#### **iTcl and TclOO**

From the perspective of a simple user

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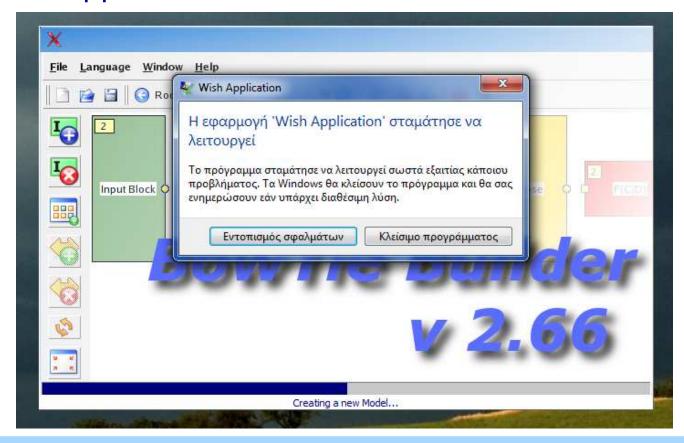


- The shock of Tcl 8.6
- Porting existing code to TclOO
- Case study: the Ellogon NLP platform
- iTcl facilities in TclOO
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- Creating an Annotation Tool
- Concatenating Dialogs
- Conclusions



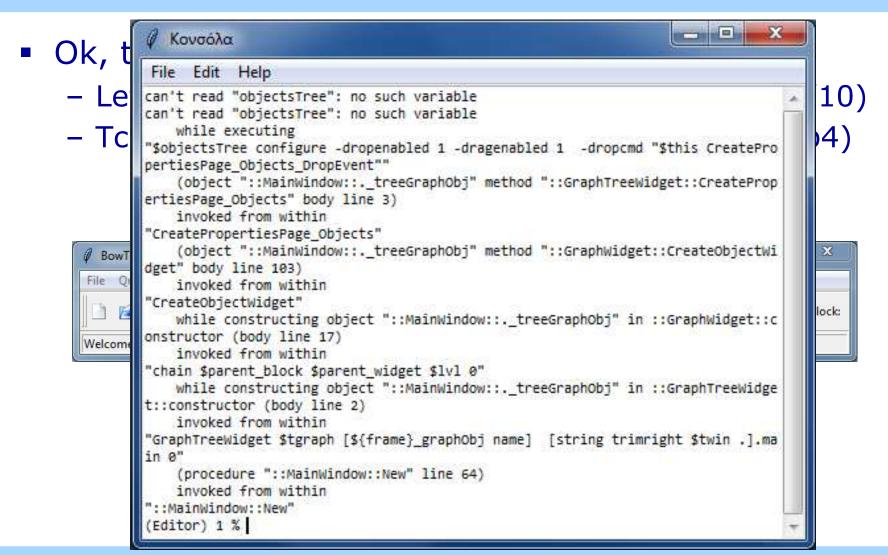
### iTcl and Tcl 8.6

- Assume an application that uses Itcl
  - What happens if it is run under ActiveTcl 8.6 beta?





#### iTcl and Tcl 8.6





### iTcl and Tcl 8.6

- Ok, iTcl 4.0 has a problem with a variable
  - Lets "correct" this

```
...
Κονσόλα
File Edit Help
can't read "@itcl ::MainWindow::.level.main graphObj->ib block1 type": no such variable
can't read "@itcl ::MainWindow::.level.main graphObi->ib block1 type": no such variable
   while executing
"set "@itcl $linkedObject $var""
   (object "::MainWindow::. treeGraphObj->ib block1" method "::BlockItem::CommunicateLinkedObject" body line 20)
   invoked from within
"CommunicateLinkedObject"
   (object "::MainWindow::._treeGraphObj->ib_block1" method "::BlockItem::LinkToObject" body line 4)
   invoked from within
"$blk LinkToObject $block"
   (object "::MainWindow::. treeGraphObj" method "::GraphTreeWidget::SynchroniseBlocks" body line 122)
   invoked from within
"SynchroniseBlocks $parentGraph"
   (object "::MainWindow::._treeGraphObj" method "::GraphTreeWidget::Draw" body line 3)
   invoked from within
"$teraph Draw"
   (procedure "::MainWindow::New" line 65)
   invoked from within
"::MainWindow::New"
(Editor) 1 %
```



- iTcl object variables not supported?
  - It seems no...
    - ✓ but, object naming was internal
- iTcl 4.0 has been actively maintained!
  - Significant progress since last test (6-8 months ago)
  - Does not crash
  - A few "rough edges" remain
- But:
  - Support for iTcl object variables seems missing
- Status of iTcl next generation?
  - Unknown. Not working either in previous tests



#### Alternatives for running the application?

- Wait until iTcl 4.0 is ready
  - Will it support 3.4 object variable naming?
- Port the code from iTcl to TclOO
  - Hm, 41 classes? ~20.000 lines of code?
     ✓ Such a task needs to be automated
- Stick to Tcl 8.5 and iTcl 3.4
- But what happens with open source applications?



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## Porting from iTcl to TclOO (1)

- A medium sized application: Ellogon
  - Open source (LGPL), <a href="http://www.ellogon.org">http://www.ellogon.org</a>
  - Sticking to Tcl 8.5 is not an option
  - − But ~480 iTcl classes need to be ported!
    - ✓ Different "variable" syntax
    - ✓ The "my" keyword when calling methods
    - ✓ Different method exporting convention
    - **√**...
    - ✓ Where is TclOO documentation?

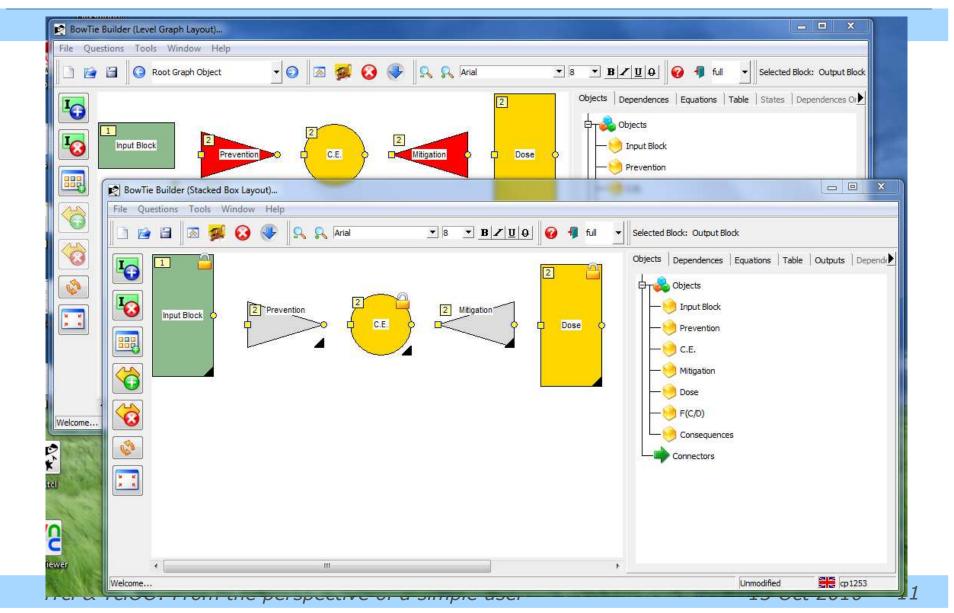


## Porting from iTcl to TclOO (2)

- Largely a manual (and time consuming) effort
  - A helper Tcl script to perform "easy" substitutions
  - Several months were needed
  - But, a few portions could not be ported
    - √ TclOO has some limitations
      - Or do I have a bad programming style? ☺
- The task is now largely finished
  - And the helper Tcl script got quite complex
- And what about other applications?
  - How about turning the conversion script into an iTcl emulator?



## Porting from iTcl to TclOO (3)





## Porting from iTcl to TclOO (4)

- A quick and simple approach actually
- Test application executes further than latest iTcl
   4.0
- iTcl 3.x object variable references ("@itcl ...") are converted to TclOO equivalent

#### **But:**

- Not all code substitutions are performed
  - Adding the "my" keyword to existing code is tricky
  - 4 regular expressions are not enough to handle this
     ✓ A package that "parses" Tcl is not available
  - Finally I gave up
    - ✓ no regular expressions for some cases



## Porting: Differences (1)

#### Most notable differences between the two extensions:

- No configure/cget on TclOO objects
- No common variables across objects of the same class in TclOO
- No "static" class methods (methods that do not require an object to be called) in TclOO
- Different semantics for variables
- A specific method in the classes hierarchy of an object cannot be called in TclOO
- TclOO requires the keyword "my" while calling methods from inside of an object



## Porting: Differences (2)

Most notable differences between the two extensions:

- TclOO automatically exports methods that start with a lowercase letter
- No facility for "local" to procedures objects (like itcl::local) in TclOO



# Porting: Similarities

iTcl	TclOO
method	my method
\$this	[self]
chain	next
itcl::scope	my varname
inherit	superclass
itcl::body	oo::define body

### Interesting features of TclOO

- Everything subclasses oo::object
- "mixin"s
- "unknown" on objects
- The "my" keyword



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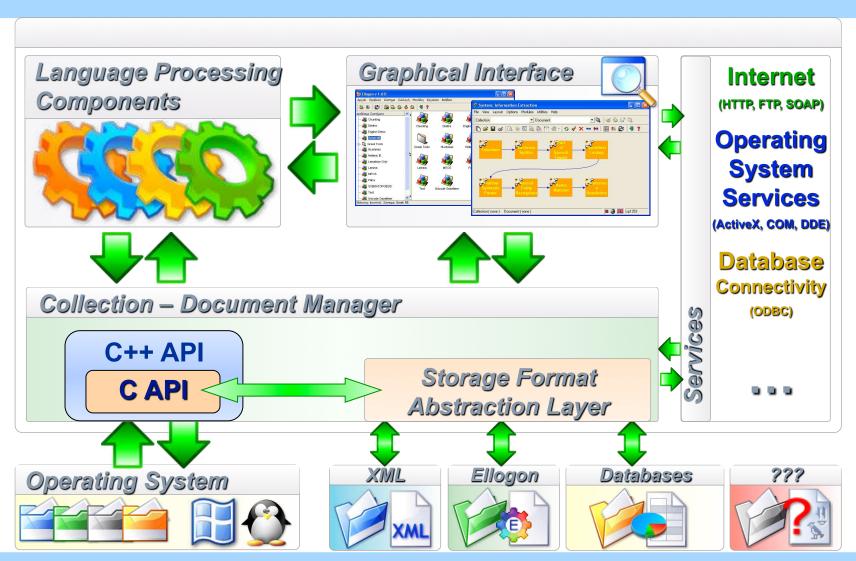


### Case study: the Ellogon NLP platform

- Ellogon is an infrastructure for natural language processing
  - Provides facilities for managing corpora
  - Provides facilities for manually annotating corpora
  - Provides facilities for loading processing components, and apply them on corpora
- Development started in 1998
  - I think with Tcl/Tk 8.1
  - $\sim 500.000$  lines of C/C++/Tcl code
  - A lot of legacy code, especially in the GUI
    - ✓ No widespread use of tile/ttk
    - ✓ No OO (i.e. iTcl) in most parts of the code



### Ellogon Architecture





# Ellogon: plug-ins in many programming languages





## The roadmap for Ellogon 2.0

#### The goals for Ellogon 2.0 are:

- Make Ellogon's core thread safe (done)
- Make Ellogon multi-threaded (feasible?)
  - How Ellogon & the Tcl thread model can cooperate?
- Modernise GUI (using OO and ttk widgets)
  - ~30% completed
  - Initially written in iTcl, now ported to TclOO
  - Includes a complete rewrite of Annotation Tools of Ellogon



### Annotation Tools: polymorphism required

#### Annotation tools is a very demanding area

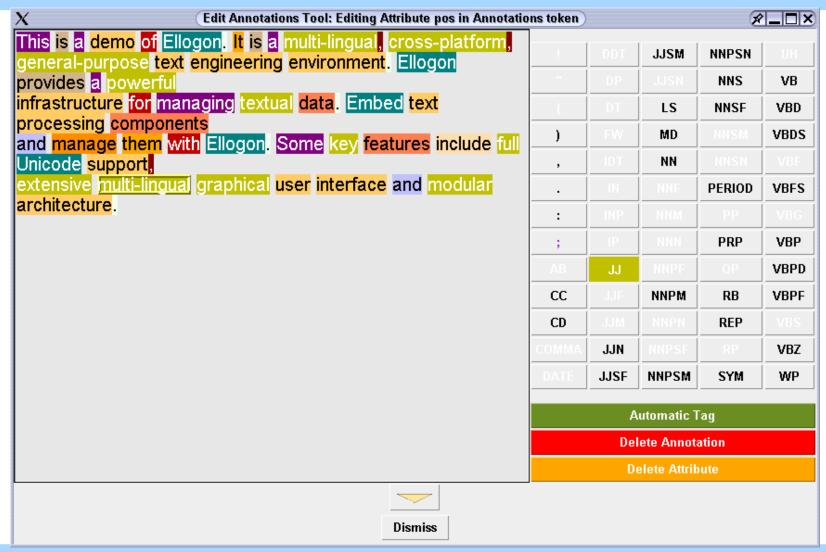
- A lot of tasks that need annotated corpora
- Each task, may have its own annotation scheme
- Each group, may pose different requirements for the tool

#### The first generation of tools was:

- coded in plain Tcl/Tk
- difficult to adapt/extend



## First generation tools (1)





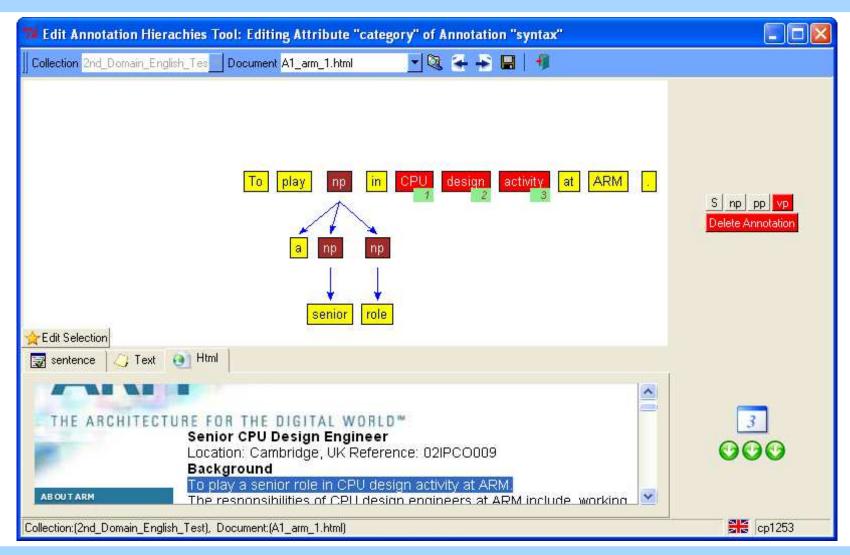
## First generation tools (2)

iTcl & TclOO: From the perspective of a simple user



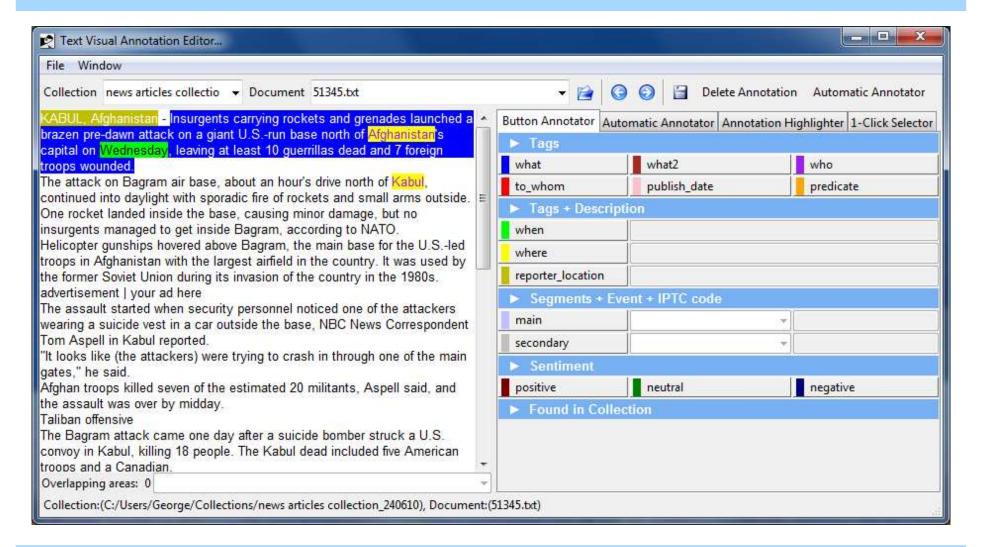


## First generation tools (3)



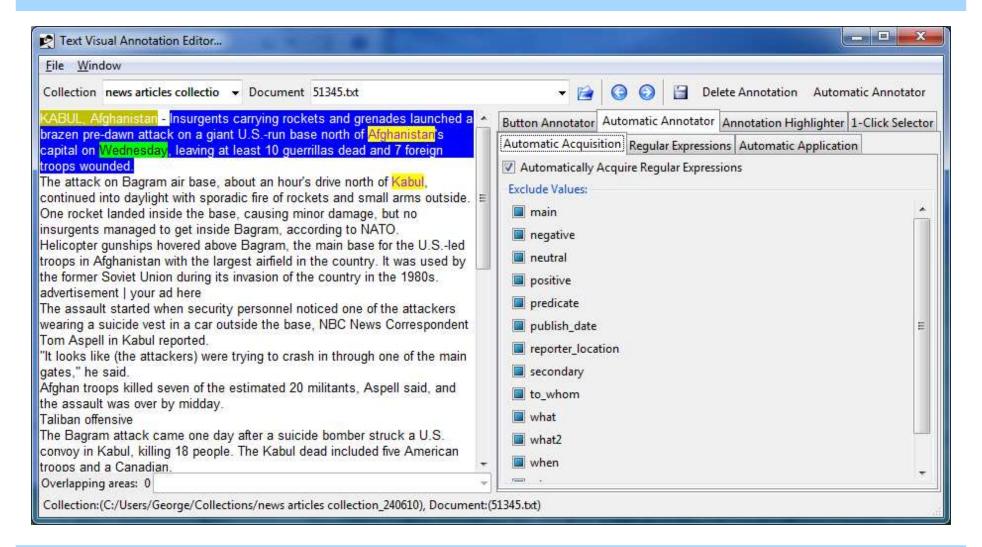


# Second generation tools (1)



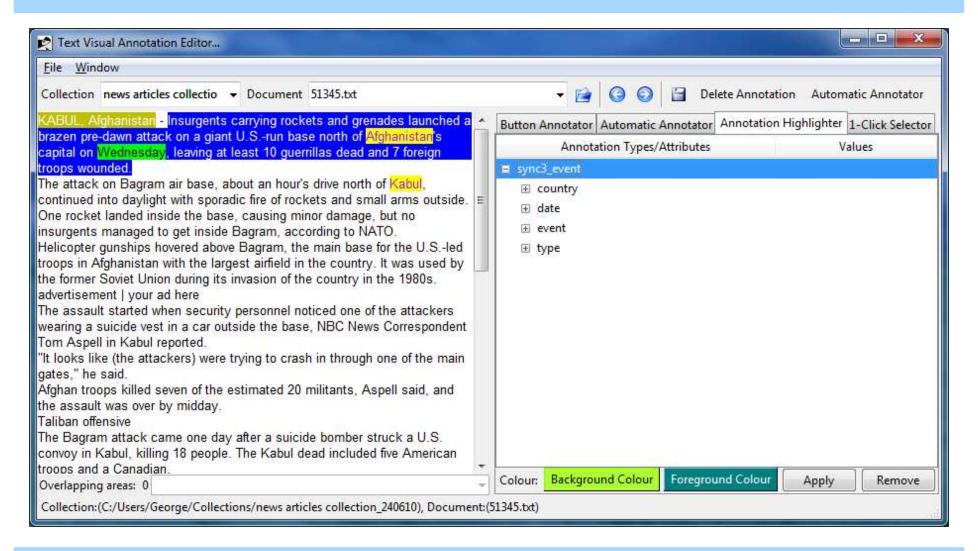


## Second generation tools (2)



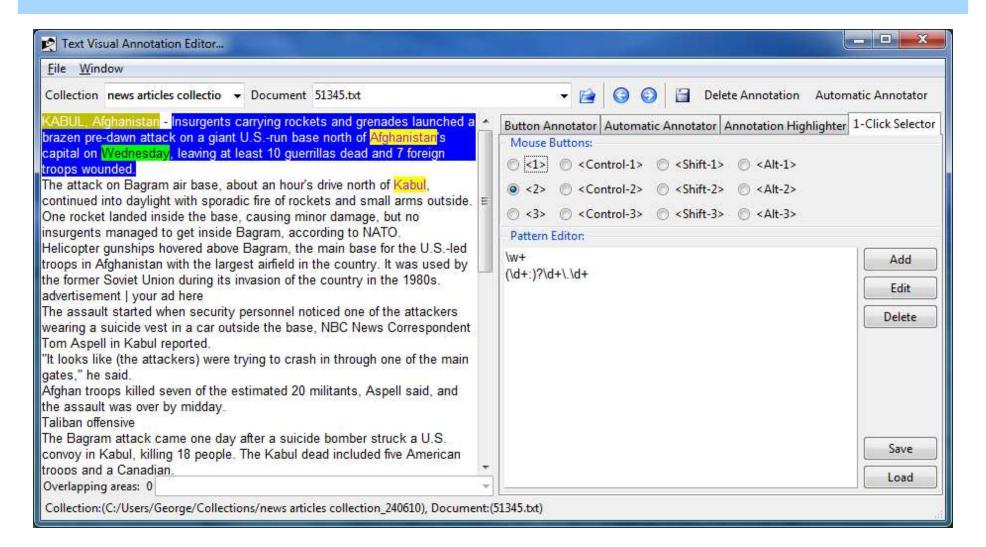


## Second generation tools (3)



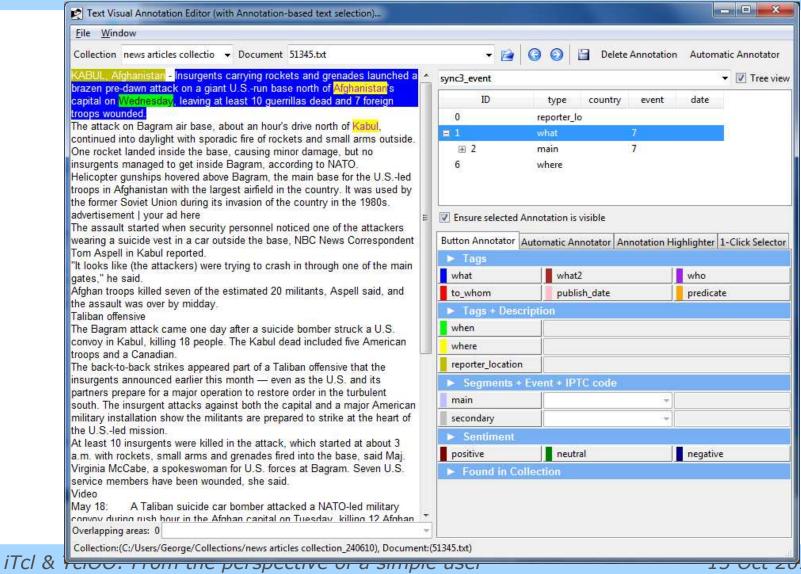


# Second generation tools (4)



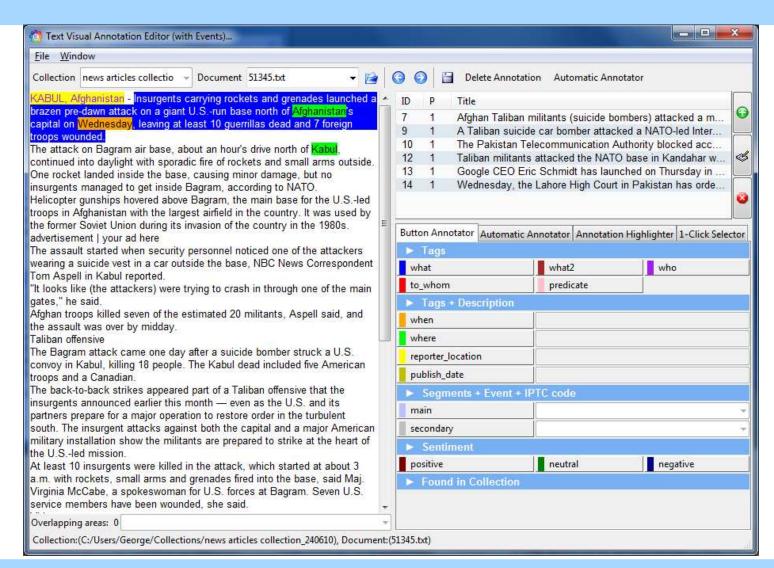


## Second generation tools (5)



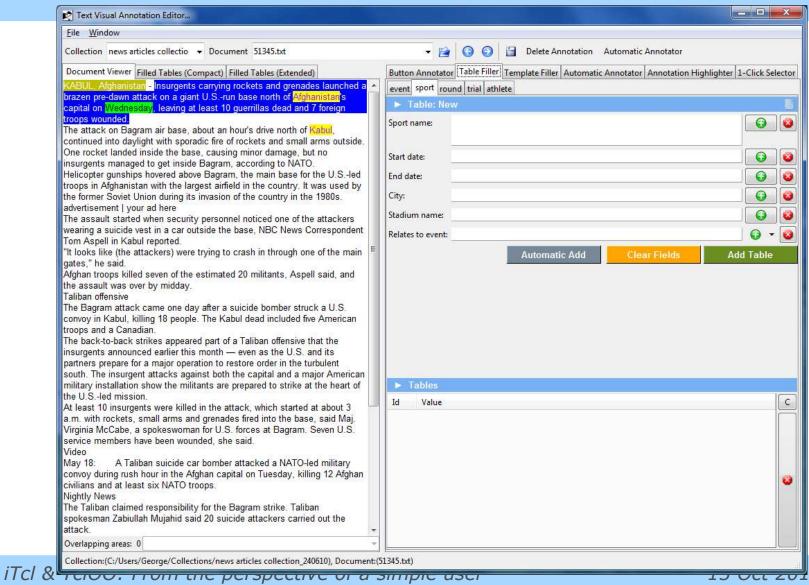


## Second generation tools (6)



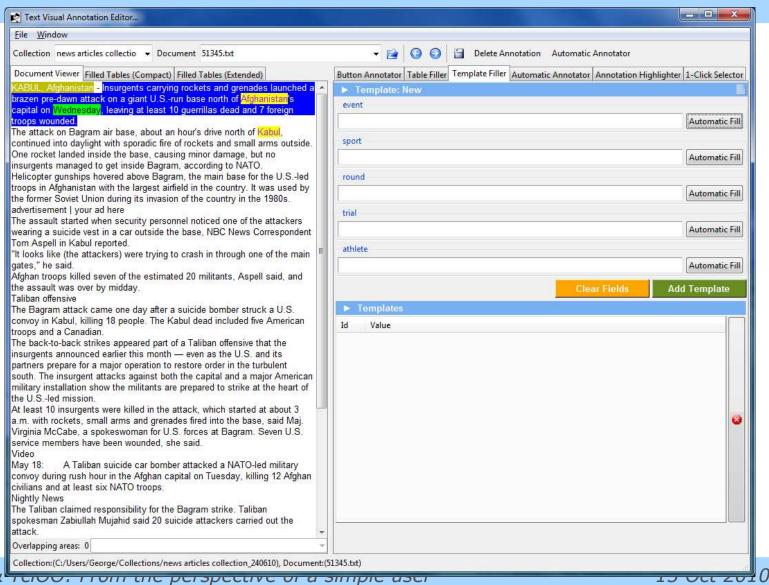


## Second generation tools (7)



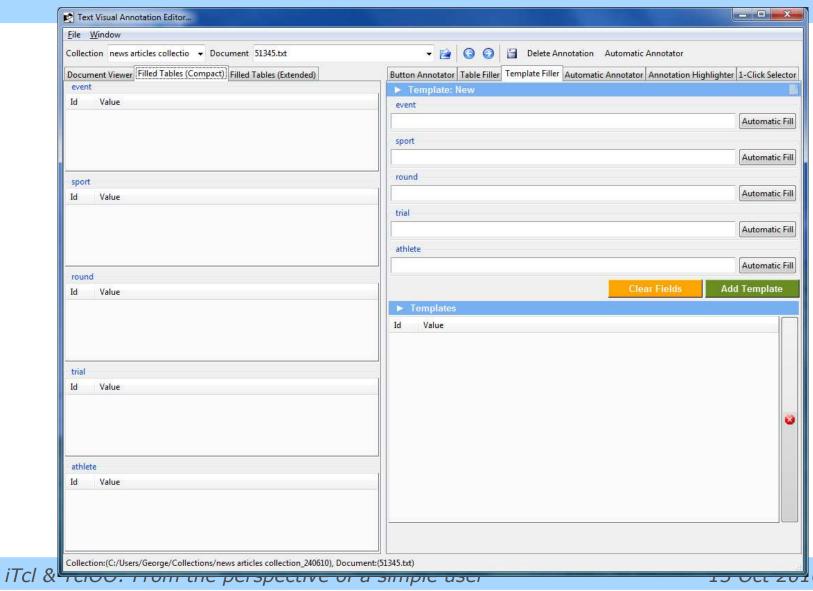


## Second generation tools (8)



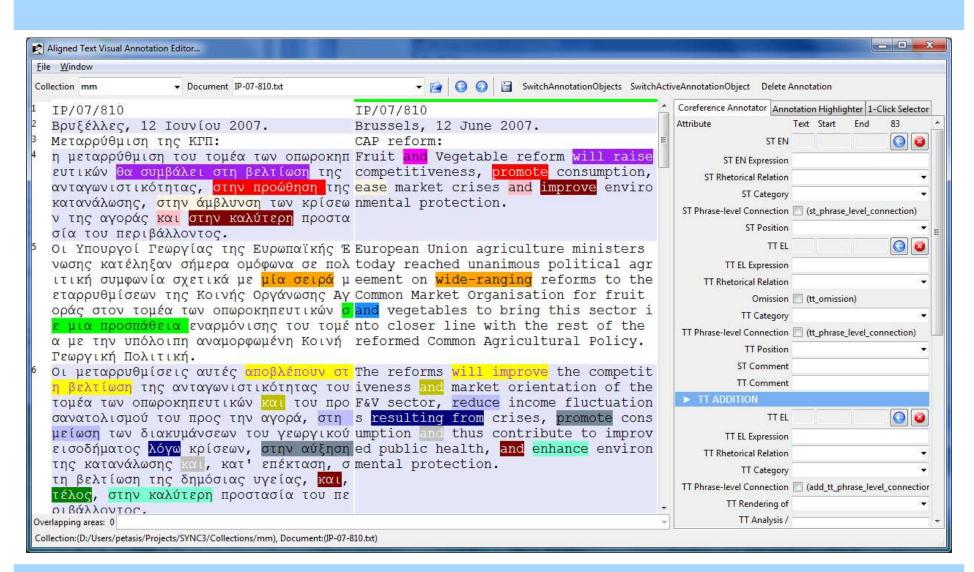


# Second generation tools (9)



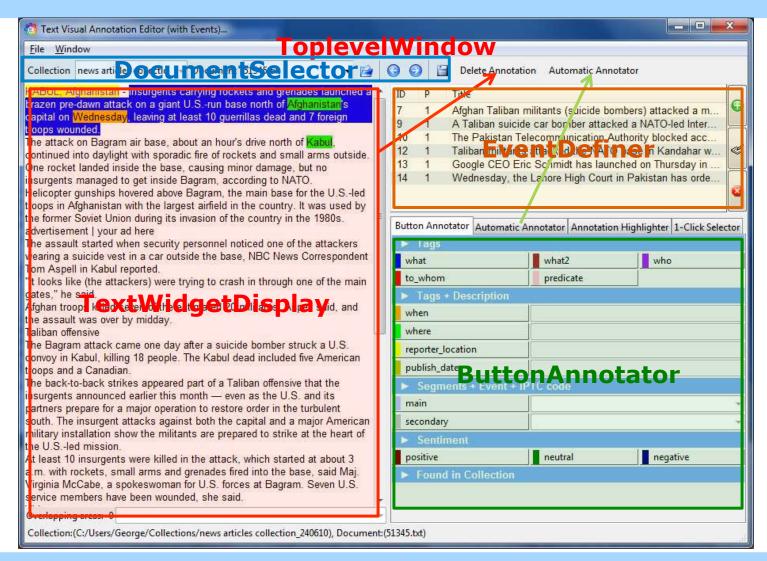


## Second generation tools (10)





## Classes Decomposition (1)





## Classes Decomposition (2)

```
TextAnnotatorWithEvents.tcl (D:...lep\ELEP_VisualAnnotators) - GVIM2
    File Edit Tools Syntax Buffers Window Help
Colle
                 9 G X 1 1 1 1 2 2 3 4 1 7 4 4 7 2 2 2
   oo::class create ELEP::VisualAnnotators::TextAnnotatorWithEvents {
      superclass ELEP::VisualAnnotators::TextAnnotator
      method createRightTopAreaWidgets {pane} {
        my variable event definer object
        my createEventDefinerObject $pane
        $pane add [$event definer object getframe] -weight 1
      };# createRightTopAreaWidgets
      method createEventDefinerObject {parent} {
        mu variable event definer object selector object
        set event definer object [ELEP::ViewerBase::EventDefiner create\
            [::ELEP::Base::auto ELEP::VisualAnnotators::] $parent]
        $selector object registerListener $event definer object
      };# createEventDefinerObject
      method createAnnotatorObject {parent} {
        my variable annotator object event definer object
        next $parent
        $annotator object configure -event definer object $event definer object
      }:# createAnnotatorObject
      method setTitle {} {
        my title {Text Visual Annotation Editor (with Events)...}
      >:# setTitle
    ;# class ELEP::VisualAnnotators::TextAnnotatorWithEvents
                                                                   38,21
                                                                                 91%
```



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### Ellogon TclOO classes: cget/configure

```
Utilities.tcl (D:\Users\peta...2.0\lib_elep\ELEP_Base) - GVIM1
       File Edit Tools Syntax Buffers Window Help
                                                                                     re/
                                  ##
      ## Define cget/configure for all classes!
      oo::define oo::object method cget {    elep oo variable name} {
        ## Remove the preciding "-" character...
        set elep oo variable name [string range $ elep oo variable name 1 end]
        switch -glob -- $ elep oo variable name {
          *(*) {
            ## This is an array index!
            lassign [split $ elep oo variable name ()] \
              elep oo variable array elep oo variable key
            my variable $ elep oo variable array
00:
          default {
            my variable $ elep oo variable name
   SE
  my
        return [set $ elep oo variable name]
      }:# cget
                                                               76,1
                                                                              32%
```



## Ellogon TclOO classes: common (1)

- TclOO has another trick:
  - Procedure oo::define::<name> extends oo::class
    - ✓ Implementing ::oo::define::common allows to use the keyword "common" during class creation

```
proc ::oo::define::common {varname args} {
   if {[llength $args] > 1} { ... }
   # Get the name of the current class
   set cls [lindex [info level -1] 1]
   oo::define $cls self export varname; # Export method varname
   # Initialise the variable
   if {[llength $args]} {
       set [$cls varname $varname] [lindex $args 0]
   }
};# ::oo::define::common
```



# Ellogon TclOO classes: common (2)

 But common also needs a method to be called from methods accessing common variables

```
oo::define oo::object method common {args} {
   if {![llength $args]} return
   set callclass [lindex [self caller] 0]
   oo::define $callclass self export varname
   foreach vname $args {
       lappend pairs [$callclass varname $vname] $vname
   }
   uplevel 1 upvar {*}$pairs
};# common
```

Common and my cget/configure do not mix



# Ellogon TclOO classes: class methods (1)

```
## Define "classmethod"...
proc ::oo::define::classmethod {name {args ""} {body ""}} {
  # Code from: http://wiki.tcl.tk/21595#pagetoce30e53a1
  set argc [llength [info level 0]]
  if {$argc == 4} {
   uplevel 1 [list self method $name $args $body]
  } elseif {$argc == 3} {
    return -code error "..."
  # Get the name of the current class
  set cls [lindex [info level -1] 1]
  # Get its private "my" command
  set my [info object namespace $cls]::my
  # Make the connection by forwarding
  tailcall forward $name $my $name
};# ::oo::define::classmethod
```



## Ellogon TclOO classes: class methods (2)

What about inheritance?

```
oo::class create ELEP::Base::Utilities {
  classmethod userAppDir {} {...}
}

oo::class create ELEP::System::System {
  superclass ELEP::Base::Utilities
  classmethod systemConfigurationDir {} {
    return [my userAppDir]/Systems/Config
  };# systemConfigurationDir
```

unknown method "userAppDir"



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- In Ellogon, I don't think in terms of Tk widgets
  - In fact, I totally ignore them
- Only 3 classes available, which represent widgets
  - Toplevel, Dialog, Widget, RibbonToplevel
    - ✓ RibbonToplevel has a Windows Ribbon instead of a menu
- Some common methods for all classes
  - getToplevel
  - getToplevelObject
  - getClientArea
- Automatic variables
  - win for toplevel/dialogs
  - widget for widgets



# Widget classes (2)

- Widgets are destroyed when objects are deleted, and vise versa
  - In a way similar to iTk
- Toplevel/Dialogs generate widgets based on the object names
- Objects of the Widget class need the widget type and name
  - i.e. Widget ttk::button .button ?args?



# Ellogon building blocks

- Many building blocks that inherit Widget
  - Only the Tk widget that will contain the block is required (the "parent")
  - i.e. ButtonAnnotator, 1-Click selector,
     TemplateFiller, TextViewer, HTMLViewer,
     AllignedTextViewer, etc.
- A generic class that represents an Annotation tool
  - Inherits from Toplevel
  - Splits client area into two columns, separated by a ttk::panedwindow
- All tools, subclass this class, add another layout if required, and create/place building block objects



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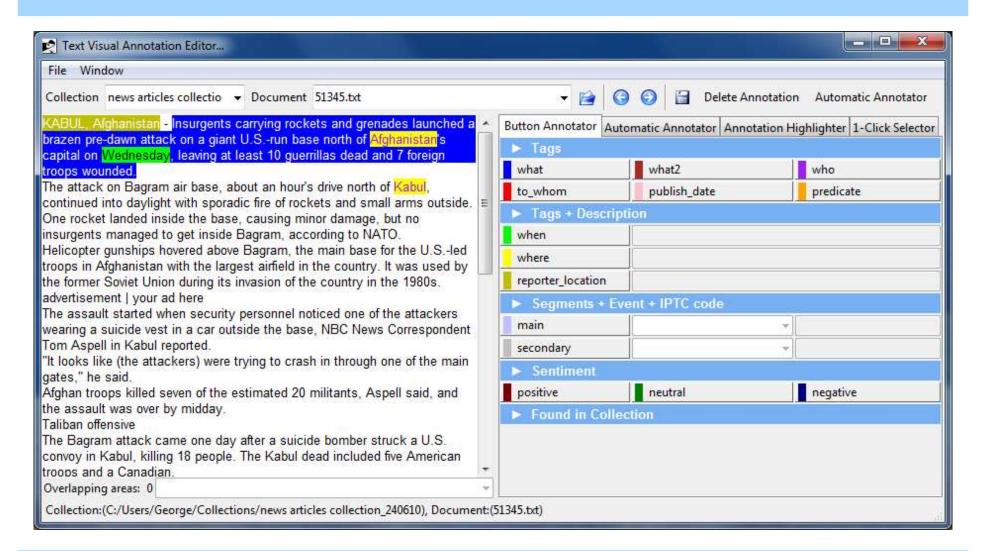


# **Creating an Annotation Tool**

- Gluing building blocks is easy, but what about the user experience?
- Lets see an example, by creating an Annotation tool that annotates a document with a semantic model (i.e. an ontology)
  - For this task, the bits required are:
    - 1. An annotator to annotate "properties" found in the text
    - 2. An annotator to group properties into objects
    - 3. An annotator to group objects into other objects

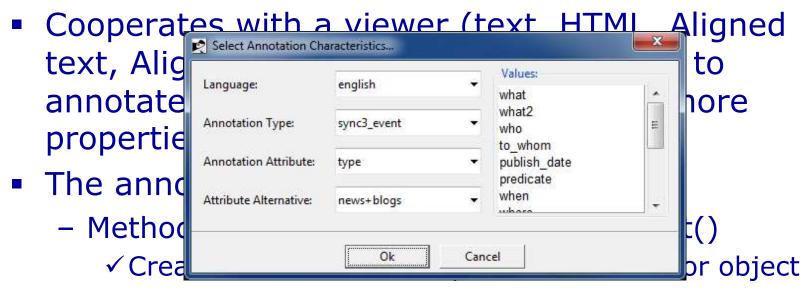


# Annotating properties: the button annotator (1)





## Annotating properties: the button annotator (2)



- Method show()
  - ✓ Calls AnnotationSpecificationSelector.show() and waits for an answer
- Various schemas are read from an XML file, and presented to the user
- Button annotator adapts to the selected schema



## Grouping properties/objects

- The TemplateFiller annotator
- Again presents a dynamic schema
- Now method createSpecificationSelectorObject()
  - Creates an AnnotationAndTemplateSpecificationSelector object
- How easy is to mix the two annotators?
  - Easy, just create the two objects and place them on a single annotation tool
- Any disadvantages?
  - Yes. The user gets <u>two dialogs</u> for configuring a single tool!



# The multiple dialog issue

#### How can this be resolved?

- A new class must be created, which is the concatenation of the two configuration dialogs
- The two objects must somehow create and use the same configuration object



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# Concatenating dialogs (1)

- In iTcl was very easy:
  - Create a new class that inherits the two configuration objects
  - iTcl has the ability to call explicitly methods from the class hierarchy:
    - ✓ Method populateDialogFrame() just creates two ttk::labelframe and calls populateDialogFrame() of the two inherited classes with the proper parent frame.
- In TclOO the task is <u>far</u> more complex!
  - You cannot simply inherit both classes



# Concatenating dialogs (2)

#### The best alternative?

- Create a new class that behaves as both configuration selectors, and drives instances of the two selectors internally
  - The new class must have all methods of the two objects
  - The new class must have all the public variables of both objects (so as cget/configure to work)



### Exposing variables of contained objects

- 1. Declare all variables as "automatic"
  - i.e. in class, with the "variable" keyword
- 2. Use "upvar" to link variables between two objects

```
o::class create ELEP::ViewerBase::AnnotationAndTemplateSpecificationSelector {
  variable dialog window ann selector templ selector \
           language annotation attribute alternative groups values \
           template tables
  method init {} {
    set ann selector
                       [ELEP::ViewerBase::AnnotationSpecificationSelector \
                          create [::ELEP::Base::auto ::ELEP::ViewerBase::] 6]
    set temp1 selector [ELEP::ViewerBase::TemplateSpecificationSelector \
                          create [::ELEP::Base::auto ::ELEP::ViewerBase::] 0]
    oo::objdefine $ann selector export varname
    foreach var {language annotation attribute alternative groups values} {
      upvar [$ann selector varname $var] [mu varname $var]
    oo::objdefine $templ selector export varname
    foreach var {template tables} {
      upvar [$temp1 selector varname $var] [my varname $var]
    my createReader
    my createDialoq
    my populateDialogFrame [$dialog window getframe]
    my restoreState
                           [$dialog window getframe]
  };# init
```



# Exposing methods of contained objects

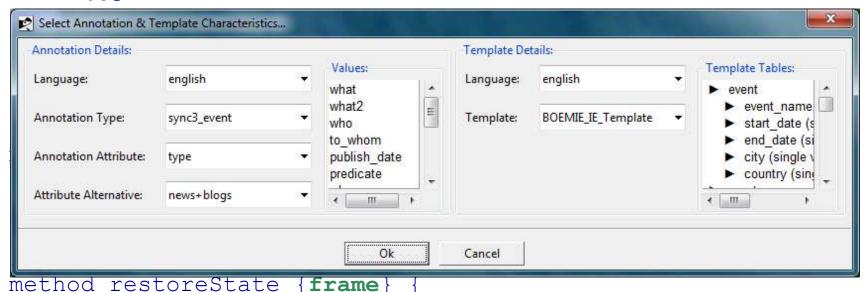
 Methods from both contained objects must be exposed - through "unknown"

```
method unknown {args} {
    ## Try to call the aggregated objects...
    if {![catch {$ann_selector {*}$args} result]} {
        return $result
    }
    if {![catch {$templ_selector {*}$args} result]} {
        return $result
    }
    next unknown {*}$args
};# unknown
```



### Problems solved?

- So, are all problems solved?
  - No



```
$ann_selector restoreState $frame.annotation
$templ_selector restoreState $frame.template
}:# restoreState
```



### What about efficiency?

- Is there a problem using unknown to "distribute" method calls to the proper object?
  - I don't know, I haven't measured
  - I assumed that there is a penalty, so I explored alternatives before implementing a similar approach for "merging" Button Annotator & Template Filler
- What I finally did, was to create a new class which
  - Inherits only ButtonAnnotator
  - The various methods of TemplateFiller are copied/ extend methods of the new class
    - ✓ Thus "next" works, as there is only a linear hierarchy to
      follow
    - √ The configuration selector dialog object is single/common



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# TclOO: "gray" areas

#### Mixins

- I have used "mixin"s a few times, but what are really "mixin"s?
  - ✓ What happens with colliding method names, the constructor and inheritance?

#### Inheritance

- How do you inherit from classes whose constructors take different arguments?
- The same issue can occur with plain methods and "next"
- Is "next" limited, and an additional invocation method is required?



 Both iTcl & TclOO have their strengths and weaknesses

### • iTcl:

- Lacked support for unknown
- I had to use the "@itcl ..." variable naming for serialising objects
- info method is error-prone



 Both iTcl & TclOO have their strengths and weaknesses

### TclOO:

- No support for calling a specific class method from the superclasses
- Variables cannot be initialised without a constructor
- Are traces supported?
  - ✓ Can constructor arguments be recorded?
- Should things like classmethod & common be moved from the wiki to the Tcl core?



# Thank you!