## 7 \& Under Division

The official NSA Rule Book will be used with the following exceptions and points of emphasis:
No negative cheering/taunting will be tolerated. You may cheer for your own team only and may not cheer against the opposing team. Penalty: $1^{\text {st }}$ time - bench warning; $2^{\text {nd }}$ time - forfeit game.

All pitching will be coach pitch. Coaches shall pitch no closer than inside the front of the circle at a minimum of 30 feet. An 11 -inch softball will be used. 10 fielders constitute a full team. Teams may play with 7 players, 6 or fewer players will be a forfeit. You must have a player in the catcher's position. All outfielders shall be positioned on the outfield grass area. 2 defensive coaches will be allowed on the playing field, positioned in the outfield, in order to further train our developing players. The Coach Pitcher is not allowed to coach from the pitcher's circle, there are base coaches on the offensive side of the ball. The umpire will be positioned behind the pitching circle and will make all out/safe and fair/foul calls.

All eligible players will be listed in the batting order and bat in turn. Unlimited defensive substitutions will be allowed. A courtesy runner will NOT be allowed except in the case of a player injured during the game or for the catcher when there are 2 outs. In such case, the player recording the last out will be allowed to run for the injured player. A maximum of $\mathbf{1 0}$ players can bat in each half of each inning. Three outs will also end a half inning, whichever comes first. Players may cross over from one $8 \&$ under team to another in same league to avoid forfeits. If a team has less than 10 players, $\mathbf{1 0}$ girls can bat if there are not 3 outs. If you have more than $\mathbf{1 0}$ girls, only $\mathbf{1 0}$ bat per inning.

Each batter will get a maximum of $\mathbf{4}$ attempts to hit a fair ball, after which there is the option of allowing the batter to hit off of a batting tee to put the ball into play. If ball goes foul on the $4^{\text {th }}$ attempt, no tee will be used and player continues to swing. The batter will be allowed only 2 swings off the tee. There will be no base awarded on a hit batter. There shall be a parent or coach to retrieve balls after each batter to speed up play.

The infield fly rule will not be in effect. Bunting and stealing bases will not be allowed. Base runners will not leave their base until the ball is hit. The player in the pitcher's position must have one foot in the pitcher's circle at the time of the pitch. Pitcher must wear a batting helmet.

Play stops when any defensive player makes or attempts to make a play on a runner or has control of the ball within the pitcher's circle. If the ball is hit to the outfield, the play stops when the player attempts to make a throw. Runners will be awarded the next base, if the umpire determines the runner was halfway to it or further, or was forced to the next base when play was stopped, provided the base was unoccupied. Position of runners is determined by the lead runner. There will be no base awarded on an overthrow. If a ball off the bat hits the pitcher/coach the play will be ruled dead and batter will be awarded first base and all runners will be allowed to move up, if forced, one base. If a thrown ball hits the pitcher/coach in the pitching circle, it will be considered in control of the defensive team. The pitcher/coach should make every effort to avoid getting hit by a hit or thrown ball. Tee should be placed behind home plate.

## A player can play each position once per game.

## All players must wear a league jersey.

Time limit for the game is no more than 90 minutes. No new inning should start after the $\mathbf{9 0}$ minutes.
Both teams will report the results of their games within 1 week. If scores are not reported within 1 week, the non reporting team may be given a loss. Reports must be submitted on Sports Manager. If there is an issue, please contact the Division Coordinator Anna Alvira (Cell: 560-3076).

## 10 \& Under Division

The official NSA Rule Book will be used with the following exceptions and points of emphasis:
No negative cheering/taunting will be tolerated. You may cheer for your own team only and may not cheer against the opposing team. Penalty: $1^{\text {st }}$ time - bench warning; $2^{\text {nd }}$ time - forfeit game.

A 35 -foot pitching distance, 60 foot base paths and an 11 -inch softball will be used. 10 fielders constitute a full team. Teams may play with 8 players, 7 or fewer players will be a forfeit. No automatic out will be recorded for the missing $9^{\text {th }}$ or $10^{\text {th }}$ player. You must have a player in the catcher's position at all times. No lateral movement of players between teams in the same division will be allowed. Additional/replacement players will be called up, as needed, from younger divisions within our league. To be eligible to play in a playoff game, a player must have appeared in at least two thirds of her team's scheduled regular season games played. For safety purposes, kneeling by the catcher is not allowed.

Pitchers need only one foot to be in contact with the pitching rubber at the start of the pitching rubber at the start of the pitch. A player must only pitch a maximum of 3 innings per game and no more than 2 consecutive innings. One pitch to a batter equals an inning. If a game goes to extra innings, a pitcher may pitch a $4^{\text {th }}$ inning, provided she has not just pitched 2 consecutive innings. Illegal pitches will not be called. No walks. When the batter receives the $4^{\text {th }}$ ball in the ball/strike count, a coach from the offensive team will take the mound and pitch to their batter. Coach Pitcher must pitch from inside the circle. Any pitch from outside of the circle will be considered illegal and will count as a strike against the batter. The coach will throw up to 3 pitches to the batter. If the batter fails to put the ball into play, she will be called out. If the batter fouls off the $3^{\text {rd }}$ pitch she will continue to bat until she puts the ball in play or doesn't swing. When the coach pitcher is on the field, the kid pitcher may not take a fielding position in front of the coach pitcher. The kid pitcher must have at least one foot inside the pitcher's circle. If the coach pitcher does not throw strikes, they are not granted an extra pitch. If the coach somehow gets involved in play (touches batted ball, player runs into him/her) it is a dead ball. The batter and runner(s) will be granted one base. Ball is dead when a (kid) pitcher has control of the ball within the pitcher's circle. If kid pitcher hits the girl with a pitch, she gets the base.

All eligible players will be listed in the batting order and bat in turn. If a player arrives after the start of the game, their name will be placed at the bottom of the batting order. Unlimited defensive substitutions will be allowed. A courtesy runner will NOT be allowed except in the case of a player injured during the game or for the catcher when there are 2 outs. In such case, the player recording the last out will be allowed to run for the substituted player. Once an injured player misses her turn at bat, she cannot reenter the game.

Maximum of 5 runs per half inning or 3 outs, whichever comes first. If either team is ahead by 10 or more runs after the $5^{\text {th }}$ inning ( $41 / 2$ if the home team is ahead), the game will end. No inning will start more than 2 hours after the scheduled start time. If a game is tied after 6 innings, ONE additional inning will be played. The international tiebreaker rule will not be used. In playoffs, one additional inning will be played, then go to international tiebreaker rule. There is no run cap for the extra inning(s).

The infield fly rule and dropped $3^{\text {rd }}$ strike rule will NOT be in effect. Bunting will not be allowed. A player attempting to bunt will be warned. All other batters will be called out for attempting to bunt.

Base runners can leave their base upon the release of the pitch, but are liable to be tagged out. There will be 2 warnings given for runners leaving early. All other runners leaving early will be called out. They must be hit home or walked home. No stealing.

The home team must provide 2 new game balls and will compensate the umpire crew.
Rained out games must be rescheduled within one week of the scheduled date. Game may be played any time before ___. The season will begin approximately $\qquad$ . All teams will qualify for playoffs. All teams in playoffs will split the cost of the umpire at each playoff game.

## All players must wear a league jersey.

Both teams will report the results of their games within one week. If scores are not reported within one week, non reporting team may be given a loss. Reports must be submitted on Sports Manager. If there is an issue, please contact the Division Coordinator Andy Godfrey (Cell: 867-5344).

# Cheektowaga Girls Fastpitch Softball League Rules 2015 Season 

## 12 \& Under Division

The official NSA Rule Book will be used with the following exceptions and points of emphasis:
No negative cheering/taunting will be tolerated. You may cheer for your own team only and may not cheer against the opposing team. Penalty: $1^{\text {st }}$ time - bench warning; $2^{\text {nd }}$ time - forfeit game.

A 40-foot pitching distance, 60 foot base paths (if playing on a Town diamond, bases stay at existing distance) and a 12 -inch softball will be used. 10 fielders constitute a full team. Pitcher must start with 2 feet touching the pitching plate. Teams may play with 8 players, 7 or fewer players will be a forfeit. No automatic out will be recorded for the missing $9^{\text {th }}$ or $10^{\text {th }}$ player. Outfielders must be on the outfield grass when the ball is itched and are not allowed to take the throw at a base for a base runner stealing.

All eligible players will be listed in the batting order and bat in turn. Unlimited defensive substitutions will be allowed. A courtesy runner will NOT be allowed except in the case of a player injured during the game or for the catcher or pitcher when there are 2 outs. In such case, the player recording the last out will be allowed to run for the injured player or catcher \& pitcher.

The infield fly rule will be in effect. Bunting is allowed. The dropped third strike rule will NOT be in effect. The batter will be out; base runners may advance at their own risk.

No lateral movement of players between teams in the same division will be allowed. Additional/replacement players will be called up, as needed, from younger divisions within our league. To be eligible to play in a playoff game, a player must have appeared in at least two thirds of her team's scheduled regular season games played.

Runners may attempt to steal upon the release of the pitch. Runner can only steal 1 base per pitch. A runner reaching $3^{\text {rd }}$ base may not steal home, but is liable to be put out if she comes off the base. They must be hit home or walked home. A passed ball going out of play does not allow you to advance home.

If either team is ahead by $\mathbf{1 0}$ or more runs after 5 or 6 innings ( $41 / 2$ or $5 \frac{1 / 2}{}$ if the home team is ahead), the game will end. No inning will start after 2 hours after scheduled start time. If a game is tied after 7 regulation innings, ONE additional inning will be played. No international tiebreaker rule will be used. In playoffs, the international tiebreaker rule will be used. Maximum of 5 runs per team per inning with no run cap for the $7^{\text {th }}$ inning.

A house umpire will be scheduled for all league games. Home team will pay the umpire fee. The home team must provide 2 new identical game balls.

Rained out games must be rescheduled within one week of the scheduled date. Game may be played any time before $\qquad$ The season will tentatively begin the week of $\qquad$ All teams will qualify for playoffs. All teams in playoffs will split the cost of the umpire at each playoff game.

All players must wear a league jersey.
Both teams will report the results of their games within one week. If scores are not reported within one week, non reporting team may be given a loss. Reports must be submitted on Sports Manager. If there is an issue, please contact the Division Coordinator Grant Reed (Cell: 566-8771).

# Cheektowaga Girls Fastpitch Softball League Rules 2015 Season 

## 14 \& Under Division

The official NSA Rule Book will be used with the following exceptions and points of emphasis:
No negative cheering/taunting will be tolerated. You may cheer for your own team only and may not cheer against the opposing team. Penalty: $1^{\text {st }}$ time - bench warning; $2^{\text {nd }}$ time - forfeit game.

A 40 foot pitching distance, 60 foot base paths (if playing on Town diamond bases stay at existing distance) and a 12 -inch softball will be used. Stealing of bases will be allowed as per NSA rules.

9 fielders constitute a full team. Teams may play with 8 players, 7 or fewer players will be a forfeit. No automatic out will be recorded for the missing $9^{\text {th }}$ player.

A lineup card listing all eligible players will be exchanged before each game. All eligible players will be listed in the batting order and bat in turn. Unlimited defensive substitutions will be allowed. A courtesy runner will NOT be allowed except in the case of a player injured during the game or for the catcher or pitcher when there are 2 outs. In such case, the player recording the last out will be allowed to run for the injured player or catcher \& pitcher.

The dropped third strike rule will be in effect. Runners may advance with the liability to be put out as per NSA rules.

No lateral movement of players between teams in the same division will be allowed. Additional/replacement players will be called up, as needed, from younger divisions within our league. To be eligible to play in a playoff game, a player must have appeared in at least two thirds of her team's scheduled regular season games played.

If either team is ahead by $\mathbf{1 0}$ or more runs after 5 or 6 innings ( $41 / 2$ or $5 \frac{1}{2}$ if the home team is ahead) the game will end. No inning will start after 2 hours from the $1^{\text {st }}$ pitch. If a game is tied after 7 regulation innings, the NSA international tiebreaker rule will be used.

2 house umpires will be preferred for all league games. Home teams will pay the umpire fee. The home team must provide 2 new identical game balls.

Rained out games must be rescheduled within one week of the scheduled date. Game may be played any time before $\qquad$ . The season will begin approximately $\qquad$ . All teams will qualify for playoffs. All teams in playoffs will split the cost of the umpire at each playoff game.

## All players must wear a league jersey.

Both teams will report the results of their games within one week. If scores are not reported within one week, non reporting team may be given a loss. Reports must be submitted on Sports Manager. If there is an issue, please contact the Division Coordinator Joe Fricano (Cell: 361-9882).

## 18 \& Under Division

Players must be age 15 thru 18 to play in this division. A player who is 14 may play in this division with approval from the Board of Directors.

The official NSA Rule Book will be used with the following exceptions and points of emphasis:
No negative cheering/taunting will be tolerated. You may cheer for your own team only and may not cheer against the opposing team. Penalty: $1^{\text {st }}$ time - bench warning; $2^{\text {nd }}$ time - forfeit game.

A 43-foot pitching distance, 60 foot base paths (if playing on a Town diamond bases stay at existing distance) and a 12-inch softball will be used. Stealing of bases will be allowed as per NSA rules.

9 fielders constitute a full team. Teams may play with 8 players, 7 or fewer players will be a forfeit. No automatic out will be recorded for the missing $9^{\text {th }}$ player.

A lineup card listing all eligible players will be exchanged before each game. All eligible players will be listed in the batting order and bat in turn. Unlimited defensive substitutions will be allowed. A courtesy runner will NOT be allowed except in the case of a player injured during the game or for the catcher or pitcher when there are 2 outs. In such case, the player recording the last out will be allowed to run for the injured player or catcher \& pitcher.

No lateral movement of players between teams in the same division will be allowed. Additional/replacement players will be called up, as needed, from younger divisions within our league. To be eligible to play in a playoff game a player must have appeared in at least one half of her team's scheduled regular season games played.

If either team is ahead by 10 or more runs after 5 or 6 innings ( $41 / 2$ or $5 \frac{1}{2}$ if the home team is ahead), the game will end. No inning will start after 2 hours from the $1^{\text {st }}$ pitch.

If a game is tied after 7 regulation innings, the NSA international tiebreaker rule will be used.
2 house umpires will be preferred for all league games. Home teams will pay the umpire fee. The home team must provide 2 new identical game balls.

Rained out games must be rescheduled within one week of the scheduled date. Game may be played any time before $\qquad$ . The season will begin approximately $\qquad$ . All teams will qualify for playoffs. All teams in playoffs will split the cost of the umpire at each playoff game.

All players must wear a league jersey.
Both teams will report the results of their games within one week. If scores are not reported within one week, non reporting team may be given a loss. Reports must be submitted on Sports Manager. If there is an issue, please contact the Division Coordinator Chrissy Zelaski (Cell: 901-6678).

