



WORLD OF WARCRAFT TCG: TIMEWALKERS — WAR OF THE ANCIENTS COMPLETE SET

World at War! Even though Monsters still lurk about, the conflict between the Horde and the Alliance takes center stage in *War of the Ancients*, the latest expansion in the *Timewalkers* block focusing on the Humans, Night Elves, Orcs, and Tauren for Cryptozoic Entertainment's *World of Warcraft: The Card Game*. While the Humans overwhelm their opponents with sheer numbers and Night Elves stalk the shadows, the Orcs' single-minded lust for war makes their allies grow stronger and Tauren use their Tribe power to share their unique skills with others of their ilk. Play with legendary heroes from *World of Warcraft* lore, such as Broxigar the Red, Malfurion Stormrage, and Queen Azshara!

Anxious to leap into the fray of the war-torn world of Azeroth? Well, the warmongers of Cryptozoic and GTM have joined forces to bring one valiant (and lucky) reader straight to the frontlines of battle by offering up a complete set of *World of Warcraft TCG: Timewalkers — War of the Ancients*!

Heroes will be made! Legends will be written! Heed the Call! For your chance to snatch up this incredible *World of Warcraft TCG* loot, simply fill out and submit the enclosed entry form, or enter online at: www.gametrademagazine.com!



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WARCRAFT TCG:
TIMEWALKERS —
WAR OF
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To enter the contest, please use the form provided below or mail your contact information (Name, Mailing Address, Phone Number, and E-mail Address) to the address provided by **August 27th**, which is the closing date of the contest.

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No purchase necessary to enter. Contest is open to continental U.S. and adjacent Canadian residents only. All entries must be filled out completely. One entry per person. All entries become property of AGD and cannot be returned. All local, state, and Federal taxes will be the sole responsibility of the prize winners. All prizes will be awarded. Prizes may be substituted. Prize winners will be drawn from all winning entries. Odds of winning are based on number of entries received. AGD is not responsible for lost, late, misdirected, or damaged entries. Entrants agree to allow their entries to be published in Game Trade Magazine without additional compensation, as well as their name, photograph, and/or likeness to be used by AGD for promotional purposes. This contest is void where prohibited, regulated, or restricted by law in a manner inconsistent with its purposes and rules. Game Trade Magazine, Alliance Game Distributors, or Diamond Comic Distributors employees and immediate family are ineligible to win.

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