

MUNCHKIN QUEST BAG O' LOOT

Kill the monster! Grab the treasure! Stab your buddy! That's what it's all about. Now, *Munchkin* goes Euro-style with a board game version of Steve Jackson's über-popular card game, *Munchkin Quest*!

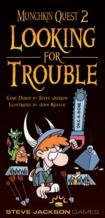
In Munchkin Quest, players build their dungeon, one room at a time, from heavy, double-sided tiles. Each reveals a different room — some are good for certain characters, some are bad. Fill it with monsters and let your munchkins run amok! Cooperate with the whole group, adventure with a partner, or strike out on your own. You don't know what's behind a door until you open it... then another room is added to the dungeon. Battle monsters for power and treasure, or send them after your friends! Reach Level 10, and then get out alive — if you can!

Now, we all know how much you Munchkin-ites love Loot (so do we!). Well, this month, *GTM* digs deep into the Giveaway vault to unearth this veritable treasure trove of *Munchkin Quest* goodness — all autographed by the *Munchkin* maestro himself, Steve Jackson!

- (1) Munchkin Quest
- (1) Munchkin Quest 2: Looking for Trouble
- (1) Munchkin Quest: Portal Kombat
- (6) Munchkin Kill-O-Meters
- Plus, a stack o' Munchkin Quest promo items!

But, you don't need to don a Lucky Rabbit's Foot, or gather up a Patch o' Four-Leaf Clovers, or peer deep into your Magic 8-Ball for a chance to win this Bag o' Loot (but, it couldn't hurt)! Just scrawl your particulars on the entry form below and send it, post-haste, or enter online at: www.gametrademagazine.com









GIO	NTER TO V	
WIN THE MUNCHKIN QUEST BAG O' LOOT	To enter the contest, please use the form provided below or mail your Phone Number, and E-mail Address) to the address provided by Novemb Name:	

No purchase necessary to enter. Contest is open to continental U.S. and adjacent Canadian residents only. All entries must be filled out completely. One entry per person. All entries become property of AGD and cannot be returned. All local, state, and Federal taxes will be the sole responsibility of the prize winners. All prizes will be awarded. Prizes may be substituted. Prize winners will be drawn from all winning entries. Odds of winning are based on number of entries received AGD is not responsible for lost, late, misdirected, or damaged entries. Entrants agree to allow their entries to be published in Game Trade Magazine without additional compensation, as well as their name, photograph, and/or likeness to be used by AGD for promotional purposes. This contest is void where prohibited, regulated, or restricted by law in a manner inconsistent with its purposes and rules. Game Trade Magazine, Alliance Game Distributors, or Diamond Comic Distributors employees and immediate family are ineligible to win.

NEXT ISSUE: REAPER BRINGS YOUR CHARACTER TO LIFE