

STORY MAP

Name _____

Date _____

Book Title _____

Author _____

Setting

When:

Where:

Characters

Problem

3 Main Events

1.

2.

3.

Solution

Theme/Lesson

Author's Purpose (PIE)

Persuade (convince the reader of a certain point of view)

Inform (to teach or give information)

Entertain (for enjoyment)

Genre

fantasy fairy tale fable
legend realistic fiction

How do you know?

A connection I make is...
