

## Commerce Parks Foundation Skate Competition and Fundraiser

The Commerce Parks Foundation is hosting a friendly Skate Competition and Fundraiser open to skaters of all ages with events for skateboards, roller-blades/skates and scooters. 100% of the proceeds raised will go directly to the Commerce Skatepark Project, a local effort to build a public skatepark at Centennial Park in Commerce. The Skate Competition is being held:

## SATURDAY, MAR. 30, 2013 @ COMMERCE CITY PARK

(at Park / Aldridge Sts)

REGISTRATION: Skater registration at the event will open at 12 – Noon & Checkin for skaters who registered early will open at 12:30 pm. ALL skaters must be registered / checked-in by 1:00 pm –NO EXCEPTIONS SO DON'T BE LATE!!! Skaters can register early, see Instructions on Registration Form, or at the event. Each skater will need the following to register:

- 1. Entry fee: Includes event t-shirt: \$15.00 minimum donation to the Commerce Skatepark Project.
  - 2. A completed Registration Form (see attached).
  - 3. A signed Release of Liability Waiver (see attached). If you are not 18 years old, your parent / guardian MUST sign this form.

## ALL SKATERS MUST HAVE A SIGNED WAIVER WHEN REGISTERING!!!

Antone who makes a \$10 donation to the Commerce Skatepark Project, will receive an event T-shirt and a free \$1 raffle ticket. Spectators are asked to make a minimum \$5 donation to support the Skatepark..

**GAME of SKATE:** This is the featured event and will start at 1:00 pm sharp! Skaters will be randomly seeded into tournament brackets for 2-man games of SKATE. The winner of a coin toss will set the first trick. The other skater gets 1 chance to make the set trick, if not they get a letter. This continues until one skater gets all the letters S-K-AT-E and is eliminated. Keep your tricks clean and have fun. General rules: Flatland tricks only; tricks can only be used once; no dovers; 2 tries on last letter. If your hands or feet touch the ground or board, before or after a trick – you get a letter. Once the board leaves the ground, it must land on all 4 wheels with both feet on the board and the skater must ride away clean (3-5 seconds) anything else – gets a letter. Prizes awarded to all semi-finalists with the Grand Prize awarded to the winner.

**HIGH OLLIE:** This event starts as soon as the GAME of SKATE ends, approximately 3:00 pm. Skaters will be divided into 3 categories based on how they roll: skateboards / roller blades or skates / scooters, which will run simultaneously. Each skater will get 1-2 chances (depends on # of entries / time) to Ollie over and clear a bar that will be raised after each round. Skaters who knock the bar down, touch the bar, or fail to stick the landing (ride away for 3-5 seconds) will be eliminated. Prizes will be awarded to the winner of each category.

**LONG OLLIE:** This event will start immediately after High Ollie, approximately 4:00 pm. Skaters will be divided into 3 categories as above. Each skater will get 1-2 chances (depends on # of entries / time) to Ollie the longest distance. Skater's whose wheels do not leave the ground on or before the "take off" line or who fail to stick the landing (ride away for 3-5 seconds) will be eliminated. Distance will be measured from the "take off" line to the point where the skater's wheels first make contact. Prizes will be awarded to the winner of each category.