Japan Sister City Artist Exchange

Application Form

PERSONAL INFORMATION	
Name:	_
Address:	
City/State:	
Daytime phone:	
E-mail:Web page:	
DOB:	
Current Employer:	
1. Do you have any medical conditions or limitat information will be used to determine host family else.)	y arrangements and will not be shared with anyone
2. Do you have any preference regarding host far small children, non-smoking, no animals, single	mily conditions? (Would you prefer a family with story home, etc.)
3. Do you prefer a particular season for your Japa	an visit?
ARTIST INFORMATION	
1. What is your medium of choice?	
2. Educational experiences that apply: (Degree?	Workshops? Awards? Shows? etc.)
3. Please tell us how the Artist Exchange Program (Attach extra sheets if needed.)	m relates to your own artistic goals and vision.
4. What is it about Japan that interests you and le	ed to your applying for the program?

	your Japan Artist Exchange experience with the Marquette 1? (Please be specific.)
. How do you plan to share	your talent with the communities of Higashiomi? (Exhibit, scho
	your talent with the communities of Filgasmonn? (Exhibit, scho

digital files).

Japan Artist Exchange Program Information

History

The Japanese Sister City Artist Exchange Program was originally discussed in 2001 between Higashiomi potter Taro Kojima and a representative of the Lake Superior Art Association. Gradually the details were worked out. When it became evident that the arrangement could be better managed by the Sister City Advisory Board, responsibility for it was transferred to that body. The idea for this artist exchange was the brainchild of Mr. Kojima, who has been a dedicated supporter of the Marquette-Higashiomi Sister City Program over the years and has been a gracious host to delegates as well. In 2002, when he came to Marquette to exhibit his pottery, he donated the proceeds from all sales to this new effort. Without Mr. Kojima's support, it would not have happened.

Conditions

If you are selected as the next Japan Artist Exchange delegate, you will receive a stipend check to help to cover coach round-trip air fare and other expenses **directly** related to your visit. This includes the cost of shipping items to be displayed in Japan and any materials you may need if you plan to teach classes or present a workshop while in Higashiomi. (It will not include the cost of

gifts you may purchase for your host family and others.) Please be advised that shipping costs to Japan are excessive. You can reduce the cost by planning ahead and shipping early so as to use the least costly method of shipment. You will be free to consult with members of the committee and with a past visiting artist for helpful information about the details of your visit as well as important information about shipping.

You will be expected to remit 50% percent of the proceeds from any sales that occur in Japan to the Japan Artist Exchange fund. (This is our chief means of maintaining this fund.) In essence, you are repaying the fund for the artist who follows you in this program.

While in Higashiomi, you will stay with a host family. Details regarding this will be available to you through the Sister City Advisory Board members and past delegates.

•	Agreement	
I,(artis	ist name) understand & a	agree to the above conditions and
accept the responsibility for representing t	the City of	during my visit. I
understand that the stipend check provided	d to me will help to offse	et the cost of travel, materials and
shipping of my work. If my expenses ex-	xceed the stipend, I und	derstand that I am responsible
for the difference. I agree to provide a det	etailed expense report of	the costs of the materials needed
and the cost of shipping prior to the issue	of the funds. I also agre	e that my art work will remain in
Higashiomi and be for sale to the public. If	If I chose to ship any art	work back to the USA, it is at my
	own expense.	
Artist Signature		<u> </u>
Date		
Marquette -Higashiomi Sister City Artist E	Exchange Program Repr	esentative
Date	Exchange Program Repr	esentative