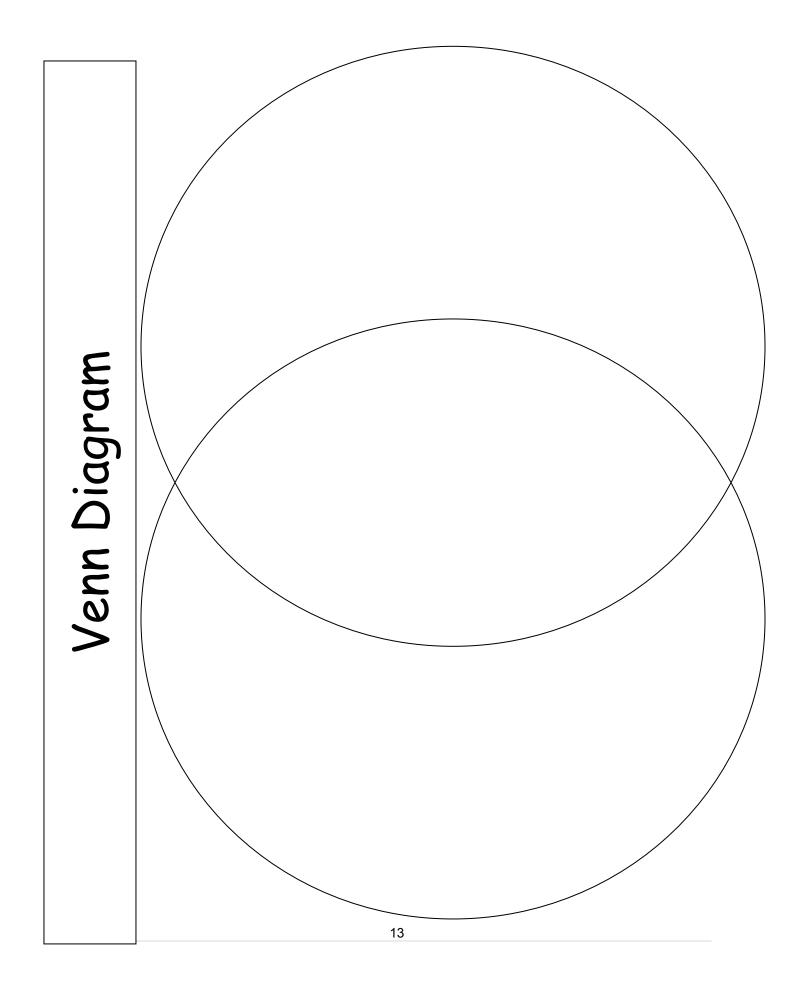
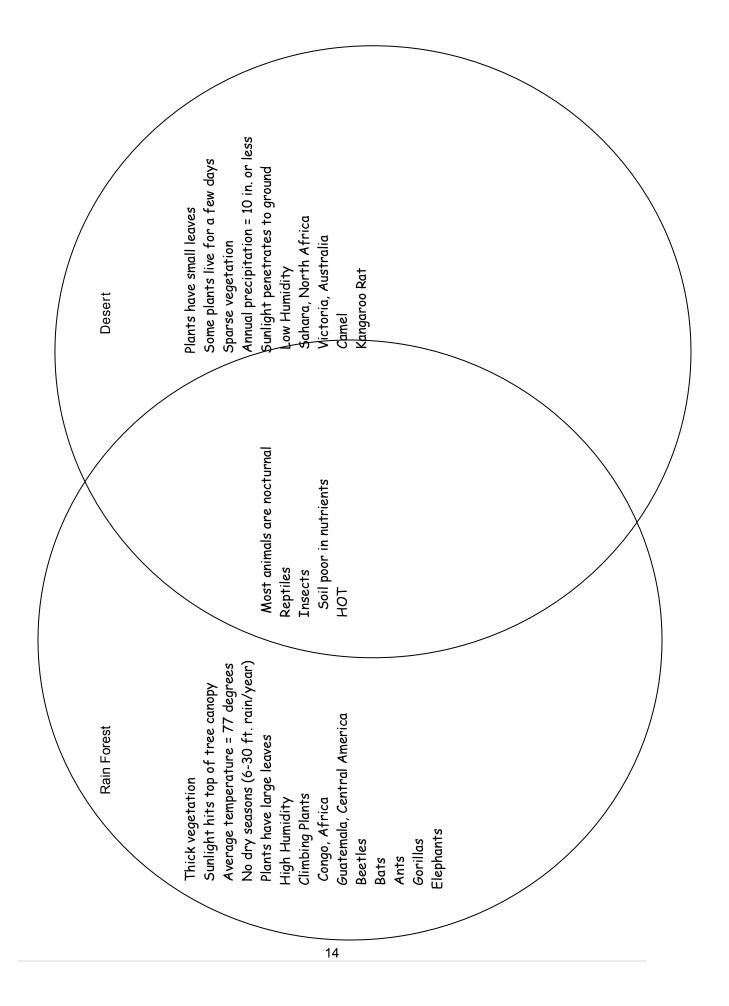
VENN DIAGRAM: This organizer is a visual tool used to compare two different items. This organizer will show the similarities and differences between the items selected. Often, this tool is used in mathematics to show relationships between sets. In language arts instruction, Venn Diagrams are useful for examining similarities and differences in characters, stories, poems, etc. Frequently this tool is used as a prewriting activity to enable students to organize thoughts or textual quotations prior to writing an essay.

- ✓ Select the two items that you want to compare.
- Label the top of each circle on the graphic organizer with the item selected to be compared.
- ✓ Have students' list characteristics that belong to each item in each circle.
- ✓ Have students list the characteristics that are common to both items inside the intersecting part of the two circles.
- ✓ For students to further expand their content knowledge can complete a progression of Venn diagrams. For example: Diagram 1 could compare the Rain Forest and Desert. Diagram 2 could compare the Amazon Rainforest and the Mojave Desert climates. Diagram 3 could compare the Amazon Rain Forest and the Mojave Desert animals.



Venn Diagram



COMPARISON ORGANIZER MATRIX: The main purpose of this tool is to enhance and enrich a student's ability to compare and contrast the knowledge they are learning. The key to effective comparison is to identify the critical characteristics-those that will augment students' understanding of the similarities and differences between the items. The deeper and more finite you make the characteristics to be compared, the deeper the students have to think.

- ✓ When students are first learning this model it is best to give them more of the information that they need to complete the task. For example, in the beginning you might identify the items to be compared <u>and</u> the characteristics to use in the comparison.
- ✓ Give each student a comparison organizer form and have them complete the activity. The items to be compared are usually listed across the top of the matrix and the characteristics are usually listed down the left side.
- Remember to have students write an analysis of their findings based on the similarities and differences.
- ✓ As students become more comfortable with this process, you can give less structure and guidance. You may start by giving them the items to compare and allowing them to decide on the characteristics for comparison. By allowing the students to have more freedom in their choices and become more independent workers.
- ✓ Once you feel students are proficient in the concept, allow them to decide the entire content of their matrix. This will give you better information on whether they totally understand the concept of their intended learning
- ✓ Know that you can use this type of matrix as a formative or summative assessment to determine their detailed understanding of specific items.

Comparison Organizer

	Items to be Compared				
	A .	Β.	C .	D.	Ε.
Characteristics					
1.					
2.					
3.					
4.					
5.					
6.					
Conclusions about Similarities and			I	1	<u>I</u>
Differences					
Similarities and Differences					

Comparison Organizer

Items to be Compared					
	A	В	С	D	E
Characteristics	1 cm square	2 cm square	Rectangle: Width 4 cm Length 6 cm	Rectangle: Width 3 cm Length 7 cm	Rectangle: Width 3 cm Length 8 cm
1. Perimeter	4 cm	8 cm	20 cm	20 cm	22 cm
2.Area	1 sq. cm	4 sq. cm	24 sq. cm	21 sq. cm	24 sq. cm
3.					
4.					
5.					
6.					
Conclusions about Similarities and Differences	Two rectangles can have the same perimeter, but different areas. That also means that a square and a rectangle could have the same perimeter, but different areas. In addition, two rectangles can have the same area but different perimeters. If you double the size of a square, the perimeter doubles, but the area increases 4 times.				

CLASSIFICATION ORGANIZER

The purpose of this tool is to get students to look at the same content in many different ways. Classifying is a complex process that involves grouping things into specific categories based on like characteristics. This process gives students a systematic strategy that has rules and expectations that govern category membership. The rules we set for that membership influences our perceptions of the content. When we change the rules, we change our perceptions. Having students design different rules for the same content can influence how a student views and thinks about what they are learning.

- ✓ Determine which graphic organizer you want students to use. The activity will determine whether you want to use a circle organizer or a column organizer.
- ✓ In the beginning, you may need to provide the item(s) to classify as well as several ideas of characteristics or categories they can use. Once students are comfortable with the process, you can allow them to design their own categories. Follow the process below:
 - Have students select what seems to be an important item, describe its key characteristics, and identify other items that have the same characteristics.
 - Create the category by specifying the characteristics that the item(s) must have for membership in the category. (How are these things alike?)
 - Select another item, describe its key characteristics, and identify other items that have the same characteristics.(What other groups can I make?)
 - Create a second category by specifying the characteristics the items must have for membership in this category. (How are the things in each group alike?)
 - Repeat these steps until all items are classified and the specific characteristics are identified for membership in each category. (Does everything fit into a group now?)
- ✓ A second classifying activity would be to give students a graphic organizer completely filled out and then ask them to *reclassify* and asking the following questions:
 - What steps did you take to reclassify the items?
 - What do you see differently about the items now that you have reclassified them?
 - What are the benefits of reclassifying? What have you learned?
- \checkmark It is always key to have students write their reflections about their learning.

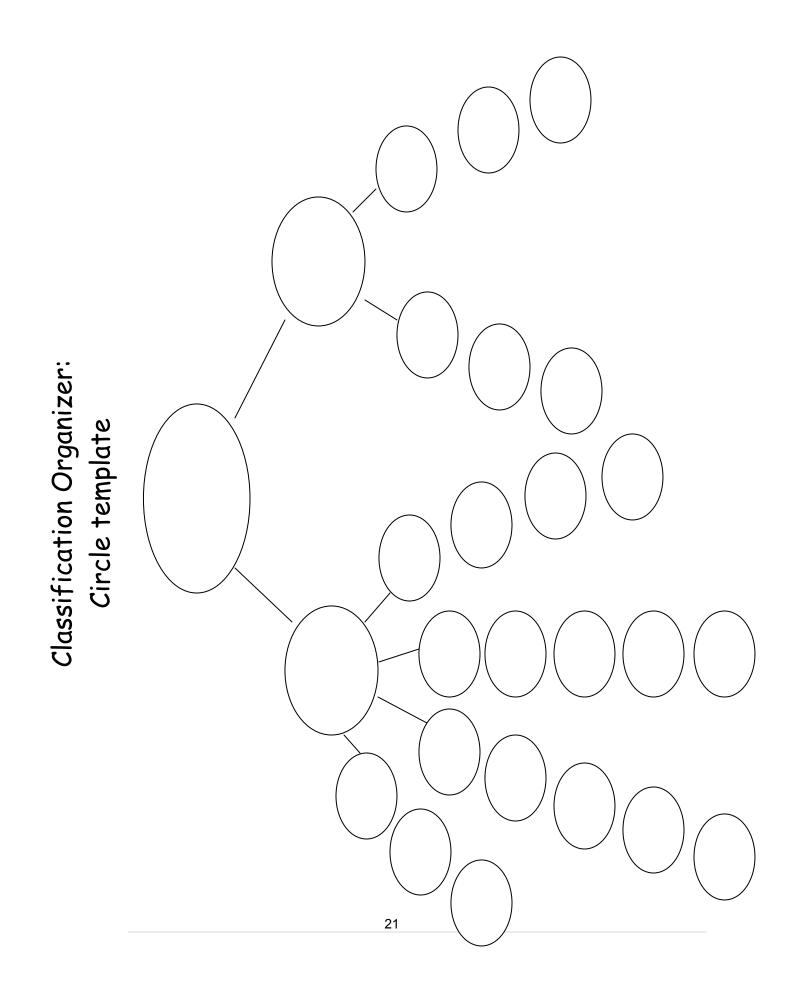
Classification Organizer

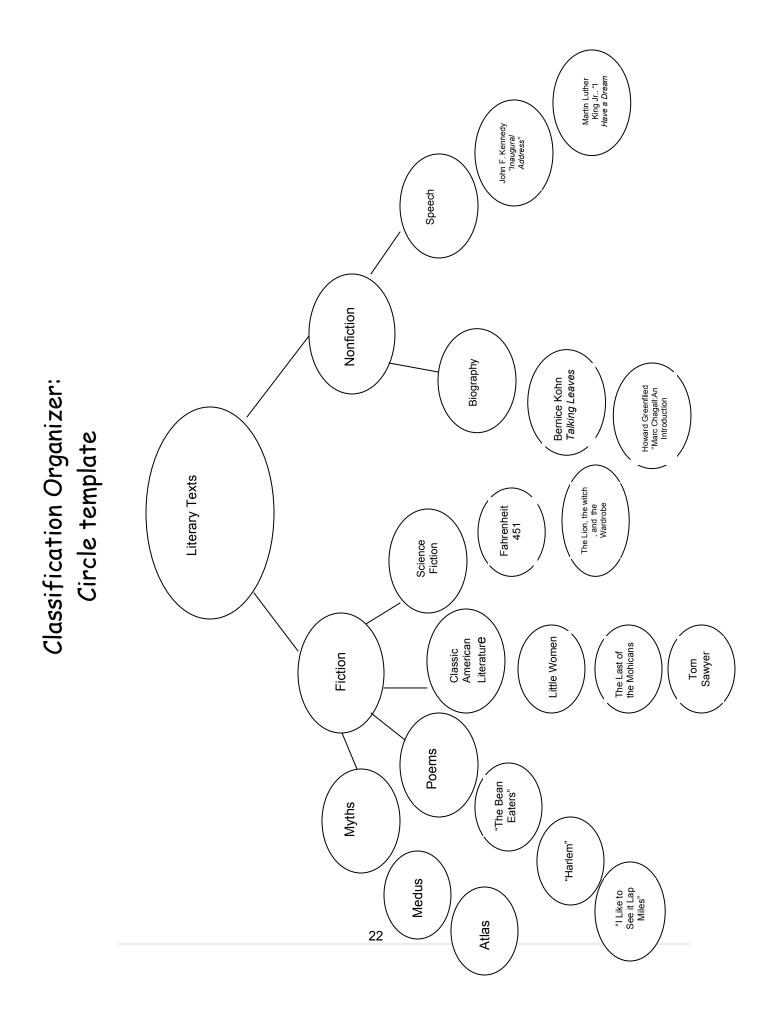
	Categories			
Items				

Classification Organizer

Categories

	Categories		
	Art Materials	Art Techniques	Art Processes
	Paint	Overlapping	Adding in sculpture
	Clay	Shading	Subtracting in sculpture
Items	Charcoal	Varying Size	Casting jewelry
	Pencil	Varying Color	Constructing jewelry
		Collage	Mixing color
		Perspective	
		Stippling	
		Glaze	

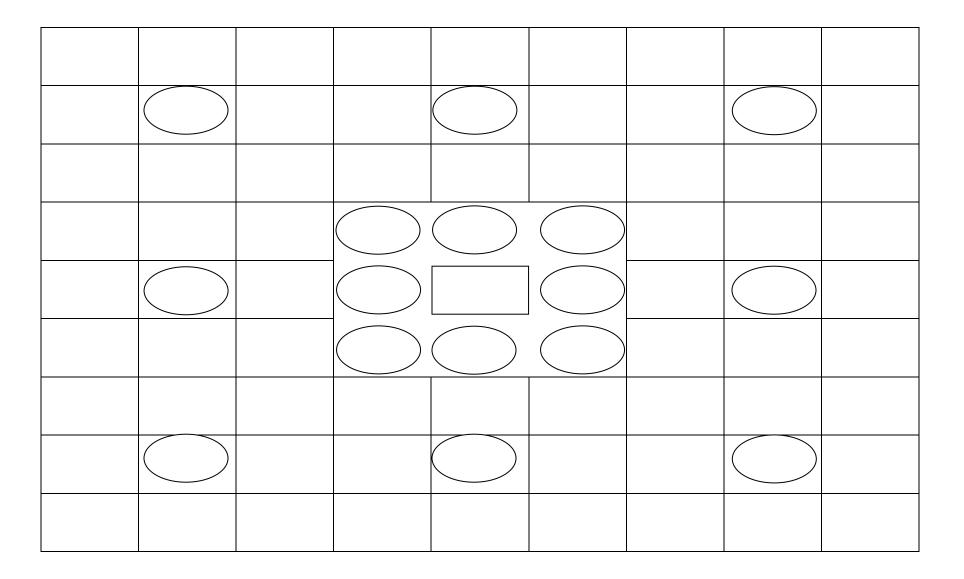




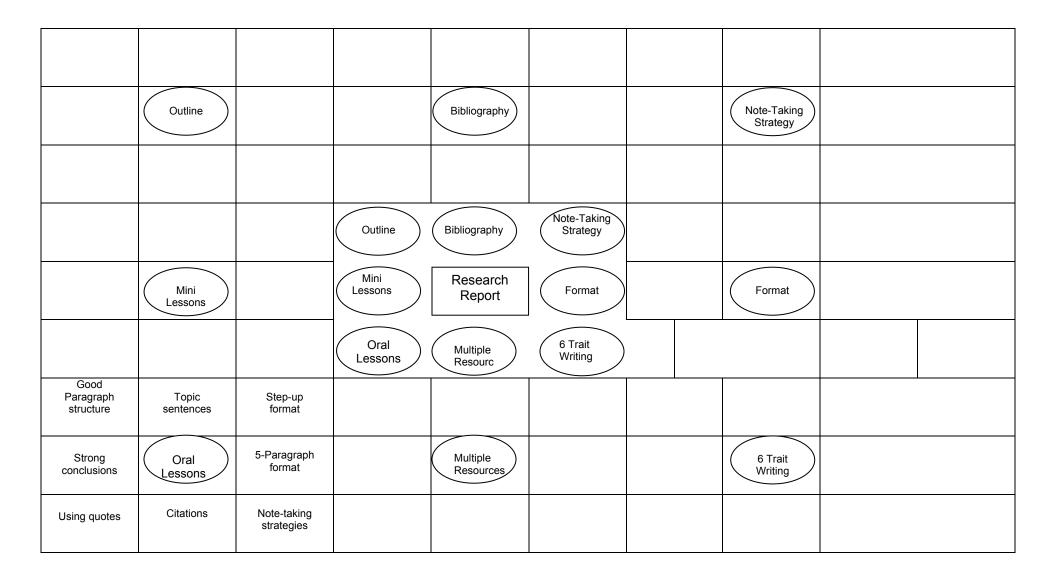
LOTUS DIAGRAM: This graphic organizer is an analytical, organizational tool for breaking broad topics into smaller thematic components. This specific tool can help students expand upon or clarify a specific topic.

- ✓ Determine the topic to be studied and state it clearly.
- ✓ Write that topic in the center rectangle of the Lotus Diagram.
- ✓ Have students develop 8 sub-topics or related components that expand upon the initial topic. Place the 8 new topics in the ovals surrounding the center box.
- ✓ Students can also draw pictures, instead of writing responses.
 For example, the center rectangle can have a picture of George Washington. Students would then be asked to draw 8 new pictures depicting momentous occasions in his life.
- ✓ Yet another way to use this template is by "sounds". The center rectangle can have the "sh" listed and students can be asked to write words with the same sound.
- ✓ A "super" lotus diagram can delve into each of the new 8 topics, by expanding each one of those into 8 entirely new topics, now giving you 64 related or expanded ideas from the first initial topic of study (see the Super Lotus Diagram Organizer). This is a great way to get students to "open up" their thinking.
- The example template you have been given is a "super" lotus. If you choose not to use the expanded version, just have your students use the center portion.

Lotus Diagram



Lotus Diagram



ANALOGY ORGANIZER

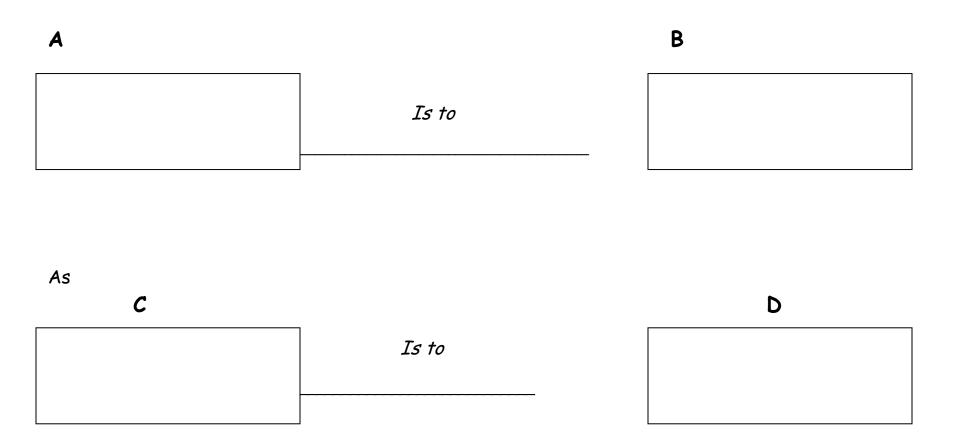
Analogies, like metaphors, help us to see how seemingly dissimilar things are similar and therefore, increase our understanding of new information. Often they take the form of A:B::C:D (A is to B as C is to D). This tool will help to identify the "relationship between relationships".

What do I do?

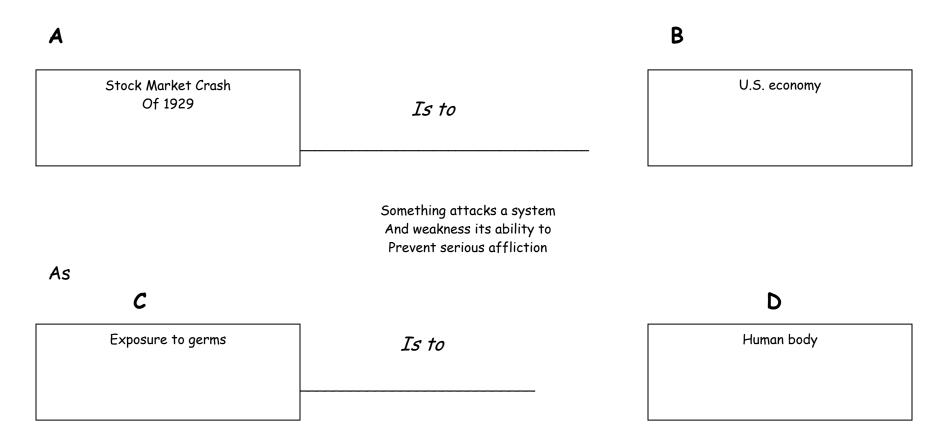
This tool is used in several different formats. Each activity will use the same Analogy organizer.

- ✓ The first version of a teacher directed format:
 - Provides the student with a great deal of structure.
 - Students are given the two items with a relationship.
 Students would have A:B and C:D, the rectangles on the organizer are preset.
 - Students would then be asked to explain how the relationships are similar (how it A:B similar to C:D).
 Students would explain their answer in the center section of the organizer.
- ✓ The second version of a teacher directed format:
 - Would be to leave one of the four elements missing in the analogy, either A, B, C, or D.
 - Students would then fill in the missing component and finish the diagram explaining the relationship that exists.
- ✓ The student directed format invites much more input and critical thinking by the student.
 - Students would be given one set of elements, either
 A:B or C:D.
 - Students would then develop the other pair of elements and describe the relationship between the two sets of elements.

Analogy Organizer



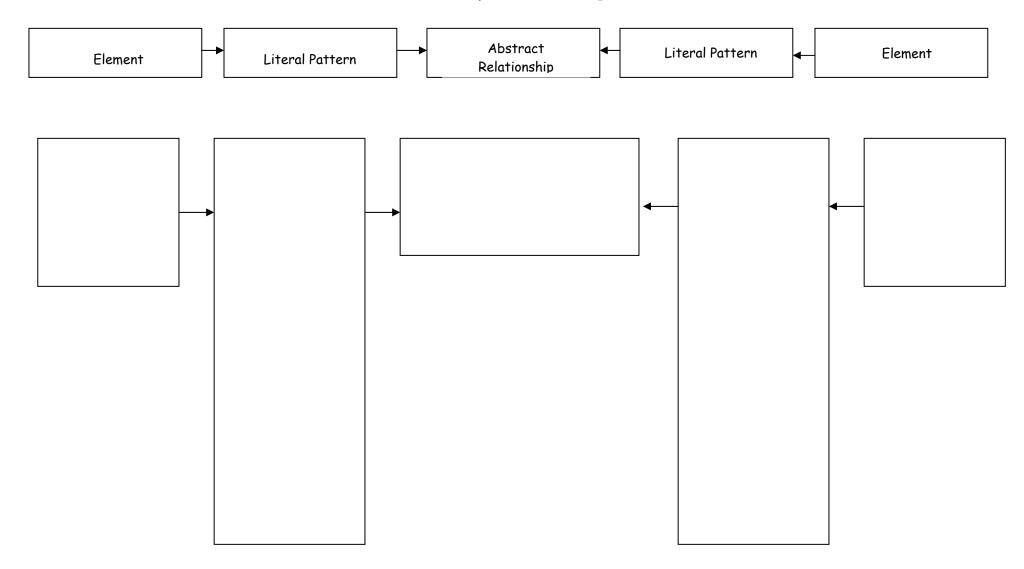
Analogy Organizer



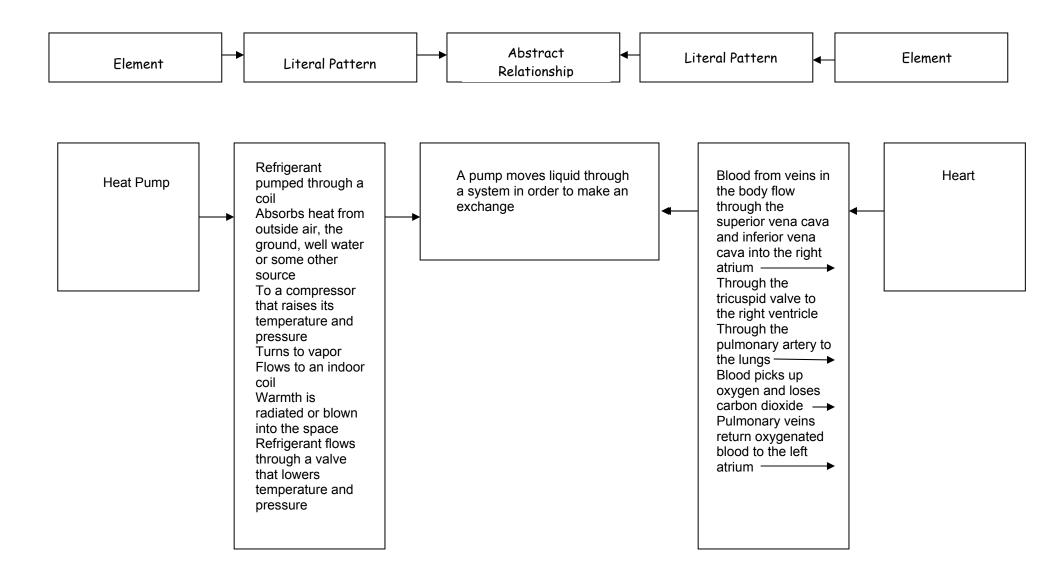
METAPHOR ORGANIZER: This tool is used to help students make connections between a given element or idea and a second element or idea that has similar qualities and an abstract relationship. This tool can create strong mental images for students, which can lead to deeper levels of investigation into a specific element or idea. "Chemistry is a monster" or "The internet is an information superhighway" are examples of how two elements have somewhat different literal patterns, but share a common abstract pattern. Using this tool will help students to understand and experience one element in terms of another.

- ✓ Initially, students will need help understanding how to scaffold this process. They may need modeling on how to identify the literal parts of the metaphor and then how to describe the abstract relationship between the two items.
- First, identify what is important. What is the basic element you are trying to work with? Write this element in the box in the left hand column of the organizer.
- ✓ Next, identify the second element of the metaphor that you want to relate to the initial element. Write this element in the column on the right side of the organizer.
- Now ask students how they can say the same thing in a more literal way.
 - These "literal" patterns need to be specific about describing what the element means or represents.
 Write each of these new literal patterns in the column directly adjacent to their element.
- ✓ Finally have students deduce the abstract relationship that connects the two initial elements of the metaphor. This conclusion should be written in the center column of the organizer.

Metaphor Organizer



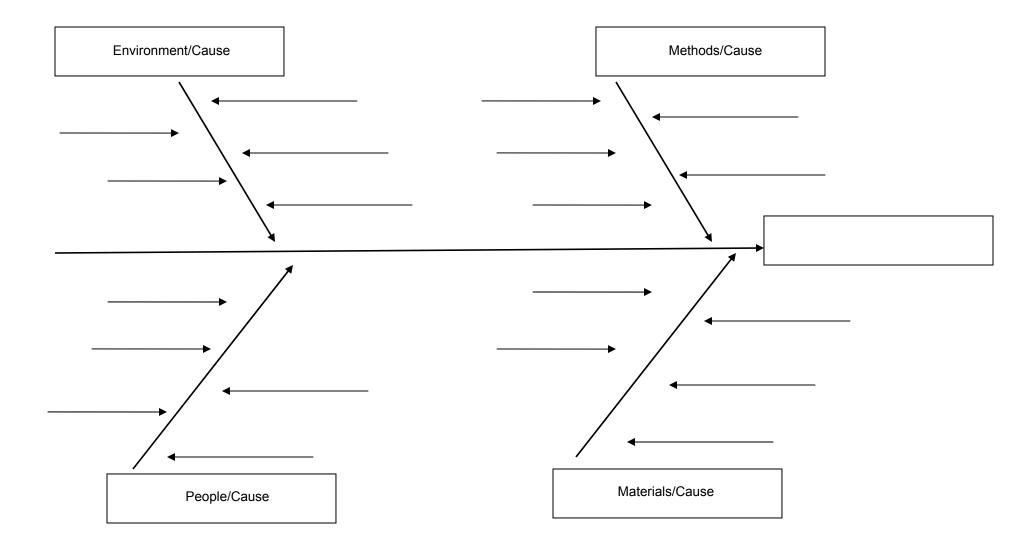
Metaphor Organizer



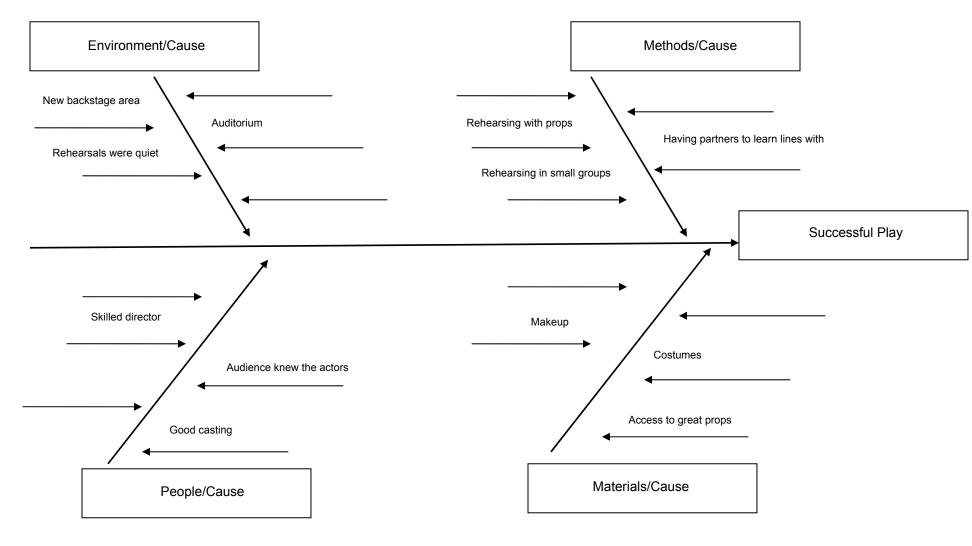
FISHBONE DIAGRAM (Cause and Effect): This tool is used to identify and analyze the root cause of a problem. It will show the various factors that contribute to that known cause. This organizer will help to visually represent the relationship between and effect and its causes.

- ✓ Decide on the problem or effect to be analyzed.
- ✓ Write that problem or effect in the statement box on the right side of the diagram. Include as much information as possible in this statement such as "what", "when", "where", and "how much".
- ✓ Brainstorm as a group what the "major" bones or "causes" of the problem are. These thoughts become the lines connected to the backbone of the diagram. Label each "bone" with a title.
- NOTE: In a true fishbone the traditional "bones" or causes reflect upon Environment, People (the human element), Methods(how the work is done), and Materials(things needed to do the work).
- ✓ Have students break into small groups and discuss the contributing factors to each of the identified "bones".
 Draw smaller lines out from each of the bones to identify each of the contributing factors.
- ✓ Have each group ask "why" repeatedly for each cause added to the "bone".
- ✓ This process will begin to illuminate the true causes of the problem. Check to see if the same cause radiates off of more than one "bone".

Fishbone Diagram



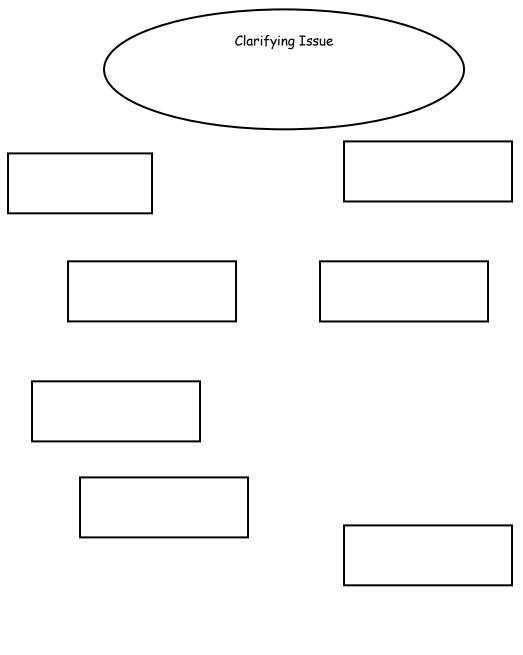
Fishbone Diagram



RELATIONS DIAGRAM: A relations diagram, like brainstorming can be a group tool. It helps everyone in a group to understand complex issues. This tool helps to sort out cause and effect relationships as well as what causes what. It is also provides clarity on how different aspects of a specific issue are related. *What do I do?*

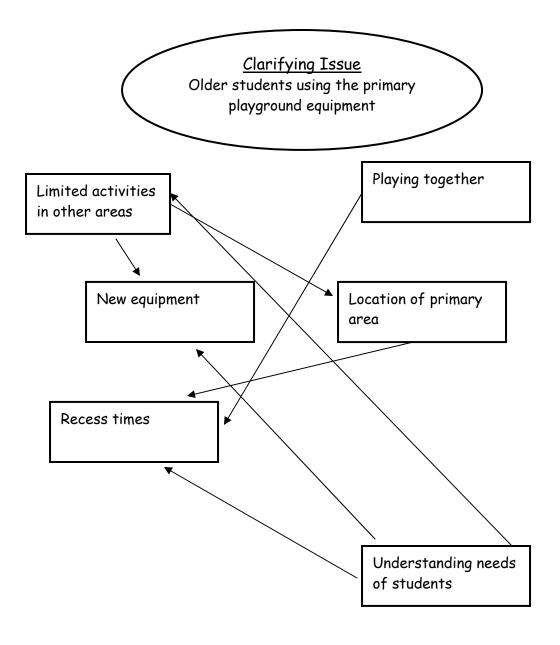
- Clarify the issue, problem or topic you want to begin with.
 Write that item at the top of the diagram.
- ✓ Brainstorm ideas around the issue, problem, or topic and write them in separate boxes below the initial topic.
- ✓ Starting with one of the brainstormed topics ask the question "Does this idea cause or influence any other idea?" Draw arrows <u>from</u> each idea <u>to</u> the ones it causes or influences. Repeat this question for every idea.
- ✓ Analyze the diagram:
 - Count how many arrows "in" and "out" each idea has.
 The topics with the most arrows are key ideas.
 - Note which ideas have primarily outgoing (from) arrows. These are the basic causes.
 - Note which ideas have primarily incoming (to) arrows. These are final *effects* that also may be critical to address.
- \checkmark Have students summarize what they learned.

Relations Diagram



Summary

Relations Diagram

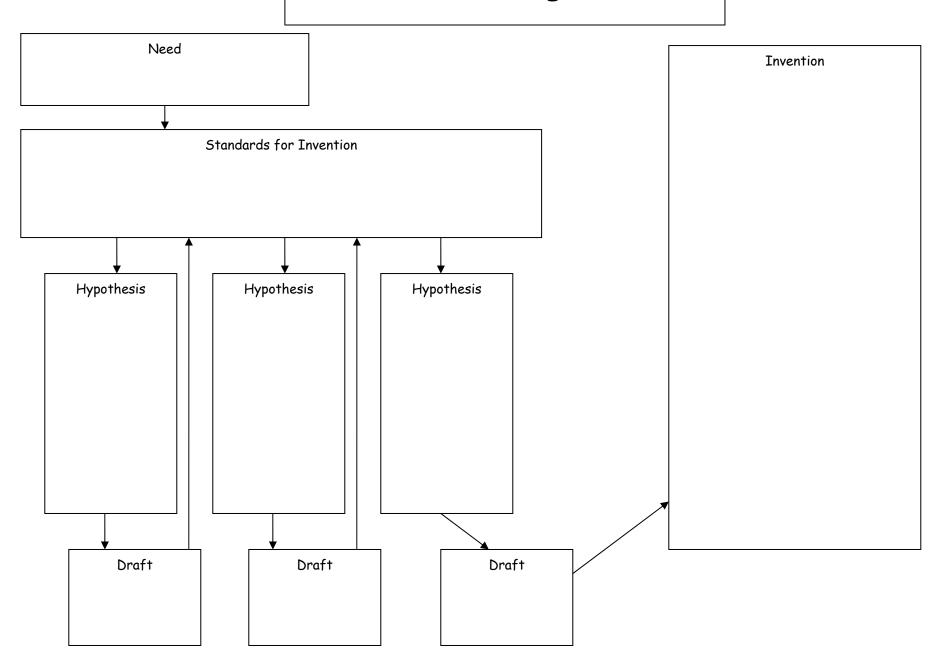


<u>Summary</u>

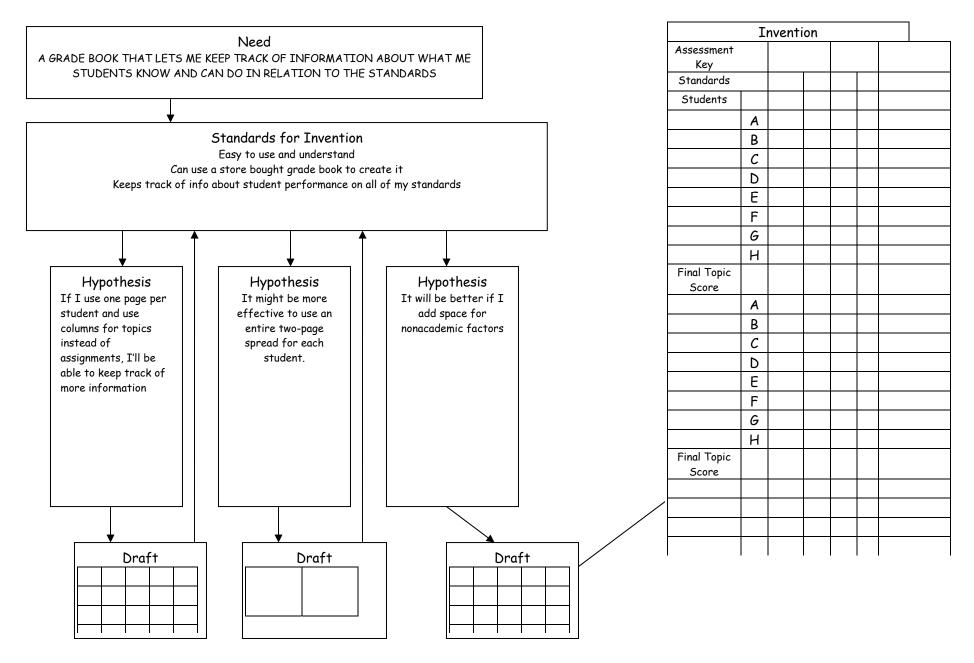
The topic with the greatest number of arrows out is "understanding the need of students". The topic with the greatest number of arrows in is "recess time". We need to better understand what the students needs really are. **INVENTION DIAGRAM:** This is an excellent tool to use to help students critically think through a process. If the question could be asked "Shouldn't there be a better way to.....?" then this is the tool to help students answer that question. This diagram will involve hypothesizing, developing an idea and then testing the invention and if the results are unsatisfactory, doing it again until one proves effective.

- ✓ Describe a situation that needs improvement or a need you must respond to. What do I want to make? Or what do I want to make better? Have students write this situation or topic in the "Need" box in the organizer. In the beginning, you may want to give the students the topic to address until they are comfortable with engaging in the process themselves.
- ✓ Have students identify specific standards for the invention that would improve the situation or topic identified. Students will list these standards in the "Standards for Invention" rectangle in the organizer.
- ✓ Students will then brainstorm ideas and hypothesize the likelihood that each will work. Students will write out their hypothesis in each of the indicated rectangles. Make sure they list only one idea per box.
- ✓ In the next step, students will conduct tests or design and sketch out concepts to determine if their idea does in fact work. If the concept does not work, they must revise until it reaches the standard they set out to meet.
- ✓ It is extremely important for students to be able to explain their conclusions. Although there is not an actual place on the organizer to write the explanation, you may consider having them articulate their conclusion on the reverse side if the "Invention" rectangle is occupied by a design.

Invention Organizer

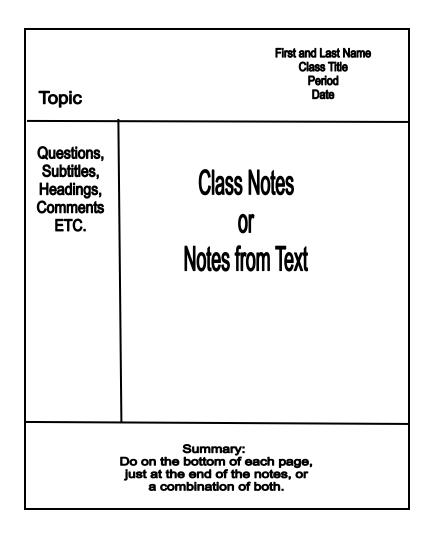


Invention Organizer



CORNELL NOTES: The Cornell Note-taking System provides a powerful learning tool for students. It was developed by Walter Pauk in 1949 at Cornell University because of his frustration over low test scores. This system has been adopted by the AVID program and most law schools as the preferred note-taking method.

- ✓ The key point of focus is that Cornell Note-taking is a system, not just a note format. Model the system to the students.
- ✓ Format note paper as shown.



- ✓ Teach the six steps for this note-taking system. See the handout for a recap of the steps and how to use those steps with the above format.
 - RECORD: During the lecture or while reading the text, students will write down facts and ideas on the right side of the paper. Being flexible in the requirements for this portion will provide the opportunity to differentiate to meet the all learning styles. Students should be encouraged to use what works for them (bullets, symbols, sketches, diagrams, even adjusting to three columns here). After the lecture or reading, students must return to these notes to fill in blanks, make scribbles more legible, or clarify any misconceptions.
 - 2. REDUCE or QUESTION: Students write on the left column key words or phrases, questions that might guide the learning, or comments about the material from the recorded. This should be in the students' own words, not just copied from the text or teacher's notes.
 - 3. RECITE: Students then cover the notes and read the key words and questions from the left column. They recite the fact or idea brought to mind by that key word or question. This is a great activity to do with partners or in triads. Students compare notes and share important details. This step requires students to verbalize their learning in their own words.
 - 4. REFLECT: The note-takers then think about what they have learned. This is a great time to assign a reflective paragraph as an assignment.
 - 5. REVIEW: It is critical to provide opportunities for students to use their notes as a study tool and regularly review what they have learned.
 - 6. RECAPITULATION: At the bottom of each page, students summarize the main idea from that page. Students need to use complete sentences and put the ideas into their own words. This step takes learning to a deeper level.

- A helpful website for Cornell Note format is: <u>http://incompetech.com/graphpaper/</u>
- \checkmark A sample of student's notes is shown below.

Anthropods	April 1, 2000
Phylum	Arthropods
subphylum	Chelicerata
Chelicerata examples –	2 parts: Jopisthoma (first pair of appendages are for feeding) scorpions, spiders, mites, ticks
Prosoma	
Opisthoma	sensory, feeding, and locomotor tagma
Chelicerae	 pincerlike or chelate used for feeding first pair of appendages
Pedipalps	second pair of appendages used for sensory purposes
	feeding locomotion reproduction
Phylum arthro	opods is made up of subphylum chelicerata.
Supphylum ch	elicerata is characterized by two parts
called prosom	a and opisthoma. The prosoma and cephalo-
thorax are se	nsory, feeding, and locomotor tagma. The
chlicerae is th	e first appendage and refers to the pincerlike
The pedipalps	are the 2nd pair of appendages, and they are
used for sense	ory purposes: feeding, locomotion, and
reproduction	

Topic:

2. REDUCE or

QUESTION:

~ Write key

words, phrases

or questions that

will cues for the

material covered

~ Cue questions

should be in your

and phrases

own words

3. RECITE:

key word or

~ Recite the fact or idea

by each key

word or

question

brought to mind

question

~ Cover notes and read each

1. RECORD

During the lecture or while reading the text: ~ Write down facts and ideas ~ Use abbreviations ~ Use what works for you (bullets, symbols, sketches, diagrams, even adding an extra column in this section) After the lecture or reading: ~ Fill in the blanks ~ Make scribbles more legible

4. and 5. <u>REFELCT and REVIEW</u> ~ Think about what you have learned Review notes periodically be reciting individually and with a peer

6. <u>RECAPITULATION</u>

 Summarize each main idea covered on this page of notes
 Use complete sentences