## The NeuroNet Program

Integrated Rhythms Evaluation

Listen, Talk and Write Evaluation

The NeuroNet Program
Patient Privacy Policy
All medical records are privileged and confidential information. Patient records will be released only at the written request of the patient and/or parent.
Release of medical records
Patient Name:
Parent Name:
I authorize the release of NeuroNet Evaluation and Program records to the following persons:
Audiologist:
Optometrist:
Therapist:
Other:
Other:
Patient signature:
Parent signature:
Date:

only at the written request of the patient and/or parent.
Release of medical records
Patient Name:
Parent Name:
I authorize the release of NeuroNet Evaluation and Program records to the following persons:
Audiologist:
Optometrist:
Therapist:
Other:
Other:
Patient signature:
Parent signature:
Date:

Patient Privacy Policy

NAME:			DATE:		
DOB:		· · · · · · · · · · · · · · · · · · ·	_AGE:		
The NeuroNet Program: Integrated Rhythms Evaluation  ADD THE SCORES FROM EXERCISES 1-12 THEN DIVIDED BY 12 TO FIND THE TOTAL NEURONET SCORE					
EXPECTED SCORES:	AGE 6: 2.5-3.0	AGE 7: 3.0-3.5	AGE 8 AND UP: 3.5-4		
1. Jumping					
2. One foot standing ba	lance: right / left				
3. Other foot standing b	alance: right / left				
4. Auditory number mer	mory				
5. Auditory alphabet me	emory				
6. Red stick pattern					
7. One-foot stool jumpir	ng				
8. Toe taps + hands on	hips				
9. Stepping up and dow	n + hands on hips				
10. Front somersaults					
11. Listen, Talk and Wr	te: Copy Numbers a	and Alphabet			
12. Listen, Talk and Wr	te: Write Numbers 8	Alphabet			
TOTAL NeuroNet Score	<del></del>				

Name: Date:
#1: Jumping: Age 5 $\frac{1}{2}$ : do feet jacks with hands on hips.
1. feet jacks: 1 minute: therapist count foot patterns: score a maximum of 60
how many without stopping (maximum 60)/ 15 = fluency score
how many total (maximum 60) / 15 = total score
feet + arm symmetry: all = 4 pt / most = 3 pt / half = 2 pt / 5 = 1 pt : symmetry score
fluency + total + symmetry = divided by 3 = jumping score
#1: Jumping: Age 6 and up: do traditional jumping jacks.
1. jumping jacks: 1 minute: therapist count arm patterns: score a maximum of 60
how many without stopping (maximum 60) / 15 = fluency score
how many total (maximum 60) / 15 = total score
feet + arm symmetry: all = 4 pt / most = 3 pt / half = 2 pt / 5 = 1 pt : symmetry score
fluency + total + symmetry= divided by 3 = jumping score
<b>#2. Standing balance, ONE foot (child chooses which foot): Therapist MODEL and TELL:</b> "First cross your hands to your opposite shoulders, then bend one knee and hold your foot up." Therapist counts 15 seconds and notes number of times the child loses balance. Hands must remain crossed, touching body. Knee must stay flexed. Standing foot must stay flat on floor. Score: lose balance 0 times = 4 pt / 1x = 3 pt / 2x = 2 pt / 3x = 1 pt / 4 or more = 0 pt
Age 5, 6 and 7: measure and score with eyes open: Age 8 and up: do eyes open for practice, then repeat and score with eyes closed:

#3. Repeat standing balance, 15 seconds, OTHER foot (note if child knows "other" foot: yes / no ) Score: lose balance 0 times = 4 pt / 1x = 3 pt / 2x = 2 pt / 3x = 1 pt / 4 or more = 0 pt
Age 5, 6 and 7: measure and score with eyes open: Age 8 and up: do eyes open for practice, then repeat and score with eyes closed:
#4. Auditory memory for numbers: 1 minute: on stool: swing arms then bump, bump 2-lb weights talking pattern: 1, bump bump, 2, bump bump. SCORE ending number maximum 26.
score: ending number minus one point for any uncorrected number + bump bump pattern ending number minus errors = total
Total number score divided by 6.5 = auditory number memory score:
#5. Auditory memory for alphabet: 1 minute: on stool: swing arms then bump, bump 2-lb weights talking pattern: a, bump bump, b, bump bump. SCORE ending letter maximum up to Z.
score: ending letter minus one point for any uncorrected letter + bump bump pattern ending letter = how many letters minus errors = total
Total letter score divided by 6.5 = auditory alphabet memory score:
#6. Red stick pattern: 1 minute. Score a maximum of 8 passes of the stick.  MODEL the pattern and say the words face to face with the child: up and down, sideways, sideways. Then give the stick to the child and ask them to show you what they remember.
Score 1 point for each correctly sequenced movement pattern (alternating left to right and right to left). It doesn't matter if the child uses different words, or stops talking.
Total passes face to face divided by 2 = red stick pattern score

Name:		Date:
Scoring: all = 4	pt / most = 3 pt / h	alf = 2 pt / 5 = 1 pt
Jumping: all / m	one-foot stool ju ost / half / 5: score st / half / 5: score:	
Jumping score	+ talking	score = total
TOTAL c	livided by 2 = on	e-foot jumping score:
#8: ONE-B #3:	toe taps to low s	tool + shoe/foot + hands on hips (carry 2 lb) + cutting board
Foot pattern: all	/ most / half / 5 +	Talking: all / most / half / 5 + Hands on hips: all / most / half / 5
Scoring: all = 4	pt / most = 3 pt / h	alf = 2 pt / 5 = 1 pt
Foot pattern	+ Talking	+ hands on hips = total
TOTAL	divided by 3 =	toe taps score
#9: ONE-B #4:	step up and dow	n, on and off stool + shoe/foot, + hands on hips (carry 2 lb)
Scoring: all = 4	pt / most = 3 pt / h	alf = 2 pt / 5 = 1 pt
Foot pattern	+ Talking	+ hands on hips = total
TOTAL	divided by 3 =	step up and down score
#10: ONE-B #2:	: front rolls and a	alternate return.
Scoring: all = 4	pt / most = 3 pt / h	alf = 2 pt / 5 = 1 pt
		ight rolls: all / most / half / 5 lternate return: all / most / half / 5"
Body movemen	nt pattern	+ head tuck + hands down = total
TOTAL	divided by 3 =	score

## SCORING the Listen, Talk and Write Evaluation

- Correct number or letter: one point each for each correct number or letter attempted
- Size: numbers and letters may not touch the surrounding box, and numerals for numbers 10 and up must not touch each other
- Form and Orientation: one point for each number or letter correctly formed with no reversals, re-writes or extra lines.

#11. Copy Numbers and Co	py Alphabet		
a. Copy Numbers: correct numb	er + size	+ form & orientation _	= total
TOTAL divided by	19.5 = Copy Numl	bers Score	
b. Copy Alphabet: correct letter	+ size	+ form & orientation	= total
TOTAL divided by	19.5 = Copy Alpha	abet Score	
Copy Alphabet Score	+ Copy Numbe	ers Score = tota	al
TOTAL divided by	2 = Copying Nu	mbers and Alphabet Sc	ore
#12. Write Numbers and Wr	ite Alphabet		
a. Write Numbers: correct numb	er + size	+ form & orientation _	= total
TOTAL divided by	19.5 = Write Numl	bers Score	
b. Write Alphabet: correct letter	+ size	+ form & orientation	= total
TOTAL divided by .	19.5 = Write Alpha	abet Score	
Write Alphabet Score	+ Write Numbe	ers Score = tota	al
TOTAL divided by	/ 2 = Writing Num	bers and Alphabet Sco	re

Name:	Date:				
COPY: Age 6: abc and numbers; age 7: ADD tick tock; age 8: # & triangles, and upper lower case letters					
1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26				
a	b	С	d	е	f
g	h	i	j	k	I
m	n	0	р	q	r
S	t	u	V	W	х
У	z				
(NUMBERS:+SIZE+FORM)= (LETTERS:+SIZE+FORM) =					

Name:		Date:			
WRITE: Age 6: abc and numbers; age 7: ADD tick tock; age 8: # & triangles, and upper lower case letters					
(NUMBERS:	_ _+SIZE+FOF	RM)=	LETTERS:	L +SIZE+FORM	l) =