Package 'audiolyzR'

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Title audiolyzR: Give your data a listen
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Description Creates audio representations of common plots in R
License GPL-2
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Description

audiolyzR-package

Intended as a tool for familiarization with a dataset, identification of outliers, and further analyses. This may also be helpful in describing data to the visually impaired.

NOTE: This package requires the installation of a separate standalone synthesizer application. The R functions will send plots to this program, which is where you will "play" your plots. See Details for details.

The standalone application uses QuickTime, without which visual details will not appear.

audiolyzR: Listen to your data

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Details

Package: audiolyzR
Type: Package
Version: 0.4-9
Date: 2013-2-16
License: GPL-2

audiolyzR translates scatterplots, scatterplot matrices, histograms, and (soon) other plots into corresponding audio graphics. You will see that the plots are played either by looping from left to right, or by directing an interactive cursor.

You will have live control over global volume and tempo, along with quality (major vs minor vs augmented, etc.), range of pitches (in case you have trouble hearing particularly high or low notes), and gap between loops.

Things to note and pay attention to while you listen:

- 1) The X or horizontal axis corresponds to time (not pitch).
- 2) Pitch corresponds to the Y or vertical axis.
- 3) Reverb is inversely proportional to correlation (more reverb for less correlation).
- 4) Synthesizer dryness is mildly related to number of points in a column.
- 5) Relative note volume is inversely proportional to the number of notes in a neighborhood of each (higher volume for fewer neighbors)

Instructions for the external **audiolyzR** application:

In order to run **audiolyzR**, you need to install the appropriate standalone application. The first time you run any **audiolyzR** command, it will automatically install the appropriate version for your system. If you prefer to download the files yourself:

Мас:

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_mac_v5.zip

Windows:

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_win_v5.zip

Also, make sure you are running a functioning version of Apple QuickTime, or you won't see the visual representation of the data in the synthesizer.

Author(s)

Eric Stone, Jesse Garrison, Contributions from Nate Wheeler Maintainer: <ericstone@temple.edu>

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Examples

```
##Basic audiolyzR examples
data(NHANES)

## Not run:
##Scatter Plot
audioScatter(BMI ~ Weight,data=NHANES)

##Scatterplot matrix
audioSplom(data=NHANES, bins=20)

##Histogram
audioHist(NHANES$Weight, name="Weight")

## End(Not run)
```

audioHist

Generate an audiolyzR version of a Histogram

Description

Generates a histogram and translates it to audiolyzR format.

Usage

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Arguments

X	A vector of values to be plotted as a histogram, of form $\mathtt{data.frame}$ variable.
name	A character string specifying the name of x. This will be used to label the plots. The default is "Variable".
purge.plots	Specifies whether to erase existing audiolyzR plots that the synthesizer accesses. Default is FALSE, so plots will pile up unless you change it to TRUE.
bins	Optional specification of bins for hex binning step. Default is 30.
breaks	Optional specification of breaks for the histogram. Default is "Scott".
radius	Used to obtain the number of nearest neighbors for each bin/point. Default is the square root of number of bins.
key	Optional, not yet fully implemented. The desired key for the audio matrix. This can be adjusted manually in the audiolyzR synthesizer.
quality	Optional. Quality of the specified key. Default is "Major". This is not yet fully implemented, and can be changed manually in the synthesizer.
tempo	Optional. Tempo to set as default (You can change it manually in the synthesizer later). Default is 115 beats per minute.
reverb	Optional. A number between 0 and 1 (inclusive) that specifies the amount of reverb in the resulting audio plot. A value of 1 is no reverb while a value of 0 produces the most.
directory	The path of the parent directory containing the $audiolyzR$ synthesizer. This defaults to the "audiolyzR" folder in your "R_LIBS_USER" directory.
output	This is simply a temporary directory by default. If you wish to change it, the only sensible option is the HOME directory. Included for transparency.
write.to.home	The standalone synthesizer application will look in your HOME directory for plot files when it opens. R will request permission to write there during the current session. If you refuse, it will still work, but you will need to drag the appropriate folder to the synthesizer (a message will explain how). Adjusting this in the function call will have no effect.
	Additional arguments to be fed to hexbin() and hist().

Value

Sends a JSON file to the **audiolyzR** synthesizer, and by default, plots the corresponding histogram in R.

External Application Instructions

The **audiolyzR** package requires a free standalone synthesizer application. the first time you run an audio*Plot* function, the program will download and install automatically. By default, the app installs into the file.path (Sys.getenv("R_LIBS_USER"), "audiolyzR") directory, which is where the package's functions will look for it. You are free to install it whereever you like, but you must specify its parent directory in your function calls.

If you prefer to install it yourself:

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```
audiolyzR application for Mac:
```

```
http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_mac_v5.zip
```

audiolyzR application for Windows:

```
http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_win_v5.zip
```

Side Effects

Saves a file to the output directory in order to generate audio. Also, by default, a plot will be produced in the graphics window.

Author(s)

Eric Stone, Jesse Garrison

References

```
{\bf audiolyzR: http://biostat.mc.vanderbilt.edu/wiki/pub/Main/UseR-2012/81-Stone.pdf} $$ Max/MSP: http://cycling74.com/whatismax/
```

See Also

hexbin

hist

Examples

```
##Basic audioScatter example
## Not run:
data(NHANES)
audioHist(NHANES$Diet.Iron, name="Dietary Iron")
## End(Not run)
```

audioScatter

Generate an audiolyzed version of a scatterplot

Description

Transaltes a scatterplot into an audio graph where notes and chords correspond to a binned version of the plot.

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Usage

Arguments

z

A formula specifying either 2 or 3 variables from the specified data object. For now, if 3 variables are specified, the 3rd is considered a "conditional" variable and it atop the interaction between the first 2, in the same manner as a call like

xyplot (y \sim x + z, data=data, outer=FALSE)

-or-

The x-axis variable name as a text string.

y Specifies the y-axis variable if formula not used, should also be a text string.

An optional "conditional" variable that is plotted atop the interaction between

the first 2

data Required data frame object.

purge.plots Specifies whether to erase the directory containing the plots that the external

audiolyzR synthesizer accesses. Default is FALSE, so plots will pile up unless

you change it to TRUE.

show.plots Specifies whether to print the binned version of the plot in R's grpahics window.

Default is set to TRUE.

bins Optional specification of bins for hex binning step. Default is 30.

aspect Optional aspect ratio adjustment. Default is 1:1.

radius Used to obtain the number of nearest neighbors for each bin/point. Default is

square root of number of bins.

key Optional, not yet fully implemented. The desired key for the audio matrix. This

can be adjusted manually in the **audiolyzR** synthesizer (starting note).

quality Optional. Quality of the specified key. Default is "Major". This is not yet fully

implemented, and can be changed manually in the audiolyzR synthesizer.

tempo Optional. Tempo for chord progressions in the audio plot. Default is 115 bpm,

and it can be adjusted once the plot is generated.

directory The path of the parent directory containing the audiolyzR synthesizer. This

defaults to the "audiolyzR" folder in your "R_LIBS_USER" directory.

output This is simply a temporary directory by default. If you wish to change it, the

only sensible option is the HOME directory. Included for transparency.

write.to.home The standalone synthesizer application will look in your HOME directory for

plot files when it opens. R will request permission to write there during the current session. If you refuse, it will still work, but you will need to drag the appropriate folder to the synthesizer (a message will explain how). Adjusting

this in the function call will have no effect.

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... Additional arguments to be fed to hexbin() and hexbinplot().

Details

The panel function panel.audiolyzR adds an audio plot component to xyplot(). This functions at a basic level of implementation and only currently supports outer = FALSE plots. Support for more complex **lattice** graphics will be incorporated into future releases.

Value

Sends a JSON file to The audiolyzR, which is then played. This requires the installation of The audiolyzR. Also plots the resulting hexbin plot(s)

External Application Instructions

The **audiolyzR** package requires a free standalone synthesizer application. the first time you run an audio*Plot* function, the program will download and install automatically. By default, the app installs into the file.path (Sys.getenv("R_LIBS_USER"), "audiolyzR") directory, which is where the package's functions will look for it. You are free to install it whereever you like, but you must specify its parent directory in your function calls.

If you prefer to install it yourself:

```
audiolyzR application for Mac:
```

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_mac_v5.zip

audiolyzR application for Windows:

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_win_v5.zip

Side Effects

Saves a file to the output directory in order to generate audio. Also, a plot will be produced in the graphics window.

Author(s)

Eric Stone, Jesse Garrison

References

```
{\bf audiolyzR: http://biostat.mc.vanderbilt.edu/wiki/pub/Main/UseR-2012/81-Stone.pdf} \label{eq:max/MSP: http://cycling74.com/whatismax/}
```

See Also

hexbin

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Examples

```
##Basic audioScatter example

## Not run:
data(NHANES)
audioScatter("Weight","BMI",data=NHANES)
audioScatter(BMI ~ Weight + Transferin,data=NHANES)

## End(Not run)
```

audioSplom

audioSplom geneartes a scatterplot matrix-like series of tone matrices

Description

Translates a scatterplot matrix into an audioplot, with help from hexplom. The **audiolyzR** plots are played according to the selected plot in the drop-down menu. The result can be considered similar to "movements" of a piece of music, with each scatterplot representing a separate movement within the larger piece.

Usage

Arguments

v	An ontional	character vec	tor of names	c("name1" "ne	ame?" etc.)
X	Ali oduonai	Character vec	tor or names	et namer, na	1111e2 .etc.)

-or-

An optional formula specifying variables to be included in the splom. All that is

required is a data.frame object.

data Required data frame object

purge.plots Specifies whether to erase the directory containing the plots that the **audiolyzR**

synthesizer accesses. Default is FALSE, so plots will pile up unless you change

it to TRUE.

bins Optional specification of bins for hex binning step. Default is 30.

aspect Optional aspect ratio adjustment. Default is 1

radius Used to obtain the number of nearest neighbors for each bin/point. Default is

square root of number of bins.

key Optional, not yet fully implemented. The desired key for the audio matrix. This

can be adjusted manually in the audiolyzR synthesizer.

quality Optional. Quality of the specified key. Default is "Major". This is not yet fully

implemented, and can be changed manually in the audiolyzR synthesizer.

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tempo Optional. Tempo to set as default (You can also change tempo in the audiolyzR

synthesizer). Default is 115 bpm.

directory The path of the parent directory containing the audiolyzR synthesizer. This

defaults to the "audiolyzR" folder in your "R_LIBS_USER" directory.

output This is simply a temporary directory by default. If you wish to change it, the

only sensible option is the HOME directory. Included for transparency.

write.to.home The standalone synthesizer application will look in your HOME directory for

plot files when it opens. R will request permission to write there during the current session. If you refuse, it will still work, but you will need to drag the appropriate folder to the synthesizer (a message will explain how). Adjusting

this in the function call will have no effect.

... Additional arguments to be fed to hexbin() and hexbinplot().

Value

Produces a hexplom of the specified or supported variables, and then plays the corresponding audio scatterplots, generated in the **audiolyzR** standalone.

External Application Instructions

The **audiolyzR** package requires a free standalone synthesizer application. the first time you run an audio*Plot* function, the program will download and install automatically. By default, the app installs into the file.path (Sys.getenv("R_LIBS_USER"), "audiolyzR") directory, which is where the package's functions will look for it. You are free to install it whereever you like, but you must specify its parent directory in your function calls.

If you prefer to install it yourself:

```
audiolyzR application for Mac:
```

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_mac_v5.zip

audiolyzR application for Windows:

http://s3.amazonaws.com/audiolyzR/installers/the_audiolyzR_win_v5.zip

Side Effects

Saves a file to the output directory in order to generate audio. Also, a plot will be produced in the graphics window.

Author(s)

Eric Stone, Jesse Garrison

References

 ${\bf audiolyzR: http://biostat.mc.vanderbilt.edu/wiki/pub/Main/UseR-2012/81-Stone.pdf} $$ Max/MSP: http://cycling74.com/whatismax/$

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See Also

hexbin

Examples

```
##Simple audioSplom example
## Not run:
data(NHANES)
audioSplom(data=NHANES)
## End(Not run)
```

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