

Western Springs College
Year 10 Options Course Book 2014

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|------------------------|------------|
| Name _____ | Form _____ |
| Parent Signature _____ | |

**Circle one full year and two half year courses
or four half year courses**

| Full Year Courses |
|---|
| French Japanese Te Reo Maori Chinese |
| Half Year Courses |
| Art Business Studies Dance Drama Media Studies Music Philosophy Sports Academy Technology Digital Technologies Technology Food Technology Graphic Design Technology Product Design & Manufacture Technology Materials (Fabric & Textiles) |
| <i>NB: It is strongly recommended that no-one does more than two Technology subjects</i> |

Return to the office before the end of Week 4!

General Advice & Guidelines For Choosing a Course in Year 10

COURSE RECOMMENDATIONS

Western Springs College recommends that students take a 'balanced' course in the junior school. What we mean by this is that students and parents should be mindful of the following:

1. Choose a range of subjects so that you are still able to have a broad curriculum at this stage of your learning *e.g. **it is recommended that no student does more than two Technology subjects in year 10.***
2. If you think you may want to study one of the languages in Year 11 you will need to choose that language as one of your options in year 10. Almost all other Year 11 courses do not have pre-requisites.
3. Students should also be mindful of possible career options in the future when they make subject selections and keep options as open as possible.
4. If you wish to take the Year 10 Sports Academy course you will need to complete an application form because of the limited numbers available.

MULTI-LEVELLING

Students are encouraged to study at levels appropriate to their ability. In some cases this may mean pursuing courses (core or option) beyond their year level. If you think this is relevant to you please contact your Dean before filling out the form so that you can talk through the issues and practicalities involved because spaces and timetabling may restrict opportunities.

COURSE CHANGES & LIMITED SPACES IN COURSES

In most cases students should be able to do the courses they have chosen but in rare cases you may be put into a different course because of limited spaces. If you are not happy with your course or you missed out on a place in the course you selected then please discuss this first with your form teacher or Dean. **Please note that you cannot just drop a subject or request a change – you must discuss this with your Dean.**

HOMEWORK

Western Springs College has a homework policy to develop sound study habits and raise student achievement.

- Average of 1 hour per night for juniors
- Average of 2 hours per night for seniors

Support with Learning

- Homework Centres are run through the school library and Learning Centre
- The Library is open for students Monday – Friday 8.00a.m- 4.30pm
- The Learning Centre is also available for students who would like help with examination technique, revision skills and essay writing.

Visual Arts

Content

- Year 10 Art courses are designed with the Key Competencies integral to preparing students with the necessary knowledge, skills and confidence to successfully undertake the Year 11 (NCEA Level 1) programme
- Programmes have been designed to give students a broad range of art making experiences in two and three dimensional work. This will include combinations of art making approaches such as experimental drawing, pop-art painting, dry-point etching and wood block printing, black and white photographic processes, basic photo-shop and design, construction and relief sculpture and multi-media formats. This will also function as a thematic taster for Year 11 with a view of the direct pathway to the diverse senior programmes offered in **Art Design, Art Painting and Art Photography (and also serve as an opportunity for students to achieve four Level 1 Visual Art credits)**
- Development of ideas will reflect a broad range of subject matter and a variety of motivations which will recognise toi Maori and tikanga Maori, and the multicultural makeup of students and society
- Students will develop analysis, interpretation, evaluation and literacy skills through examination of visual arts in society which will enable them to secure a further **four Level 1 credits in Art History**
- Within the semesters programme combinations of the following four Level 5 achievement objectives will be addressed:
 - ***Developing Practical Knowledge in the Visual Arts***
 - ***Developing Ideas in the Visual Arts***
 - ***Communicating and Interpreting the Visual Arts***
 - ***Understanding the Visual Arts in Context***

Assessment

Learning outcomes and evidence is written for each task and linked to **Level 5** of the Visual Arts curriculum. These form the basis of the Year 10 assessment schedules. The students are assessed against the criteria of not achieved, achieved, achieved with merit and achieved with excellence categories. **The eight Level 1 standards will be assessed against the Art History (AS91018 4 credits) and Visual Art (AS90917 4 credits) achievement standards.**

Equipment/Cost

\$30.00 and will cover all materials and the trip to the Auckland Art Gallery

Business Studies

An introduction to Financial Literacy through the study of:

- Business Structures
- Marketing
- Basics of Economics and Accounting
- Running a small business
- Excel Statements
- Introduction to the Share Market
- Buying a house
- Calculating Tax
- Budgeting
- Project - How much you cost your parents
- Credit Basics



Purpose:

This course is an introduction to the commercial world in which we live and offers students a hands-on approach a variety of interesting topics. It covers many basic Accounting and Economic concepts, which also enables students to obtain a feel for both Accounting and Economics prior to the selection of Year 11 courses.

This course aims to ensure students get an insight into running a small business and also gain everyday financial literacy skills such as budgeting and knowing the basics of investing.

Assessment:

Through posters, oral presentations, class tests, group tasks and assignments

Dance

Dance is offered as an option in year 9 and 10 and as an NCEA subject in years 11, 12 and 13.

Content:

- The year 10 course gives students skills and knowledge in preparation for Year 11 (NCEA Level 1) Dance.
- Students will learn performance skills and technique of a range of dance styles, including contemporary and hip hop.
- They will develop choreographic skills through the making of group and pair dance sequences.
- Students may complete a performance assessment for the Level 1 Achievement Standard *Demonstrate ensemble skills in a dance*

Year 10 Dance course incorporates the four strands of the curriculum:

Developing Practical Knowledge in Dance

Developing Ideas in Dance

Communicating and Interpreting Dance

Understanding Dance in Context

Assessment: presentation of pair/group choreography and class performance of a dance.

Course fee: \$10 for live performance visits.

Equipment required: track pants and t-shirt, exercise book.

Drama

Curriculum achievement objectives for drama at all levels are:

Develop practical knowledge in Drama

Develop ideas

Communicate Drama in Context

Year 10 Drama focuses on developing skills learnt in Year 9. There is a large emphasis on performance and students are given the opportunity to perform in the Junior Arts festival. Students are encouraged to view as many live performances as possible, and there are several class trips to Theatres in and around the Auckland region.

The course is split into four parts, **Acting Technique, Theatre Sports, Greek Theatre and Class Production.**

The aim of the course is to gain a great understanding of the Techniques and Conventions of Drama and effectively using them to strengthen performance. At level 5 to 6 students are expected to select the techniques, conventions and technologies effectively, initiate and develop ideas and make critical judgements about the features and meaning of drama.

Towards the end of the course, students begin Achievement Standard 1.1 – Apply Drama Techniques in a Dramatic Context – 4 credits.

Languages

Chinese Year 10 (full-year)

Content:

This course covers up to Level 5 of the new curriculum developing useful communication skills. Vocabulary is extended by introducing a range of learning activities: videos; songs and language websites. All four language skills will be practiced following NCEA format.

The topics include: Talking about self in details, family and home, schooling, hobbies, food and drinks etc. Chinese culture is introduced through the relevant topics with research assignments. Regular revision including online work is necessary.

Equipment required:

Course workbook, A4 size exercise book, B5 exercise book

French Year 10 (full-year)

Content:

This full year course covers up to Level 5 of the new curriculum developing a 'survival kit' of useful communication skills. Vocabulary is extended by introducing a range of learning activities: videos; songs and language websites.

The lessons follow the Studio 1 & 2 texts and CD, writing in French is practised such as basic descriptions of family, school and home life. An understanding of French culture is developed in class with research assignments. Regular revision of class work is necessary.

Equipment required:

Studio 1 & 2 workbooks;

Ring binder folder with 5 dividers (for Classwork, Vocabulary, verbs, tenses and Grammar)

Japanese Year 10 (full-year)

Content:

This course covers up to Level 5 of the new curriculum developing useful communication skills. Vocabulary is extended by introducing a range of learning activities: videos; songs and language websites. All four language skills will be practiced following NCEA format.

The topics include: Talking about self in details, basic descriptions of family, schooling, hobbies and activities etc. Japanese culture is introduced through the relevant topics with research assignments. Regular revision including online work is necessary.

Equipment required:

Course workbook, A4 size exercise book, B5 exercise book

Te Reo Maori Mainstream

Content:

This course aims to provide a foundation and base for Level 1 NCEA Te Reo Maori and aligns with levels 1-4 of the Te Reo Māori Curriculum document. All the modes of language learning: tuhi/writing, korero/speaking, whakarongo/listening, panui/reading, whakaatu/presenting, matakitaki/viewing are covered throughout the year. The module topics are combined with a language programme to develop students' fluency and accuracy and to enhance their confidence to speak te reo in a variety of situations. Vocabulary is extended by introducing a range of learning activities: videos; songs and language websites. Regular revision of class work is necessary.

Prerequisite:

Students who choose Year 10 Te Reo Māori need to have done Year 9 Te Reo Māori or equivalent, or consultation with the subject teacher.

Learning requirement: regular homework, grammar and vocabulary revision, as well as online learning

Assessment: Major tests include speaking, listening, reading and writing skills, and regular vocabulary tests.

Media Studies

Media Studies is offered as a junior option for years 9 and 10 and as a senior subject for years 11, 12 and 13 which can lead to the study of the Media and/or film and television at university and other tertiary institutions. This course runs for two terms and builds on any media knowledge you already have. You will complete three modules. There is a practical element to the course and you will be using the camera in each term.

Media Skills and knowledge

In this introductory unit we will revise your practical skills and build on knowledge and skills you already have. You will be using the cameras and editing software and furthering your skills of collaboration and group work.

Up, Up and Away!

In this module we learn about 'genre' (which means type of media text – ie action genre, comedy genre.) You will learn how to identify a particular genre and how to show the conventions of a genre in a short video. We will focus on a film or tv genre.

Learning Objectives for the module:

- Study the features of a genre.
- Learn to follow the conventions of a genre.
- Learn about how and why we use different production elements to tell a story
- Learn to plan and create a film
- Critically evaluate your film and the group process.

Assessment

Media Conventions – a close reading test will show your understanding of the way genres work
Media Production – your film will be assessed on how well it follows a genre 'formula'

Image into Action.

This module has an animation focus. We will view a range of animations to learn about different styles of animation. You will practice your close reading skills on an animated film and have a chance to create your own stop motion animation.

Learning Objectives for the module:

- Study different styles of animation
- Learn about the history of animation.
- Learn to film and use editing software to animate

Assessment

Media Conventions – a close reading test will show your understanding of the way a scene has been put together to create an effect
Media Production – your film will be assessed on how well it follows the animation 'formula'

Music

This course begins to emphasise composing and performing your own music. Topics such as the Blues, World Music and The Big Old Names in music provide the inspiration and structure for student compositions. Composition notation can be done by hand or via a number of software programmes.

Students in this course have first priority for instrument lessons on the itinerant teachers in music programme. In class we will focus on guitar, keyboard and percussion with additions based on the makeup of the class.

Listening and practical work covers a variety of musical styles and just about any style is acceptable for individual performance!

Emphasis is on preparation for Year 11 although students who do not wish to continue with music may also take this course.

Assessment: Via aural, theory, composition and performance.

Philosophy

Philosophy is offered as a Year 10 Option, and after that as a full NCEA course in Year 11 12 and 13 with full University Entrance status. Although there is a Year 9 option, you do not need to have taken this in order to opt into the Year 10 course.

This half-year Year 10 course has been revised for 2014. It aims to introduce you to a range of philosophical themes, concepts and thinkers, as well as developing logical ways of thinking. It also aims to enable you to consider your world from a fresh perspective, to make connections across traditional subject areas, and to learn to question what you are told.

Content: You will investigate -

- **Logic and Critical Thinking:** How do arguments work? How can they go wrong?
- **Ethics:** Is there such a thing as goodness, and if so what does it mean to be good? How can we decide what is the right thing to do? Should we allow boxing? Should we execute people? Should we all be vegetarian?
- **Human Nature:** Do humans differ from animals, and if so how? Do humans have something that artificial intelligence (ICT machines) could not have? Could a human survive the destruction of their body?
- **Philosophy of Religion:** Does God exist? Is there life after death?
- **Philosophy of Science:** How certain is scientific knowledge? Is there anything other than matter in the universe? Do our genes restrict our freedom?

You Will Need:

- An open mind, and an interest in the world around you.
- A willingness to listen to others and a desire to develop your discussion skills.
- Self-motivation and a determination to build your independent research skills.

Assessment: video presentations, extended structured writing, power-point production, end of term tests, and debating/discussion activities.

In 2014, students will be allowed to complete a 6-credit NCEA assessment as an alternative to their final course assessment and exam.

Costs: a clear file, plus \$15 to cover trips.

Sports Academy (Junior)

Application forms for the 2014 Year 10 Sports Academy will be available in term 4 of 2013.

Entry Guidelines:

This course requires an acceptable level of achievement and effort in Year 9 subjects. There is also an expectation that students will have participated in at least one school sport. Participation in the Year 9 Sports Academy is advantageous but not essential.

Equipment Requirements:

20 page A4 Clearfile

COURSE DESCRIPTION:

- Fitness testing and body response studies
- Sport specific goal setting
- Basic anatomy
- Personal Training Module – including an Athlete profile assignment.
- Sports Nutrition
- Expedition – this is a 2 day camp.
- Sport Acquisition and Sport Education – this includes running a Year 10 sports tournament.

COSTS: There will be a fee, approx \$150, for activities.

Technology

The aim of the Year 10 course is to build on the skills and knowledge acquired during Year 9 whilst beginning to specialise in a preferred area of technology. Students who are considering the possibility of studying a technology for Level 1 NCEA, are strongly advised to sample that technology option in year 10.

Product Design and Manufacture

Emphasis will be placed on design and manufacture with the aim of improving knowledge of the design process and increasing experience and skills in the workshop. Students will have the opportunity to apply technological principles whilst designing and making products.

Cost:

\$70.00 – this includes all materials and equipment. Artefacts/prototypes may be taken home at the end of the year.

Course Content/Description:

The aim of this year is to help to prepare students with the essential skills and knowledge that will enable them to succeed in Year 11 NCEA Level 1 Technology. Students will work on design and make projects which build on the skills introduced during Year 9. Students will aim to improve their ability to organise and plan their work in order to meet given deadlines. The operating mode is one in which design is viewed as a problem solving activity. Students are taught how to identify key concepts and to formulate essential design criteria that their designs should meet. Research and information gathering techniques are used to help accumulate appropriate information in order to help in the problem solving process. Students will make their designs in order to evaluate the success of their problem solving and design thinking.

Assessment:

Assessment will be by project outcomes. Students will be expected to keep all design work in an A4 folio.

Where does this subject lead to?

Career paths most associated with this subject are: Engineering, Product Design, Landscape Design, Industrial Design, Building and construction, civil engineering, carpentry.

This subject advances to level 3 and is a University Entrance Subject

Materials Technology (Fabric & Textiles)

Equipment:

2B pencil, colouring pencils, eraser.

Cost:

\$70 which includes all materials and equipment required for the half year course

Course content/description

The aim of this course is to help prepare students with the essential skills and knowledge that will enable them to succeed in year 11 NCEA Level 1 fabric technology. They will learn basic skills in garment construction and applying colour and pattern to fabric. Three fabric pieces are created from a design brief. The design process will be employed involving illustration, research, problem solving and evaluation.

Assessment:

Each project is assessed as a module. Assessment is based on achievement/merit and excellence categories and includes the whole process as well as the finished item. Students are assessed in

the three strands of technology which cover practical capability, management, problem solving, ability to document and work through a design process and research skills.

Where does this subject lead to?

Career paths most associated with this subject are:

Career paths most associated with this subject are Costume Design, Product Design, Industrial Textile Design, Fashion Design, Media Design, Fashion Journalism and styling, production design, project management within the fashion industry.

This subject advances to level 3 and is a University Entrance Subject

Food Technology

This course is designed to give students the confidence and knowledge to be able to prepare their own meals in their home for themselves and their family/ friends. They are also taught the importance of making positive food choices and understanding the affects their food choices can have on their future well-being.

Equipment:

All provided

Cost:

\$90.00 – School provides all ingredients, equipment and take away containers

Course content/description:

The course is broken into 4 key modules, which aim to equip the students with basic domestic theory and practical cookery skills.

Developing a further knowledge of food from different countries (E.g: learn how to make Chinese won-tons)

A Design and Make –product development project (E.g: Gourmet Burgers)

Nutrition, budgeting, food related diseases and meal planning (E.g: Understanding diabetes)

Fundraising challenge- Cupcake wars, mystery boxes (Batch production cake sale for charity)

High achieving students will be given the opportunity to part in regional and National cooking competitions.

Assessment:

Assignments

Presentations

Practical cookery

Teacher observation

Where does this subject lead to?

Career paths most associated with this subject are: Food Technology, Food Product developer, Food Processing Industry, Food Science, Hospitality and Catering, Hotel and restaurant management

This subject advances to level 3 and is a University Entrance Subject

Graphic Design

Cost:

\$70.00 – School provides a graphics kit containing all required resources.

Equipment Required:

none.

Assessment:

Ongoing observation, assignments, 2 end of term tests.

Content/Course Description:

This is a half year course comprising an Introduction to designing, the Design Process, Rendering and Freehand Sketching. The course will allow students to build up their knowledge of Graphic Design Techniques. This course is recommended to students who are interested in product, environmental and architectural designing. It is highly recommended that you take this course if you intend to choose graphic Design at level 1.

Achievement Objectives:

- To rapidly visualise objects and draw them freehand in a variety of ways
- To apply shading and texture rendering to two-dimensional and three dimensional objects
- To draw in perspective
- To communicate effectively using visual methods
- To create realistic interpretations of designs using graphic design techniques.
- To create realistic scale models of designs using a range of modelling material.

Homework:

This is generally design, rendering, completing assignments and revision.

Where does this subject lead to?

Career paths most associated with this subject are: Architecture, Graphic Design, Product Design, Landscape Design, Industrial Design, Fashion Design, Media Design, Advertising Design, Illustration.

This subject advances to level 3 and is a University Entrance Subject

Digital Design Technology

Cost:

\$20.00 this goes towards printing costs

Equipment Required:

none. (Computer access an advantage)

Assessment:

Ongoing observation, 3 project assignments

Content/Course Description:

This is a half year course comprising of an Introduction to digital information technology and digital design. The course will allow students to build up their knowledge of how to manipulate and use digital technology to produce design outcomes. This course is recommended to students who are interested in computers for processing, designing and presentation.

*** Please note: If you think you may want to take DT at level 1 next year, completion of the year 10 course is MANDATORY in order to gain entry. ***

Achievement Objectives:

- To develop an understanding of how to use Microsoft office to store, manipulate and present information
- To develop an understanding of how to use photoshop and illustrator to create adverts, cd covers and gaming point of purchase materials etc.
- To design and create 2D games.

Homework:

This is generally design based to accompany existing project work.

Where does this subject lead to?

Career paths most associated with this subject are: Computer Science, Information technology, web design, Graphic Design, Computer Game design, App design, Media Design, Advertising Design, Illustration.

This subject is relatively new and is expected to advance to level 3 and is a University Entrance Subject

