### **Network Planning and Analysis**

#### 1. Objective: What can you tell me about the project?

When will the project finish?

How long will the project take (project total duration)?

#### 2. Why is this topic Important to the project manager?

My task leader wants to know how much s/he can be late before the next task is late?

My task leader wants to know how much s/he can be late before the entire project will be late?

This part will explain <u>network analysis</u> and show how to answer the above two questions.

#### 3. Topics we will discuss

Network sequencing of tasks Forward pass Backward pass

Slack between tasks (Free Slack) Total free slack along a sub path (sometimes referred to as slack or total slack)

#### Note: Come back to read this three or four times in the next few class periods.

#### What are the critical points to understand about network scheduling and analysis?

The critical concept is to understand dealing with the question, "How flexible is my project?" I.e., how much can tasks change and my project will still finish on time and be "safe", so to speak. The task duration could change because of new requirements or possibly because of delays in getting the work done. The finish dates could be delayed because of various kinds of uncertainties and/or causes outside the control of the task leader. Some workers could call in sick, or an accident happen on the job, or some machines malfunction or just simply break down.

So, if we can have some slack (a little extra time) to allow for these uncertainties, then the life of managing a project can go just a little easier and not make us so anxious. The really important point is if you can understand that there is only slack between tasks. <u>There is no such thing as project slack</u>—only the slack or flexibility that will naturally occur between two tasks. You will learn about total slack, but that is just the <u>total sum</u> of the slacks <u>between</u> tasks (free slack). This is what you will study and learn about in this part of the course. If you understand that total slack is the sum of free slacks and how that relates to the critical path, you will be well on your way to managing projects much more successfully. Read on to begin your journey with "slack" and flexibility.

## Why is Network Planning and Scheduling of Tasks Important to Understand?

As the project manager, you will always be concerned about the following three important network questions:

- <u>How long will the project take to be finished (days, weeks, months, years)?</u>
- <u>When will the project finish</u>? (on what day and date?)
- Is this a <u>tightly scheduled project</u> or do I have flexibility in the scheduling of my tasks? Another perspective: How sensitive is the project to any small changes?

Everybody wants to know when something will be finished and/or how long it will last. But also, do I have much flexibility in my project? I would like to know how sensitive various tasks are to starting or finishing late (uncertainties of life).

### **Fundamental Network Analysis**

- Forward Pass
  - $\circ$   $\,$  Earliest Time for Start and Finish  $\,$
- Backward Pass
  - Latest Time for Start and Finish
- Critical Path
  - Determines the project duration (i.e., finish date)
  - Path with least slack (usually zero)
  - o Longest Path
  - $\circ$  If  $\overrightarrow{CP}$  is extended, then project finish date is extended (later).
- Total Slack
  - It's about making the Total Project Late.
- Free Slack
  - It's about making the next task (successor) late.

### Scheduling with Forward/Backward Passes

- Forward Pass
  - <u>Earliest Time for Start and Finish</u>
  - $\circ$  **EF (task) = ES + Duration**
  - Note: ES (successor task) = <u>latest EF</u> of predecessor task<sup>\*\*</sup>
  - **Cannot start the meeting until latest person arrives.** \*\* Wed, 5pm is same as Thur, 8am for a project.
- Backward Pass
  - Latest Time for Start and Finish
  - o LF (predecessor task) = <u>earliest LS</u> of successor tasks
  - LS (task) = LF Duration

**NOTE the following:** 

- $\circ \quad \mathbf{LF} = \mathbf{ES} + \mathbf{Dur} + \mathbf{TS}$
- $\circ \quad \mathbf{LS} = \mathbf{ES} + \mathbf{TS}$

**NOTE:** Late finish (LF) is the last day a task can be late before making the project late. This is because the LF is just the early finish (EF) with the Total Slack (TS) added on. And Total Slack is the amount that a task can be late before the project is late.

### **In-Class Example**

**Objective:** Complete forward and backward passes and draw the Gantt chart for the simple network.



What is the LONGEST PATH?

What is the path with the <u>LEAST SLACK</u> (late - early times)?

### **Explanation of Slack**

- 1. Free Slack
  - Affects *next neighbor* (successor) task only. Refers ONLY to a single task.
  - Free slack for a Task (FS):
    - Calculated as <u>start</u> (of next task) <u>finish</u> (of current task)
      - FS = ES (successor) EF (task)
    - Only possible with Merge Activities (2 or more paths converging on a task)
    - Makes next task late if exceeded
    - FS = 0 when EF (task) = ES (successor)
    - FS > 0 when EF (task) < ES (successor)
      - $\circ$  Example: If EF = 20 and ES (successor) = 30, then FS = 10.

## 2. Slack (sometimes referred to as TOTAL SLACK)

- ONLY REFERS to a <u>single task</u>—there is NO PROJECT total slack.
- Calculated as Total free slack along a sub-path up to a critical path task.
- **TOTAL SLACK** = SUM of Free Slack along sub-path to a critical task
- Affects whether a project is late or on time.

Total Slack (or float) is for *entire the path*. If delay an activity, then all subsequent activities are delayed along the path delayed.

- Calculation-1: *Late Early* for a *task activity*.
- Calculation-2: Sum of <u>free slacks</u> along a sub-path until hit a critical task.
- Makes project late if exceeded
- Positive: LF later (>) than EF
- Zero: LF equal (=) to EF
- Negative: LF earlier (<) than EF

### 3. Critical Path

- Network path with <u>least slack</u> (usually zero, but could be negative or positive)
- <u>Longest</u> path in the network
- <u>No flexibility</u>. Task delays will delay the project
- Usually path with slack = 0

What condition for Slack = 0? EF (or ES) \_\_\_\_\_ LF (or LS) (less than, equals, greater than)

Negative slack occurs if the project is delayed, i.e., EF > LF or if project LF is *promised earlier* than EF, i.e., LF < EF.

- Example #1: EF = 250, but politician promises project in 220 days. TS would = -30.
- This means that the project would have to start 30 days earlier.

### **Example:**

• Politician promises that the bridge will be completed (LF) <u>earlier</u> than Network EF.

### On Your Own:

Change the latest finish date in the network above (also, next page) to be <u>10</u>. Now, work the backward pass and you should get an LS value of -3. What does that LS = -3 mean?

Answer in 3 or 4 pages at the bottom of the page.



# Slack Analysis: Free Slack and Total Slack

Notice:

- Task C can move over one time period (be late) and F can still start on time.
  - This is FREE SLACK for Task C.
- Task F can move over two time periods (be late) and G can still finish on time.
  - Task G is end of project.
  - It must finish on time or the project WILL BE LATE.
  - This is FREE SLACK for Task F.

Question:

• How much can C be late before the PROJECT IS LATE?

## • In Class Exercise #1

Complete the forward and backward passes on the following network:

What is the critical path?



Which tasks have free slack and total slack and how much?

#### Answer to previous page

- C can be late three (3) time periods and the project will still finish on time.
- WHY?

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- C can be late <u>one</u> day and push up next to Task F.
- F can be late two more days if C pushes two more days on F. So, not a problem.
- Conclusion:
  - C has Total Slack = Task C (free slack) and Task F (free slack)
  - I.e., this is the total amount of free slack it has to work with along its sub-path from C-F-G before any more lateness would make the project late.

## **On Your Own After Class**

Complete the forward and backward passes on the following network:

What is the critical path?



Which tasks have free slack and total slack and how much?

### **On Your Own:**

Change the latest finish date in the network above (also, next page) to be <u>10</u>. Now, work the backward pass and you should get an LS value of -3. What does that LS = -3 mean? Write out three sentences.

Example of us	Example of using LF < EF, politician promisses LATEST FINISH date before project earliest duration date.								
	2 -3	B -3 3 2		5 10 -3 E -3 2 5 7					
0 2 -3 A -3 -3 2 -1	2 0 2	5 C 0 3 5		6 8 -1 F -1	10 13 -3 G -3 7 3 10				
1	2 -1 1	6 D -1 4 5		5 2 7					

### Here is a possible perspective.

By setting the LF to be 10, the politician or the software company management is saying that they want this project out on the market or ready for the public (highway project, bridge project, etc.) on a certain date, regardless of what the project people say is the project technical finish date and duration (13 time periods). So, you, the project manager work the backward pass and come up with the -3 for the LS and this informs you that you need to start the project three days earlier. I notice, also, that the critical path is no longer identified as the path with total slack = 0. It is the path with the LEAST slack, i.e., in this case, the LEAST SLACK is -3 along A – B- E G.

Notice the slack values along the various paths. Do they make sense to you? The "-1" means that this task should have started ONLY one day earlier. WHY? Notice that task F, for example, finished on period 8 and task G starts at period 10. That is two days that task F could be late (free slack), so task F only really has to start one day earlier.

### Solution to In-Class Exercise #1



### Tasks with Free Slack and Total Slack

Task>>	Α	В	C*	D	Е	F	G	Н	Ι	J
FS	0	0	0	3	0	3	0	9	0	NA
TS	0	3	0	12	9	3	0	9	0	NA
*A principal task (such as Task C) ALWAVS has $ES=0$ and $TS$ (or $SLV$ ) = 0										

\*A critical task (such as Task C) ALWAYS has FS=0 and TS (or SLK) = 0.

### Solution: On Your Own After Class

#### Tasks with Free Slack and Total Slack

Task>>	А	В	С	D	Е	F	G	Н	Ι	J
FS	0	0	4	0	0	0	5	0	5	NA
TS	0	5	9	0	5	0	5	0	5	NA

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### **Calendar Problems**

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2	3	4	5	6	7	8		
9	10	11	12	13	14	15		
16	17	18	19	20	21	22		
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20	21	22	23	24	25	26			
27	28	1	2	3	4	5			
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	Task Name	Duratic 🚽	Prede 🗸	Start 🗸	Finish 🗸	Late Start 💂	Late Finish 💂	Free Slack	Total Slack	1/4 Jan 2, '05 Jan 9, '05 Jan 16, '05 Jan 23, '05 Jan 30, '05 Feb 6, '05 Feb 13   F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T S M W F S T T<	3, 'C
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2	В	16 days	1					2 days	2 days	s B 2 days	
3	С	8 days	1					10 days	10 days	s C <b>10</b> days	
4	D	9 days	1	Wed 1/5/05	Mon 1/17/05	Wed 1/5/05	Mon 1/17/05	0 days	0 days		
5	Е	22 days	1	Wed 1/5/05	Thu 2/3/05	Tue 1/11/05	Wed 2/9/05	4 days	4 days	s E 4 days	
6	F	9 days	4	Tue 1/18/05	Fri 1/28/05	Tue 1/18/05	Fri 1/28/05	0 days	0 days	s F (	
7	G	8 days	2,6,3	Mon 1/31/05	Wed 2/9/05	Mon 1/31/05	Wed 2/9/05	0 days	0 days	G (IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	
8	Н	5 days	7,5					) days	0 days	s H	1

The early start date and time for Task 1 is 8 am, Monday, January 3, 2005.

#### **Rather Easy**

- 2. What is the early finish date and time for Task #3? *Finish date of Task #1 + during of Task #3. Think Forward Pass again.*

### Slightly more difficult

- 4. What is the latest finish date and time for Task #2? *Add the Total Slack to the EF. Remember*, TS = LF - EF.

#### More difficult

- 6. If Task #5 were shortened by 2 days,
  - a. What would be the free slack for Task #5? Visualize that Task #5 will become shorter (solid blue bar), Slack line will get longer, > 4 days.
  - b. What would be the latest finish time and date for Task #5?

#### ANSWERS Rather Easy

1. What is the early start date and time for task #2? <u>Wed, Jan 5 at 8 a.m.</u> *Task 2 starts immediately the next day at 8 am after Task 1 finishes. This is a simple finish-start linkage.* 

2. What is the early finish date and time for Task #3? <u>Friday, Jan 14 at 5 pm</u> End of task bar is the EF. Recall that EF = ES + Dur. The ES for Task #3 is same as for Task #2. A duration of 8 days (task #3) will be starting on Wednesday (1/5) and finishing Friday the next week (1/14), i.e., W-F, M-F.

3. What is the early start date and time for Task #8? <u>Thurs, Feb 10 at 8 am</u> Recall that ES = EF - Dur. So work back in time from the finish of Task 8 using the duration. Task 8 finishes Wed (2/16) at 5pm, so going back 5 days duration makes Wed-T-Mom, F-Thr (2/10).

#### Slightly more difficult

- 4. What is the latest finish date and time for Task #2? <u>Fri, Jan 28 at 5 pm</u> *LF is the EF plus the Total Slack, i.e., LF = EF + TS. From the Gant chart, you can see FS=2 for Task 2, but also this is the TS=2 because the Blue bar leads directly into a critical task (#7). So LF = EF + TS. Also, the LF = ES + Dur + TS.*
- 5. What is the latest start date and time for Task #7? <u>Mon, Jan 31, 8 am</u> Notice that Task #7 is RED, hence it is a critical task. Now it is easy. Critical tasks have no slack. Therefore the LF = EF and the LS = ES.

#### More difficult

6. If Task #5 were shortened by 2 days, what would be the latest finish time and date for Task #5?

#### NO CHANGE: Wed, Feb 9, 5pm\_

The idea here is that shortening a task does not change its late date. The BLUE bar would become shorter by 2 days and increase the FS from 4 to 6 days. It would just gives more flexibility to the task, i.e., now people working on Task #5 have more time to work on something else.

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		Task Name	Duration	Start	Finish	Late Start	Late Finish	Free Slack	Total Slack	January 2005 February 2005
	1	Order Review	2 days	Mon 1/3/05	Tue 1/4/05	Mon 1/3/05	Tue 1/4/05	0 days	0 days	10
	2	Order Vendor parts	16 days	Wed 1/5/05	Wed 1/26/05	Fri 1/7/05	Fri 1/28/05	2 days	2 days	2 days
Ħ	3	Product Other Standard parts	8 days	Wed 1/5/05	Fri 1/14/05	Wed 1/19/05	Fri 1/28/05	10 days	10 days	3 10 days
ဗီ	4	Design Custom Parts	9 days	Wed 1/5/05	Mon 1/17/05	Wed 1/5/05	Mon 1/17/05	0 days	0 days	4
etai	5	Software Development	22 days	Wed 1/5/05	Thu 2/3/05	Tue 1/11/05	Wed 2/9/05	4 days	4 days	5 4 days
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	7	Assemble	8 days	Mon 1/31/05	Wed 2/9/05	Mon 1/31/05	Wed 2/9/05	0 days	0 days	7
	8	Test	5 days	Thu 2/10/05	Wed 2/16/05	Thu 2/10/05	Wed 2/16/05	0 days	0 days	8
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### ANSWERS TO SLACK ANALYSIS QUESTIONS

### Answers to Slack Analysis when LF = EF:

C has	1	_ days of Free Slack (before next task is late)	One day difference between C and F.
C has	3	_ days of Total Slack (before project is late)	FS = 1 (C - D) and FS = 2 (F - G)
D has	0	_ days of Free Slack (before next task is late)	No free time between D and F.
D has	2	_ days of Total Slack (before project is late)	FS = 0 (D - F) and FS = 2 (F - G)
F has	2	_ days of Free Slack (before next task is late)	Two days difference between F and G
F has _	2	days of Total Slack (before project is late)	Sub-path is F-G, hence TS = FS = 2.

