

NORTH AMERICAN TRAFFIC & AWARDS NET

BATTLESHIP AWARD

REQUIREMENTS AND WORKSHEET

The NATA Battleship Award requires the applicant to complete contacts with callsigns which will complete a grid layout based upon the popular board game "Battleship." This award has no band/mode limitations however it may be endorsed for single band, single mode, or any reasonable combination upon request by the applicant. All contacts must be made on or after January 1, 2009. The award requires contacts with all U.S. Call Areas (KH6 is considered call area 6 and KL7 will be classified as call area 7). A callsign may only be used ONCE on this award. ***Submit this form along with the online award application at www.northamericantrafficandawards.net.***

Instructions: Eight ship entries must be placed upon each "sides" of the playing board. Your ships must be placed vertically or horizontally only, no angles! Place each callsign in ONE grid spot using the prefix and call area to determine the placement. Examples: K1EST would be placed in grid K-1, WB6XXX would be placed in grid B-6.

Ships Requirements:

CARRIER – 5 CALLSIGNS

BATTLESHIP – 4 CALLSIGNS

DESTROYER – 3 CALLSIGNS

SUBMARINE – 3 CALLSIGNS

P.T. BOAT – 2 CALLSIGNS

TRAWLER – 2 CALLSIGNS (BOTH NON-U.S. IN N. AMERICAN CONTINENTAL AREA/ADJOINING ISLANDS!)

BARGE – 1 CALLSIGN (CARIBBEAN ISLAND: KP4, KP2, CO, ETC.)

LIFEBOAT – 1 CALLSIGN (MUST BE A "VE/VO"!)

RED	1	2	3	4	5	6	7	8
A								
B								
C								
D								
E								
F								
G								
H								

BLUE	1	2	3	4	5	6	7	8
A								
B								
C								
D								
E								
F								
G								
H								

LOG ENTRIES SUPPORTING THIS AWARD

[illegible]

CERTIFICATION: My initials indicate that I am the operator who personally made all of the above contacts from the same station and location on the dates/times shown on this logsheet. INITIALS: _____