# **DEPARTMENT OF THE ARMY**

Headquarters, Sixth Brigade U.S. Army Cadet Command 246 Blanton Road, Bldg. 1031 Hunter Army Airfield, Georgia 31409-4615

# ATCC-FFJ

18 August 2015

MEMORANDUM FOR 6th BDE JROTC DAI's, SAI's, AI's and PMS's

SUBJECT: Standard Operating Procedures (SOP) 6<sup>th</sup> BDE JROTC Raider Challenge Competitions

1. Purpose: To establish responsibilities and procedures for the conduct of the Sixth Brigade State Army JROTC Raider Challenge Competitions.

# 2. References:

- a. TC3-22-20, Physical Fitness Training.
- b. FM 3-97.61 Military Mountaineering/Rappelling
- c. USACC, LET 2, Unit 4, Chapter 2, Lessons 1-9, First Aid
- d. JROTC Cadet Desk Reference, Unit 4:Wellness, Fitness and First Aid

# 3. Objectives:

a. To provide 6<sup>th</sup> BDE JROTC Cadets a competitive program in **5 athletic and curriculum** skilled events. The five events for the State competition will be published at the beginning of each raider season. The possible events are as follows: Raider Fitness Challenge, One-Rope Bridge, Cross Country Rescue, Team Run 5KM, Tire Flip, Obstacle Course HUMVEE Push, and Raider Fitness Exam. The following are supporting objectives: Ethical Values and Good Citizenship, Leadership Potential, Effective Communication and Logical Thinking, Improved Physical Fitness, Incentive to live drug-free, Positive Self-Motivation and Management, the skills to work as a team member and motivation to graduate from high school and pursue a successful career.

# SAFEY NOTE: UNDER NO CIRCUMSTANCES WILL CADETS PRACTICE ANY EVENT WITHOUT THE DIRECT SUPERVISION OF A JROTC CADRE.

b. To provide the maximum number of Raiders the opportunity to compete in skills associated with Raider Skills competition.

c. To provide JROTC Cadets the opportunity to practice and familiarize for similar type Raider Challenge Competitions held throughout the school year.

d. To judge competing Raider Teams and designate the State Raider Challenge Competition Champions in the five events and recognize the top teams in the overall point totals.

#### 4. Concept and Policy:

a. Headquarters, Sixth Brigade will represent U.S. Army Cadet Command in all matters requiring coordination with the facilities or activities at each State Raider Challenge Competition.

b. The locations and date for each state competition will be published in the yearly warning order. Each Raider Team will be responsible for their meals, transportation, and their respective Raider Challenge Competition entry fee(s).

c. There will be three categories of competing Raider Teams. They are All Male Teams = 10 Males competing at all times plus up to 2 additional male team members that can be freely substituted at the discretion of the team captain; All Female Teams = 10 Females competing at all times plus up to 2 additional female team members that can be freely substituted at the discretion of the team captain; Mixed Teams = 10 members competing at all times, 4 of whom must be females plus up to 2 additional team members that can be freely substituted at the discretion of the team captain as long as at least 4 females compete in each event. Mixed teams may have more than the minimum females and no less than 2 males. Females can be on male teams, they must compete as if they were a male and not as a female.

d. All competing teams should be present for the awards ceremony. Teams that are not present for the awards ceremony and receive a trophy must pay for the trophy to be shipped from their own funds or have someone there to except the trophy for your team.

e. The SAI/AI's of the competing teams will make arrangements for all matters associated with travel, lodging, feeding, security of personal belongings, and accountability of personnel and equipment while at the State Raider Challenge Competition.

#### f. Cadre Uniforms.

1) ALL JROTC Cadre regardless the reason for attendance will wear the ACU uniform with ACU cap.

2) All cadets will compete in ACU uniform. The ACU Uniform will consist of the ACU jacket with school logo t-shirt / tan t-shirt underneath, ACU trousers, rigger belt, socks, boots, pistol belt, canteen with cover and ACU Cap. Running style shoes (No Spikes) is authorized for the Team Run. At a minimum the JROTC tag will be on the front of the jacket. The ACU Cap does not have to have the cadet name on the back. Programs with approved Distinctive Unit Insignia are allowed to wear them on the ACU jacket.

g. Deviations from this MOI must be approved by the Headquarters, 6<sup>th</sup> Brigade USACC, JROTC Chief and/or the Meet Director of the State Raider Challenge Competition.

h. Judges: Will primarily come from JROTC Cadre as determined by HQs, 6<sup>th</sup> Brigade USACC which will be identified in Annex J to this Memorandum of Instruction.

i. Entry Fee: There will be an entry fee of \$50.00 first team, \$75.00 for two teams and \$100.00 should a school have three Raider Teams. This money will be used to pay for trophies and medallions and offset expenses for the State Raider Challenge Competition. Make checks payable to Headquarters 6<sup>th</sup> BDE for the Raider Challenge Competition.

j. Florida areas will determine which teams attend through their area qualifiers. Each school will be allowed to bring only 1 Team per category to the state competition (1 Male, 1 Mixed, 1 Female). Below is the breakdown of the number of teams from each area that will be eligible to compete in the state meet, a total of 55 teams.

(1.) Areas 1, 2, 4, 10, 11 – 3 Raider Teams per Area
(2.) Areas 12 – 4 Raider Teams per Area
(3.) Areas 3, 5, 9, 7, 8 and 6 – 6 Raider Teams per Area

k. Georgia Areas that host competitions will identify one meet as "The Qualifier." Area Coordinators must ensure that area members are invited to "The Qualifier." The Area Coordinator will then identify the qualifying teams to brigade. The number of teams for each area varies based on the "historical" participation in Raider Competitions. Below is the breakdown of the number of teams from each area that will be eligible to compete in the state meet, a total of 70 teams.

(1) Area 1 - 4 Raider Teams
 (2) Area 2 - 2 Raider Teams
 (3) Area 3, 4, 5, 6, 9, 12 - 5 Raider Teams
 (4) Area 7 - 10 Raider Teams
 (5) Area 8- 11 Raider Teams
 (6) Area 11 - 6 Raider Teams

l. Cadre, Cadet and Chaperone Travel:

(1) ONLY JROTC Cadre, Senior ROTC Program Cadre or Senior ROTC Cadets performing duties as the OIC, Judge and/or other Designated Meet Support Cadre may travel to the State Raider Challenge Competition Meet at government expense. Once identified, Judges/Designated Meet Support Cadre should submit their authorization in DTS.

(2) Chaperones will not be provided travel or per diem at government expense. Chaperones will travel only at their respective school's expense.

5. Responsibilities:

a. Sixth Brigade:

(1) Overall responsibility for the conduct of the State Raider Challenge Competitions.

(2) Provide payment for trophies and awards for the State Raider Challenge Competitions.

(3) Coordinate for JROTC Cadre and other judges as required.

(4) Determine the Meet Director for the each State Raider Challenge

Competition.

(5) Arrange for the contracts for each State Raider Challenge Competition.

b. Director State Raider Challenge Competition:

(1) Responsible to the Commander,  $6^{th}$  BDE USACC for conduct of the State Raider Challenge Competition.

(2) Final approving authority for any grievances or judging decisions at the State Raider Challenge Competition. The Director of the State Raider Challenge Competition will coordinate with the representative from the 6<sup>th</sup> BDE USACC on all grievances and judging decisions to ensure that they are in agreement for all final responses to grievances and judging decisions.

c. SAI's/AI's:

(1) Prepare your respective teams for competition IAW the provisions of this MOI and event annexes published separately.

(2) Each Raider Team will provide the Director, State Raider Challenge Competition with a list of all cadets participating on a Statement of Eligibility that lists all of the members of the Raider Team and certifies that each Raider is enrolled in JROTC for the current school year and meets the State Athletic Association rules for eligibility for participation in extracurricular high school sports. This Statement of Eligibility will be signed by a school official (principal, assistant principal, or counselor). DAI's, SAI's, and AI's cannot sign the form.

(3) Ensure your team(s) follows the meet schedule and rotation plan.

(4) Supervise your Cadets at all times, especially in the latrine, bathing and dressing room areas, and throughout the entire camp site. Destruction of camp or park facilities and other school's property will not be tolerated.

(5) Ensure all cadre, parents, boosters, etc. REFRAIN FROM COACHING ONCE THE COMPETITION BEGINS – encouraging your team is welcomed but NO COACHING PLEASE! Let the Raider Team Commanders lead their teams and make leadership decisions.

6. Scoring Procedures: Score sheets will be verified for administrative accuracy while the team is in the ready area. The competing team's score sheets will be completed prior to the beginning of competition. Immediately after the performance is completed, the event Head Judge will give a quick out brief to the Raider Team's Commander. SAI's/AI's may listen but cannot contest or question the Head Judge. The Head Judge will give the score sheet to the scoring committee that will be responsible for tabulating the scores. When the tabulation process is finished the score sheets will be placed in each school's/team's folder and will be available for pick-up immediately following the awards ceremony. In the event of a tie for overall team trophy placement determination the total team time on the 5Km team run will be the deciding factor.

7. Protests and Appeals: Should any protests, dispute or appeal of a judge's scoring or any other similar circumstance arise, it will be the responsibility of the 6<sup>th</sup> BDE Raider Meet Director to decide on the question/issue. No further appeal is available. <u>Protest will be submitted in</u> writing to the Meet Director within 30 minutes of the conclusion of the protested event and only by a Cadre member from that school/team.

# 8. Penalties:

a. Participating teams are required to meet all scheduled events as outlined in the State Meet Itinerary of Events (TBP once all of the participating teams have been identified). ALL TEAMS will have a rotation schedule for the 5 events. If a team fails to make their rotation report time to their next event, that team will lose ten points for every minute late. After 10 Minutes, the team will be disqualified and no points earned for that event. Teams that are delayed due to event backlog must send a team representative to their next scheduled event OIC of the delay and give the approximate time the team will arrive.

b. Any team that fails to show up with their required team members will be disqualified from participating in that event.

c. Teams that report without proper uniform/equipment will be penalized 50 penalty points/seconds per occurrence. The team may be disqualified depending on the event and significance of the violation as it relates to safety and the teams' ability to accomplish the event. Event OIC must make an annotation on the offending team's scorecard what the violation was and what decision was rendered.

d. In any case of unsportsmanlike conduct involving a team member or the entire team, the Meet Director will determine the severity of the infraction and may assess any penalty up to and including disqualification from an event to the entire State Raider Challenge Competition.

e. Substitutions of the two authorized additional cadet team members will be allowed during the competition before any event starts. All team members who are on the official team roster at the start of the competition can be employed on any event at the discretion of the team captain. Regardless of the substitutions cadet team members by the captain, teams must meet the minimum gender requirements specified in paragraph 4. c of this MOI. Bottom Line: Your team captains can choose between any rostered team members to construct the team best suited to maximize team performance in that event while meeting gender requirements.

f. Cadets will follow CCR 145-2, paragraph 10-6, Personal Appearance in regard to hair color, length, styles and authorized accessories (female wearing ribbons, bows, etc.) and jewelry while wearing the modified ACU (any type earrings, rings, bracelets, etc.) in the field environment. If a cadet is found to be in violation 50 penalty points/seconds will be added to their overall score per occurrence.

g. No team is authorized to practice on any part of the State Raider Course, team/s that are found on the course before the competition will be disqualified from the entire competition.

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## 9. Awards:

Trophies will be awarded to the Top 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, and 5<sup>th</sup> places in each event and the Top 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> places overall in the three categories of teams – All Male Teams, All Female Teams, and All Male/Mixed Teams.

10. Inclement Weather Procedures: In the event of light rain all competition will continue as scheduled. In the event of severe storms or lightning, competition will be immediately stopped. Judges, Coaches, and ALL Raider Teams will move to the nearest building or safe area and wait for instructions, as soon as cadets are under positive control. At that time a weather decision will be made based on weather reports. If the competition must be halted, the following rules will apply:

a. If due to inclement weather any event in which more than half of the competing teams have completed, the results in that event will stand and awards will be awarded to the teams placing up to that point.

b. Events that are less than half completed as a result of inclement weather, no results will be scored and no awards will be awarded.

c. Due to the nature of the event, all funds are used to purchase the necessary items to support the State Raider Challenge Competition Meet. The 6<sup>th</sup> BDE will not be in a position to reimburse schools, if the Inclement Weather Procedures go into effect and the competition is not completed.

d. There will be a judges meeting held at a time and place to be determined the evening of before the state competition to finalize decisions impacting the conduct of events the following day, final uniform decision, to discuss judging specifics and weather information.

#### 11. Safety:

a. Responsibility: Cadre at every level will be responsible for conducting a continuous, rigorous safety program. Cadre must ensure that adequate provisions for safe physical standards are incorporated into all aspects of training (see CCR 385-10, Cadet Command Safety Program).

#### b. Safety Requirements:

(1) A Composite Risk Management Worksheet will be completed for all of the events by the Event OIC and Director, for each State Raider Challenge Competition and sent to HQs, 6<sup>th</sup> BDE USACC for approval 30 days prior. Weather will determine daily risk assessments and changes to events for safety reasons.

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(2) All applicable training and safety publications will be available and adhered to during the conduct of the 6<sup>th</sup> BDE State Raider Challenge Competition Meet.

c. Qualified Medical Support will be on station during the conduct of ALL Events.

d. Accident/injury reporting requirements are contained in USACC Regulation 385-10.

12. POC for the 6<sup>th</sup> BDE State Raider Challenge Competition Meets is Mr. Smith HQ, 6<sup>th</sup> BDE USACC at telephone 912-315-8410.

JAMES E. K DAC Brigade JROTC Chief

ANNEXES:

A. Raider Fitness Challenge

B. One Rope Bridge

C. Cross Country Rescue

D. Team Run

E. Tire Flip

F. Obstacle Course

G. HUMVEE Push

H. Raider Fitness Test

I. Statement of Eligibility

J. JROTC Cadre Judge Tasking by Area

K. Raider Areas in Florida and Georgia

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#### RAIDER FITNESS CHALLENGE

1. Task: Complete the Raider Fitness Challenge course which is designed to exam strength, stamina, strategy and endurance of the team of cadets over a course less than  $\frac{1}{2}$  mile in length using various obstacles.

2. Conditions: During daylight hours and under existing weather conditions, each member of the 10 member Raider Team will complete the Raider Fitness Challenge in the Raider Team uniform: Boots, ACU trousers, and school t-shirt with sleeves or ACU t-shirts. ACU tops may be worn depending on weather conditions. Gloves are not to be worn for this event.

3. Standards: The Team will be scored on the amount of time that it takes all 10 members to complete the course.

#### 4. Concept:

a. A course will be set up IAW the diagram in this annex. The team will complete the course and time will be recorded. The grader will command "Get set…Go" which will start the clock. The course will consist of the following items in order:

1. A 10 yd low crawl with 5 lanes established.

2. A 40 yd Water Can, Ammo Can, or kettle bell (each item will vary in weight from 10-30 lbs) carry.

- 3. An obstacle to either go over or under
- 4. A speed agility maze
- 5. A weighted object to carry around 50' in length
- 6. A turn around point (either a cone or pole) and repeats the course in reverse.

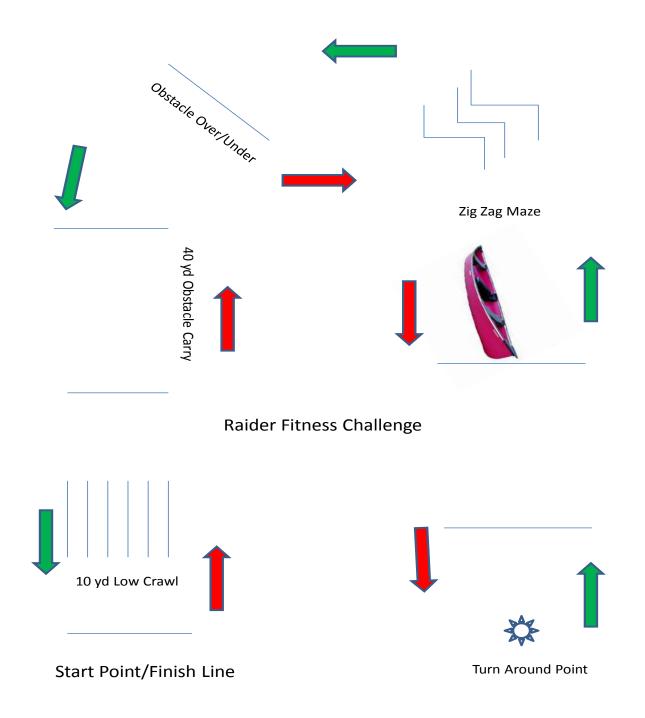
b. There will be only one team on the course at a time. Teams should be able to complete the course in 5-6 minutes. Any team still on the course at the 10 minute mark will be stopped and will receive no time for that event. There will be enough items for each team member to carry two items on phase 2 of the course. The weighted object will be determined and will not weigh more than 250 pounds. The team will have to pick the object up as a team and transport it 50 feet which will be designated with a line. The team will have to go around the turnaround point and complete the course in reverse so that all items will be where you originally picked them up from. Once a cadet crosses the finish line he or she cannot go back to assist and their event is complete at that point. Once the last cadet crosses the finish line time will stop.

c. Judges will record each Team's total time on the score sheet. Once the Raider Team completes the event score sheets will be sent to the Raider Meet Headquarters for checking and posting.

d. Penalties. A 30 second penalty will be added to the total team time for each occurrence of a cadet going back to assist once crossing the finish line to assist.

e. If a scoring dispute arises at one of the stations, the Head Judge for that event will attempt to resolve the matter. If the matter is not resolved to the satisfaction of the affected Team, then the SAI/AI must follow the protest/appeal process outlined in paragraph 7 of the State Raider Challenge Competition Meet MOI.

This is an example of lane setup no matter the number of cadets.



RFC	SCORE	CARD

TEAM/SCHOOL

TYPE TEAM (CIRCLE ONE)

MALE FEMALE MIXED

PENALTY TIME

CADET CROSSED FINISH LINE BACK TO ASSIST OTHER CADETS

# OF VIOLATIONS \_\_\_\_\_ x 30 SEC = \_\_\_\_\_

ROUTE TIME \_\_\_\_\_

PENALTY TIME

TOTAL TIME

COMMENTS:

SCORER'S NAME:

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# Annex B (One Rope Bridge) To 6th BDE JROTC Raider Challenge SOP, ONE-ROPE BRIDGE

1. TASK: Construct a one-rope bridge spanning approximately forty-five feet.

#### 2. CONDITIONS:

a. Under existing weather conditions and in a field environment each Raider Team will cross a 30 to 45 foot obstacle (stream crossing) on a one-rope bridge spanning approximately 40 to 60 feet.

b. Teams will make only one timed crossing and will compete against the clock. Time will not stop during the conduct of the event unless Teams go over the 10 minute time limit. Penalties will be assessed for rule infractions and safety lapses. Total event time will be calculated from the crossing time plus any accessed penalty time.

c. Ten cadets will compete as a Team in this event. All Raiders with all equipment to include duffle bag/ruck sack if using to carry equipment must cross the obstacle on the rope with the exception of the first and last Raider.

d. A complete ACU uniform will be worn by all Team members to include individual. Caps may be carried in the cargo pocket prior to commencing construction of their one rope bridge. Uniform may be adjusted by Brigade at the beginning of the meet depending on heat category.

e. The bridge site will include a suitable anchor point on the near and far-side of the obstacle, mounting and dismounting points, and barriers (log, plank or tape) to mark the obstacle boundary.

f. Each Raider Team is responsible for providing their own equipment; 1-bridge rope minimum requirement 120feet long X 7/16inch diameter (static rope), 8-10-Swiss seat ropes 14 feet or longer X 7/16inch diameter, and proper number of snap links to construct rope bridge and Swiss seats.

#### 3. STANDARDS: IAW the new TC 3-97.61 dated July, 2012

a. The Swiss seat must be secured with a **square knot** and with an **overhand knot** at each side of the square knot to prevent the knot from becoming untied with at least a four (4) inch pig tail on each knot. First and last Raider may wear ropes tied around their waist using a **Aussie Seat.** Aussie seat rope is double wrapped around the waist and tied off with a square knot with overhand safeties with a minimum 4 inch pig tail on each side. An end of the line bowline w/overhand knot or figure 8 hooked into the far side Raider's snap link is used to secure the far side Raider while crossing the stream.

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# The Swiss seat (rappel seat) will be tied IAW TC 3-97.61, Military Mountaineering, page 4-29.Note: On Step 5, the two ends may travel from bottom to top or top to bottom as long as a half hitch is created on both hips creating a bite.

b. The only knots allowed for the far side anchor point will be two round turns around the anchor point secured by two half hitches on a bight, or a tensionless anchor knot (see Pg.5-6) with a minimum of 4 round turns around the anchor point secured by a snap link which must be secured to the rope bridge rope by an end of the line bowline w/overhand knot or figure 8 knot. The only knots allowed for the near side anchor point/tightening system will be: the wireman's knot and /or the figure 8 slip knot (Transport Tightening System Pg 7-15 Fig 7-10) as the tightening system knot; two round turns around the near side anchor point secured by two half hitches on a bight. The half hitches on a bight are not required to go over all ropes as long as it provides a safe knot extending toward the tightening system knot.

c. The two anchor knots, the wireman's knot or figure 8 slip knot (either may be used to construct the one rope bridge) and the two half hitches on a bight will be visually inspected for safety prior to Raiders mounting the bridge rope. If improperly tied team is STOPPED (allowed to fix knots but time still continues to run) and given a 1 minute penalty.

d. After each Raider Team has been given five minutes to tie their Swiss Seats and to prepare their rope by either back laying the rope or coiling the rope. The Swiss Seats will be evaluated by the judges for safety only and penalties assessed for each unsafe seat. THE ROPE MUST BE FLAT ON THE GROUND WITH NO LOOPS OR TWISTS, or MARKINGS THAT MAY ASSIST WITH TYING THE KNOTS (if found disqualified from event).

e. When crossing, <u>only three Raiders</u> will be clipped onto the bridge rope with the Swiss seat at any one time. While crossing each <u>Raider is not required to have one leg/foot</u> in contact with and over the bridge rope. The bridge will not be disassembled until the last Raider has crossed and safely unclipped on the far-side.

4. CONCEPT: Upon arrival at the bridge site, the Team will enter the holding area with their bridging equipment and wait for further instructions from a guide or judge. Teams will receive a safety briefing and be given the Task, Conditions and Standards for the event. When a lane is clear, the Team will then move to the preparation area, be given a site orientation and begin the 5 minute cross preparations, for tying Swiss seats and to prepare your rope. "Time Start" begins the exercise/event. "Time Stop" ends the crossing/event, the Team then gathers their equipment, is given a short debrief and proceeds to the next event.

# ATCC-FF ANNEX B (One Rope Bridge) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, ONE-ROPE BRIDGE

# 5. BRIDGING PREPARATION, CONSTRUCTION, CROSS, & DISASSEMBLY:

a. Preparation:

(1) The first and last Raiders can tie either a <u>Aussie Seat</u>(around-the-waist harness or a Swiss Seat.. The Aussie seat rope is double wrapped around the waist and tied off with a square knot with overhand safeties with a minimum 4 inch pig tail on each side. The snap-link is then clipped around all coils of the harness. The remaining Raiders will tie Swiss seats with snap-links to aid in transporting themselves across the rope bridge. The snap-link is centered on the body and closed over all the rope parts with the gate facing up and away from the body. The seat must be snug.

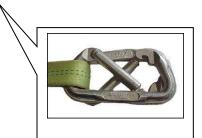
(2) The 120 foot or longer bridge rope is uncoiled and by either back laying the rope or coiling the rope.

b. Construction: The following steps can be conducted simultaneously but all steps must be completed.

(1). Step One: The Far-Side Raider ties a end of the line bowline w/overhand knot or figure 8 and snaps in before crossing into the stream (dead zone) and is belayed across the stream (no figure 8 across the body). Belaying involves a stationary Raider managing and controlling the bridge rope as the Raider crosses the obstacle. Too much "slack" is to be avoided in order to sense the movement of the crossing Raider and to ensure an immediate safety response.

(2) Step Two: When the Far-Side Raider reaches the far-side, he/she moves to the anchor point, detaches the snap-link from the harness, wraps the bridge rope around the anchor 180 degrees and "temporarily" secures it by closing the snap-link on the bridge rope.

(3) Step Three: On the near-side, approximately 3 Meters from the near-side anchor, a wireman's knot or figure 8 slip knot is tied into the bridge rope, a wooden, metal, plastic stick/implement or snap link can be used to aid in the disassembly of the knots can be used for securing the nearside (**Transport Tightening System Pg. 7-15 Fig. 7-10**). Inserting the stick/implement is accomplished by placing it into the upper wing above the butterfly of the knot (upper bight of the wireman's knot). The stick/implement may not be used as a speed tightener. The fixed loop formed in the knot must naturally lie toward the near-side anchor. The fixed loop is placed into **the one (locking carabineer/snap link minimum standard are 9 kilonewton (KN) military steel or aluminum)** or (2) snap-links with gates opposed Pg. 5-5. The remainder of the bridge rope is routed around the anchor point and through the snap-links. Carabineers cannot be altered or modified in any way if so Disqualified from event.



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(4) Step Four: When the bridge rope has been passed through and been secured by a snap link or two (2) snap-links in the wireman's knot or figure 8 slip knot, the far-side Raider now detaches the "temporary" snap-link and pulls the wireman's knot or figure 8 on a bite out from the near-side anchor point approximately 5 to 6 feet and then secures the bridge rope to the anchor with two round turns and two (2) half hitches on a bight w/4" pig tail, or tensionless anchor knot ensuring the knot is at least waist high or higher.

(5) Step Five: The Raiders on the near-side tighten the bridge rope with their pull team. The rope is tightened until the snap link or two (2) snap-links clear the dead zone area. The bridge rope should be tight enough to prevent crossing Raiders from making contact with the stream. The transport tightening system is then secured to the anchor using a round turn and two (2) half hitches on a bight w/4" pig tail. The half hitches do not have to pass around all ropes between the anchor point and the wireman's knot or figure 8 on a bite.

c. Crossing: The Raider will face the bridge rope with his/her left or right shoulder Toward the far-side anchor and clip onto the bridge rope. The Raider will then rotate his/her body under the bridge rope and pull with their hands until across the obstacle. No more than three (3) Raiders will be on or clipped (carabineer closed) into the bridge rope at any one time. No part of the body or equipment may touch the obstacle (dead zone) when hooking up or getting off the rope bridge. **(Do not touch the boundary marker or any part of the obstacle).** Raiders are not required to have one leg or foot in contact with bridge rope as long as the cadet is clipped into the rope.

#### d. Disassembly:

(1) When the last Raider has crossed and unclipped from the bridge rope the farside anchor may be untied while the Near Side Raider disassembles the transport system on the near-side. He/she can tie a bowline w/overhand in the end of the bridge rope or uses the existing Wiremans or Figure 8 loop and secures the snap-link on his/her waist harness. The bowline may be tied during construction or crossing. The Near Side Raider is then belayed across the obstacle by Raiders on the far-side.

(2) Once the Near Side Raider is across, all knots/snap links (the wireman's knot or figure 8 slip knot and bowline knot) will be removed from the bridge rope. When the Team leader is certain that all knots/snap links are out of the rope, equipment, Raiders are accounted for and the obstacle has been cleared he/she will call "TIME". No individual equipment needs to be removed nor do any Swiss seats/around-the-waist harnesses untied and removed.

6. SCORING: The score earned by the Team will be the total time based on the time for the crossing plus any penalty time. The fastest time is first etc. (See Score Sheet B-7)

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7. PENALTIES: 30 second penalties will be assessed for the following rule violations, except as otherwise noted.

a. Equipment/Preparation/Inspection Penalties:

(1) The Raider Team not having as a minimum 1 - 120 foot long X 7/16 inch diameter static bridge rope, 10- Swiss seat ropes 14 feet long or longer X 7/16 inch diameter, or enough snap links to build the bridge and Swiss seats.

(2) Each Swiss Seat that is determined to be unsafe will receive a safety penalty of 30 seconds under other on score sheet.

(3) Failure to properly coil or back lay the bridge rope or pre-tied knots in rope will result in a 1 minute penalty.

(4) Far Side and Near Side Raider Aussie seat found to be unsafe.

b. Construction Penalties:

(1) Far Side Raider fails to secure the bridge rope to his/her waist harness with a figure 8 or bowline knot w/overhand and snap-link. The use of an improper belay.

(2) The Far Side improperly belayed across the stream. There should be little "slack" in the bridge rope.

(3) Far Side Raider fails to "temporarily" secure the bridge rope with a 180 degree turn around on the far-side anchor and reattach the snap-link from his/her waist harness to the bridge rope before calling secure.

(4) Failure to tie the wireman's knot or figure 8 slip knot – disqualification. If the Team must retie for safety– safety stop, time continues to run. The wireman's knot must naturally lie toward the near-side anchor and both ends should exit opposite each other without any bends, the loop formed in the wireman's and figure eight slip knot must not be less then twelve (12) inches in length, and the steel carabineer opening gate must be up, locked and away from the loop, if two snap links are used gates must be opposed and form a X when locked.

(5) Failure to secure the bridge system on the far-side or near-side with two round turns with two (2) half hitches on a bight.

## ATCC-FF ANNEX B (One Rope Bridge) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, ONE-ROPE BRIDGE

#### c. Crossing Penalties:

(1) Not mounting (clipping into) the bridge rope with the shoulder facing the farside anchor, and then rotating under the bridge rope to cross or mounting before all bridge knots are secure.

(2). More than three (3) Raiders on the bridge rope or clipped into the bridge rope at any one time. Disqualification.

(3). Each Raider who enters and touches the obstacle with his/her body this includes members on the far and near-side attempting to assist Raiders who are crossing. Any equipment that the Raider loses in the obstacle while crossing or mounting and dismounting of the bridge will result in 10 second penalty per occurrence.

#### NOTE: <u>The Remaining Raiders "CAN" touch while crossing, as long as the FEET don't touch</u> and they don't stand up and run across.

(4). Parts of the uniform/equipment dropped into the obstacle 1 minute penalty per occurrence. (Body can touch when crossing but cannot use feet to assist)

(5). Less than eight (8) Raiders crossing on the rope bridge 5 minute penalty.

d. Disassembly Penalties:

(1) Near Side Raider fails to secure the bridge rope to his/her waist harness with a figure 8 or bowline knot w/overhand, or transport knot and snap-link. The use of an improper belay.

(2) All knots/snap links not remove from the rope 1 minute penalty per knot/snap

link.

e. Other:

(1) Safety issues - clock runs while corrected.

(2) Sportsmanship – profanity, abusive or unethical conduct – 1 minute penalty and possibly disqualification.

# ATCC-FF ANNEX B (One Rope Bridge) To 6th BDE JROTC Raider Challenge SOP, ONE-ROPE BRIDGE

SCHOOL NAME:

TEAM- MALE / FEMALE / MIX (Circle team)

Reason for Disgualification:

- Rope Bridge Failure / dangerous set
- Walking in obstacle vs. crossing on rope
- Use of Speed Tighteners
- \_\_\_\_\_ Instructor/Parents physically assisting the team
- Less than nine cadets competing
- Mixed team with less than 4 females
- Pre-tied knots or rope not properly coiled or back lay
- Other (explain)

Penalties:

Less than 10 Competitors (5 minute penalty)

On Rope, Touching Rope, or Simulating Transport Before Far Side Knot is Completed (5minute penalty)

- Failure to Bring All Equipment Across the Finish Line (5 minutes per piece of equipment)
- # Occurrences of Cursing / Unsportsmanlike Conduct (1 minute each)

No Bowline or Figure 8 Far side (1 minute)

- Near or Far side raider not snapped into rope or belayed while crossing (1 minute)
- Failure to use proper Transport Knot (1 minute) (Wireman OR Figure 8 Slip Knot)
- Hooking up before Nearside Knot is complete (1 minute)

Incorrect Anchor Knot (Far Side) (1 minute) - (Round Turn 2 half hitches / Tension Anchor (min. 4 wraps) ONLY)

Breaking down bridge before last man off rope (1 minute)

More than THREE CADETS snapped into the rope at any one time (1 minute PER OCCURANCE)

Knots/Snaplink still in rope after "time" called (1 minute PER OCCURANCE)

- Dead Zone Violation (1 minute per incident)
- Other

(explain)

TEAM RAW TIME TEAM FINAL TIME (after penalties)

1. <u>TASK</u>: 10 member Raider Teams will take a 15 question multiple choice written first aid exam followed by transporting a simulated casualty over a one mile course on an unapproved terrain. There will be a five meter long by 3 meter wide obstacle (low crawl) that all Team members, along with the weighted litter and ruck sacks must go under along the route. The objective is to complete the course in the shortest time.

2. CONDITIONS: The uniform for the Cross Country Rescue is ACU trousers, rigger belt, Team or tan t-shirt, boots, pistol belts with full canteen. Upon arrival to the site the Raider Teams will be administered a 15 question multiple choice written exam. There will be several different versions of the written exam published. The version give to each Raider Team will be at the discretion of the Head Judge. Teams will have 10 minutes to complete the written exam. All exam work must be completed on an individual basis; no assistance can be offered or received between Team mates. Each Raider Team must begin and end this event with the same 10 members. No substitutes are allowed between the written exam and the litter carry portions. Each Raider Team will be given a litter with a pre-tied container(s) weighing approximately 80 pounds for female Teams and approximately 100 pounds for mixed Raider Teams and 120 pounds for the male Teams. Also, each Team will be given three rucksacks with 20 pounds for the female Raider Teams and 30 pounds for the male and mixed Raider Teams. Each Raider Team will be given 5 minutes to confirm their pre-tied containers are sufficiently secured to not fall off the litter during the carry. There will be an approximately five meter long by three meter wide obstacle 18-24 inches high (low crawl) that all Team members, along with the weighted litter and ruck sacks must go under along the route. Incorrect answers on the written exam will result in 5 seconds per wrong answer time being added to the Teams' total run time.

3. STANDARDS: All 10 Raider Team members will complete a 15 question multiple choice written exam. All exam questions will come from a 25 questions study guide taken from the JROTC Curriculum Manager published in advance of the event. After the 10 minutes for the written exam has expired the Team will move to the adjacent litter carry area. Upon arrival, the 5 minute weighted litter check clock will begin. The Raider Team Captain will notify the evaluator when the simulated casualty is ready to be transported. Upon the command "GO" each Raider Team will transport the simulated casualty and the rucksacks to their destination in the fastest possible time. Upon reaching the obstacle all Team members and all equipment must travel under the obstacle. No penalties will be assessed for the weighted containers falling off the litter but if the container does come off the litter the Team must stop immediately and resecure the container before continuing the carry. All equipment and Raider Team members must be across the finish line before the time stops. Equipment will not be dragged (except under the obstacle) or thrown. The rucksacks will not be carried on or attached to the litter in any manner. Each Raider Team Commander will task organize their Teams and decide how many cadets will carry the litter and who is carrying the rucksacks and how they switch off during the actual event. Once a Raider Team member or any of their equipment crosses the finish line he or she cannot go back to aid their Raider Team in any capacity. Raiders may however place their

equipment by the finish line without penalty before crossing it and may return to help their fellow Raider Team members. During the litter carry all Raider Team member must remain within line of sight of each other. 5 penalty seconds will be added to the Teams' total time for each incorrect answer on the written exam. IF ALL Raiders cross the finish line without ALL of their equipment they will be DISQUALIFIED.

# First Aid

1. Q- What is the definition of First Aid?

# A- The immediate care given to victim until qualified medical personnel arrives.

2. Q- What is the law designed to protect the rescuer and encourage people to assist others in distress by granting them immunity against lawsuits?

# A- The Good Samaritan Law

- 3. Q- List 6 items in a well stocked First Aid kit.
- A- Bandages, band-aids, tape, aspirin, antiseptic cream and cleanser, safety pins, scissors, tweezers, cotton, and tissues.
- 4. Q- List the 7 steps to Evaluating a Casualty?
- A-1) Consciousness
  - 2) Breathing
  - 3) Bleeding
  - 4) Shock
  - 5) Fractures
  - 6) Burns
  - 7) Head Injury
- 5. Q-List 3 signs of Shock.
- A- Sweaty but cool skin, paleness, restlessness(nervousness), thirst, loss of blood, confusion, fast breathing, blotchy(bluish) skin, vomiting(nausea)

6. Q- What are the ABCD's of First Aid?

# A- Airway, Breathing, Circulation, Disability

7. Q- What are the 2 procedures that make up CPR?

# A- Mouth-to-mouth resuscitation and closed chest heart massage

8. Q- Only under what circumstance should you use a tourniquet?

## A- As the last resort

9. Q- What is the name of the best known method to clear a person's airway? A- The Heimlich Maneuver

- 10. Q- What are the 2 types of fractures?
- **A- Simple and Compound**

11. Q- What are the 3 degrees of burns? A- 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>

12. Q- What are the 3 types of heat injuries from least severe to most severe? A- Heat cramps, heat exhaustion, heat stroke (most)

- 13. Q- What are the 3 types of venom?
- A- Neurotoxins, hemotoxins (skin), cardiotoxins
- 14. Q- What are 4 symptoms of insects bites and stings?
- A- Pain at site, itching(hives), weakness, anxiety, headache, breathing difficulty, nausea(vomiting), diarrhea

15. Q- What type of venom does the Black Widow spider produce?

**A- Neurotoxins** 

16. Q- What type of venom does the Brown Recluse spider produce?

# **A-Hemotoxins**

17. Q- What are 2 precautions to avoid poisonous plants?

### A- Dress appropriately; Avoid areas where poisonous plants grow; Do not eat plants you don't recognize.

18. Q- Within how long does shock usually occur after a severe injury?

# A- Within the first hour after

- 19. Q- When treating for shock, you should position the victim on his/her\_\_\_\_; However, if the victim is having difficulty, allow him/her to\_\_\_; Or if the victim is vomiting, position the person on his/her\_\_\_.
- A- Back, sit up, side
- 20. Q- What are the 3 types of bleeding and how do you recognize each?
- A- Arterial- bright red blood that spurts with the heartbeat Venous- steady flow of dark blood Capillary- slow flow of blood
- 21. Q- When is the best time to give food/drink to a shock victim?
- A- Not to, unless help is not coming for awhile, then give small amounts of fluids with salt every 15 min.

- 22. Q- Which body part is least likely to be affected by frostbite?
  - A) Neck
  - B) Forehead
  - C) Wrists
  - D) Cheeks
- A-A) Neck
- 23. Q- List 2 precautions to take to prevent heat injuries.
- A- Avoid working outside in hot, humid weather; Drink at least 1 quart of water every hour; Limit your exposure to high temp.
- 24. Q- What are 2 types of cold-weather injuries?
- A- Frostbite, immersion foot/ trench foot, hypothermia, snow blindness, dehydration
- 25. Q- What is the RICE procedure for muscle injuries? A- Rest, Ice, Compression, Elevation

CROSS COUNTRY RESCUE SCORE SHEET

TEAM/SCHOOL\_\_\_\_\_

NAME\_\_\_\_\_

TYPE TEAM (CIRCLE ONE) MALE FEMALE MIXED

#	NAME	Incorrect Answers	Time Added: 5 sec per incorrect answer
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
Route	Min	Total Penalty	
Time	Sec	Time	
		Total Time	
COMMENTS:	1		

SCORER'S NAME:

# ATCC-FF ANNEX D (TEAM RUN) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, TEAM RUN

1. TASK: Each Team must complete a 5 Km Team Run over a designated marked course along an unimproved terrain.

2. CONDITIONS: During daylight hours and under existing weather conditions, each 10 member Raider Team will negotiate a 5 Km course consisting of unimproved terrain and sandy trails in their prescribed Raider uniform (ACU trousers, Team or tan t-shirt, running shoes). Team members must stay together and be within 10 meters of each other. Coaches, parents, chaperones or other Team members will not be allowed to run with the Team.

3. STANDARDS: Team scores will be based on total time it takes for the Team to finish the course. All Raider Team members must cross the finish line within 10 meters (THAT WILL BE CLEARLY MARKED) of each other and the time will stop when the last member of the Team crosses the finish line. If any Raider violates the 10 meter rule there will be a 30 second penalty for each Raider in violation. Raider Team Members cannot push, pull, hold or carry their Teammates at any time during the Team Run Event. No Coach, Cadet, Team member, parent, chaperone or Cadre may run along or "pace" a Raider Team. Any Raider Team caught violating this rule will be **DISQUALIFIED**. If for any reason a Raider Team member drops out of the Team Run Event the Team will be assessed a 5 minute penalty per occurrence.

4. CONCEPT: Each Raider Team will report to the Team Run ready area and will be briefed on the task, conditions and standards for the course. The Team will be given 3 minutes to get ready and to conduct any last minute preparations. When told to report to the starting line, the Team will move forward and a judge will give the command "Get Ready" and "Go". Time will stop when ALL Raiders have crossed the finish line.

ATCC-FF ANNEX D (TEAM RUN) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, TEAM RUN

# 6<sup>th</sup> BDE JROTC State Raider Challenge Competition Team Run

# Score Sheet

SCHOOL NAME

MALE TEAM FEMALE TEAM MIXED TEAM

10 METER RULE	# of Violations	x 30 Sec	
DROP OUT	# of Violations	x 5 Min	
ROUTE TIME			
PENALTY TIM	Е		
TOTAL TIME			

# ATCC-FF ANNEX E (TIRE FLIP) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, TIRE FLIP

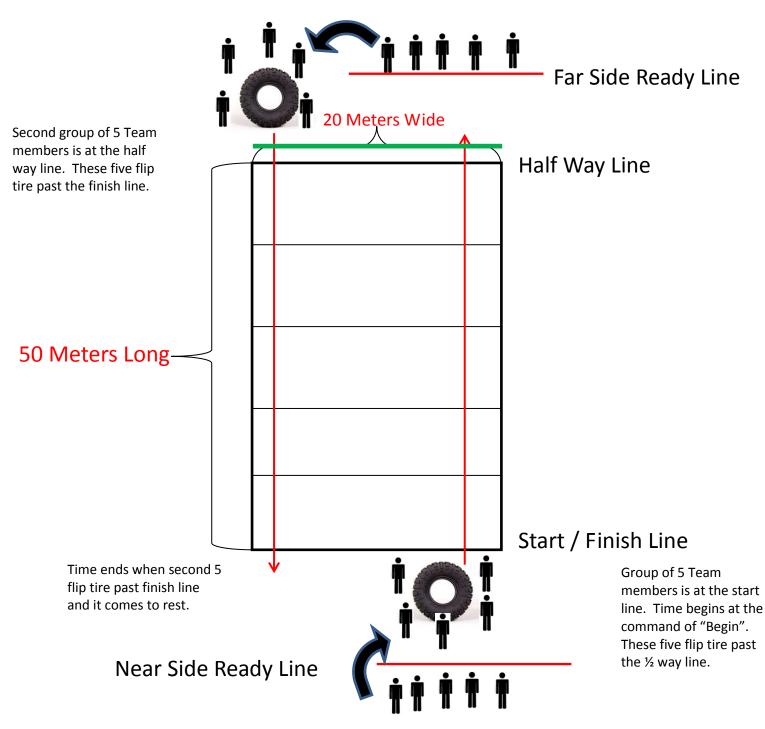
1. TASK: 10 member Raider Teams will flip a large tire a distance of 50 meters, cross a midpoint line and flip the same tire back to the start / finish line. Team captains will structure their teams into 2 groups of 5 cadets each. Time begins at the command of "Begin" and stops when the whole tire is completely across the start / finish line and on the ground.

2. CONDITIONS: Event will be relay style for time. Uniform for this event is ACU shirt, ACU trousers, boots and gloves for safety reasons. This event will take place in a grassy area / field marked in lanes 50 meter long by 20 meter wide. See Diagram below. Team captains will structure their teams into 2 groups of 5 cadets each. Each team type will flip the same size tire. If possible female teams, mixed teams and male teams will flip tires of progressive larger size. The Judge will command "Get Ready" then "Begin". Time stops when the tire comes to rest across the start / finish line.

3. STANDARDS: The first group of five moves forward from a near side ready line then flips the tire 50 meters out, past a midpoint line. The second 5 member section will move forward from a far side ready line and flips the tire back past the finish line. The members of the other section not flipping cannot lead or follow the section doing the flipping. Time starts when the judge commands "Begin" and ends when the tire comes fully to rest past the start / finish line. In the interest of safety, all 5 team members must remain behind or to the side of the tire at all times. The first group of 5 must flip the whole tire past the mid-point line and let it come to rest before the second group of 5 comes forward to begin flipping the whole tire past the start line. The lane judge will walk along with the 5 member teams as they traverse the 50 meter course to observe and maintain a safe event execution. The tire cannot be allowed to twist or roll while being flipped. The tire must remain completely within the lane at all times while being flipped. If any portion of the tire comes in contact with the boundary line the team has committed a lane violation.

- 4. SAFETY: Team members cannot stand or move in front of the tire as it is being flipped.
- 5. PENALTIES:
  - a. Allowing tire to roll in order to cover more ground: 60 seconds
  - b. Allowing tire to twist in order to cover more ground: 60 seconds
  - c. Cadets moving forward from the ready line before tire comes to rest: 60 seconds
  - d. Lane violation: 60 seconds
  - e. Intentional safety violation: Team is Disqualified.
  - f. Sliding the tire to cover more ground: 60 seconds

# ATCC-FF ANNEX E (TIRE FLIP) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, TIRE FLIP



ATCC-FF ANNEX E (TIRE FLIP) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, TIRE FLIP

# 6<sup>TH</sup>BDE Raider Challenge Meet

# TIRE FLIP

Score Sheet

SCHOOL NAME \_\_\_\_\_

MALE TEAM FEMALE TEAM MIXED TEAM

TIME: \_\_\_\_\_ Sec

Penalties per the MOI

Other Penalties (Uniform, Unsportsman-like conduct, Lateness)

Total violations

Time: \_\_\_\_\_

TOTAL TIME \_\_\_\_\_ Sec

# ATCC-FF ANNEX F (OBSTACLE COURSE) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP OBSTACLE COURSE

1. TASK: The Obstacle Course will be a one mile event over rough terrain with various obstacles each obstacle must be on the approved list according to the Cadet Command Annual Training Guidance. The each team will carry three rucksacks 25-30 pounds.

2. CONDITION: During daylight hours under existing weather conditions each Raider Team will negotiate the Obstacle Course carrying the three rucksacks that are provided for this event. All Raider Teams will report to the Obstacle Course ready area wearing ACUs and boots. ALL Raider Team members must stay within 10 meters of each other at all times or they will be penalized 2 minutes for each violation.

3. STANDARDS: Team scores will be based upon the total time it takes for the team to finish the Obstacle Course. All Obstacles must be negotiated or the Raider Team will be disqualified. ALL Raider Team members must cross the finish line within 10 meters of each other. The time will "STOP" when ALL Raiders and their equipment has crossed the finish line.

4. CONCEPT: Each Raider Team will report to the Obstacle Course Ready Area and will be briefed on the task, condition, and standards for the Obstacle Course. At this time they will be issued three rucksacks. The rucksacks will weight 25-30 pounds each. Next the Raider Teams will be given five minutes to prepare themselves to get ready and to conduct any last minute planning or preparations. When told to report to the starting line, the Raider Team will move forward and one of the Judges/Graders will give the commands "GET READY" and "GO". The Raider Team will start to negotiate the Obstacle Course with the team staying within 10 meters of each other. The course will be marked by yellow caution tape, orange traffic cones, signs or guides at strategic points. Along the course, the teams will negotiate a minimum of 3 obstacles. The Obstacles for each State Raider Meet will be announced NLT 1 September of each School Year by the Meet Director so that Raider Teams may prepare for their particular State Raider Meet.

Obstacles may consist of but are not limited to:

- a. Low crawl
- b. 10 Foot Wall
- c. Tires either stacked or placed flat to negotiate
- d. TBD

ATCC-FF ANNEX F (OBSTACLE COURSE) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP OBSTACLE COURSE

# 6<sup>th</sup> BDE JROTC Raider Challenge Competition

# Obstacle Course

# Score Sheet

SCHOOL NAME

MALE TEAM FEMALE TEAM MIXED TEAM

10 METER RULE	Go	No Go	2Minute Penalty
ANYONE DROP OUT	_Go	No Go	_ 5 Minute Penalty
<u>NEGOTIATE ALL</u> <u>OBSTACLES</u>	Go	No Go	_1 Minute Penalty
TOTAL TIME			
PENALTY TIME			
FINAL TIME			

# ATCC-FF ANNEX G (HUMVEE PUSH) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, HUMVEE PUSH

1. TASK: Raider Teams will push a Military HUMVEE for 100 meters on a flat surface, preferably an asphalt or hard surface road.

2. CONDITIONS: Five Raider Team members will begin pushing the HUMVEE 50 meters when the Judge has given "GET READY" and "GO". Once team one reaches the 50 meter mark the next five raiders will push the remaining 50 meters. ALL Raiders can only push from the rear of the HUMVEE and there will be NO pushing on the sides of the HUMVEE. Any Raider Team or Raiders attempting to push from the side will be disqualified. ACU patrol caps and ACU shirts may be grounded for this event. The military driver of the military HUMVEE will release his/her foot from the brake on the command of "GO" and will steer the HUMVEE to the end of the 100 meter line and will not stop the HUMVEE until its rear bumper clears the finish line. Once at the end of the course, the judge will stop time.

3. STANDARDS: ALL Raider Team members must push from the REAR of the HUMVEE, if any Raider moves to the side of the HUMVEE or attempts to push the HUMVEE from any other position than the rear of the HUMVEE a penalty time of 30 seconds will tacked upon their final time for each occurrence. If any Raider drops out, then their Raider Team will be disqualified.

4. SAFETY: Ensure ALL Raider Team members are thoroughly briefed on the dangers of pushing from the side and possibly falling and have an arm or leg happen to be in front of one of the HUMVEE's rear wheels. Also, ensure all Raider Team members are briefed about looking out for their fellow Raider Team members and try to keep their teammates from falling or getting hurt while pushing the HUMVEE.

ATCC-FF ANNEX G (HUMVEE PUSH) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP HUMVEE PUSH

# 6<sup>th</sup> BDE JROTC State Raider Challenge Competition HUMVEE PUSH

Score Sheet

MALE TEAM FEMALE TEAM MIXED TEAM

ANYONE DROP OUT Go No Go DQ

<u>PUSHING FROM THE SIDE Go</u> No Go DQ

Team 1 Time

TOTAL TIME

PENALTY TIME

FINAL TIME

# ATCC-FF Annex H (Raider Fitness Test) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, Raider Fitness Test

1. Task: Complete the Raider Fitness Test consisting of each Team member carrying a designated number of 25-30 pound sand bags or like items from one location to another in the shortest time. Team score is the total time it takes all Team members to complete the fitness test.

2. Conditions: During daylight hours and under existing weather conditions, each member of the 10 member Raider Team will complete the Raider Fitness test in the Raider Team uniform: Running Shoes, ACU trousers, and school t-shirt with sleeves or ACU t-shirts. Gloves are not to be worn for this event.

3. Standards: The Team will be scored on the amount of time that it takes all 10 members can individually carry a designated number of sand bags six (6) for all males and four (4) for all females from one location to another.

#### 4. Concept:

a. A course will be set up IAW the diagram in this annex. Each Raider Team member will carry one or two sandbags or like items at a time from Line A 25 meters to Line B where they will place (**NOT THROW**) the carried sand bags or like items. They will return to the first line in the most direct manner possible and repeat the course until all sandbags or like items from their first line have been carried to the other line. If a team members begins the event carrying two sand bags or like items but in the course of moving between lines decides that it is too difficult to continue to carry two, they must ground the second item in place, continue to carry the one item to next line, return to the grounded item by retracing their route, pick up the grounded bag and carry it to the next line. Once the second item is across the line, the team member can travel via the most direct route to first line to continue the carry. Once the first Team member has carried all of the items from line A to B, the next Team member, who will be standing behind a "ready line", will be tagged by the first team member, he/she will move to Line B and will carry the items in the same manner described above but from Line B to Line A. Time stops when the last Team member has placed the final item across the line.

b. Regardless of the type of team, all male competitors will carry 6 25-30 pound items and all female competitors will carry 4 25-30 pound items. The Head Judge will insure that the correct number of sand bags (either 6 or 4) are across start line before that team members begins the event. For Mixed Teams the female members will go last to avoid confusion concerning number of items that are required to be carried.

c. Judges will record each Team's total time on the score sheet. Once the Raider Team completes the event score sheets will be sent to the Raider Meet Headquarters for checking and posting.

ATCC-FF Annex H (Raider Fitness Test) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, Raider Fitness Test

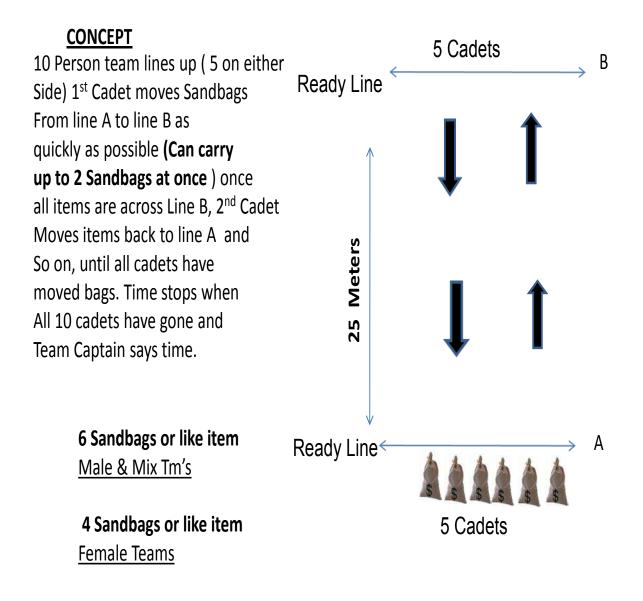
d. Penalties. A 5 second penalty will be added to the total team time for each occurrence of item being thrown. A 5 second penalty will be assessed for each item not completely across the line before the next member starts and at the end of the event.

e. If a scoring dispute arises at one of the stations, the Head Judge for that event will attempt to resolve the matter. If the matter is not resolved to the satisfaction of the affected Team, then the SAI/AI must follow the protest/appeal process outlined in paragraph 7 of the State Raider Challenge Competition Meet MOI.

ATCC-FF Annex I (Raider Fitness Exam) To 6<sup>th</sup> BDE JROTC Florida State Raider Challenge Meet Competition MOI, Raider Fitness Test

This is an example of lane setup no matter the number of cadets.

# **Raider Fitness Challenge**



ATCC-FF Annex H (Raider Fitness Exam) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, Raider Fitness Test

TEAM/SCHOOL			
TYPE TEAM (C)	IRCLE ONE)		
MALE	FEMALE	MIXED	
PENALTY TIME	3		
ITEM THROWN		# OF VIOLATIONS	x 5 SEC =
ITEM NOT ACROS	S THE LINE	# OF VIOLATIONS	x 5 SEC =
ITEM ON ROUTE N	NOT RECOVERD I	PROPERLY # OF VIOLAT	$IONS \_ x 5 SEC = \_$
ROUTE TIME			
PENALTY TI	ME		
FOTAL TIME			
COMMENTS:			

SCORER'S NAME: \_\_\_\_\_

ATCC-FF ANNEX I (STATEMENT OF ELIGIBILITY) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, STATEMENT OF ELIGIBILITY

## STATEMENT OF ELIGIBILITY

DATE:	_
NAME OF SCHOOL:	

RAIDER TEAM:	ALL MALE	ALL FEMALE	MALE/MIXED
(Circle One)			

# I CERTIFY THAT THE FOLLOWING NAMED JROTC CADETS PARTICIPATING IN STATE RAIDER CHALLENGE COMPETITION ARE ELIGIBLE TO PARTICIPATE. THEY MEET THE CRITERIA OF THE FLORIDA OR GEORGIA HIGH SCHOOL ATHLETIC ASSOCIATIONS AND COUNTY AND SCHOOL STANDARDS FOR EXTRA-CURRICULAR ACTIVITIES PARTICIPATION BY HAVING A 2.0 GPA OR HIGHER:

1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		
11.		
12.		
SIGNED : (School Official Only)	I-1	

# ATCC-FF ANNEX J (JROTC CADRE JUDGE TASKING BY AREA) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP, JROTC CADRE JUDGE TASKING BY AREA

Judge assignments will be published with the Warning Order. Judges will be able to travel at government expense for the night prior to the event and the event day. Once identified, judges should create their Authorizations/Orders in DTS. DTS Authorizations/Orders should be created NLT two weeks prior to the events. Judges cannot travel without approved Authorization by BDE. Vouchers will be complete 7 working days, failure to complete will result in trip cancel.

# ATCC-FF ANNEX K (Raider Team Areas) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP FLORIDA SCHOOLS/DRILL AREAS

#### AREA 1 (3 Teams)

Bradford HS Crescent City HS Englewood HS Interlachen HS Matanzas HS Palatka HS Paxon HS Raines HS St Augustine HS Union Co HS Wolfson HS AC Keystone Heights HS

#### AREA 4 (3 Teams)

Deltona HS Hagerty HS Harmony HS Jones HS Lyman HS St Cloud HS Spruce Creek HS Winter Springs HS Liberty HS East River Hs University HS Umatilla HS AC

#### AREA 2 (2 Teams)

Bell HS Francis Marion Acad Columbia HS Lake Weir HS Lecanto HS Taylor Co HS West Port HS AC Williston HS

#### AREA 5 (6 Teams)

Bayshore HS Booker HS Braden River HS DeSoto Co HS Lakewood Ranch HS Manatee HS Palmetto HS Riverview HS Sarasota HS Sarasota Mil Acad AC Southeast HS

#### AREA 3 (6 Teams)

Astronaut HS Atlantic HS Cocoa Beach HS Cocoa HS Dwyer HS Forest Hill HS Ft Pierce Westwood HS Jupiter HS Merritt Island HS Okeechobee HS Port St Lucie HS Rockledge HS South Fork HS AC Seminole Ridge HS Viera HS Heritage HS Ft Pierce Central HS Santaluces HS AREA 6 (6 Teams)

Cape Coral HS Cypress Lake HS Dunbar HS East Lee Co HS Estero HS Ft Myers HS Ida S. Baker HS Lehigh HS Mariner HS North Ft Myers HS Riverdale HS South Ft Myers HS Island Coast HS Oasis Charter HS Lee Co DAI AC

# ATCC-FF ANNEX K (Raider Team Areas) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP

#### AREA 7 (6 Teams)

AREA 8 (6 Teams)

Blanche Ely HS Boyd Anderson HS Coconut Creek HS Coral Glades HS Cypress Bay HS **Everglades HS** Hallandale HS McArthur HS Miramar HS Monarch HS Piper HS **Plantation HS** Pompano Beach HS South Broward HS South Plantation HS Stoneman Douglas HS Western HS West Broward Co HS Hollywood Hills HS Broward Co DAI AC

#### AREA 10 (3 Teams)

Barron Collier HS Golden Gate HS Gulf Coast HS Immokalee HS Lely HS Naples HS Palmetto Ridge HS AC American HS Coral Gables HS Hialeah-Miami Lakes HS Miami Carol City HS Miami Central HS Miami Coral Park HS Miami Jackson HS Miami Killian HS Miami Norland HS Miami Northwestern HS AC Miami Senior HS Miami Edison HS Miami Sunset HS North Miami Beach HS North Miami HS South Dade HS South Miami HS Southwest Miami HS Dade Co DAI

#### AREA 11 (3 Teams)

Baker HS AC Chipley HS Crestview HS East Gadsden HS Holmes Co HS Liberty Co HS Tate HS Vernon HS West Gadsden HS FAMU RDS Jefferson Co HS Rickards HS Deane Bozeman HS

#### <u>AREA 9 (6 Teams)</u>

Hudson HS Alonso HS Armwood HS Boca Ciega HS Brandon HS East Bay HS Hillsborough HS-AC Plant City HS Gibbs HS **Dixie Hollins HS** Joe Newsome HS Zephyrhills HS South Co Career Center Hillsborough Co DAI AC Steinbrenner HS Lennard HS Strawberry Crest HS Anclote HS

#### AREA 12 (6 Teams)

Bartow Summerlin Acad HS Haines City HS George Jenkins HS Lake Gibson HS AC Lake Wales HS Lakeland HS Mulberry HS Winter Haven HS Ridge Comm HS Lake Placid HS Tenoroc HS

ATCC-FF ANNEX K (Raider Team Areas) To 6th BDE JROTC Raider Challenge SOP

#### **GEORGIA SCHOOLS/DRILL AREAS** AREA 1 (3 Teams)

Beach HS Benedictine Mil School-AC Bradwell Inst HS Groves HS Liberty Co HS **Richmond Hill HS** Savannah HS Ware Co HS Windsor Forest HS

# AREA 2 (3 Teams)

Worth Co HS Crisp Co HS Early Co HS Dodge Co HS Dooley Co HS AC Fitzgerald HS Turner Co HS Wilcox Co HS Taylor Co HS Americus-Sumpter HS

#### AREA 3 (3 Teams)

Fulton Co DAI Office AC Banneker HS Centennial HS Creekside HS North Springs HS Langston Hughes HS **Roswell HS** Tri-Cities HS Westlake HS The Kings Academy Creekview HS

#### AREA 4 (2 Teams)

Evans HS AC Acad of Richmond Co Grovetown HS Hancock Central HS Harlem HS Hephzibah HS Lakeside HS Laney HS

#### AREA 5 (3Teams)

Muscogee Co DAI AC Carver HS (Columbus) Columbus HS Hardawav HS Jordan HS Kendrick HS Northside HS Shaw HS Spencer HS Stewart Co HS Chattahoochee Co HS Central HS (Talbotton) Harris Co HS

#### AREA 6 (3 Teams)

Atlanta Public Schools DAI AC Carver HS Grady HS Mays HS North Atlanta HS South Atlanta HS Maynard Jackson HS Therrell HS Washington HS The BEST Academy Frederick Douglas HS Coretta Scott King NDCC

ATCC-FF ANNEX K (Raider Team Areas) To 6<sup>th</sup> BDE JROTC Raider Challenge SOP

#### AREA 7 (3 Teams)

Hiram HS Alexander HS Campbell HS Douglas Co HS Haralson Co HS Osborne HS Paulding Co HS Pebblebrook HS AC South Cobb HS North Paulding Co HS South Paulding Co HS

#### AREA 8 (3 Teams)

Cedar Shoals HS Clarke Central HS Elbert Co HS Hart Co HS Jackson Co HS Banks Co HS East Jackson Co HS Apalachee HS- AC Winder-Barrow HS Stephens Co HS

#### AREA 9 (3 Teams)

Jenkins Co HS Bryan Co HS Metter HS AC Portal HS Southeast Bulloch HS Statesboro HS Swainsboro HS Emanuel Co Inst Vidalia HS

#### AREA 10 (2 Teams)

Adairsville HS Cass HS Dalton HS LaFayette HS AC Lakeview-Ft Oglethorpe HS Ringgold HS Sonoraville HS Gordon Central HS

#### AREA 11 (3 Teams)

Norcross HS South Gwinnett HS Grayson HS NDCC Miller Grove HS Dawson Co HS Lumpkin Co HS White Co HS Riverside Mil Acad Social Circle HS Chamblee HS Decatur HS AC Berkmar HS NDCC

#### AREA 12 (3 Teams)

Fayette Co HS Lamar Co HS Griffin HS-AC Spalding HS Central HS (Macon) Northeast HS Putnam HS GMC Prep Crawford Co HS