Ship Reference Sheet

1. Ship Name

2. Ship Class	3. Ship Type	4. Size Class	5. Speed	6. Propulsion	7. Crew	8. Total Mounts	9. Armor Class

Searchlights
Number of Positions and Arcs of Coverage — Range (yds)

1	2	3	4	

Damage Point Effects

Percent Damage	0%	25%	50%	75%	90%	100%
Damage Points						
Surface Speed						
Submerged Speed						

Sonars (Annex H)

Name	Type	Active Range	Passive Range Surf Ship	Passive Range Sub	Passive Range Torpedo

Embarked Aircraft and Facilities

Guns (Annex C)

Arc(bbl)Mts	Name	Shell Type	Short Range Range	Short Range Pen	Short Range Dam	Med Range Range	Med Range Pen	Med Range Dam	Long Range Range	Long Range Pen	Long Range Dam	Extreme Range Range	Extreme Range Pen	Extreme Range Dam	Dir Type Max Rng
				100% vs Belt Armor			100% vs Belt Armor			80% vs Belt Armor 20% vs Deck Armor			50% vs Belt Armor 50% vs Deck Armor		

Light Battery Guns: Light Battery Range: Light Battery Strength:

Antiaircraft Guns: Antiaircraft Range: Antiaircraft Strength:

Anti-Submarine Warfare Systems (Annex D)

Depth Charge Armament	Max Pattern Size:	Max Depth:
DC Type:	Total DCs Carried:	Damage:

Mines

Mine Type	# of Mines Carried	Max Depth Band	Damage Points

Torpedoes (Annex E)

Arc(bbl)Mts	Torpedo Type	# Torps per mt	Speed kts	Dist/Tn kyds	Range kyds	Damage Points

Command and Control

Staff Carried Onboard? Yes/No

Immediate Superior:

Visual Signals	# of Signals	W/T Types:	Range (nm)	Turn Delay
Flag Hoists:		Primary Set:		
Flashing Light:		Auxiliary Set:		
Total Signals:		Ship to Air Set:		

Maneuvering Data

Turn Type	Advance (yds)	Speed Loss per 45° turn	Acceleration (≤50% Max Spd)	Acceleration (>50% Max Spd)	Deceleration
Normal					
Hard					

Notes and Remarks

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