

Welcome to
Camp Cody



Troop
1 BSA



CAMP CODY BROCHURE

2015

"The Best Camp Cody Ever"



Courtesy of Michael Quillici



BOY SCOUTS OF AMERICA
TROOP 1, SACRAMENTO, CA

Camp Cody
Since 1937

This Brochure MUST BE READ by every Scout and Parent!

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Camp Cody is fully accredited by the BSA National Council and operates under strict health, safety, and management guidelines established by the BSA, State of California, Federal Government, and Placer County.

HELLO & WELCOME

March 15, 2015

Dear Scouts, Families, and Friends,

Please join us this summer at Camp Cody for our 78th year, July 25th through August 2nd. "The Best Backwoods Camp in the Sierra Nevadas" lies at 7,200 feet on the shores of Cody Lake in the El Dorado National Forest. When Troop 1 founded Camp Cody in 1937, there was only brush and timberland. Camp Cody is one of the oldest camps in Golden Empire Council and is a rugged backwoods summer camp, which boasts a full range of Scouting programs including an active waterfront, a shooting sports complex, and three support lodges.

There are no roads into camp and no soft beds. Each Scout has a real opportunity to camp in the great outdoors and sleep on the ground in tents. Hiking, fishing, swimming, boating, archery, rifle and shotgun shooting, and rock climbing are just some of the challenges available at Camp Cody. Experienced cooks offer three meals each day, except for the overnight trip when Scouts go outside camp and cook for themselves. Our Scouts tell us that there is no better food in the mountains. Careful attention to sanitation makes Camp Cody a healthy and safe environment. It's fun, you learn a lot, and you'll have a great time.

CAMP CODY COMMITTEE (CCC)

Camp Cody is run by the Cody Committee; a subcommittee of the Troop 1 Parent Committee. The continued success of Camp Cody depends on many committed adults who plan, prepare, and advise on the camp's operation and program. Because this is a "Scout-run" camp, the work of the Camp Cody Committee seems invisible, but without their experienced service Camp Cody would not exist. Ed Cargile chairs the CCC.

PLEASE READ THIS BROCHURE CAREFULLY!

We're looking forward to seeing you this summer!

Ed Cargile
Cody Committee Chairman (CCC)

John Cargile
Program Director (PD)

Scott Josyln
Senior Camp Director (SCD)

Bob Sertich & George Morrow
Chief Cooks (CC) & Bottle
Washers (BW)

AND THE REST OF THE CAMP CODY STAFF!

MAILING ADDRESS

Mail is delivered and picked up daily at Camp Cody. Please address your cards and letters carefully:

PLACE YOUR SCOUT'S NAME HERE

Camp Cody
Kyburz, CA 95720

[DON'T FORGET THE ZIP CODE!]

Remember to start sending letters 3-5 days before Camp Cody begins if you want your Scout to receive regular mail before the end of Camp.

CAMP CODY AT A GLANCE

BASIC INFORMATION ABOUT CAMP CODY

PARTICIPATION

NON-DISCRIMINATION

Camp Cody is committed to complying with all applicable laws. Fairness and tolerance are values we live out in our daily activities.

HAZING

Hazing is strictly forbidden by the BSA. Hazing, bullying, initiation rites, and physical intimidation have no place at Camp Cody.

VANDALISM

Any person who damages or defaces Camp Cody equipment or facilities or the environment will be held responsible for completing repairs, and their parents will be financially responsible for the cost of the damages. Once the damage or vandalism has been identified, the SCD will notify the Scout's parents immediately. Depending on the severity of the damage the Scout may be required to leave camp.

WHO

Camp Cody is open to all Troop 1 Scouts and other Scouts/Troops by special invitation only.

Adults are invited by written invitation of the SCD and CCC.

WHEN

Work Weekend: Saturday and Sunday, July 11th & 12th

All Scouts and their families are invited to Work Weekend. Don't worry about food, because the Camp Cody cooks are there to feed the eager workers, starting with lunch on Saturday. Bring your own sleeping bags and tents! We open the three lodges, unpack the gear, and start the setup of the camp's basic structure. Please refer to the Camp Cody application and indicate whether or not you plan to attend. JOs and Work-weekers are required to attend Work Weekend. If you are going to participate please be in camp by 8:30 a.m.

Crew Week: Monday, July 13th to July 18th

Focuses on maintenance of Camp structures and is by special invitation by the SCD and CCC. Participation in Crew Week is open to members of Crew 1.

Staff Week: Saturday, July 18th to July 25th

Junior Officer (JO) Staff are required to attend. Work-weekers (non-JOs), 14 years and older, and adults may attend Staff week only by special invitation by the SCD and CCC. All JOs and Work-weekers are required to be in Camp by 7:30 am on Saturday July 18th.

Camp Week: Saturday, July 25th at 8:00 a.m. to Sunday, August 2nd
Welcome to Camp Cody!

Alumni Day: Sunday, July 26th

All alumni are invited to spend the day at Camp Cody.

Family Day: Saturday, August 1st

All parents, families, and friends! Please mark how many will be attending on your application.

Camp Closing Day: Sunday, August 2nd

The normal departure time is around 11:00 a.m. for all parents, families, and friends, which is after everything in camp is locked away.

COST

Scouts - \$225.00 – if all fees are paid by May 4th, 2015.

\$250.00 – after May 4th, 2015, some exceptions do apply!

Note: *There is an additional ammunition charge of \$20.00 if your son is taking Shotgun Shooting and \$10.00 if he is taking Rifle Shooting.*

Adults - \$150.00 – if all fees are paid by May 4th, 2015.

\$175.00 – after May 4th, 2015, some exceptions do apply!

DEADLINE

Applications and **Fees** are due no later than Monday, May 4th, 2015 unless prior arrangements have been made with the SCD and CCC. **Medical Forms** are due no later than June 29th, 2015, unless prior arrangements have been made with the SCD or CCC. A Scout without an application and properly completed medical form will not be allowed to enter camp. See Medical information. **All forms and fees need to be turned into Mr. Weisser.**

SCHOLARSHIPS

Paying for camp can be expensive for some families. If your Scout needs financial support, please discuss your situation privately with your Troop Committee Chair who might be able to arrange a camp scholarship, partial payment, or installment payments. **This request must be done before the application deadline (May 4th, 2015).** Your request will be held in strict confidence.

CANCELLATION POLICY

Sometimes plans change and Scouts must cancel, even after they've signed up. **If requesting a cancellation and refund, please notify the CCC in writing four (4) weeks before camp starts, (by June 27th, 2015),** in order to receive a refund of your camp fee. Sorry, but no refunds will be given for cancellations after this date, since resources have already been spent on your son's behalf.

QUESTIONS ? CALL

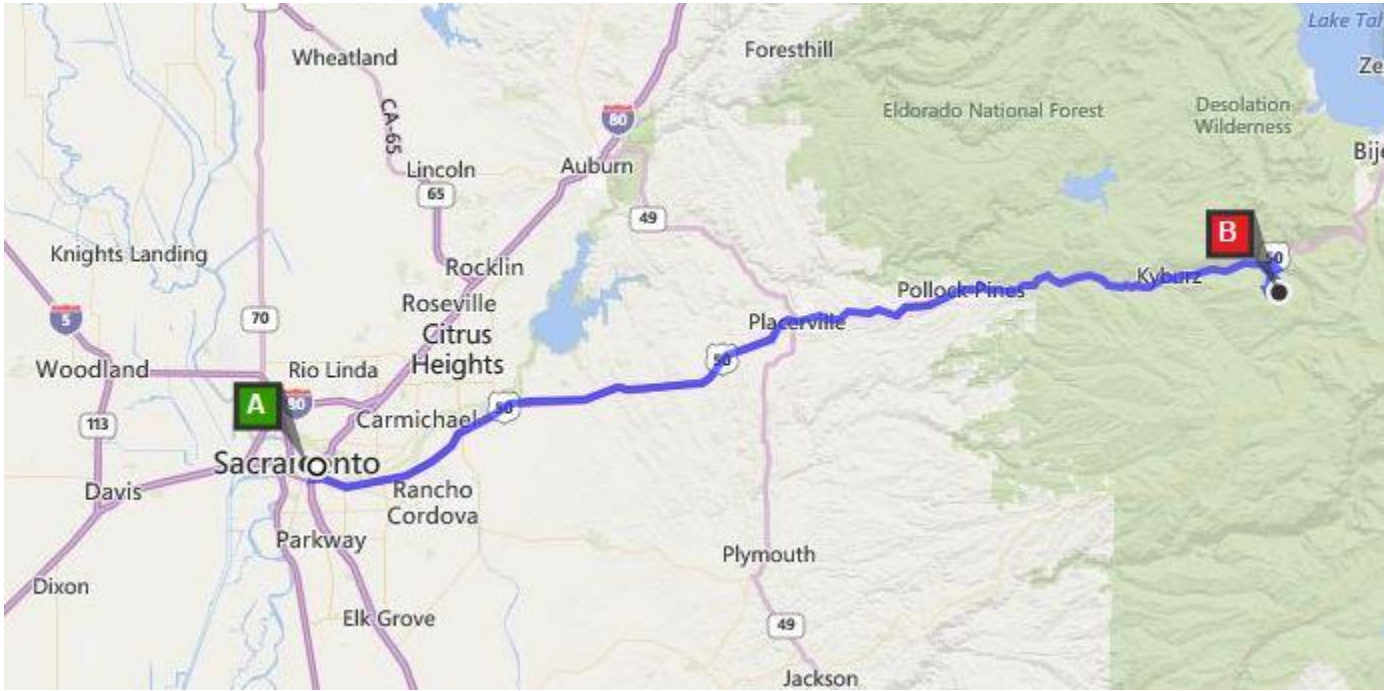
Cody Committee Chairman (CCC)	Ed Cargile	(916) 471-9309 (Cell)
Senior Camp Director (SCD)	Scott Joslyn	(916) 202-0166 (Cell)
Scoutmaster, Troop 1 (SM)	Christopher Tileston	(916) 956-0248 (Cell)
Camp Cody Registrar	Terry Weisser	(530) 304-4881 (Cell)

PRE-CAMP ORIENTATION OUTING – PIONEER WEEKEND

Each year Troop 1 has a preliminary outing for new Scouts to learn about and prepare for Camp Cody, but all Scouts are invited and encouraged to participate. This year it is being held on June 6th & 7th at River Bend Park, in Rancho Cordova.

DIRECTIONS, ARRIVAL, & DEPARTURE INFO

FROM SACRAMENTO TO CAMP CODY



- Take Highway 50 East towards South Lake Tahoe and proceed through Placerville, Silver Fork, and Kyburz.
- Approximately 29 miles east of Placerville, you will begin to see brown and white Forest Service signs on the right side of the highway. Approximately ½ mile before Strawberry (42 miles east of Placerville), turn right onto Milestone Tract 42. The Camp Cody mailbox will be clearly visible at the turnout.
- After turning from Highway 50, watch for the red and white Camp Cody signs to direct you to the parking lot, which is approximately 6 miles from the highway.
- Please see the detailed map and directions on the next page.



TRANSPORTATION

Scouts must arrange their own transportation to and from Camp Cody. Check with your Patrol Leader about carpooling.

PLEASE NOTE: Parking is extremely limited, so carpooling is encouraged. If you get close to the trailhead and find lots of parked cars, assume there is no parking at the trailhead, so please consider parking in the lower lot and walking in to the trailhead.

ARRIVAL

Be at the trailhead and ready to hike by 8:00 a.m. on Saturday, July 25th. SCOUTS MUST BE IN THEIR CLASS A UNIFORM WITH PACKS ON BACKS AND BOOTS ON FEET. REMEMBER this is just a drop off day! Parents must stay in the parking lot until their son's patrol hikes down the trail! Most families leave Sacramento by 6:00 a.m. to reach the trailhead on time. Scouts will only be allowed to hike into camp once their entire patrol arrives. Your patrol will wait until every member is present. Please don't make your friends wait for you! Your first stop is at the Cody Lake Trailhead where medical forms will be reviewed and any medicine brought to Camp will be given to the Camp Medical Officer or his designee. Your second stop will be at the dining area where you will pick up your merit badge class schedule, Camp Cody T-shirt, and mug, and then go on a tour of the camp.

LATE ARRIVALS/EARLY DEPARTURES

All Scouts are expected to be at camp for all nine (9) days, but if they are unable to do so, arrangements must be made in advance with the SCD and SM. All late arrivals must check in with the SCD and Camp Medical Officer upon arrival. No Scout may leave camp without checking out with the SCD or his designee and the Camp Medical Officer. The parent or their adult representative must fill out the required Camp Cody Early Departure form before leaving.

DEPARTURE

We leave Camp Cody on Sunday morning after nine grand and glorious, fun-filled days at camp after we finish packing all the camp's gear into the three lodges - remember many willing hands make light work! The scouts should pack their gear, take down their tents, clean their campsite, and bring down their bleeps Sunday morning before flags. We respectfully ask that no Scouts or families leave until all three lodges are locked and the JCD has declared Camp Cody to be over. We usually close camp by 11:00 a.m.

GENERAL INFORMATION

DAILY SCHEDULE

Reveille, the wake-up bugle call, comes at 7:00 a.m. every morning. Hot cocoa is waiting for the early-bird Scouts as they come down the hill for the morning assembly at 8:00 a.m. After the morning Assembly (which includes raising the colors), there's breakfast (8:15 a.m.) and then a chance to get ready for the day's activities. Each Scout has two activity periods in the morning, starting at 9:30 a.m. After second period is over, all Scouts return to their campsites for patrol time, a designated time for patrols to work on campsite improvements (gateways, camp gadgets, etc.) together as a team. Lunch follows the noon assembly. In the afternoon, there are two more activity periods starting at 1:30 p.m., followed by at least an hour of free time in the afternoon. The evening Assembly (which includes lowering the colors) is at 5:00 p.m. with dinner at 5:15 p.m. Then there's time for evening activities for a few hours before Campfire at 8:00 p.m. Taps is at 10:00 p.m.

CAMP LEADERSHIP

ADULT LEADERSHIP

Although Camp Cody is a "Scout-run" camp experienced adult leaders provide appropriate supervision of all Camp activities. Although we wish every adult Scouter and parent could attend Camp Cody, adult attendance is limited. The SCD and CCC are charged by the Committee to find

staff with the right skills, knowledge, and training to deliver a quality program for our Scouts. Adults may attend only by written invitation from the SCD and CCC. Adults are responsible for all merit badge classes. JOs will assist in some of the classes.

TWO-DEEP LEADERSHIP

Adults at Camp Cody adhere to BSA's Youth Protection Policy of two-deep leadership. No one-on-one contact between adults and youth members is permitted. In situations that require personal conferences, the meeting is to be conducted in view of other adults and/or youths.

YOUTH LEADERSHIP

Like Troop 1, Camp Cody is "Scout-run." Members of the Camp Cody Committee, the SCD, and the SM select a qualified Scout to serve as Junior Camp Director (everyone calls him the "JCD"). He calls the assemblies, leads his JOs, and sets the example for service and leadership. In cooperation with the SCD and PD, the JCD is responsible for the camp's daily activities. The JCD appoints his staff after consulting with the PD and SCD. JOs typically are Life or Eagle Scouts and at least 14 years old. They are selected for this very important job, because they have proven their willingness and ability to accept this great responsibility. The JCD leads his JOs and works together with them in serving their fellow Scouts. Please note that these positions may be consolidated or expanded as necessary to meet the demands of the camp. The SCD will determine which positions will be open. JO positions include the following:

Junior Camp Director (JCD)	Pioneer JO	Sanitation JO
Assistant JCD	Climbing JO	Camp Fire/Activities/Editor JO
KP JO	Maintenance JO	Trail Boss JO
Waterfront JO		

CAMP CODY JUNIOR OFFICER AWARDS

OUTSTANDING JUNIOR OFFICER

Scouts depend on their JOs for leadership and guidance. The Outstanding Junior Officer is chosen by a committee consisting of the SCD, SM, JCD, and selected adults. The JCD is not eligible. This silver medal is inscribed with the year of the camp.

JUNIOR CAMP DIRECTOR

All of Camp Cody depends on the JCD for leadership and guidance. Each year's Junior Camp Director (JCD) receives a gold medal from the Camp Cody Committee inscribed with his name and the year of his service.

GUESTS & VISITORS

ALUMNI DAY

The preferred day for Cody and Troop Alumni to visit is Sunday July 26th, 2015, but you are encouraged to drop by for a visit anytime you are able to make it. We do ask that you check in with the SCD or in his absence, the Camp Medical Officer, upon your arrival.

FAMILY DAY

Saturday, August 1st, 2015 is Family Day at Camp Cody. Families need to plan on arriving in camp **NO EARLIER** than 1:30 p.m. on Saturday! The Water Olympics and Outdoor Skills Expo is the main focus for the day with friendly patrol competitions for their families to sit back and watch. Families enjoy a great dinner with their Scouts (\$ 5.00 per visitor over the age of 5). ***Remember to RSVP on your application form the number of family members that will be attending.*** All visitors participate in the closing campfire, at which awards are announced and families supply store-bought, pre-packaged cookies for dessert. Families bring their own sleeping bags and tents

(if wanted) to stay overnight at Camp Cody, but may only stay in the public areas of camp, not at the Scout's campsite. Some families prefer to hike out after the campfire and stay at Strawberry Lodge (Reservations 1-800-373-1096) or tent/RV camp in the lower parking lot. On Sunday morning there will be an early grand and glorious wake up call, followed by a continental breakfast. Then all Scouts and their families take down and put away all of the camp's equipment. Families who sleep outside of camp should return to camp to help by 7:00 a.m. Because many willing hands make light work, we usually close camp by 11:00 a.m. Lunch is on your own as you return home. Strawberry Lodge and Placerville's fast food restaurants are popular lunch stops after a healthy week in the Sierras! Watch for emails announcing possible group lunch activities after the closing of camp as Camp approaches.

HEALTH & SAFETY

Camp Cody meets high standards for health and safety, including: tested and treated drinking water, experienced cooks, balanced menus, separate latrines, daily garbage disposal, an organized fire brigade, complete first aid facilities, physician in residence, emergency vehicles readily available, hot showers, personal cleanliness enforced, experienced adult leaders, no dogs or other pets, mandatory safety instruction (waterfront, rock climbing, archery, rifle and shotgun, etc.), and annual inspections by responsible BSA, County, and Forest Service officials.

MEDICAL INFORMATION

All participants (Scouts and adults) must provide a copy of their completed ***ANNUAL BSA HEALTH and MEDICAL RECORD Parts A, B, and C (which must be completed by certified and licensed Physicians [MD, DO], Nurse Practitioners, or Physician Assistants)*** by Monday June 29th. ***PLEASE NOTE: Whether you plan on participating in camp for one day or all nine days, you must have the appropriate physical – NO EXCEPTIONS! This requirement does not include parents and siblings attending Work Weekend or Family Day at Camp Cody.*** The form must be the most current medical form found on the Troop 1 Camp Cody website or supplied in the Cody packet handed out in March. Parents **MUST** make their own arrangements for their Scout's physical exam. All Scouts and adults must complete and submit the "Authorization & Consent to Treatment" form in their respective packet. Camp Cody has two medical professionals; our Medical Officer is an EMT (Emergency Medical Technician) along with one Doctor on Staff.

ALLERGIES

If your son has any type of allergies, food or otherwise, we need to know so we can make sure we address all of the issues to make his time at Camp Cody a safe and fun time. You must read the Camp Cody Food & Environmental Allergy, and Anaphylaxis Policy which is available on the Troop One website under Camp Cody. Then you will need to fill out, initial and sign the Camp Cody Food and Environmental Allergy Consent to Participate Form and submit it, as well as the Food Allergy & Anaphylaxis Emergency Care Plan which will need to be signed by you and your Scout's Primary Care Physician or their representative. These forms can be found on the Troop One website too! Finally, please make sure you send enough emergency supplies. Remember we are at a minimum an hour away from a hospital. **Special dietary needs (e.g. religious, any food allergies, etc.), can be accommodated if the information is provided prior to camp, (by May 18th, 2015). If you submit any dietary restrictions/concerns you MUST be very specific, giving details, (like possible substitutes, and/or examples).**

FIRST AID & PRESCRIPTION MEDICINES

First aid treatment for minor medical problems should be initiated by the Scout, but they must check in at the Medical Lodge once the treatment is finished. Major problems will be treated in coordination with the local hospital. Following BSA policy, all prescription and over the counter

drugs MUST be checked in with the Camp Health Officer before hiking into Camp. All medicine should clearly state the Scout's name, frequency of medication, as well as the dosage. Scouts and adults must carry their personal Epi-pens and emergency inhalers, but the Medical Director must be informed of their use immediately.

REST

The camp is quiet between 10:00 p.m. and 6:00 a.m. to assure ample time for sleep. Scouts must remain in their patrol's campsite after lights out.

CLEAR, COPIOUS, & CONSTANT - (The 3 C's & Chap Stick)

The friendly hydration reminder everyone must remember while at Camp Cody about their number one! Ask any returning camper or adult for an explanation.

CAMPFIRE PERMITS

Camp Cody has obtained a fire permit for the camp, as well as additional permits needed for the overnighter.

CAMPFIRES

Most evenings at dusk, we gather around Camp Cody's fire ring for skits, tall tales, stories, songs, and a little stargazing at the Sierra sky. Scouts learn the Camp Cody Song and other favorites. Families join us for our final campfire on Saturday night. There are no campfires allowed in the patrol campsites.

WHAT TO DO IN CASE OF FIRE

Fire is an ever present danger. Following U.S. Forest Service directions, we follow these safeguards:

1. In case of fire, all Scouts will be notified by a central camp alarm system and the camp staff.
2. Upon hearing the alarm, all Scouts and adults should make their way to the assembly area.
3. Patrol Leaders must report to the JCD when his patrol is accounted for and all are present.
4. A fire drill will be held in accordance with state law and BSA standards.

FIRE PREVENTION

To prevent the possibility of a forest fire, the following rules must be followed:

1. Never remove fire tools from your campsite.
2. Only battery lanterns or flashlights are allowed in tents and around camp.
3. NEVER leave any fire unattended. Fires must be out dead out and cold to the touch.
4. Scouts must not play with matches or lighters.
5. Smoking is not permitted in any camp building or activity area.

SAFETY

All Scouts should follow these simple rules; they will help prevent the majority of accidents in camp:

1. **No running!**
2. Stay on the trails, and stay out of un-staffed program areas and adult living areas.
3. Don't throw rocks, sticks, pinecones, or other objects.
4. Report any maintenance problems to the JCD or SCD immediately.
5. Camp Cody operates on the buddy system. Always travel with at least one buddy.

SANITATION

Please help us keep camp clean! Put all trash in garbage cans. Leave camp cleaner than you found it. Daily campsite inspections will be conducted by JOs for the purpose of health and sanitation. Patrols will be judged throughout the week. All patrols can be winners.

MEALS

Your Scout will be very well fed at Camp Cody! Camp Cody's experienced cooks have been trained and passed the National Registry for Food Service Professionals certification, and the kitchen operation meets all county health standards. The cooks turn out three well-balanced meals each day, plus dessert (except for Wednesday when the Scouts leave camp for their overnight hike), that have been certified by a nutritional specialist. Our first meal at Camp Cody is lunch on Saturday, so there is no need to bring a sack lunch. Lunch after we close camp on Sunday is on your own. Desserts and limited candy rations are provided, so please **do not send** snacks/candy or allow your Scout to bring snacks/candy or any other food, (we have a potential bear problem and the squirrels, mice, and other varmints will eat through backpacks or sleeping bags in 60 seconds). **REMEMBER DO NOT BRING ANY FOOD TO CAMP.**

PETS

Pets are not invited to Camp Cody! They are detrimental to the natural wildlife of our backwoods camp. Whether it's Work Weekend, Crew Week, Staff Week, Camp, Alumni Day, or even Family Day, please leave your pets at home.

LOST-AND-FOUND

During Camp Week, we make every attempt to return all lost items to the original owner, but at the end of every camp we have several boxes of lost items. On the final Sunday we place all lost-and-found items out for one last look by everyone.

INTERFAITH WORSHIP SERVICES

SCOUT'S OWN

The Scout Law reminds us that a Scout is Reverent. There will be a non-denominational religious observance up at "Chapel Rock" overlooking Cody Lake at dusk on Sunday. All Scouts must attend. Both Scouts and adults will have an opportunity to offer reflections.

WEATHER – Expect the Unexpected!

Camp Cody lies at 7,200 feet in the Sierras with every type of weather possible: cool mornings, warm to hot days, windy days and nights, afternoon thunderstorms, and frosty nights. Some years are dry and others have seen rain nearly every day. Bring clothing and gear suited to a wide variety of weather and conditions, ranging from 30° to 90° F, intense sun, wind, rain, and the slight possibility of light snow. A poncho or raingear (not a plastic garbage bag) is essential. We must remember Poncho's Law – "If you don't, it will!" so "Be Prepared."

UNIFORMS

There are two uniforms that are worn at Camp Cody – the Class A (Field Uniform) and the Class B (Activity Uniform). Scouts, JOs, and adults alike are expected to wear one of these two uniforms during camp, unless excused by the JCD. JO staff members will check at each assembly to be sure Scouts are in full uniform. The uniform components are as follows:

- Class A (Field Uniform): Scout uniform shirt (light brown), neckerchief and slide, patrol hat (see "PATROL HATS"), Boy Scout shorts or pants (camouflage pants are for JOs only), Boy Scout or Camp Cody belt, Scout socks, and boots.
- Class B (Activity Uniform): Camp Cody t-shirt, patrol hat (see "PATROL HATS"), Boy Scout shorts or pants, Boy Scout or Camp Cody belt, Scout socks, and boots.

Scouts wear their Class A uniforms on the morning they hike into Camp. They also wear Class A uniforms at morning and evening assemblies. No one wears uniforms on camp's closing day. Scouts should not wear their Class A uniforms on the day their patrol is assigned to KP. All campers receive one new Camp Cody T-shirt upon arrival at camp. First-year Scouts make a Camp Cody belt as part of their Leatherwork Merit Badge. First-year adults are given the opportunity to make a Camp Cody belt too!

PATROL HATS

Every patrol wears its own distinctive hats during camp. We have seen berets, ball caps, pith helmets, and beanies! Check with your Patrol Leader, because he's responsible for getting the hats that your patrol will wear this year at Camp Cody. Each Scout reimburse their Patrol Leader for the cost of their hat. We strongly encourage that the hat have a brim to protect the Scout from the sun.

BOOTS/FOOTWEAR

Without exception, every Scout and adult **MUST** have a pair of well-fitted, broken-in hiking boots. You wear them to hike into camp on Saturday morning, you wear them everywhere around camp (except at the waterfront), you wear them on your overnight hike, and you wear them to walk out of camp the following Sunday. **No open toed shoes or sandals are allowed in camp at any time (except for the waterfront). Closed toed shoes must be worn at all times anywhere else in camp. This also applies to all parents and family members that attend Family Day. No exceptions!**

FACILITIES

SENIOR CAMP DIRECTOR (SCD)

The SCD has been selected by the Camp Cody Committee and leads the team in Camp Cody's daily operations and activities. This individual is responsible for managing the daily activities of camp while in session. The SCD makes sure Camp Cody and its volunteers are properly trained and ready for the Scouts attending camp. The SCD guides the JCD and JOs in leading and running a smooth camp. The SCD is a graduate of BSA's National Camp School.

LODGES

Three permanent lodges named for former Troop 1 leaders - Hetherington, Silvius, and Link, do double duty at Camp Cody. During the off season they store the camp's gear, tools, and dry goods. When camp is in session they serve as the kitchen, medical hut/equipment shop, and JO meeting hall, respectively.

CAMPSITES

CREEKSIDE GARDENS & SHADY ACRES

Designated areas for ADULTS only. This is where the adults sleep, prepare for the upcoming day, and meet while camp is in session. Entry by any JO or Scout requires adult permission.

JO FLATS

A designated area for JOs only. This is where the JOs sleep, prepare for the upcoming day, and meet while camp is in session. Entry by any adult is respectfully restricted to administrative or emergency needs. Entry by any non-JO Scout is prohibited.

DEER CLIFF, DEER FLAT, EAGLE ROCK, FALLEN LOG, HORSESHOE GULCH, LAKE VIEW, RED FIR, ROCKY POINT, SKY VIEW, & THUNDER VALLEY

Designated areas where patrols sleep, prepare for the upcoming day, and meet while camp is in session. Patrols are encouraged to make temporary improvements to the area (e.g. gateways, rock lined trails, and camp gadgets).

TENTS

Camp Cody provides sleeping tents at each patrol's living area. Scouts usually sleep two or three to a tent, but do have the option to sleep outside under the stars. There is no need to bring personal tents or regular patrol tents to Camp Cody. **NOTE:** No open flame of any sort is allowed in any tent at any time! During Family Day and Night, families need to bring their own tents if they don't wish to sleep under the stars!

SHOWER FACILITY

Hot showers are available at camp, but may not be taken at least one hour before and one hour after meals due to hot water limitations. Scouts must check with the Cody Fireman in Creekside Gardens before showering to be sure there is enough hot water in the tanks. Additionally, because only one shower facility exists for the entire camp, please respect the posted shower times for Scouts and adults (male or female).

BLOOP

Camp Cody slang for latrine and is known to be number one for the number two business.

CAMP PROGRAM

PROGRAM DIRECTOR (PD)

The PD has been selected by the Camp Cody Committee. This individual is responsible for managing the daily programs of Camp Cody while camp is in session. The PD makes sure the staff is properly trained and that Camp Cody is ready for the Scouts attending camp. The PD also assists the SCD and guides the JCD and JOs in leading camp activities. The Program Director is a graduate of BSA's National Camp School.

FLAGS

All campers and staff must attend the daily morning and evening flag ceremonies after which you go directly to meals. Scouts and adults must wear their complete Class A uniform to all flag ceremonies!

SWAMI NIGHT

One evening during the week, Cody Pioneers and first year adults are led on a star walk to identify the summer constellations visible at camp. During this orientation of the night sky the Scouts and adults will get to participate in a "living history" demonstration of the lore of Camp Cody.

EVENING ACTIVITIES

Throughout the week Scouts can demonstrate good sportsmanship and patrol spirit through competition in several tournaments. Patrols will duel each other in the arenas of volleyball and horseshoes as well as a third rotating event. In the past this has been badminton, disk golf, or even ultimate frisbee.

ORDER OF THE ARROW

The Order of the Arrow (OA), the BSA's National Honor Society, plays a very important part in the camping program of both the Troop and summer camp. As keepers of the Scout Oath and Law, OA members are recognized at Camp Cody and play a significant role in providing guidance to younger Scouts and service to the camp. All Arrowmen are reminded to bring their sashes to camp.

OVERNIGHT

We all leave Camp Cody on Wednesday for an overnight backpack trip, returning on Thursday after lunch. The Scouts go on one of several overnight camping trips, depending on their ability, experience, and skill level. Experienced adult leaders accompany each group to places like Cody Meadows, Wrights Lake, Strawberry Creek, Twin Lakes, and even Pyramid Peak. Scouts cook their own meals with food they carry from camp. Scouts must bring the proper equipment for this overnight hike. Be sure to read the "What to Bring to Camp Cody" list in this brochure. Don't forget your poncho, boots, Cody cups, and your backpack!

ACTIVITY AREAS

AQUATICS

AQUATICS DIRECTOR

The Aquatics Director has been selected by the Camp Cody Committee. This individual is responsible for managing the daily activities of the waterfront while camp is in session. He makes sure the Waterfront staff is properly trained and the Camp Cody Waterfront is ready for the Scouts attending camp. The Aquatics Director is a graduate of BSA's National Camp School.

CODY LAKE YACHT CLUB (CLYC)

Proudly offering "Scouting's premier alpine waterfront program," the Cody Lake Yacht Club (CLYC) provides hours of safe fun on the pristine waters of Cody Lake. Scouts can earn up to six water-related merit badges on our waterfront: Swimming, Lifesaving, Canoeing, Kayaking, Rowing, and Small Boat Sailing. In addition, CLYC challenges those Scouts who are prepared to earn the coveted BSA Lifeguard certification and Mile Swim badge. These accomplishments take place under the careful supervision of trained BSA Lifeguards and the adult waterfront staff who adhere to Scouting's "Safety Afloat" standards. Swimming in Cody Lake occurs within the roped swimming area except for the closely supervised Mile Swim, (see "MILE SWIM"). The dock, floating platform, and roped swimming area are supervised by the Aquatics Director, JO staff members, and additional experienced adults. The buddy system, buddy tags, and water safety rules ensure safety. Personal Flotation Devices (PFDs) are worn at all times in canoes, rowboats, kayaks, and sailboats. Besides safety, CLYC's fleet of canoes, rowboats, kayaks, and Laser sailboats are just plain fun. For over 75 years, these merit badges have provided Scouts with the confidence and skills that they carry with them into adulthood. Come have fun on the Cody waterfront this year.

See the Special Opportunities Offered at Camp Cody section near the end of the brochure for more information about BSA Lifeguard.

SWIM SAFETY

On the first day at camp, every Scout and adult must take the BSA Swim Test. Based on how well they swim, Scouts and adults will be listed as non-swimmers, intermediate swimmers, or swimmers. This designation tells the staff which areas of the waterfront the individual may enter. **PLEASE NOTE: If you do not pass the swim test you will not be allowed to be in any type of a boat/canoe/kayak/sailboat without a qualified swimmer. Personal Flotation Devices (PFD) must be worn at all times when in boats/canoes/kayaks/sailboats.**

BUDDY TAGS

Without exception, all Scouts and adults who complete, or attempt the swim test will be issued a buddy tag the first day of camp. The tag will be labeled with the Scout's or adult's name, patrol, and swimming designation (non-swimmer, intermediate swimmer, or swimmer). Swimmers and boaters hang their tags on a peg board as they enter the waterfront and remove it when they leave the area; both under the watchful eye of a Waterfront staff member. At the end of every period, the Waterfront staff can easily check to see that all swimmers and boaters have left the area.

CLIMBING

CLIMBING DIRECTOR

The Climbing Director has been selected by the Camp Cody Committee. This individual is responsible for managing the daily activities of Cody Rock while camp is in session. He makes sure that his staff is properly trained and Cody Rock is ready for Scouts attending camp. The Climbing Director is a graduate of BSA's National Camp School.

CODY LAKE ALPINE CLIMBING (CLAC)

Building strength and confidence, Scouts scale Cody Rock, behind Silvius Lodge. Supervised by experienced adults and coached by older boys, each Scout can learn the basic moves to ascend the granite rock face and defeat gravity.

CRAFTS

SCOUTCRAFT DIRECTOR

The Scoutcraft Director has been selected by the Camp Cody Committee. This individual is responsible for managing the daily activities of the Scoutcraft and Handicraft areas while camp is in session. He makes sure the Scoutcraft and Handicraft staff is properly trained and the Camp Cody craft areas are ready for the Scouts attending camp. The Scoutcraft Director is a graduate of BSA's National Camp School.

SCOUTCRAFT

The Scoutcraft area is Boy Scouting 101! It features Camping, Cooking (both Eagle required), Pioneering (lashing & building), Orienteering (map & compass), Wilderness Survival, Fishing, Hiking, Backpacking.

HANDICRAFT

The Handicraft area is the place where art meets the outdoors! It's Leatherwork (each first year Scout and adult makes a Cody belt), Woodcarving, Basketry, and Theater.

SHOOTING SPORTS

SHOOTING SPORTS DIRECTOR

The Shooting Sports Director has been selected by the Camp Cody Committee. This individual is responsible for managing the daily activities of the Archery, Rifle, and Shotgun ranges while camp is in session. He makes sure his staff is properly trained and the Camp Cody Shooting Sports Complex is ready for the Scouts attending camp. The Shooting Sports Director is a graduate of BSA's National Camp School.

CODY LAKE ALPINE SHOOTING SPORTS (CLASS)

Over the hill on the lake's southeast side is the Cody Lake Alpine Shooting Sports (CLASS) Complex. Here, Scouts can earn their Archery, Rifle Shooting, and Shotgun Shooting merit badges. All ranges are supervised by the Shooting Sports Director and his highly-trained staff who are graduates of BSA's National Camp School or have received the appropriate training. Safety first is

the theme for all three merit badges, plus a healthy dose of fun and self-confidence building. Come out for one, two, or all three merit badges and enjoy the great outdoors! Since the CLASS area is just outside of the main camp, Scouts need to allot an extra 15 minutes time to hike to and from the ranges in order to reach their other activity periods area on time. See "ARCHERY RANGE", "RIFLE RANGE", and "SHOTGUN RANGE" for more information.

SHOOTING SPORTS COMPLEX

The Camp's Shooting Sports Complex includes the following areas:

ARCHERY RANGE

Part of Cody Lake Alpine Shooting Sports (CLASS). Always under adult supervision, Scouts use the camp's archery range to qualify for their merit badge. On a space-available basis, the range is also open during the Scouts' free time. No personal bows are allowed - only those provided by the camp for instruction will be used. There are no exceptions! The class size is limited to four Scouts per period.

RIFLE RANGE

Part of Cody Lake Alpine Shooting Sports (CLASS). Always under adult supervision, Scouts use the camp's rifle range to qualify for their merit badge. On a space-available basis, the range is also open during the Scouts' free time. Everyone wears eye and ear protection while on the Rifle Range. No personal firearms are allowed, only those provided by the camp for instruction will be used. There are no exceptions. The class size is limited to four Scouts per period.

SHOTGUN RANGE

Part of Cody Lake Alpine Shooting Sports (CLASS). Always under adult supervision, Scouts can use the camp's shotgun range to qualify for their merit badge. The range is also open during the Scouts' free time to those Scouts who complete the written work and are actively earning the merit badge only! This is due to the availability of shotgun shells and clay pigeons. Everyone wears eye and ear protection while on the Shotgun Range. No personal firearms are allowed, only those provided by the camp for instruction will be used. There are no exceptions. The class size is limited to three Scouts per period.

TOMAHAWK RANGE

Part of Cody Lake Alpine Shooting Sports (CLASS). Always under adult supervision, Scouts can use the camp's tomahawks during their free time to test their hand in this Native American skill. Please note this is not a merit badge.

MISCELLANEOUS ITEMS

CELL PHONES

Scouts are not allowed to have cell phones at Camp Cody. If they are found having/using one it will be confiscated and returned at the end of camp.

CODY CANNON

Camp Cody's own newspaper is edited and published by a JO for all Scouts and adults.

CODY LAKE MENS CHOIR

A hastily formed choir consisting of the adult staff, some who can carry a tune and others that can't, who are willing to entertain the Scouts at the drop of a hat at evening campfires. They do their best to harmonize to tunes like "*The Salvation Army Song*," "*Clementine*," "*Sloop John B*," "*16 Tons*," and "*Ghost Riders in the Sky*." Lead by the camp-renowned choir director, Mr. John Cargile, they perform to standing room only crowds nightly, if the Scouts are unlucky.

LEAVE NO TRACE

Camp Cody abides by Leave No Trace and Outdoor Conservation ethics and strives to minimize our impact to the U.S. Forest Service land we are very fortunate to use.

PATROLS

The Patrol Method is central to Scouting. Scouts live and work with their buddies during camp. Each patrol has its own living area at Camp Cody. Scouts attend assemblies with their patrols, eat with their patrols, and hike into and out of camp with their patrols.

KITCHEN PATROL (KP)

During camp, each patrol will be assigned to Kitchen Patrol (KP) for one day out of the week. Commonly known as "KP," Scouts report to the kitchen area 15 minutes before regular assemblies and eat together as a patrol before the rest of the camp. They then assist the cooking staff with setting up the tables for meals, replenishing the camp's drinks and condiments while others are eating, and cleaning utensils, tables, pots, and pans after the meal. They provide this service under the guidance of a JO, who supervises the Scouts to make sure the day's meals and cleanup run smoothly. Every Scout does KP for at least three meals during the week. **NOTE:** During a patrol's KP day, the Scouts are excused from wearing their Class A uniform, so they don't get waste food and cleaning products on it and possibly ruin it, the Class B (Activity Uniform) is encouraged!

WATER OLYMPICS & OUTDOOR SKILLS EXPO

Scouts proudly demonstrate their new paddling, sailing, and swimming skills in a series of friendly patrol competitions on beautiful Cody Lake. Saturday afternoon on Family Day, enjoy the fun from our beach at the *Cody Lake Yacht Club* or along one of the many viewing areas along the lakefront. Camp Cody bragging rights go the best Watermen, so get set to cheer on your Scout! Scouts will also showcase camping, cooking, rock climbing, pioneering, leatherwork, and a variety of other outdoor skills learned at Camp Cody. Feel free to explore Camp and see what your Scouts have been working on all week long!

MERIT BADGE OPPORTUNITIES AT CAMP CODY

One of the advantages of Camp Cody is the opportunity (and the challenge) for the Scout to earn several merit badges during his week at camp. Working with trained counselors, Scouts can work on a variety of merit badges. Younger Scouts can earn three merit badges in their first year at camp: First Aid, Swimming, and Leatherwork. Older boys can make even greater progress towards their Eagle rank by finishing up to five merit badges. Partial credit can sometimes be awarded for merit badges not completed during camp to allow Scouts to complete their merit badges after returning to Sacramento with the following exception of Archery, Rifle Shooting, and Shotgun Shooting; as all shooting must take place at Camp Cody!

All class periods are scheduled for 50 minutes with a 10 minute passing period, with two periods in the morning and two periods in the afternoon. There is a free period before dinner that is available for additional merit badge instruction if needed. Most merit badges involve writing, hard work, new skills, and patience. To help you prepare for success, your Merit Badge Counselors (MBC) want you to follow these three simple steps:

1. Scouts can ask their Troop Librarian if they can borrow the merit badge book from the Troop's own library. However, it is recommended that you buy the merit badge book from the River City Scout Shop located at 251 Commerce Circle, Sacramento, CA 95815. If you buy the book, instead of checking it out from the Troop Library, be sure to put your name on it! To get the most up to date information on merit badges, requirements, and to get the associated worksheets please enter <http://usscouts.org/mb/mbindex.asp>, or http://meritbadge.org/wiki/index.php/Main_Page into your

browser. Be sure to read the information about merit badges to find out what you need to do, **including all written work**, before you come to Camp Cody this year.

2. Read over the requirements in the front of your merit badge book. Make sure that you know what you have to do before you come to Camp Cody.
3. Read over the additional requirements in this packet. Your Merit Badge Counselor wants you to be ready when you get to Camp Cody. **BRING ALL OF YOUR WRITTEN PRE-CAMP WORK TO CAMP WITH YOU.**

Older Scouts tell us that it's useful to get a divided notebook so you can keep your written work together. By preparing at home, your Camp Cody experience will be a lot more fun and successful.

All campers are encouraged to contact the MBC BEFORE Camp Cody for any ■ Pre/Post required work.

Merit Badge	Counselor	Email Address	Counselor	Email Address
Archery ♦	Frank Mack	fmack12@comcast.net		
Art ⊗ ■				
Astronomy ♦ ■	Walter Neal	committeechair@troop-1.com		
Basketry ⊗	Chas Murphy	chasmurf@yahoo.com		
Camping # ♦ ■	Walter Neal	committeechair@troop-1.com		
Canoeing ♦	Robert Sherry	robertdsherry@gmail.com	John Leonard	john@leonarddevelopment.com
Chess	Chris Tileston	scoutmaster@troop-1.com		
Climbing ♦	Bryce Binger	binger@rocketmail.com	Peter Cargile	pcargile121@gmail.com
Cooking # ♦ ■	Chris Brocchini	chris@brocchinienterprises.com		
Environmental Science # ♦ ⌘ ■	???????	???????		
First Aid * # ♦	Jonathan Crull	jtcrull@yahoo.com		
Fish & Wildlife Management ♦ ■	Chuck Johnson	chuckj50@surewest.net		
Fishing ♦	Chris Summers	chrissummers_51@yahoo.com		
Forestry ♦ ☒ ■	Chuck Johnson	chuckj50@surewest.net		
Geocaching ♦ ■	Chris Tileston	scoutmaster@troop-1.com		
Geology ♦ ■	Ed Cargile	edcargile@att.net		
Indian Lore ☒	John Cargile	jecargile@gmail.com		
Kayaking ♦	Robert Sherry	robertdsherry@gmail.com	John Leonard	john@leonarddevelopment.com
Leatherwork *	Michael Murphy	michaelliemurphy@yahoo.com		
Lifesaving # ♦ ■	Donald Gulcher	gulchers1@gmail.com		
Nature ♦ ■	Chuck Johnson	chuckj50@surewest.net		
Orienteering ♦ ■	Chris Tileston	scoutmaster@troop-1.com		
Photography	Chris Tileston	scoutmaster@troop-1.com		
Pioneering ♦ ⌘	Bob Spangler	jrspangler2@sbcglobal.net		
Rifle Shooting ♦ \$ ■	Mike Quillici	mjquillici@gmail.com		
Rowing ♦	Robert Sherry	robertdsherry@gmail.com		
Search & Rescue ⊗	Walter Neal	committeechair@troop-1.com		
Shotgun Shooting ♦ \$ ■	Mark Quillici	mquillici@gmail.com		
Small Boat Sailing ♦	Peter Detwiler	detwiler.peter@gmail.com		
Soil & Water Conservation ♦ ■	Chuck Johnson	chuckj50@surewest.net		
Swimming * # ♦	Don Hause	drhause@hausecall.com		
Theater ☒ ■	Mike Murphy	michaelliemurphy@yahoo.com		
Weather ♦ ⊗ ■	Joe Klusnick	theklusnickfamily@comcast.net		
Wilderness Survival ♦	Ed Cargile	edcargile@att.net		
Wood Carving	Chas Murphy	chasmurf@yahoo.com		

[* = All first-year campers must take these three (3) merit badges. An exception is for older scouts attending Camp Cody for the first time.]

[♦ = Merit Badges that are eligible for the Cody Awards (see section on Special Awards).]

[■ = Pre/Post work required – Contact MBC via email.]

[☒ = Offered during the Odd Years.]

[⊗ = Offered during the Even Years.]

[# = Eagle required Merit Badges.]

[⌘ = 2 Period class.]

[\$ = Additional Cost See page 3.]

NOTE: Not all merit badges may be offered every year based on signups!

Other merit badges might be available by special arrangement; ask your Scoutmaster.

SPECIAL OPPORTUNITIES OFFERED AT CAMP CODY

BSA Lifeguard ⌘	Cody Explorer	Totin' Chip
Cody Pioneer	Firem'n Chit	Mile Swim BSA
Cody Outpost	Outstanding Camper	World Conservation Award
Cody Mountaineer	Outstanding Patrol	National Outdoor Award - Camping
Cody Ranger	Outstanding Work Week Scout	

[⌘ = 2 Period class.]

NOTE: The Cody Awards and Individual Awards can be earned concurrently.

BSA LIFEGUARD - NOTE: THIS IS NOT A MERIT BADGE!

This certification and swim trunk emblem requires expertise in water safety, rescue techniques, and strong swimming ability. The Scout must hold the First Aid, Lifesaving, Swimming, and Rowing Merit Badges and possess a current CPR certificate. The Scout must assist with teaching a merit badge class on the waterfront during camp. The BSA Lifeguard meets similar standards of the American Red Cross Lifeguard.

TWO CLASS PERIODS PER DAY ARE REQUIRED TO COMPLETE THIS CERTIFICATION!

1. Any Scout interested in taking this class **MUST SEE MR. LEONARD or MR. GULCHER BEFORE CAMP!** This is a strenuous course and requires strong swimming skills.
2. Scouts **MUST BE 15 years-old** by the last day of camp, (August 1st, 2015).
3. Scouts **MUST HAVE COMPLETED** the First Aid, Lifesaving, Rowing, and Swimming Merit Badges.
4. Scouts **MUST HAVE COMPLETED** certification in both ***Safe Swim Defense*** and ***Safety Afloat*** online and get the certificates to Mr. Weisser prior to camp.
5. Scouts **MUST SHOW** evidence of current training in American Red Cross First Aid (valid for three years) and American Red Cross CPR/AED for the Professional Rescuer (valid for two years) or equivalent (includes any training from a Camp Health Officer recognized by BSA National Camp Standards).
6. Scouts **MUST READ** the American Red Cross Lifeguarding Manual **BEFORE CAMP!** It is available:
 - a. Download for free at <http://www.editiondigital.net/publication/?i=95090> or the Troop 1 website.
 - b. Or it can be purchased at the American Red Cross Office at 1565 Exposition Blvd., Sacramento, CA 95815.
 - c. Scouts **MUST BRING** a hard copy of this manual to camp. If you print it free online, please plan to three hole punch your copy and secure it in a three ring binder.
7. Scouts **MUST BRING** an 8 ½" x 11" notebook and at least two pencils to camp.

SPECIAL AWARDS

CODY PIONEER

This badge is typically awarded to all first time Scouts at Camp Cody. Sometimes it is hard being away from home, especially if you are 11 or 12 years old. The Cody Pioneer program helps first-year campers feel at home by providing them with activities designed just for them. Guided by trained older Scouts, the Cody Pioneers work on their first ranks: Tenderfoot, Second Class, and First Class. Some afternoons they will go swimming or boating. Other afternoons they will visit the

archery, rifle, and shotgun ranges or climb Cody Rock. The overnight hike for the Cody Pioneers is to Cody Meadows. They also get extra attention from the adult leaders.

CODY OUTPOST

This badge is awarded to a Scout who is in at least his second year at Camp Cody, is a First Class Scout (or higher rank), can identify five constellations and five trees, can swim 50 yards, and has earned three eligible merit badges (◆) from the current merit badge list offered at Camp Cody. Scouts will need to pickup a Camp Cody Awards Checklist to verify completion from the PD once they are in camp and it must be returned to the PD by the last Saturday at camp no later than noon time!

CODY MOUNTAINEER

This badge is awarded to a Scout who is in at least his third year at Camp Cody, is a Star Scout (or higher rank), has earned the Camping and Swimming Merit Badges, plus three others eligible (◆) from the current merit badge list offered at Camp Cody (for a total of five). Scouts will need to pickup a Camp Cody Awards Checklist to verify completion from the PD once they are in camp and it must be returned to the PD by the last Saturday at camp no later than noon time!

CODY RANGER

This badge is awarded to a Scout who is in at least his fourth year at Camp Cody, is a Life Scout (or higher rank), has earned the Camping, Cooking, Swimming, and Pioneering Merit Badges, plus three others eligible (◆) from the current merit badge list offered at Camp Cody (for a total of seven). Scouts will need to pickup a Camp Cody Awards Checklist to verify completion from the PD once they are in camp and it must be returned to the PD by the last Saturday at camp no later than noon time!

CODY EXPLORER

This badge is awarded to a Scout who is in at least his fifth year at Camp Cody, is an Eagle Scout, has earned the Camping, Cooking, Swimming, and Pioneering Merit Badges; earned any two of either Canoeing, Rowing, Small Boat Sailing, or Kayaking Merit Badges; and earned one of either Nature, Soil and Water Conservation, Fish and Wildlife Management, OR have earned the World Conservation Award, plus two others eligible (◆) from the current merit badge list offered at Camp Cody (for a total of nine). Scouts will need to pickup a Camp Cody Awards Checklist to verify completion from the PD once they are in camp and it must be returned to the PD by the last Saturday at camp no later than noon time!

OUTSTANDING CAMPER

This bronze medal, inscribed with the year, honors the non-JO Scout who exemplifies superior Scout spirit and character. Factors that go into consideration include earning merit badges, advancing in rank, earning patrol awards, earning Cody or Individual Awards, cleanliness, selflessness, cheerfulness, helpfulness, volunteerism, participation in camp and patrol activities, and above all, living the Scout Oath and Law. Candidates for Outstanding Camper must keep track of their own point sheets, including signatures and points awarded. Only items completed during the current Camp Cody can be used for this award. Point sheets must be submitted no later than Saturday noon to the PD. JOs and Cody Pioneers are not eligible for this award. Scouts can request a copy of the point system and tally sheet when they get to Camp Cody. Scouts will need to pickup a Camp Cody Outstanding Camper Point System and Tally Sheet to verify completion from the PD once they are in camp and it must be returned to the PD by the last Saturday at camp no later than noon time!

OUTSTANDING PATROL AWARD

An award presented by the JCD to the patrol that earns the most points for camp inspections, personal inspections, Water Olympics and Outdoor Skills Expo, and campfire skits.

OUTSTANDING WORK WEEK SCOUT

This award is given to the Scout who shows the greatest commitment and works the hardest to set up camp during Staff Week. The CCC awards this Scout a pair of work gloves inscribed with the year.

MILE SWIM BSA

The Mile Swim is a tradition at most Scout summer camps. It is a challenge for Scouts to swim this far and when they do it gives them a great sense of accomplishment. Completion of the Swimming Merit Badge is a prerequisite, as is the proper physical fitness and ability level before attempting. This award can be earned more than once!

REQUIREMENTS:

1. Explain how regular exercise contributes to good health and why swimming is one of the best forms of exercise.
2. Tell what precautions and procedures a swimmer and escort must follow for distance swimming over open water.
3. Under the supervision of a currently qualified certified aquatics instructor, BSA or equivalent, participate in four hours of training and preparation for distance swimming (one hour a day maximum).
4. Swim one mile over a measured course that has been approved by the trained instructor who will supervise the swim. For Camp Cody a mile is eight laps along Cody Lake's north side.

NOTE: Mile Swim BSA is NOT A MERIT BADGE!

FIREM'N CHIT

A certification earned by a Scout that gives him the the right to carry matches and build campfires. The Scout must show his Scout leader, or someone designated by his leader, that he understands his responsibility to follow these rules:

1. I have read, understand and use fire safety rules from the Boy Scout Handbook.
2. I will build a campfire only when necessary and when I have the necessary permits (regulations vary by locality).
3. I will minimize campfire impacts or use existing fire lays consistent with the principles of Leave No Trace. I will check to see that all flammable material is cleared at least five feet in all directions from fire (total of ten feet).
4. I will safely use and store fire starting materials.
5. I will see that the fire is attended to at all times.
6. I will make sure that water and/or a shovel is readily available. I will promptly report any wildfire to the proper authorities.
7. I will use the cold out test to make sure the fire is cold out and will make sure the fire lay is cleaned before I leave it.
8. I will follow the Outdoor Code and the principles of Leave No Trace.

Upon completion the Scout is awarded a card which he must carry with him when using fire starting tools. The Scout's "Firem'n Rights" can be taken from him if he fails in his responsibility.

TOTIN' CHIP

A certification earned by a Scout that gives him the right to carry and use woods tools. The Scout must show his Scout leader, or someone designated by his leader, that he understands his responsibility to follow these rules:

1. Read and understand woods tools use and safety rules from the Boy Scout Handbook.
2. Demonstrate proper handling, care, and use of the pocket knife, ax, and saw.
3. Use knife, ax, and saw as tools, not playthings.
4. Respect all safety rules to protect others.
5. Respect property. Cut living and dead trees only with permission and good reason.
6. Subscribe to the Outdoor Code.

Upon completion the Scout is awarded a card which he must carry with him when carrying/using an approved pocketknife. The Scout's "Totin' Rights" can be taken from him if he fails in his responsibility.

WORLD CONSERVATION AWARD

The World Conservation Award provides an opportunity for individual Boy Scouts to "think globally" and "act locally" to preserve and improve our environment. This program is designed to make youth members aware that all nations are closely related through natural resources and that we are interdependent with our world environment.

As a Boy Scout, you can earn this award by earning the following merit badges:

1. Environmental Science Merit Badge
2. Soil and Water Conservation or Fish and Wildlife Management Merit Badge
3. Citizenship in the World Merit Badge

NATIONAL OUTDOOR AWARDS

This award includes a series of five badges designed to recognize a Boy Scout who has exemplary knowledge and experience in performing high-level outdoor activities. The award consists of five emblem segments positioned around the perimeter of a center emblem. The segments represent five areas of emphasis: Camping, Hiking, Aquatics, Riding, and Adventure, with rigorous requirements to earn each segment. The following awards can be started, worked on and possibly achieved at Camp Cody depending on the previous/current participation of the Scout.

1. **CAMPING:** A Boy Scout may earn the National Outdoor Badge for Camping upon successfully completing the following requirements:
 - a. Earn the First Class rank.
 - b. Earn the Camping Merit Badge.
 - c. Earn two of the following three merit badges: Cooking, First Aid, Pioneering.
 - d. Complete 25 days and nights of camping — including six consecutive days (five nights) of resident camping, approved and under the auspices and standards of the Boy Scouts of America — including nights camped as part of requirements a through c above.
 - e. A gold device may be earned for each additional 25 nights of camping. A silver device is earned for each additional 100 nights of camping. The Scout may wear any combination of devices totaling his current number of nights camping.
2. **HIKING:** A Boy Scout may earn the National Outdoor Badge for Hiking upon successfully completing the following requirements:
 - a. Earn the First Class rank.
 - b. Earn the Hiking and Orienteering or Geocaching Merit Badges.
 - c. Complete 100 miles of hiking or backpacking under the auspices of the Boy Scouts of America, including miles hiked as part of requirement b.

- d. A gold device may be earned for each additional 50 miles hiked. A silver device is earned for each additional 200 miles of hiking. The Scout may wear any combination of devices totaling his current number of miles hiking.
3. **AQUATICS:** A Boy Scout may earn the National Outdoor Badge for Aquatics upon successfully completing the following requirements:
- a. Earn the First Class rank.
 - b. Earn the Swimming and Lifesaving Merit Badges.
 - c. Earn the Mile Swim BSA Award.
 - d. Earn at least one of the following merit badges: Canoeing, Kayaking, Rowing, SCUBA Diving, Small-Boat Sailing, or Whitewater. Complete at least 25 hours of on-the-water time, applying the skills learned in the merit badges.
 - e. Complete at least 50 hours of any combination of swimming, canoeing, kayaking, rowing, scuba, small-boat sailing, or whitewater activity under the auspices of the BSA, including time spent in requirements b through d.
 - f. A gold device may be earned for each additional 25 hours of aquatic activity. A silver device is earned for each additional 100 hours of aquatic activity. The Scout may wear any combination of devices totaling his current number of hours of aquatic activity.
4. **RIDING:** A Boy Scout may earn the National Outdoor Badge for Riding upon successfully completing the following requirements:
- a. Earn the First Class rank.
 - b. Complete at least one of the following:
 - i. Cycling Merit Badge and 100 miles of cycling; or
 - ii. Horsemanship Merit Badge and 50 miles of horseback riding.
 - c. Complete 200 miles of riding activities, either on a non-motorized bike or a stock animal, under the auspices of the BSA, including the miles in requirement b.
 - d. A gold device may be earned for each additional 100 miles of riding. A silver device is earned for each additional 400 miles of riding. The Scout may wear any combination of devices totaling his current number of miles of riding.
5. **ADEVENTURE:** A Boy Scout may earn the National Outdoor Badge for Adventure upon successfully completing the following requirements:
- a. Earn the First Class rank.
 - b. Complete the Wilderness Survival, Search and Rescue, or Emergency Preparedness Merit Badge.
 - c. Complete 10 of any combination or repetition of the following adventure activities under the auspices of the BSA:
 - i. A backpacking trip lasting three or more days and covering more than 20 miles without food resupply.
 - ii. A canoeing, rowing, or sailing trip lasting three or more days and covering more than 50 miles without food resupply.
 - iii. A whitewater trip lasting two or more days and covering more than 20 miles without food resupply.
 - iv. A climbing activity on open rock, following Climb On Safely principles, that includes camping overnight.
 - v. Earn the National Historic Trails Award.
 - vi. Earn the 50-Miler Award.
 - vii. Attend any national high-adventure base or any nationally recognized local high-adventure or specialty-adventure program.
 - d. Items c, i-vii may be repeated as desired. A single activity that satisfies multiple items in c, i-vii may be counted as separate activities at the discretion of the unit

- leader. Similarly, a single activity that doubles an item in c, i-iv may be counted as two activities at the discretion of the unit leader.
- e. A gold device may be earned for each additional five activities. A silver device is earned for each additional 20 activities. The Scout may wear any combination of devices totaling his current number of activities.

EQUIPMENT

GEAR

Please follow the attached list of "What to Bring to Camp Cody" when packing. Remember that each Scout has to pack in everything he intends to use during camp. Scouts must balance what they want to bring with what they are willing (and able) to carry on their backs. The packing list identifies the "minimum items required." So, if that is all your Scout brings to camp, please remind him and show him how to wash and dry his clothes (three sets of underwear and socks probably won't stay clean over the course of nine days). Expensive or valuable items can and will be lost or broken, so think carefully about what you bring to Camp Cody. DO NOT bring expensive pocket knives, electronics, cell phones, or anything else that would get damaged by getting lost in the dirt.

Label Everything!

Camp Cody/Troop 1 cannot be held responsible for loss or breakage of any personal gear brought to camp.

BACKPACKS

Scouts carry all of their own gear into and out of camp on their backs. Each Scout must have a backpack (external or internal frame) which can comfortably carry his clothes and personal gear. A backpack is NOT a hard-sided or soft-sided suit case or duffle bag. In addition, each Scout uses his backpack for the overnight hike. Read "What to Bring to Camp Cody" so you know what to put into your backpack.

SLEEPING BAG

All Scouts and adults must bring a suitable sleeping bag to Camp Cody that is appropriate for the diverse weather conditions encountered at camp and during the overnight outing. All sleeping bags used at camp should be rated between 30 and 15 degrees F. There are no exceptions. We strongly recommend the sleeping bag be the type that is carried in a stuff sack, as Scouts will need to repack and carry this bag many times throughout his Scouting career. Roll-up sleeping bags are bulky and difficult for most boys to manage. DO NOT SEND BLANKETS!

LABEL ALL ITEMS

Scouts need them on everything! Uniforms, backpacks, clothes, merit badge books, and gear **MUST** be marked with your Scout's name. Every year we discover an incredible heap of clothes and equipment in the lost-and-found. You will avoid expensive losses by labeling your Scout's belongings.

NOTEBOOK

Each Scout needs a notebook and pencil at camp. A spiral-bound, divided subject notebook works best. Almost every merit badge class requires written work, most of which is completed at home before camp begins. The Scout's notebook helps to keep all of his written material together.

WHAT TO BRING TO CAMP CODY CHECK LIST!

WEATHER REMINDER

Camp Cody lies at 7,200 feet in the Sierra Nevadas with every type of weather possible: cool mornings, warm to hot days, windy days and nights, afternoon thunderstorms, and frosty nights. Some years are dry and others have seen rain nearly every day. Bring clothing and gear suited to a wide variety of weather and conditions, ranging from 30° to 90° F, intense sun, wind, rain and the slight possibility of light snow. A poncho or raingear (not a plastic garbage bag) is essential. Remember to "Be Prepared."

REMEMBER TO LABEL EVERYTHING!

THE SCOUT BASIC ESSENTIALS:

- () Inexpensive pocketknife or multipurpose tool (leave your expensive Swiss Army knife at home - Absolutely NO fixed blade or flick blade knives)
- () First Aid Kit
- () Extra Clothing
- () Flashlight or Headlamp with extra fresh batteries
- () Poncho or Rain Gear (garbage bags are not sufficient)
- () 2 Water Bottles (sports and bike bottles leak, plastic bottles with screw on caps work great)
- () Map (of the area you will be in) & Compass
- () Sun Protection and Sunglasses

You MUST have EARNED and HAVE your Totin' Chip card and Firem'n Chit card on your person to carry a pocketknife or fire starting tools.

ADDITIONAL NECESSITIES:

- () Backpack (all gear must fit into the pack)
- () Sleeping pad
- () Pack rope (24' minimum, in good condition)
- () Boy Scout Handbook
- () Written merit badge requirements
- () Postcards and stamps for writing home
- () Scout Uniform, consisting of:
 - () Scout shirt
 - () Neckerchief and slide
 - () Scout shorts or pants
- () One pair of long pants (two pairs for those who are taking the Swimming Merit Badge - second pair should be loose fitting for the merit badge)
- () Long sleeve shirt, sweatshirt, or sweater (a hoodie works the best)
- () Warm jacket
- () 3 Troop-shirts (Cody T-shirts if you've been to camp before)
- () 3 pairs of underwear
- () 2 bandannas (to dry your hands after washing before meals)
- () 3 pairs of socks
- () 2 pairs of boot socks
- () 1 pair of well-fitted broken-in boots
- () Swimsuit
- () Large towel
- () 1 pair closed toe sandals for the Waterfront and Shower ONLY
- () Toiletry kit - consisting of:
 - () toothbrush, () toothpaste () soap () comb
 - () hand lotion () sunscreen () chapstick
- () Mosquito repellent - especially if going to Cody Meadows!

NICE, BUT NOT NECESSARY: inexpensive camera, fishing gear

DON'T EVEN THINK ABOUT BRINGING: firearms, fireworks, comic books, inappropriate magazines, cell phones, radios, MP3 players, head phones, electronic tablets or games, cash, candy, gum, sodas, sheath knives, buck knives, hatchets, hand-axes, expensive cameras, or binoculars.

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