

INQUIRY SHEET Tables

Date _____

City:	Company Name:	Your Nam	e:		
Phone Number:					
Your local BPS Representative (if known): 1. OPERATION:					
Gross weight to be vibrated:lbs. Net weight to be vibrated:lbs. Approximate percentage increase in density required:					
Gross weight to be vibrated:lbs. Net weight to be vibrated:lbs. Approximate percentage increase in density required:	1. OPERATION:				
Net weight to be vibrated:	Type of container (steel drum, carton, etc.):				
Approximate percentage increase in density required:	Gross weight to be vibrated:lbs.				
Density before:	Net weight to be vibrated:Ibs.				
Amplitude required:	Approximate percentage increase in density required	d:%			
Unusual operating conditions (high temp. zone, dirty atmosphere, explosive proof.) Specify: Duty Cycle:	Density before: Density after:				
Specify: Duty Cycle:	Amplitude required: Frequency req	uired:			
Duty Cycle: Continuous		atmosphere, explosive p	proof.)		
Material to be handled:		☐ Intermittent: On Time	e Off	Time	
Test samples being furnished? (1 cu. ft. req'd - send prepaid):	2. PRODUCT:				
Weight per cu. ft.: bs. Angle of Repose: Material Characteristics: Dry Flaky Abrasive Granular Corrosive Wet Sticky Powdery Hygroscopic Explosive Toxic Fluff Other (specify) Particle Size: Max Min Moisture Content % Material temperature Other Comments: Mild Steel 304 Stainless 316 Stainless Other Prame Paint Finish (specify): Deck size requirements, if any: Width X Length: X Height: No Isolation medium perferred: Coil springs Air mounts Air mounts Type of vibration deck: Flat Other Roller deck desired: Yes No Gravity Powered Special construction features required: (explosive proof, clamping arrangement, etc.) Specify: Weigh feature required? Yes No Electric Voltage: Phase: Cycle: Controls to be NEMA rated. Dust Tight Water Tight Explosion Proof	Material to be handled:				
Material Characteristics:	Test samples being furnished? (1 cu. ft. req'd - send	l prepaid): 🗌 Yes 📗	No ☐ Return ☐	Destroy	
Material Characteristics:	Weight per cu. ft.: lbs. Angle of Repos	se:		•	
Particle Size: Max Min Moisture Content % Material temperature Other Comments: Minimum Steel 304 Stainless 316 Stainless Other Deck size requirements, if any: Width X Length: X Height: Minimum height required: Yes " No Isolation medium perferred: Coil springs Air mounts Air mounts Yes No Gravity Powered Special construction features required: (explosive proof, clamping arrangement, etc.) Specify: Weigh feature required? Yes No Relectric Voltage: Phase: Cycle: Controls to be NEMA rated Dust Tight Water Tight Explosion Proof	Material Characteristics: ☐ Dry ☐ Flaky ☐ Sticky ☐ Powd	☐ Abrasive ☐ Hygroscopic	☐ Explosive		☐ Wet ☐ Fluffy
Other Comments: Materials of Construction: Mild Steel 304 Stainless 316 Stainless Other				emperature	°F
Materials of Construction: Mild Steel 304 Stainless 316 Stainless Other Frame Paint Finish (specify): Deck size requirements, if any: Width X Length: X Height: X Height: Minimum height required: Yes No Isolation medium perferred: Coil springs Air mounts Air mounts Type of vibration deck: Flat Other Powered Other Other					
□ Frame Paint Finish (specify):	3. CONSTRUCTION:				
Deck size requirements, if any: Width X Length: X Height: Minimum height required:					
Minimum height required:	· ·				
Isolation medium perferred:				_	
Type of vibration deck:					
Roller deck desired:	· <u>_</u> · <u>_</u>				
Specify:	• •	Gravity Powered			
Weigh feature required?	Special construction features required: (explosive pr	oof, clamping arrangeme	ent, etc.)		
4. POWER SUPPLY: ☐ Pneumatic P.S.I.: C.F.M. Available: ☐ Electric Voltage: Phase: Cycle: Controls to be NEMA rated. ☐ Dust Tight ☐ Water Tight ☐ Explosion Proof	Specify:		,		
☐ Pneumatic P.S.I.: C.F.M. Available: ☐ Electric Voltage: Phase: Cycle: Controls to be NEMA rated. ☐ Dust Tight ☐ Water Tight ☐ Explosion Proof	Weigh feature required? ☐ Yes ☐ No				
Controls to be NEMA rated.	4. POWER SUPPLY:				
Controls to be NEMA rated.	☐ Pneumatic P.S.I.: C.F.M. Available:		tage: Phas	e: Cyc	:le:
	•		•		