





"The most important object in Boy Scout training is to educate, not instruct." - Baden Powell

Mountain Man Meet-Up 2

LETER TO UNIT LEADERS



Welcome to the Thunderbird District Spring Camporee! April 10 - 12, 2015

We are excited to welcome you to the Thunderbird District Spring look forward to a fun and enjoyable camporee in the White Tank Regional Park. We believe the events planned will provide a fun learning environment for the young men in your Packs and Troops.

Please carefully review the information in this packet so you can come prepared.

If you have any questions, please don't hesitate to email or call us.

We look forward to seeing you!

Eric Stemmons – Camporee Chair ericstemmons@gmail.com (602) 478-5991

Camporee Committee:

Pat Mcfarland Scott Smith Don Eymann Scott Adair Steve Mortenson

CAMPOREE DIRECTIONS

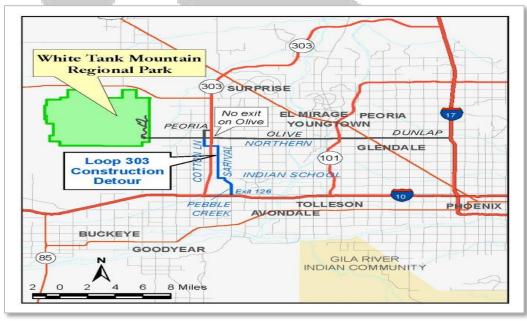
White Tanks Mountains Regional Park

20304 West White Tank Mountain Road, Waddell, AZ 85355

NORTH	SOUTH
The 303 is basically complete from Glendale avenue north and there is no longer an off ramp for Olive Ave. So coming from the north on the 303, you will need to exit at Peoria Ave, go west (right) to Cotton lane, turn left on Cotton lane, then right on Olive Ave.	From the South there is still construction happening and the 303/Cotton lane ramp/area is closed. From I-10, I recommend taking Pebble Creek exit (before Cotton lane/303 exit). Go north to Indian School. Take a left (west) on Indian School to Sarival Ave which is just before the 303. Indian School is closed at the 303
	for construction at this time. Turn right on Sarival Ave and go north until Northern Ave. Turn left on Northern and go to Cotton lane or Citrus Ave. Turn right and follow until Olive Ave. Turn left and proceed to gate.

You can find more information at <u>www.azdot.gov/ValleyFreeways/Loop_303/North/closures_restrictions.asp</u>

Once in White Tanks Mountain Park, continue north to the end of the park at the Competitive Track (6 mi). Look for the Camporee signs.



CRITICAL INFORMATION

Check in	 Check in opens at 4:00 PM on April 10th. The following is REQUIRED upon Check-in: Check-in Registration form Copy of Tour Plan Medical forms Copy of Roster Registration fee Scouts and Leaders are the same fee.			
	BEFORE or ON March 31 st	AFTER March 31 st		
	\$15.00 per Attendee	\$20.00 per Attendee (Cash or Check will be accepted at Camporee Check-In)		
Vehicles	Vehicle free campground will be upheld. Once your vehicle has been unloaded, you will be required to remove it from the camping area. A location has been designated for parking of vehicles during the Camporee. No vehicles will remain in the camping area.			
Campsites	Campsites will be assigned as you arrive. Bring your own tents and ground covers. No trenching or other digging is permitted at White Tanks. Camp stoves are permitted.			
Campfires	At this point in time, <u>campfires are permitted in the campsites</u> in a fire-ring. Propane stoves are approved. All ashes must be removed from the park. If there is a change, you will be notified when you check in. You must bring your own firewood as no wood can be foraged from the surrounding area. The fire area must be 100% cleaned up.			
Cracker Barrel	Cracker Barrel is at 9:30 PM at Scoutmasters, and Webelos L promptly at 9:30 PM to discuss C will then return to their units to b from the Cracker Barrel. Cam Cracker Barrel.	Leaders should arrive at HQ Camporee details. SPL or ASPL orief patrols with the information		

First Aid	First aid kits are required to be visibly posted at each campsite. During the events, a Camp first aid station will be set up at a designated location. Be very aware of your surroundings as there may be snakes, and others creatures in the area.
Water	Each troop should bring water; however, there will be a water available.
Leadership	All units are required to have at least two registered adult leaders on site, at all times. All units should utilize the patrol method in accordance with BSA standards.
luspections	Campsite inspections will be performed during the day on Saturday. (see attached form)
Patrol Flag Uniforms	Each patrol should bring a patrol flag.
Uniforms	Class A uniforms are requested to be worn for the following events; namely, flag ceremonies, campfires on Friday/Saturday evening, and Sunday worship. Class B uniforms can be worn for all other activities. (see attached form)
Checkout	SPL or ASPL are to report to HQ and request a check out inspection. Once the inspection is passed, paperwork will be returned to the unit. Please remove all trash from your campsites!
Patches	Camporee patches will be presented to all paid attendees and will be included with the camporee check out.
Awards	Awards will be given out Saturday afternoon with additional recognition at campfire.
Skits	Come prepared with a NEW & ORIGINAL skit! Units with the best skits will perform at the campfire.

CAMPOREE SCHEDULE

Friday

4:00 PM	Earliest you may arrive and set up camp
4:00 – 9:00 PM	Registration for all units and individuals
8:30 – 9:30 PM	Campfire
9:30 PM	SPL, ASPL and Adult leader Cracker Barrel at Headquarters (HQ)
10:00 PM	Quiet in camp - All youth in their campsites
10:30 PM	Lights out

When you have completed unloading, please move your vehicle to one of the designated parking areas. Supply trailers may be parked in the back of your assigned campsite.

7:30 AM	Registration opens for late arrivals
9:00 AM	Flag ceremony and uniform inspection at HQ
10:00 AM	Activities begin
10:30 AM	Campsite Judging begins
12:00 PM	LUNCH TIME
1:30 PM	Activities Continue
3:00 PM	Activities end
3:30 PM	Turn in Patrol Activity Scorecard at Headquarters
5:00 PM	Award Ceremony
6:00 PM	DINNER TIME
	Bring your Dutch Oven Desserts to HQ for judging.
7:30 PM	Campfire Program
8:30 PM	Exit packets available at HQ for units checking out after campfire
10:00 PM	Quiet in camp - All youth in their campsites
10:30 PM	Lights out

SUNDAY

7:00 AM	Vehicles allowed in campsites for loading
8:30 AM	Exit Packets available
9:00 AM	Non-Denominational Church Service
11:00 AM	All units must be checked out

This schedule is subject to change. Final schedule will be provided at Friday evening Cracker Barrel

Thunderbird District Spring Camporee

MOUNTAIN MAN Meet-up

SATURDAY ACTIVITIES

Additional details will be given at Flag Raising

Demonstrations

- Flinknappers
- Mesa Varsity with Mountain Man Items
- Char Cloth
- Beading
- Double Ball

Skills

- Lashing Triangle frame to be used as a "chariot".
- Compass Not orienteering; but use a simple small-course game. (www.usscouts.org is a resource for details)
- Log Pull This is a log pull competition over 50 feet. The boys will pull for 50 feet then hoist over a horizontal pole. The pole can be 5 or 6 feet tall. Here are the steps:

1. Tie 2 timber hitches to a large log (something the boys can pull). Then pull for 50 feet.

2. Untie the timber hitches and tie 2 square knots to the log. Hoist the log over the horizontal pole.

3. Untie the square knots and tie 2 clove hitches. Once the clove hitches are done the activity is finished.

Patrol rankings are based on their time over the course.

- Cooking Provide bisquik and water to boys. They are then timed to cook an edible pancake (not burnt or doughy) over coals or propane.
- Litter Carry Make a litter-carry victim over a course. Front carrier is blindfolded, rear carrier is muted, "victim" is direction giver over a course. Victim will be on a stretcher that the boys prepare.

Mountain Man Games

- Tomahawk Throw Throw Tomahawks at Palm discs for points.
- Rock Toss Shot put rock of various weights for sizes. Scored by distance tossed.
- Spear Throw Throw a strait stick at three circular objects (tires, hula hoops, etc.). Each would be a different point value.
- Rabbit Stick Sticks thrown at stuffed animals. Throws are made horizontal not overhand. Point values based on size of target, distance to target, etc.
- Fire Starting This is the standard BSA fire starting competition. There will be 2 metal stakes driven into the ground (rebar works good). A string is tied across the the top of the stakes (say 18 inches?). Here are the steps:

1. The boys are given a set amount of tinder, kindling, and a few sticks. They are also given some cotton and flint and steel. If they are having trouble with the flint and steel they can be given 3 matches.



2. The boys build the fire and see how long it takes to burn through the string. The competition is timed once they start building the fire under the string.

Dutch Oven Cooking

• Dutch Oven Bread Contest - Patrols / Dens that would like to participate, should bring Dutch Oven cooked Bread to Commissioners to judge on Saturday during Dinner time.



Thunderbird District Spring Camporee

Mountain Man Meet-up

Camporee Check-In Registration

First Name		Last Name				
City		State		Zip		
Cell Phone	-	Phone				
eMail	-1					
Pack Troop		Team		Crew		
Unit Number (enter 0 if not with a Unit)	-	District				
SCOUTS Camping						
Total Registered Online	#					
Total At-The-Door Registered	#	24	x \$20.00	= \$		
ADULTS Camping						
Total Registered Online	#					
Total At-The-Door Registered	#		x \$20.00	= \$		
Total Scouts/Adults Registered	#		Total DUE	= \$		

On my honor, this represents the total scouts and adults that are attending the Camporee. I agree to the Camporee Rules and Information terms and conditions.

Scoutmaster / Unit Leader Print Name

Signature / Date

Camporee Roster

A copy of this roster is required to accompany your Check-IN form and is required to be posted in your camp. Please ensure your roster count equals your Check-in registration totals.

Patrol Name	Patrol Name	Patrol Name
Scouts		
1.	1.	1.
2.	2.	2.
3.	3.	3.
4.	4.	4.
5.	5.	5.
6.	6.	6.
7.	7.	7.
8.	8.	8.
9.	9.	9.
10.	10.	10.
11.	11.	11.
12.	12.	12.
13.	13.	13.
14.	14.	14.
15.	15.	15.
Adults		l
1.	1.	1.
2.	2.	2.
3.	3.	3.
4.	4.	4.
5.	5.	5.

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Camporee Campsite Inspection

Troop # Patro	I Name	
Flags		(Max Points: 20 pts)
US Flag	Pack Flag	Properly displayed
POINTS:	- 1	
Fire		(Max Points: 25 pts)
 Fire barrel Above ground Fireman on duty/fire out 	Ground clear	□ Water can
POINTS:		
First Aid		(Max Points: 20 pts)
First Aid kit Visible	Stocked & organized	Scouts know location
POINTS:	finds.	- 100
Kitchen		(Max Points: 50 pts)
 Duty roster posted Menu posted Cooking area clean Perishable food properior Cooking area organized & safe Pack box clean & organized POINTS: 	erly stored (Ice is needed)	Grease can stored
Tents (Scout Tents Only) Properly pitched Clean & neat inside 		(Max Points: 15 pts)
POINTS:		
Campsite		(Max Points: 30 pts)
 Vehicles out of campsite (20) 4 or more different uses of knots & lashings pres 	Campsite clean & police ent in camp (10)	ed (10)
POINTS:		
Pioneering		(Max Points: 25 pts)
Perimeter fence Gateway		
Camp crafts/activities: some sort of craft or activ while there is down time	ity (sports) set out and availa	ble for your Scouts to do
		(5)
	□	(5)
POINTS:		
	М	aximum Points 200 pts



SNEAK PEEK AT CAMPOREE PATCH

(Artist's rendition – actual patch will slightly vary)

