

Pacesetters NIT AAA/MAJOR – “Compete with the Best”

1. All games will be played at The Yard, Kelly and Seymour fields.
2. AAA & Major teams only. Time limit of 1 hour 40 minutes for all age groups. A new inning will not start after the time limit has expired. **Time limit of 2 hours in the Championship game.**
3. In the case of rain the tournament director has the discretion to change any rule that will allow the tournament to be completed.
4. Team and individual awards for 1st and 2nd place in each age group and division.
5. Protest fee: \$100 cash (on rule interpretation only)
6. Game Time: Starting time is forfeit time.
HOME TEAM: Pool play – Coin Flip. Bracket play – Higher seed.
7. Home team is the official book. **Both scorekeepers should record game start times.** Both scorekeepers should meet between innings to confirm scorebook status.
8. Tie-Breaker System: If a game is tied after regulation innings have been completed OR the time limit has expired, the following tie breaker rule will go into effect. Each team will put the last scheduled hitter in the extra inning on 2nd base AND the 2nd to last scheduled hitter on 3rd base. There will be one (1) out. This will continue until a winner is declared. There will not be a tie breaker rule in the Championship game, but the run rule will be enforced.
9. Infield Warm-Ups: All teams are encouraged to warm-up as much as possible before game time. NO pre-game infield! Stay away from grounds crew if they are working the field.
10. **Refund policy:** If a team withdraws within 60 days of the tournament, they will forfeit entire entry fee. Gate fee will be reimbursed. No refund if team withdraws within 30 days of the start of the tournament.

Refund schedule due to weather:	0 games started	1 game started	2 games started
	\$370 refunded	\$250 refunded	No refund

11. All rules and game guarantees are subject to change at the discretion of tournament officials. Forfeits count as a game played.
12. Teams can bat the line-up, bat 9 or bat 9 plus a EH. They must declare which order they are going to use before the game starts and once the game starts they must continue that for the game. For teams batting the line-up, the courtesy runner must be the player who recorded the previous out. If no proper courtesy runner is available, the pitcher and /or catcher must run for themselves. For teams that bat 9 or bat 9 and use EH, any player not currently in the line-up may be the courtesy runner.
13. USSSA pitching rules will be enforced, tracked and available for public view during the tournament.
14. **2016 USSSA Bat Rules will be enforced.**
15. **2 umpires will be used for all games and ages.**

USSSA RUN RULES:	
7 inning games - 15 after 3, 12 after 4 and 8 after 5.	
6 inning games - 15 after 3 and 8 after 4.	

USSSA PITCHING RULES:			
AGE	COLUMN A	COLUMN B	COLUMN C
8U – 12U	3	6	8
13U	3	7	8

COLUMN A – The maximum number of innings a pitcher can pitch in one (1) day and still pitch the next day.
COLUMN B – The maximum number of innings a pitcher can pitch in one (1) day.
COLUMN C – The maximum number of innings a pitcher can pitch in three (3) consecutive days.

A pitcher that pitches three (3) consecutive days MUST rest the next day.

One out equals 1/3 of an inning.

2016 Pacesetters NIT – “AAA/Major”

May 14 & 15, 2016

3 GAME GUARANTEE

TEAM NAME: _____ CLASSIFICATION: _____

USSSA SANCTION NUMBER: _____ AGE GROUP: _____

MANAGER'S NAME: _____ CELL PHONE: _____

MANAGER'S EMAIL: _____

TEAM COORDINATOR'S EMAIL: _____

PAYMENT INFORMATION:

Before March 1st

PAY ONLINE: \$525 + \$20 processing @ usssa.com (\$545 total)

PAY BY CHECK: \$565

After March 1st

PAY ONLINE: \$550 + \$20 processing @ usssa.com (\$575 total)

PAY BY CHECK: \$590

Check payable with Entry: Pacesetters Baseball, Inc.

Mail checks to: Omaha Pacesetters
PO Box 911
Elkhorn, NE 68022-0911

TOURNAMENT DIRECTORS:

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