

<b>Character</b>		<b>Sex</b>		<b>Player</b>	
<b>Race</b>		<b>Age</b>		<b>GM</b>	
<b>Profession</b>		<b>Height</b>		<b>Setting</b>	
<b>Other Details</b>		<b>Weight</b>		<b>Campaign</b>	
<b>Rank</b>		<b>XP</b>		<b>Notes 1</b>	
				<b>Notes 2</b>	

<b>Parry</b> (Fight / 2 + 2)	
<b>Pace</b> (6 +/- )	
<b>Tough</b> (Vig / 2 + 2)	
<b>Charisma</b> (0 +/- )	
<b>Load</b> (Str x 5 lbs)	
<b>Bennies</b> (3 +/- )	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

<b>Edges</b>	

<b>Hindrances</b>	

<b>d</b> <b>AGILITY</b>	
d	Boating
d	Driving
d	Fighting
d	Lockpicking
d	Piloting
d	Riding
d	Shooting
d	Stealth
d	Throwing
d	Other
d	Other
d	Other
d	Other
d	Other

<b>d</b> <b>SMARTS</b>	
d	Arcane
d	Gambling
d	Healing
d	Investigation
d	Know
d	Know
d	Notice
d	Repair
d	Streetwise
d	Survival
d	Taunt
d	Tracking
d	Other
d	Other

<b>d</b> <b>SPIRIT</b>	
d	Guts
d	Intimidation
d	Persuasion
d	Other

<b>d</b> <b>STRENGTH</b>	
d	Climbing
d	Swimming
d	Other
d	Other

<b>d</b> <b>VIGOR</b>	
d	Other
d	Other

Weapons	Damage	Range	RoF	Wgt	P	S	L	1	O	Notes
					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
					<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Ammo: (P)lenty, (S)ome, (L)ow, (1) Left, (O)ut of Ammo

Armor	AB	Areas Covered	Wgt	Notes

Wounds				
Shk	-1	-2	-3	KO/I
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Fatigue				
-1	-2	-3	KO/I	X
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Notes, Gear			Valuables	Qty	

*Savage Worlds Miscellaneous Sheet - Hellfrost Setting - Jason J. Patterson - P&PGames Dec 2010*

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

<b>Spell</b>	Name		
	Range		
	Duration		
	Summary		
	Trappings		

Vehicle	Acc/Spd	Tgh	Hndl	Crw+Psgs	Notes

Animal Companion	Animal Info					Notes
<b>Agl</b>	<b>Sma</b>	<b>Spi</b>	<b>Str</b>	<b>Vig</b>		
<b>Pac</b>	<b>Par</b>	<b>Tgh</b>	<b>Lbs</b>	<b>Siz</b>		
<b>Guts</b>	<b>Notice</b>	<b>Intim</b>	<b>Stealth</b>	<b>Track</b>		
<b>Fight</b>	<b>Attack</b>	<b>Damage</b>				

Animal Companion	Animal Info					Notes
<b>Agl</b>	<b>Sma</b>	<b>Spi</b>	<b>Str</b>	<b>Vig</b>		
<b>Pac</b>	<b>Par</b>	<b>Tgh</b>	<b>Lbs</b>	<b>Siz</b>		
<b>Guts</b>	<b>Notice</b>	<b>Intim</b>	<b>Stealth</b>	<b>Track</b>		
<b>Fight</b>	<b>Attack</b>	<b>Damage</b>				

Ally Name	Agl	Sma	Spi	Str	Vig	Cha	Pac	Par	Tgh	Load	Siz	Lbs
Ally Info	Fight	Shoot	Throw	Guts	Heal	Notice	Intim	Persd	Stealth	Surviv	Track	
Attacks	Damage	Range	RoF	P	S	L	1	O	Attack Notes	Notes		

Ally Name	Agl	Sma	Spi	Str	Vig	Cha	Pac	Par	Tgh	Load	Siz	Lbs
Ally Info	Fight	Shoot	Throw	Guts	Heal	Notice	Intim	Persd	Stealth	Surviv	Track	
Attacks	Damage	Range	RoF	P	S	L	1	O	Attack Notes	Notes		

<b>Misc. Notes</b>	


*Savage Worlds Herbalism Sheet - Hellfrost Setting - Jason J. Patterson - P&PGames Dec 2010*

Doses	Herbal Mixtures	Mod	Form	Ingredients, Requirements	Effects
	Anti-Anemic				

Doses	Herbal Mixtures	Mod	Form	Ingredients, Requirements	Effects
	Anti-Inflammatory				

Healing (Open Wounds)		
Healing (Blunt Trauma)		
Anti-Inflammatory		
Food Substitute		



<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

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	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Spell</b>	<b>Name</b>		
	<b>Range</b>		
	<b>Duration</b>		
	<b>Summary</b>		
	<b>Trappings</b>		

<b>Notes</b>			
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