid prototyping, information modeling, distributed processing, and client/server architectures.

- TEXTBOOK: Class notes; web material and references below.
- REFERENCES: M. Waite, D. Martin, and S. Prata, *The Waite Group's UNIX Primer Plus*, SAMS, 1991

J. Ousterhout, Tk/Tcl, Addison-Wesley, 1994

R. Schwartz, Learning Perl, O'Reilly & Assoc.

other programming references

COORDINATORS: Dr. Mark Hale and Prof. J. I. Craig

GOALS: The course enhances the productivity of researchers using UNIX workstations and teaches the skills required to support advanced courses in engineering design. The general objectives of the course are described below. Also included is a more detailed course schedule that provides a topic by topic list of the material to be covered. The objectives are:

- a) to familiarize the student with UNIX, X Windows, their programming tools, and underlying workings,
- b) to provide an introduction to engineering software development techniques for numerical analysis, visualization, and information management
- c) to survey emerging engineering design theories for decision support and their supporting integration technologies

These topics span many disciplines. The purpose here is to enhance existing engineering training with strategic computer science awareness and experience. Students will be involved compiling the most current and tractable support material.

PREREQUISITES BY TOPIC:

- 1. Familiarity with a programming language (C++, C, FORTRAN, BASIC, etc.).
- 2. Proficiency with personal computing applications.
- 3. Previous development of analysis or information program and access to source code.
- 4. Active research on UNIX workstations.

PROPOSED SCHEDULE:

- 1. Course Overview; demonstrate example application and conduct class survey (2 classes)
- 2. UNIX Review; shells, gawk, sed, telnet, and underlying services (2 classes)
- 3. X Windows Review; window managers, Xlib calls, example widgets, and remote display (2 classes)
- 4. Tk Introduction; included widgets, extensions (3 classes)
- 5. Tk/tcl Scripting; basic application functionality (3 classes)
- 6. WWW Introduction; HTML syntax, file conversion (3 classes)
- 7. Perl introduction (3 classes)
- 8. Application Construction; develop blueprint for individual project proposals (3 classes)
- 9. Core Languages Review; how to read F77, C, C++ (3 classes)
- 10. Special Topics; based on individual projects (3 classes)
- 11. Introduction to CAE integration and collaborative technologies (6 classes)

COMPUTER USAGE:

All classes will include online examples to supplement lecture material and will be conducted using a projected workstation in the CAE/CAD Laboratory. Lab projects will require access to UNIX workstations. Students will use their existing OIT accounts for lab work and the workstation lab in Mason will be scheduled for interactive labs. A class account will contain all the required development tools beyond standard UNIX and X.

LABORATORY PROJECTS:

1.

Setup tools for communication and exploration: EMail, News, WWW (5%)

- 2. Customize UNIX/X environment: remote execution (rsh), file parsing (gawk) (10%)
- 3. Simple Application: text editor, plotter, or calculator (15%)
- 4. Personal WWW Home Page: picture, sound, resume (5%)
- 5. Project Proposal Presentations: description, sketches, resources (10%)
- 6. Collaborative Project: teams of 2 or 3 to develop hybrid application (5%)
- 7. Individual Project Demos: source code, online documentation (25%)
- 8. Collaborative Project Demos (10%)