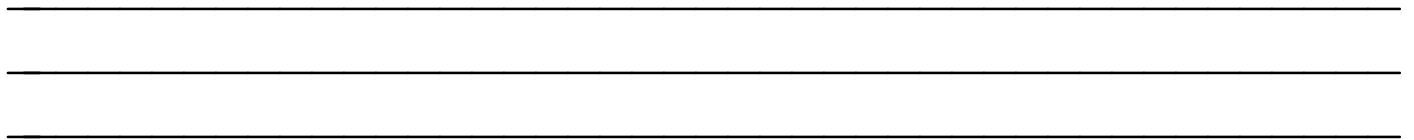




ACCOUNTFLEX

Bill of Materials



The System To Account On

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TABLE OF CONTENTS
CONTENTS

INTRODUCTION	1-1
1.1 Overview	1-1
1.2 Features	1-1
HOW TO GET STARTED	2-1
2.1 Overview	2-1
2.2 Setup System-wide Control File	2-1
2.3 Setup Bill of Materials Control File	2-1
2.4 Setup Inventory	2-3
BILL OF MATERIALS OPERATIONS	3-1
3.0 Overview	3-1
3.1 Enter BOM	3-2
3.2 Print BOM	3-3
3.3 Print Where-Used	3-4
3.6 Enter Orders	3-7
3.7 Print Picking List	3-12
3.8 Print Pick List by Loc	3-13
3.9 Archive	3-14
3.10 View Archive	3-15
3.11 Purge	3-16
3.30 Enter Inventory	3-17
3.31 Print Inventory	3-17
3.32 Enter Control	3-17
SALES OPERATIONS	4-1
4.1 Overview	4-1
4.2 Enter Order	4-2
4.3 Print Picking List	4-3
INDEX	I-1

1. INTRODUCTION

1.1 Overview

The Bill of Materials system maintains material and labor requirements for manufactured inventory items. These manufactured inventory items are referred to as bill-of-material items or BOM items. BOM items can have up to 10 levels of subassemblies with each level having one or more component inventory items.

The Sales Order system commits and reduces inventory for component items. In addition, the Sales Order system allows users to override component prices and select alternate component items. Chapter 4 shows how this is done within the Sales Order system.

1.2 Features

The Bill of Materials system surpasses other similar systems because it incorporates the best features our competition has to offer, plus many design improvements based on user recommendations.

Below are some of these features:

- Allows up to 10 levels of subassemblies.
- Allows alternate subassemblies and subassembly cost overrides when entering orders or invoices.
- Commits inventory for subassembly items at sales order time.
- Provides where-used and subassembly reports.
- Provides cost and price estimates for any BOM item.
- Provides work order processing.
- Allows extensive on-screen inquiries such as where-used, and component listings.
- Maintains clear and concise audit trails showing source, transaction date, entry date, posting dates, descriptions, and all original document reference codes (i.e. vendor code, invoice number, etc.).
- Performs automatic error trapping to ensure data integrity.
- Includes comprehensive user manuals, on-screen help, on-screen report viewing, sample data and a menu-driven user interface.

2. HOW TO GET STARTED

2.1 Overview

This chapter describes the setup procedures for the Bill of Materials System. These procedures are performed only once. The instructions given in this chapter assume you have already setup the Inventory system.

2.2 Setup System-wide Control File

The first file you need to update is the System-wide Control File. Select the **System-wide Control File** option on the Master Menu. The following screen will appear.

svsfile

ACCOUNTFLEX		System-Wide Control File		Date: 07/23/07	
Company	Widget Company	Version			
Addr1	1000 Technology Way	Phone	(415)340-0220		
Addr2		Fax			
City	Burlingame	TaxID			
State	CA	Zip	94010	Country	
		E-Mail	info@infoflex.com		
Modules: AR AP GL SALES PO INVENTORY PAYROLL BOM JOBCOST					
Installed	Y	Y	Y	Y	Y
Multiple(Y/N) Format Default Reference Name Reference Abbrev					
Divisions	Y	L	1	Division	Div
Warehouses	Y	L	A	Warehouse	Whs
Customer Subs	N	L			
Vendor Subs	N	L			
Code Formats: G/L Account 3 3 0 0 Delimiter -					
Customer	L	Vendor	L	Employee	L
Invoice	R	Purchase Order	R	Inventory	L
Job R					
Inventory Costing Method W (R=Replacement,S=Standard,W=Weighted Average)					

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help Prev Next Frst Last Form Sec

Set the **Modules Installed: BOM** flag to 'Y' then press the **SAVE** key to return to the menu.

2.3 Setup Bill of Materials Control File

This section describes how to set up the Bill of Materials control file. This control file is used for defining parameters that apply throughout the Bill of Materials System.

From the master menu, select the menu option **Bill of Materials**. The bill of materials menu will then appear as follows.

ACCOUNTFLEX		Widget Company		DATE: 07/23/07
Version		Bill of Material Menu (BOM)		
BOM		TABLE MAINTENANCE		
1. Enter BOM		30. Enter Inventory		
2. Print		31. Print Inventory		
3. Print Where Used		32. Enter Control		
WORK ORDERS				
6. Enter Work Order				
7. Print Pick List				
8. Print Pick List by Loc				
9. Archive				
10. View Archive				
11. Purge Archive				

Enter Selection > 1

To set up the control file select the **Enter Control** option on the Bill of Materials menu. The Bill of Materials control file screen will appear as follows.

ACCOUNTFLEX		Bill of Materials Control File		Date: 07/23/07
Enter Work Order Prefix	<input type="checkbox"/>	Starting Number	<input type="text" value="10"/>	
Copy BOM Notes to Work Orders	<input type="checkbox"/>			
Copy Inventory Notes to Work Orders	<input type="checkbox"/>			
Default Work Order Quantity	<input type="checkbox"/>			
Minimum Fill% on Orders	<input type="checkbox"/>			
		Pic	Fill	
Work Order Requirements	<input type="checkbox"/>	<input type="checkbox"/>		

Enter Prefix for Order Numbers

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
 Save Help Prev Next First Last

This screen has a number of fields which you will need to fill in with values appropriate to your installation.

When you are sure all your entries are correct press the **SAVE** key to save your entries and return to the Bill of Materials menu.

The following describes each parameter field.

Enter Work Order Prefix & Starting Number

Enter the prefix (up to 3 characters) that will be prepended to the work order number. The starting number for work orders is entered in the field immediately after the prefix field. You may enter a zero or blank if you wish to enter work order numbers manually.

Copy Inventory Notes to Work Orders

Enter 'Y' to automatically copy inventory notes to work orders. These notes and any manually entered notes may later be printed as part of the work order.

Date Tolerance

Enter the number of days that transaction or period dates may vary from the current date.

Default Work Order Quantity

Enter an order quantity to default to when entering work orders.

Minimum Fill% on Orders

Enter the minimum fill percent required for work orders. The fill percent is the ratio of the Committed Amount divided by the Ordered Amount.

Requirements

This section is where you will select requirements for work orders by entering a 'Y' in the appropriate column. The following table describes each of the possible columns and their requirement.

Column	Requirement
Pic	Print Picking Listd.
Fill	Meet Fill percent. The Fill percent defined above is used.

These requirements provide control over the flow of work orders thru the system. For example, requiring the picking list be printed prevents an order from being archived until the picking list is printed. Likewise, requiring the fill percent be met prevents work orders from being archived until the fill percent is satisfied. The work order entry screen has status flags showing the status of each requirement. The status of each requirement and its effect on the flow of work orders thru the system are described in chapter 4 **Enter Work Orders**.

2.4 Setup Inventory

This section describes how to setup inventory for BOM items. The first step is to enter both BOM items and their components into the inventory file. This topic is discussed in the Inventory system manual. The next step is to link the BOM items with their component items.

To link the items, select the **Enter Inventory** option from the Bill of Materials menu. The Inventory Entry Screen will appear as shown below.

ACCOUNTFLEX CHANGE MODE Inventory Entry Screen DATE: 07/23/07

Item 1 Desc Computer 386 25mhz Inactive

Group Cat Account Units EA Weight

Vendor Vendor Item Reorder Qty

UPC Catalog Page

FLAGS FLAGS PRICES COSTS

Inventory Reorder Base Avg 1.00

Serialized Other #1 Deal Std

Taxable Other #2 List 10.00 Rpl 1.00

Discountable Price Code Royalty%

Whs Loc	Min	Max	OnHand	Committed	OnOrder	BackOrder	Available
<input checked="" type="checkbox"/>							
<input checked="" type="checkbox"/>							
<input checked="" type="checkbox"/>							
<input checked="" type="checkbox"/>							
<input checked="" type="checkbox"/>							
Totals	2220		1094	0	32	24	1094

Enter the Item code

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6

Save Help More Add Srch Qry Prev Next Frst Last Cat Del Note Unit Sno Bom

Locate a BOM item for which you would like to specify components. Press the **BOM** function key to bring up the following component entry screen.

ACCOUNTFLEX CHANGE MODE Inventory Entry Screen DATE: 07/23/07

Item 1 Desc Computer 386 25mhz Inactive

Group Cat Account Units EA Weight

BILL OF MATERIALS

Item	Description	Quantity	Units
10	Monitor	10	EA
20	Keyboard	20	EA
30	CPU	30	EA
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
<input checked="" type="checkbox"/>			
Totals		2220	
		1094	
		0	
		32	
		24	
		1094	

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6

Save Help Add Qry Prev Next Frst Last Del

This screen will allow you to enter as many components items and/or BOM items as necessary. When you are finished, press the **SAVE** key to return to the Inventory screen.

While on the Inventory screen, you must set the Inventory Flag appropriately based on where the item will be built. If you plan to build the BOM item in the Bill of Materials module as a work order, you must set the Inventory Flag to 'Y'.

If you plan to build the BOM item as part of the sales order, you must set the Inventory Flag to 'N'. This way the inventory is committed and reduced for the component items only and not the BOM item. Also, if you want the BOM item price calculated from the component prices, leave the price fields on the inventory screen empty.

3. BILL OF MATERIALS OPERATIONS

3.0 Overview

This chapter provides detailed instructions on how to operate each Bill of Materials menu option. Each section within this chapter covers a specific menu option. The sections are in the same order as the menu options on the Bill of Materials menu.

The Bill of Materials menu appears as follows.

bmmenu

```
ACCOUNTFLEX          Widget Company          DATE: 07/23/07
Version              Bill of Material Menu (BOM)

-----BOM-----
1. Enter BOM
2. Print
3. Print Where Used

-----TABLE MAINTENANCE-----
30. Enter Inventory
31. Print Inventory
32. Enter Control

-----WORK ORDERS-----
6. Enter Work Order
7. Print Pick List
8. Print Pick List by Loc
9. Archive
10. View Archive
11. Purge Archive

Enter Selection > 1
```

3.1 Enter BOM

This section describes another way of linking BOM items with their components. The first way is described in the How to Get Started Chapter. This method also lets you link labor costs to BOM items.

To link BOM items, select option 1 on the Bill of Materials menu. The BOM item entry screen will appear as shown below.

bmbom

ACCOUNTFLEX	CHANGE MODE	Bill of Materials	Date: 07/23/07
Enter BOM Item <input type="text"/>			
Item	Description	Quantity	Unit

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help Add Qry Prev Next Frst Last Del Note

If you are linking a BOM item for the first time, press the **ADD** key to convert to **ADD MODE**. Enter the item code you wish to link. You may press the **HELP** key to bring up a list of valid inventory item codes. After entering an item, press the **SAVE** function key to continue to the Subassembly screen. An example of the Subassembly screen is shown below.

bmmaterial

ACCOUNTFLEX	CHANGE MODE	Bill of Materials	Date: 07/23/07
Enter BOM Item 1 <input type="text"/> Computer 386 25mhz EA			
Item	Description	Quantity	Unit
10	Monitor	10	EA
20	Keyboard	20	EA
30	CPU	30	EA

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help Add Qry Prev Next Frst Last Del Note

Below is a description of each Subassembly screen field.

Item

Enter an Item used in manufacturing the BOM item. This item code must already exist in the Inventory file. You may press the **HELP** key to select from a list of valid inventory items.

Quantity

Enter the quantity necessary to manufacture the BOM item. This quantity should be based on the stock units displayed to the right.

After you enter the the subassembly items, press the **SAVE** function key to return back to the BOM item screen.

3.2 Print BOM

This section describes how to print the BOM report.

To print, select option 2 and the Report Selection screen will be displayed as shown below.

bmbomr1

```
ACCOUNTFLEX          Bill of Materials Report          Date: 07/23/07

Report Destination S (S=Screen, Pn=Printer, Dn=Disk, A=Aux)
Report Copies      1 (1 - 10)

Enter Maximum Levels 9 (0 - 9)
Print Notes N

Select Ranges to Print
Inventory [ ] to [ ]
Group [ ]
Category [ ]
Vendor [ ]
Include Inactive items (Y) ? [ ]

Report Destinations: (D)isk, (E)mail, (F)ax, (P)rint, (S)creen, (A)ux
F1 Run F2 Help F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6 Kill
```

This screen has a number of entry fields which you will need to fill in with appropriate values. When you are sure all your entries are correct, press the **RUN** key to generate the BOM report.

Below is a description of each field.

The first 2 fields are standard on the Report Selection screen, and are described in Chapter 2, **General Operational Procedures**.

Enter Maximum Levels

Enter the maximum number of subassembly levels to print.

Inventory

Enter the inventory item range you would like to print. If you do not enter an inventory range the computer will print all items. These items must exist in the inventory table. You may press the **HELP** function key to see a list of valid entries.

Group

Enter a group code you would like to print or leave blank to print all. The code must exist in the inventory group table. You may press the **HELP** function key to see a list of valid entries.

Category

Enter a category code you would like to print or leave blank to print all. The code must exist in the inventory category table. You may press the **HELP** function key to see a list of valid entries.

Vendor Range

Enter a vendor code you would like to print or leave blank to print all. The code must exist in the vendor table. You may press the **HELP** function key to see a list of valid entries.

Below is a sample report.

07/23/2007		Widget Company		bmbomr1		
9:46pm		Bill of Materials Report		Page 1		
Lvl	Item	Description	Quantity	Unit	Calc.Cost	Calc.Price
0	1	Computer 386 25mhz	1.0000	EA	1,050.0000	2,300.0000
1	10	Monitor	10.0000	EA		
2	100	Cable	100.0000	EA		
1	20	Keyboard	20.0000	EA		
1	30	CPU	30.0000	EA		
0	10	Monitor	1.0000	EA	100.0000	100.0000
1	100	Cable	100.0000	EA		

When the report is complete, press the **ESCAPE** key to return to the Bill of Materials menu.

3.3 Print Where-Used

This section describes how to print the Where-Used report.

To print, select option 3 and the Report Selection screen will be displayed as shown below.

```

ACCOUNTFLEX          Where Used Report          Date: 07/23/07

Report Destination S (S=Screen, Pn=Printer, Dn=Disk, A=Aux)
Report Copies      1 (1 - 10)

Enter Maximum Levels 9 (1 - 9)

Select Ranges to Print
Inventory          to
Group              to
Category           to
Vendor             to

Report Destinations: (D)isk, (E)mail, (F)ax, (P)rint, (S)creen, (A)ux.
F1  F2  F3  F4  F5  F6  F7  F8  F9  F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Run Help                               Kill

```

This screen has a number of entry fields which you will need to fill in with appropriate values. When you are sure all your entries are correct, press the **RUN** key to generate the Where-Used report.

Below is a description of each field.

The first 2 fields are standard on the Report Selection screen, and are described in Chapter 2, **General Operational Procedures**.

Enter Maximum Levels

Enter the maximum number of subassembly levels to print.

Inventory

Enter the inventory item range you would like to print. If you do not enter an inventory range the computer will print all items. These items must exist in the inventory table. You may press the **HELP** function key to see a list of valid entries.

Group

Enter a group code you would like to print or leave blank to print all. The code must exist in the inventory group table. You may press the **HELP** function key to see a list of valid entries.

Category

Enter a category code you would like to print or leave blank to print all. The code must exist in the inventory category table. You may press the **HELP** function key to see a list of valid entries.

Vendor Range

Enter a vendor code you would like to print or leave blank to print all. The code must exist in the vendor table. You may press the **HELP** function key to see a list of valid entries.

Below is a sample report.

-----	-----	-----	-----
Lvl	Item	Description	Units
-----	-----	-----	-----
	1	Computer 386 25mhz	EA
	10	Monitor	EA
1	1	Computer 386 25mhz	10.0000 EA
	100	Cable	EA
1	10	Monitor	100.0000 EA
2	1	Computer 386 25mhz	10.0000 EA
	2	Monitor (14 inch)	EA
	20	Keyboard	EA
1	1	Computer 386 25mhz	20.0000 EA
	3	Tape Drive	EA
	30	CPU	EA
1	1	Computer 386 25mhz	30.0000 EA
	4	Consulting	EA
	BAR	Bar Code Reader	EA
	CABLE	CABLE	EA
	CCMAG	Credit Card Reader	EA
	CCM486	Computer 486 25mhz	EA
	DISPOLE	Display Pole	EA

When the report is complete, press the **ESCAPE** key to return to the Bill of Materials menu.

3.6 Enter Orders

This menu option (6) is for entering work orders. The work order system is for assembling items from their components. The work order system is designed to commit inventory when entered and remove inventory when archived.

The screen for entering work orders is a two part screen. The first part is the Work Order screen and is for entering general information about the work order. The second part is the Line Item screen and is for entering the items to build.

After selecting the **Enter Orders** menu option the following work order screen will appear.

bmod

ADD MODE		WORK ORDER ENTRY				
Order No	10	Order Date	07/23/07	Entered By infoflex		
Require Date	08/01/07	Warehouse	A	Division	1	
Remarks						
Status	Pic	Fl	Manual Hold			
C						
Item No	Unit	Qty	Order Qty	Commit	Cost	Ext.Cost
*1	EA		5	5	1,050.00	5,250.00
Computer 386 25mhz					10.00	
OnHand Committed Available OnOrder Backorder						Totals
						5,250.00

Enter Inventory Code

F1	F2	F3	F4	F5	F6	F7	F8	F9	F10	F11	F12	^F3	^F4	^F5	^F6
Save	Help	Add	Srch	Qty	Prev	Next	Frst	Last	Move	Del	Note	Sno	Bom		

Below is a description of each field.

Work Order Screen (SINGLE-RECORD)

Work Order No.

This is the unique order number assigned to each work order. This number will automatically be assigned the next sequential number if you assigned a non zero value to the starting work order number field in the control file. When automatic numbering is active the phrase *****AUTO***** appears in this field. You may press the **HELP** function key to select or search from a popup list of valid entries.

Order Date

Enter the work order date. The field defaults to the system date.

Require Date

Enter the required date for completing the work order.

Warehouse

This data entry field allows you to enter the warehouse code. This field will only appear if you selected the multiple warehouse option on the System-wide control file. Pressing the **HELP** function key will display a list of valid codes.

Division

This data entry field allows you to enter the Division code. This field will automatically default to the division code

specified for the warehouse entered. This field will only appear if you selected the multiple division option on the System-wide control file. You may press the **HELP** function key to select or search from a popup list of valid entries.

Remarks

The remarks field is a data entry field which will print on the pick list and can be used for special instructions.

Status, Status Flags

The status field is set by the system and indicates the state of the overall work order. The status field is not modifiable, however, you can change the status indirectly by modifying the status flags.

The status field can have one of three values:

Status	Description
H	The work order is on HOLD . On HOLD work orders will not generate picking lists and can not be archived.
A	The work order is ACTIVE . ACTIVE work orders can not be archived.
C	The work order is COMPLETE and ready to archive.

The status is set based on meeting the work order requirements as defined on the Bill of Materials control file (see chapter 2). If all work order requirements are met, the work order status is set to **COMPLETE**.

The fields located after the status field are the status flags and indicate the state of each work order requirement. All of these status flags are modifiable.

The first status flag (Pic) indicates whether the Picking List has been printed. A flag value of **Y** means the Picking List has been printed, **N** means the Picking List has NOT been printed, and **blank** means the Picking List is NOT required. If this flag is **N**, the work order status is set to **ACTIVE**.

The next status flag (Fil) indicates the results of the Fill percent check. A flag value of **Y** means the check has succeeded, **N** means the check has failed and **blank** means the check is NOT required. If this flag is **N**, the work order status is set to **HOLD**.

The last status flag is the manual hold flag. Setting this flag to **Y** will set the work order status to **HOLD**. The work order will remain on **HOLD** until this flag is manually cleared. Following the manual hold flag field is a 15 character field for entering a reason.

While on the Order screen, there are 2 supporting screens for entering notes and new inventory. These supporting screens are accessed using the function keys **NOTE**, and **ITEM** respectively.

The **NOTE** function key is used to enter notes about the work order. After pressing the **NOTE** function key the following popup screen will appear.

bmordnote

CHANGE MODE		WORK ORDER ENTRY	
Order No	10	Order Date	07/23/07
Require Date	08/01/07	Warehouse	A
Remarks		Division	1
Status	Pic	File	Manual Hold
C			
Notes			
Item No	After building product notify John to add extra coat of paint		Ext.Cost
*1			5,250.00
Computer 3			
OnHand Committed Available OnOrder Backorder -6 - 0 = -6 37 24 Totals 5,250.00			
Enter Notes (press ADD function key to insert note line)			
F1	F2	F3	F4
F5	F6	F7	F8
F9	F10	F11	F12
Save	Help	Add	Qry
Prev	Next	Frst	Last
Move	Del		
		^F3	^F4
		^F5	^F6

Pressing the **SAVE** or **ESCAPE** key will return you to the Order screen.

The last supporting screen on the work order screen is the one for adding new items. To access this screen, you will press the **ITEM** function key. After pressing the **ITEM** function key the inventory entry screen will appear. This is the same screen as documented in the Setup Chapter of this manual.

When you are satisfied with your entries on the Work Order screen press the **SAVE** function key to continue to the Line item portion of the screen.

Below is a description of each field in the array portion.

Line Item Screen (MULTI-RECORD)

Item

The Item field is a data entry field where your part number for the item being built is entered. The **HELP** function will display a list of valid items. You may add or change items by pressing the **ZOOM** function key from the **HELP** subsystem.

Qty Ord

Enter the quantity being ordering in this field.

Qty Commit

Enter the quantity to commit. The quantity you enter here must be available in inventory otherwise you will be given a warning. When this quantity is entered it is no longer available for other orders.

Cost/Unit

Enter the cost per unit. This field defaults to the cost defined in the inventory table. The unit field displays the unit value from the inventory master.

Ext.Cost

The extended cost for the ordered quantity is displayed in this field.

Description

The unlabeled description field defaults to the description from the Inventory Master file for this part number. This field may be modified to reflect whatever information you wish to print on the work order.

Totals

This field presents the total of the extended costs for the entire order.

OnHand

This is a display-only field showing the quantity onhand for the item.

Committed

This is a display-only field showing the quantity committed for the item.

Available

This is a display-only field showing the quantity available for the item.

OnOrder

This is a display-only field showing the quantity on order for the item.

While on the Line Item screen, there are 3 supporting screens for entering notes, serial numbers, and bill of materials. These supporting screens are accessed using the function keys **NOTE**, **SNO**, and **BOM** respectively.

The supporting screen for entering entering notes appears like the one described for the Order screen above. The difference is that the notes entered here are specific to the line item you are cursor on.

The supporting screen for entering serial numbers is accessed by pressing the **SNO** function key. After pressing the **SNO** function key the following popup screen will appear.

bmordsno

CHANGE MODE		WORK ORDER ENTRY	
Order No	10	Order Date	07/23/07
Require Date	08/01/07	Warehouse	A
Remarks		Division	1
Status	Pic	File	Manual Hold
C			
Item No	Serial Number(s)	Cost	Ext. Cost
	Count		
*1	11-236	050.00	5,250.00
*Computer 3		10.00	
3		3.00	9.00
Tape Drive		30.00	
OnHand	C	Totals	5,259.00
27	-		

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
 Save Help Add Qty Prev Next Frst Last Del

Pressing the **SAVE** or **ESCAPE** key will return you to the Line Item screen.

The last supporting screen on the Line item screen is the bill of materials screen. If the item you entered is a BOM item, you can press the **BOM** function key to view/update the subassemblies. The subassembly screen will appear as follows.

CHANGE MODE		WORK ORDER ENTRY							Entered By infoflex	
Order No	10	Unit	Order	Qty	Commit	Qty	Cost	Ext.Cost		
* 10	EA		50		50		100.00	5,000.00		
Monitor							100.00			
20	EA		100		100		1.00	100.00		
Keyboard							20.00			
30	EA		150		150		1.00	150.00		
CPU							30.00			
OnHand		Committed	Available	OnOrder	Backorder					
-6		-	0	=	-6	37	24	Totals	5,259.00	

Enter Inventory Code

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
 Save Help Add Srch Qty Prev Next Frst Last Del Note Sno Bom

If any items on the subassembly screen are BOM items, there will be an asterisk by the item number. To view/update subassemblies for these BOM items, press the **BOM** function key again. The third level subassembly screen will appear as follows.

CHANGE MODE		WORK ORDER ENTRY							Entered By infoflex	
Order No	10	Unit	Order	Qty	Commit	Qty	Cost	Ext.Cost		
* 100	EA		5000		5000		1.00	5,000.00		
Cable							1.00			
OnHand		Committed	Available	OnOrder	Backorder					
10		-	5000	=	-4990	0	0			
-6		-	0	=	-6	37	24	Totals	5,259.00	

Enter Inventory Code

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
 Save Help Add Srch Qty Prev Next Frst Last Del Note Sno Bom

You may view up to 3 levels of subassemblies. To move up levels, use the **ESCAPE** key.

3.7 Print Picking List

This menu option (7) is for printing picking lists. The pick list acts as a worksheet for the warehouseman. Upon selecting this option the following Report Selection screen will appear.

bnpickr

```
ACCOUNTFLEX          Print Picking List          DATE: 07/23/07

Report Destination S (S=Screen, Pn=Printer, Dn=Disk, A=Aux)
Report Copies      1 (1 - 10)
Report Title Page  N (Y=Yes, N=No)

Unprinted Pick Lists (Y=Yes)
Reprint            v
Order Range       v to v
Order Date Range  v to v
Enter Maximum BOM Levels 9
Print Notes       v
Print orders with commit quantities only (Y/N)? v

Report Destinations: (D)isk, (E)mail, (F)ax, (P)rint, (S)creen, (A)ux.
F1  F2  F3  F4  F5  F6  F7  F8  F9  F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Run Help                                     Kill
```

This screen has a number of entry fields which you will need to fill in with appropriate values. When you are sure all your entries are correct, press the **RUN** function key to run the picking list report.

Below is a description of each field.

The first 3 fields are standard on the Report Selection screen, and are described in Chapter 2, General Operational Procedures.

Unprinted Picking Lists

Enter 'Y' to print unprinted picking lists or 'R' to reprint previous run.

Order Range

Enter the beginning and ending work order numbers you want to print.

Order Date Range

Enter the beginning and ending dates for the work orders you wish to print. All work orders with dates between those entered will be printed.

When you are satisfied with your answers, press the **RUN** function key to generate the report.

P I C K I N G L I S T

bmpickr
Date: 07/23/07

WORK ORDER: 10 ORDER DATE: 07/23/07 DATE REQUIRED: 08/01/07
Warehouse A Division 1

REMARKS:

Loc	Item-#		Qty Order	Qty To-build	Qty Built
BIN1	1	Computer 386 25mhz	5	5 EA	-----
		Cost: 1,050.00			
BIN1	10	Monitor		50 EA	-----
BIN1	100	Cable		5000 EA	-----
BIN1	20	Keyboard		100 EA	-----
BIN1	30	CPU		150 EA	-----
BIN3	3	Tape Drive	3	3 EA	-----
		Cost: 3.00			
		Serial-#: 11-234			
		Serial-#: 11-235			
		Serial-#: 11-236			
2 Line items			Total quantity:	8	-----

3.8 Print Pick List by Loc

This menu option (8) is for printing picking lists by location. This report is similar in operation and appearance to previously described picking list.

3.9 Archive

This section describes how to delete completed work orders and archive them. If all items on the work order are built, the conversion process will delete the work order and create an archive work order. If not all of the items are built then the conversion process will subtract the built items from the work order and create an archive work order for just the built items.

To archive work orders select option 9 on the bill of materials menu. The following screen will appear.

bmordp

ACCOUNTFLEX Archive Work Orders Date: 07/23/07

This program will process completed Work Orders.

Enter Order Range to

Press SAVEKEY to begin Conversion
- OR -
Press ESCAPEKEY to Exit

Processing Statistics Order No

F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help

When this screen appears you must enter a range of order numbers to be archived. Once you have entered the order numbers to be archived, you can press the **SAVE** key to begin archiving or press the **ESCAPE** key to EXIT.

Below is a description of each field.

Order Number Range

Enter the range of orders which you would like archived.

As the archiving takes place, the screen fields will display the following data.

Processing Statistics

To the right of this screen label, the pass description will be displayed. There are two passes that will take place. **pass 1** verifies the data and **pass 2** will archive the data.

Order Number

The order number that is currently being processed will be displayed here.

When the archiving has been completed you will see the following message:

Archiving has been Successfully Completed.

Once this message appears, you may then press the **ESCAPE** key to return to the Sales Order menu.

3.10 View Archive

This menu option (10) is for viewing archived work orders. The work order archive screen is similar in operation and appearance to the work order entry screens.

3.11 Purge

This menu option (11) is for purging archived work orders.

Upon selecting this option the following screen will appear.

bmburge

```
ACCOUNTFLEX          Purge Archived Work Orders          Date: 07/23/07

  This program is run to Purge data that is no longer needed.
  Before running this program make sure BACKUPS have been done

Purge Archived Work Orders before Order Date  Purge Date  Previous Purge Date
                                             [ ]          [ ]

Purge Archived Work Orders from [ ] to [ ]
                                     v
                                     v

  Press SAVEKEY to begin Processing
  - OR -
  Press ESCAPEKEY to Exit

Processing Statistics          Work Order

F1  F2  F3  F4  F5  F6  F7  F8  F9  F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help
```

Below is a description of each field.

Last Purge Date

This is a non-enterable field that displays the last date used to purge.

New Purge Date

Enter the New Purge Date. All bill-of-materials work orders posted prior to this date will be purged.

Work Order No. Range

You may optionally enter a specific range of work order numbers to purge. If you do not then all posted work orders will be purged prior to the purge date entered above.

The bill-of-materials work order number that is currently being processed will be displayed as the purging process takes place.

When the Purging has been completed you will see the following message:

```
Purging has been Successfully Completed
```

Once this message appears you may press the **ESCAPE** key to return to the Bill of Materials menu.

3.30 Enter Inventory

This menu option (30) is for entering inventory. This option is described in the Setup Chapter.

3.31 Print Inventory

This menu option (31) is for printing inventory. This option is described in the Setup Chapter.

3.32 Enter Control

This menu option (32) is for entering control information. This option is described in the Setup Chapter.

4. SALES OPERATIONS

4.1 Overview

This chapter describes how BOM items are processed by the Sales Order system. You should be familiar with the Sales Order system before reading this chapter.

Sales quotes, orders, and invoices process BOM items in much the same way. This chapter will use sales orders as an example.

4.2 Enter Order

This section shows how BOM items are processed by sales orders. The Sales Order system will treat BOM items like regular items unless the Inventory Flag is set to 'N'. The examples given in this section assume the BOM Item's Inventory Flag is set to 'N'.

Below is a sales order screen showing a BOM item. The BOM items is highlighted with an asterisk.

bmslord

SALES ORDER ENTRY (2 of 3)							
Order#	14	AT&T	AT&T Company	Order Date	07/23/07		
Item No	Unit	Qty	Order Qty	Commit	Price	Ext.Price	
*1	EA	2	2		2,000.00	4,000.00	
Computer 386 25mhz			07/23/07	A	Y	1,050.00	
2	EA	2	2		20.00	40.00	
Monitor (14 inch)			07/23/07	A	N	2.00	
			07/23/07	A			
OnHand Committed Available OnOrder Backorder						Totals	
-						4,040.00	
Item Profit 0.0				Total Profit 47.9		Total Cost 2,104.00	
Enter Inventory Code							
F1	F2	F3	F4	F5	F6	F7	F8
F9	F10	F11	F12	^F3	^F4	^F5	^F6
Save	Help	Menu	Add	Srch	Qry	Prev	Next
				Frst	Last	Move	Del
				Note	Whs	Sno	Bom

The component quantities are committed, when a BOM item is entered. If there is insufficient inventory, you will get a warning message. The BOM item price is calculated from the component prices unless a price is assigned on the Inventory screen.

In order to view or edit subassemblies for this BOM item, press the **BOM** function key. The subassembly screen will popup as follows.

bmslord1

SALES ORDER ENTRY (2 of 3)							
Order#	14	AT&T	AT&T Company	Order Date	07/23/07		
Item	Unit	Order Qty	Commit	Qty	Price	Ext.Price	
* 10	EA	20	20		100.00	2,000.00	
Monitor					100.00		
20	EA	40	40		20.00	800.00	
Keyboard					1.00		
30	EA	60	60		30.00	1,800.00	
CPU					1.00		
OnHand Committed Available OnOrder Backorder						Totals	
-						4,040.00	
Item Profit 47.5				Total Profit 47.9		Total Cost 2,104.00	
Enter Inventory Code							
F1	F2	F3	F4	F5	F6	F7	F8
F9	F10	F11	F12	^F3	^F4	^F5	^F6
Save	Help	Menu	Add	Srch	Qry	Prev	Next
				Frst	Last	Move	Del
				Note	Whs	Sno	Bom

Changes to price or quantity on the above subassembly screen will be reflected on all levels. For example, changing the price of a subassembly item will change the BOM item price. Changing the quantity of a BOM item will change the subassembly quantities.

If any items on the subassembly screen are BOM items, they will also be highlighted with an asterisk. To view or edit subassemblies for these BOM items, press the **BOM** function key again. The third level subassembly screen will appear as follows.

bmslord2

```

SALES ORDER ENTRY (2 of 3)
Order# 14 AT&T AT&T Company Order Date 07/23/07
Item Unit Order Qty Commit Qty Price Ext.Price
Item Unit Order Qty Commit Qty Price Ext.Price
100 EA 2000 2000 1.00 2,000.00
Cable 1.00

OnHand Committed Available OnOrder Backorder
10 - 7000 = -6990 0 0

Item Profit 47.5 Total Profit 47.9 Total Cost 2,104.00
Enter Inventory Code
F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12 ^F3 ^F4 ^F5 ^F6
Save Help Add Srch Qty Prev Next Frst Last Del Note Sno Bom
  
```

You may view/edit up to 4 levels of subassemblies. To move up levels, use the **ESCAPE** key.

4.3 Print Picking List

This section shows an example of a Picking List report with BOM items.

Below is a sample report.

P I C K I N G L I S T

bmslpickr
Date: 07/23/07

Order: 14 Order Date: 07/23/07 Date Required: 07/23/07 Cust#: AT&T
Warehouse A Division 1 Phone (908)221-2000
TO: AT&T Company SHIP TO:
100 Mary Road
Bedminster, NJ 07921

SHIP VIA: SHIP TERMS: SHIP DATE:
PO#: TERMS: 1% NET 30 SALESMAN:
REMARKS: Job No. :

Whs	Loc	Item-#	Date Required	Qty Order	Qty To-ship	Qty Shipped
A	BIN1	1	Computer 386 25mhz	2	2 EA	----
A	BIN1	10	Monitor		20 EA	----
A	BIN1	100	Cable		2000 EA	----
A	BIN1	20	Keyboard		40 EA	----
A	BIN1	30	CPU		60 EA	----
A	BIN2	2	Monitor (14 inch)	2	2 EA	----
2 Line items			Total quantity:	4		

INDEX

- Archive 3-(14-
 - View 3-(15-
- Bill of Materials
 - Features 1-1
- Bill of Materials Operations 3-1
 - BOM Data Entry 3-(2-3)
 - BOM Report 3-(3-4)
 - Overview 3-1
 - Where-Used Report 3-(4-6)
- BOM item
 - BOM Report 3-(3-4)
 - Data Entry 3-(2-3)
- Control
 - Enter 3-17
- Control File
 - Bill of Materials 2-1
 - System-wide 2-1
- Features 1-(1-
- File
 - Inventory 2-3
- How to Get Started 2-1
 - Overview 2-1
 - Setup Bill of Materials Control File 2-(1-3)
 - Setup Inventory 2-(3-4)
 - Setup System-wide Control File 2-(1-
- Introduction 1-1
 - Features 1-(1-
 - Overview-Introduction 1-1
- Inventory 2-3
 - Enter 3-17
 - Print 3-17
- Operations/Reference
 - Archive 3-(14-
 - Enter control 3-17
 - Enter Inventory 3-17
 - Enter Orders 3-(7-
 - Print Inventory 3-17
 - Print Picking List 3-(12-13)
 - Purge 3-(16-
 - View Archive 3-(15-
- Order item
 - Data Entry 4-(2-
- Orders
 - Enter 3-(7-
- Overview 2-1, 3-1, 4-1
- Overview-Introduction 1-1
- Picking List
 - Print 3-(12-13)
- Reports
 - BOM Listing 3-(3-4)
 - Picking List 4-3
 - Where-Used Listing 3-(4-6)
- Sales Operations 4-1
 - Overview 4-1
 - Picking List Report 4-(3-
 - Sales Order Data Entry 4-(2-
- Setup Bill of Materials Control File 2-(1-3)
- Setup Inventory 2-(3-4)
- Setup System-wide Control File 2-(1-
- System-wide Control File 2-1
- Where-Used item
 - Where-Used Report 3-(4-6)
- Work Orders
 - Numbering 2-2
 - Purge 3-(16-