



SANFL Juniors – February 12, 2016 Update



Team Nominations

Initial team nominations for all boys and girls competitions (Under 8 through Under 16.5) are due February 26, 2016. Team Nomination Form [SJ06](#) can be found on the SANFL website.

Clubs will need to indicate their preference for their Under 11 to 16.5 age groups, based on the information below.

Option 1. Geographically based competition grade conferences.

Option 2. Category A Clubs with teams from U11 to U16.5 play against other Category A Clubs.

Category B Clubs with some teams from U11 to U16.5 play against other Category B Clubs. These would be U12, U14 & U16 Competitions, with composite teams.

Option 3. Clubs would nominate where they believe each individual team would sit within a divisional structure, some additional travel may be required. Final placement of teams within the division would be at the discretion of SANFL Juniors and the grading carnivals will be used to assist with placement. SANFL Juniors will re-grade during the first few weeks of the season if teams have clearly been placed in the wrong division.



Carnival Hosting

Clubs are invited to nominate their venues to host carnivals as per below;

Carnival	Date	Minimum capacity
Under 8 Boys	Sunday April 10, 2016	7 Ovals – each 70m x 50m
Under 9 Boys	Sunday April 10, 2016	6 Ovals – each 80m x 60m Combined under 8 and 9 carnivals (2 venues)
Under 10 Boys	Sunday April 17, 2016	5-6 Ovals – each 80m x 60m (1 venue)
Under 11 Boys	Sunday April 17, 2016	2 Ovals – each Minimum 120m x 100m
Under 12 Boys (Grading)	Sunday April 10, 2016 & Sunday April 17, 2016	2 Ovals – each Minimum 120m x 100m (2 venues)
Under 13 Boys (Grading)	Sunday April 10, 2016 & Sunday April 17, 2016	2 Ovals – each Minimum 120m x 100m (2 venues)
Under 14 Boys (Grading)	Sunday April 10, 2016 & Sunday April 17, 2016	2 Ovals – each Minimum 120m x 100m (2 venues)
Under 15 Boys (Grading)	Sunday April 10, 2016 & Sunday April 17, 2016	2 Ovals – each Minimum 120m x 100m (2 venues)
Under 16.5 Boys (Grading)	Sunday April 10, 2016 & Sunday April 17, 2016	3 Ovals – each Minimum 120m x 100m (3 venues)
Under 8 Girls	Sunday April 17, 2016	2-3 Ovals – each 70m x 50m (1 venue)
Under 11 & 13 Girls		2-3 Ovals – each 80m x 60m (1 venue)



SANFL Juniors

The Future of Junior Footy

To nominate to host a carnival please complete the Request to Host Form and return by COB Wednesday February 17, 2016.

Registrar's Information

Updated registrar and team manager requirements attached, changes have been made to match day paperwork requirements.

Umpiring

For all umpiring enquiries please contact Barry Oates at sanfljuniorsumpiring@sanfl.com.au

National Police Checks

SANFL Juniors will accept Catholic Education checks that encompass working with children or vulnerable groups.

For VOAN information to be added to the SAPOL check prior to it being sent to SAPOL, please send to:
SANFL Juniors
PO Box 606, Tynte Street
North Adelaide SA 5006

Players too Young for Under 8 in 2016

Clubs can apply for permission for players who played for your club in 2015 to play as an underage Under 8 in 2016. Form SJ28 must be completed for each request.

Children who are born after April 30, 2009 and only participated in clubs Auskick program in 2015 (i.e. did not actually play games for the club), will not be eligible for an exemption to play in 2016.

Players who wish to transfer to your club in 2016, that played as underage Under 8's in 2015, may be eligible for exemption; this is to be determined on a case-by-case basis.

SANFL Juniors is in the process of designing a bridging program for players eligible for Under 8 in 2017 (born 1 May 2009 to 30 April 2010). To be eligible for this program children must have completed at minimum one Auskick program.



Club Development Forum

Reminder to clubs to register for the inaugural Club Development Forum at Glenelg Football Club on Sunday February 28, 2016.



Level 1 Coaching Courses

Reminder to book your new coaches into a Level 1 Coaching Course please click [here](#) and register your coaches.

All coaches active in SANFL Juniors must have current accreditation, or at an absolute minimum be registered in a Level 1 Coaching Course in 2016.

Match Day Football Requirements

All match balls used in SANFL Juniors matches must be provided by Burley. The sizes and materials for each age group are detailed below, and are reflective of what is recommended by national policy.

Age Group	Size	Material
8	1	Synthetic
9	2	Synthetic
10	2	Synthetic
11	3	Synthetic
12	3	Leather
13	4	Leather
14	4	Leather
15	Full Size	Leather
16.5	Full Size	Leather

We are working with Burley to provide an order form for SANFL Juniors Clubs; we hope to be able to distribute this early next week.

Squad Sizes for 2016

The following squad sizes will apply to all SANFL Juniors Clubs in 2016.

Age Group	Squad Size	Game Day	On Field
8	28 (2 teams of 14)	12 per team	9
9	28 (2 teams of 14)	14 per team	12
10	28 (2 teams of 14)	14 per team	12
11	28	22	18
12	28	22	18
13	28	22	18
14	28	22	18
15	32	22	18
16.5	32	22	18

For U9/10 games if you find that you have a shortage of players due to holidays or sickness then clubs can play 9-a-side if required.



Shorts

All Competition grades (U12 to U16.5) are to wear white shorts for away games. The only exception will be when playing against Kenilworth at Kenilworth, as they have nominated white shorts as their home uniform.

Amendments to Rules

Rules and Regulations are open for consultation, a final copy of the 2016 Rules and Regulations will be attached to the next update.

Next SANFL Juniors Update

The next SANFL Juniors update will be distributed on Friday February 26, 2016.



Club Action List – February 12, 2016 Update

Action Item	Complete by	Who
Team Nomination Form	February 26, 2016	
Carnival/Grading request to Host form to sanfjuniors@sanfl.com.au	February 17, 2016	
Register for 2016 Club Development Forum	February 19, 2016	



INITIAL NOMINATIONS

Club Name: _____

Contact Name: _____

Phone Number: _____

Preference U11 to 16.5 : (please tick) 1 Geographic 2 Category 3 Division

Age Group	Number of Players Registered	Number of Teams	Category A or B	Division 1, 2, 3
UNDER 8			N/A	N/A
UNDER 8 Girls			N/A	N/A
UNDER 9			N/A	N/A
UNDER 10			N/A	N/A
UNDER 11				
UNDER 11 Girls			N/A	N/A
UNDER 12				
UNDER 13				
UNDER 13 Girls			N/A	N/A
UNDER 14				
UNDER 15				
UNDER 16.5				

If choosing Option 2, please indicate if your club is a category A or B club.
If choosing Option 3, please indicate which division you believe your team should be nominated in.

Registrar Duties 2016

INTRODUCTION

This paper is to be read in conjunction with the Rules, Regulations & Policies of SANFL Juniors.

Player Registrations

- All returning players and all new players are to register through the Fox Sports Pulse website.
- You will need to email returning players from Communicator in Fox Sports Pulse to send them a link to log them into their record to re-register for the upcoming season.
- New players are to be directed to the [link](#) on the SANFL website to register as a first time player.
- Any record which has been flagged as a duplicate will need to be resolved by SANFL Juniors before the player's registration can be completed.

Transfers/Clearance

- All player transfers must have a completed transfer request form ([SJ14](#)) lodged with SANFL Juniors before being submitted onto Fox Sports Pulse. Forms to be emailed to sanfljuniors@sanfl.com.au.
- Any Clubs wanting to Dual Register a player using a Type 2 Permit must lodge a request to SANFL Juniors before accepting and registering that player.
 - Limit on dual registrations as per rule 6.10.
 - If you have registered a player via Dual Registration without permission they may be deemed to be an Unqualified Player and penalties will apply.
- Transfers and Permits must be submitted by 12pm on the Friday before the match otherwise they will not be processed until the next business day.

Match Day Paperwork

- Print three (3) Team Sheets from the database (1 for opposition, 1 for the Umpires and 1 for yourself).

Home Club Paperwork

- Team Manager (home team) to collect Umpires Team Sheet for both clubs from the umpire/s at end of game, this is to be sent to SANFL Juniors.
- 3 x Scorecards which have been signed by both goal umpires and the timekeeper to be collected and sent to SANFL Juniors.
- Results and Best Players - Clubs are to enter Results (scores) and Best Players (optional) into the database by midnight (12am)
- Home Club to enter scores for both teams.

Away Club

- Goals kicked by individual players for Under 12 to Under 16.5's need to be entered by Midnight Monday after the match. When entering results, if you fail to enter them yourselves they won't be entered.

Registrar Duties 2016

Both Clubs

- In the event of a player being reported, please notify SANFL Juniors by 10am Monday after the match. Failure to notify of a reported player can result in penalties being applied.

Match Day Check List

- Match Day Checklist can be completed online using the JLT app or by downloading a [checklist](#). Please fill out all information on this form in neat block printing in black or blue pen.
- This form is for insurance purposes and must be completed by Home Club.
- Both clubs must sign form.
- If matches are halted due to weather, a new Match Day Checklist will need to be completed before games recommence.
- One copy to be kept by the home club and one copy to be sent to the League by 5pm Tuesday

Fines and Costs 2016 Season

Please note this failure to comply with the above requirements may result in a fine or fines for your club. Any fines which remain outstanding following the minor round may jeopardise the clubs opportunity to host/participate in the Finals Series.

Other fines and costs are available in Appendix 10.6 – Fines

Failure to notify the League of a reported player	\$50 Per incident
Failure to enter completed results into Database by 12midnight Monday	\$30 Per round
Failure to submit a fully completed and signed Match Day Checklist form (as required by the AFL's Insurer)	\$50 Per round
Failure to submit fully completed match day paperwork for the whole club by the required time, other than the Match Day Checklist	\$50 Per round
Playing an unqualified player First Offence	\$100 Per player plus loss of match ratio (Premiership Points for Youth Competition)
Playing an unqualified player Second Offence	\$250 Per player plus loss of match ratio (Premiership Points for Youth Competition)
Playing an unqualified player Third Offence	\$500 Per player plus team withdrawn from competition

Registrar Duties 2016

REGISTRAR'S TEAM SHEETS TASK

Prior to the Match

Sign into Fox Sports Pulse web site and create the Team Sheet for your team's pending match:

- Competitions --> Match Results --> select 'PRE GAME' (for date of your match to be played)
- 'Selected Players' panel: from the 3 radio buttons select "Players registered to this team"
- 'Selected Players' panel will then show the list of your teams total available players
- Check it, adjust jumper numbers as required, either:
 - o Temporarily by manually entering or
 - o Permanently by using 'Tools' and the screen appearing from first drop down list selection
'EDIT CLUB DEFAULT PLAYER NUMBER'
- Hit the green 'Save' button
- (Bottom of the screen) Update Team Officials, usually select "Select all staff from last week"
- Check, manually adjust if required, then select the green 'Save Team Officials' button
- Select the 'TEAM SHEET' button
- Check (resolve any duplicate jumper numbers) and print 3 three hard copies.

At the Match

Amongst a number of duties as described fully above please ensure to:

- Write with pen on all three Team Sheets who actually played including any jumper number changes before handing team sheets to opposition and Umpire/s
- Sign each of your team's 3 x Team Sheets
- Prior to the start of the game swap one of your three Team Sheets with the opposition Team Manager, there by having their updated Team Sheet as well as two remaining of your Team Sheets. Give the 2nd of your Team Sheet to the Umpire
- At the end of the game, field umpire(s) will return to the Team Manager of home team the matchday- paperwork (Umpire signed Team Sheet and signed Score Card(s))

After the Match

- (Ideally Sunday night, no later than Monday morning:)
- Please sign in to the Fox Sports Pulse web site and:
 - Competitions --> Match Results --> select 'PRE GAME' (for date of your match just played)
 - Adjust the Fox Sports Pulse web site team list so that **only the players who actually played** appear in
 - the "Selected Players" list (Use the little red button with a tiny minus sign in them to remove a player from
 - the- "Selected Players" list). Hence only those players who actually played will be credited with a game.
 - If you need to you can manually adjust any jumper numbers
 - Hit the green 'Save'
 - Select 'POST GAME'
 - 'Final Match Scores' tab
 - Enter scores and result for both teams
 - Hit the green 'UPDATE Match Scores'
 - Clubs can choose to record goals scored by individual players, however, this is not a requirement of the SANFL Juniors

Registrar Duties 2016

If the POST GAME data is not entered before Monday midnight clubs may incur fines.

*All Match Day paperwork is to be sent to
SANFL Juniors
PO Box 606 Tynte Street
North Adelaide SA 5006*

Team Manager Duties

These roles and responsibilities are only for clubs who have their team managers responsible for the entering of teams and results in Fox Sports Pulse, for clubs whose Registrars are responsible for the management of all records please refer to the Registrars Requirements for 2016.

ROLE:

The Team Managers role is:

- To ensure the efficient & smooth running of the team;
- To provide support to the coach & other club officials;
- To act as a liaison between parents & the coach &/or club officials;
- To work together with club officials, coaches & parents to ensure that the Rules of the SANFL Juniors, Codes of Behaviour, and Club Policies are being adhered to & properly observed at all times.

RESPONSIBILITIES:

The Team Managers responsibilities as per Match Day Rules:-

- ensure that players are in the correct uniform on game days, including wearing mouth guards;
- ensure that player jumper numbers on team sheets are correct before being handed to the umpire and opposition team manager
- ensure that players ticked off on team sheet are actually at the game ready to play (please note any club who ticks a player off as playing who was not at the game will face heavy penalties for breach of playing rules)
- for teams playing in premiership ages (U12 to U16.5) ensure the umpire hands the home team 2 x signed umpire team sheets (1 from each club), and 3 x scorecards at the completion of the game, to be returned to SANFL Juniors
- for teams playing U8 to U11 ensure that the home team receives 2 x umpire team sheets (1 for each club) to be returned to SANFL Juniors.

RULES:

It is essential that the Team Manager is familiar with the Rules of the SANFL Juniors, Codes of Conduct & Club policies. Player medical treatment plan (provided by the family if a player has a known medical condition) must be available at all matches and training sessions & the Team Manager should be aware of any alerts or immediate treatment requirements specified on those forms.

Team Manager

- Preparation of Team Sheet – available from Fox Sports Pulse website (*refer 'Team Manager Team Sheets Tasks'*)

Team Managers Role & Responsibility

MATCH DAY:

- Complete weekly Team Sheet (*refer 'Team Manager Team Sheets Tasks'*);
- Provide central umpire with umpire fee and team sheet & ensure all team sheets are signed
- Provide goal umpire with pen, scorecard, white coat & flags;
- U12 upwards: Ensure goal umpire knows to meet other goal umpire at the end of each quarter to agree score and ensure score board correct plus same team manager kept score.
- Provide boundary umpire with plain white shirt & whistle;
- Team runner must be clearly identified with an orange or bright green shirt provided by the club. The runner must only be on the field to deliver 3 messages then return to the coaches' box;
- The team manager and match day officials are the only people able to speak with the umpires;
- Water is to be provided to the umpires during quarter & half time breaks by the home teams team manager or home team match day official
- Coach must complete a field umpire's report when requested by the SANFL Juniors

AT HOME MATCHES:

- Timekeeper & scoreboard attendant are to be arranged by the home team;

AFTER EVERY MATCH:

- Completed team sheets/scorecards/best players & goal kickers (if a home game) are to be dealt with as per your clubs policy. Scores need to be in by 7pm on the Sunday. (*Refer 'Team Manager Team Sheets Tasks'*)

Team Manager Duties

TEAM MANAGER TEAM SHEETS TASKS

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- Enter scores and result for both teams
- Hit the green 'UPDATE Match Scores'
- For Competition Grades (U12 – 16.5) Clubs can choose to record goals scored by individual players, however, this is not a requirement of the SANFL Juniors
- For Competition Grades (U12 – 16.5) Clubs can choose to record best players, however, this is not a requirement of the SANFL Juniors

If the POST GAME data is not entered before Monday midnight clubs will be fined



REQUEST FOR EXEMPTION FOR UNDERAGE PLAYER

Players should only play up an age level when their physical capacity and social sense enables them to compete adequately at the higher age level and should be based on the advantage to be gained by the player, not just to make up numbers.

For application to be considered player must satisfy the following conditions.

	Yes	No
Player born after 30 April 2009	<input type="checkbox"/>	<input type="checkbox"/>
Played in 2015 for your club	<input type="checkbox"/>	<input type="checkbox"/>
Has your child participated in Auskick	<input type="checkbox"/>	<input type="checkbox"/>

Exemptions will only be granted during the 2016 season.

As the Parent/Guardian of

First Name: _____ Surname: _____

Date of Birth: ____ / ____ / _____ Club: _____

I give permission for him/her to participate in the 2016 SANFL Juniors Under 8 Competition

I understand that my son/daughter will play against all players who have been deemed eligible for this age group.

PARENT/GUARDIAN AGREEMENT

I,

Agree to the above conditions.

Signature

____ / ____ / _____
Date

OFFICE USE ONLY

To be completed by SANFL Juniors

SANFL Juniors approve this permit.

Signature

____ / ____ / _____