

MACHINE GUN SCORECARD FOR M2

For use of this form, see FM 23-65, Change 1, or the back of this form. The proponent agency is TRADOC.

DATA REQUIRED BY THE PRIVACY ACT OF 1974

AUTHORITY: 10 USC 3012(g)/Executive order 9397.
PRINCIPAL PURPOSE: To aid individual training on targets at various ranges.
ROUTINE USE: To evaluate individual proficiency. SSN is used for positive identification purposes only.
DISCLOSURE: Voluntary. However, mass rating and scoring require some tracking method. Therefore, only those soldiers who provide their SSNs can receive scores or qualify on weapons or equipment.

1a. LAST NAME	1b. FIRST NAME	1c. MI	2. DATE (YYYYMMDD)
3. SSN	4. UNIT	5. LANE	

TSK	6a. FIRING TABLE I			7a. FIRING TABLE II					8a. FIRING TABLE III					9a. FIRING TABLE IV					
	RANGE (M)	HIT	PTS	RANGE (M)	TIME	HIT	PTS	BON	RANGE (M)	TIME	HIT	PTS	BON	RANGE (M)	TIME	HIT	PTS	BON	
1	10	NA	NA	550	None	NA	NA	NA	550	None	NA	NA	NA	550	None	NA	NA	NA	
2	10	NA	NA	800	20 Sec				800	20 Sec				800	20 Sec				
3	10	NA	NA	400	20 Sec				400	20 Sec				400	20 Sec				
4	10	NA	NA	700	25 Sec				700	25 Sec				700	25 Sec				
5	10			1,000	25 Sec				1,000	25 Sec				1,000	25 Sec				
6	10			400	35 Sec				400	35 Sec				400	35 Sec				
				700					700					700					
7	10			550	35 Sec				550	35 Sec				550	35 Sec				
				800					800					800					
8	NA	NA	NA	400	45 Sec				400	45 Sec				400	45 Sec				
				550					550					550					
				1,000					1,000					1,000					
6b. SUBTOTAL FIRING TABLE I				7b. SUBTOTAL FIRING TABLE II					8b. SUBTOTAL FIRING TABLE III					9b. SUBTOTAL FIRING TABLE IV					
10. TOTAL SCORE										11. RATING									
12a. OIC'S PRINTED OR TYPED NAME										13a. GRADER'S PRINTED OR TYPED NAME									
12b. OIC'S SIGNATURE										13b. GRADER'S SIGNATURE									

COMPLETE THE BLOCKS ON THIS SCORECARD AS FOLLOWS:

1. NAME. Enter last name, first name, middle initial.

2. DATE. Enter today's date in YYYYMMDD format.

3. SSN. Enter gunner's social security number.

4. UNIT. Enter gunner's unit.

5. LANE. Enter gunner's firing lane.

6a - 9a. FIRING TABLE I thru IV

HIT column. As applicable, mark block with an "X" if gunner hit target.

POINTS column. As applicable, enter points earned for each target hit.

BON (*Bonus*) column (*Firing Tables I thru III only*). As applicable, enter bonus points earned for each target hit.

6b-9b. SUBTOTALS. Subtotal all of the points earned for each firing table.

10. TOTAL SCORE. Add firing table subtotals (*Blocks 6b - 9b*) to obtain this score.

11. RATING. Compare total score (*Block 10*) to rating chart to determine the soldier's rating.

12a. OIC's PRINTED OR TYPED NAME. Print or type OIC's name.

12b. OIC's SIGNATURE. (*OIC must sign the actual form*).

13a. GRADER's PRINTED OR TYPED NAME. Print or type grader's name.

13b. GRADER's SIGNATURE. (*Grader must sign the actual form*).

COMPUTE RATING:

Maximum..... 218 points

Expert..... 196 to 217 points

Gunner first class..... 174 to 195 points

Gunner second class..... 153 to 173 points

Unqualified..... 152 points or less