

## Chicago Outdoor Hockey League ("COHL") Agreement 2016 Inline Summer Season

This agreement is made and entered into this \_\_\_\_\_ day of \_\_\_\_\_  
2016 by and between Campbell Sports, Inc., doing business as the Chicago Outdoor  
Hockey League ("COHL") and ("CUSTOMER")

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including all Team Members ("TEAM") of ("CUSTOMER").

WHEREAS, COHL organizes and coordinates hockey leagues, tournaments, camps, clinics, and related team events in the Chicagoland area, and CUSTOMER desires to participate in one or more of such leagues, tournaments, camps, clinics, and/or events.

Please check your preferred Team league skill level(s) (*Not Guaranteed*):

- A (Elite):** Recently played professional hockey.
- B Upper (Advanced Semipro):** Recently played semipro or collegiate hockey.
- B Lower (Advanced):** Very skilled hockey players who play at a high level. Often these are people who played hockey since they were young. Generally, these players have at least 10 years experience, over 4 years of organized/coached hockey experience, and a complete understanding of the rules of play. These players have great stick handling skills and can confidently skate both forwards and backwards with ease.
- C (Intermediate):** The most popular skill level of hockey players is somewhere in the "C" range (i.e. average skill). Players typically have at least 5 years of experience, 2 years of organized/coached experience, and have a complete understanding of the rules of play. Players have average stick handling skills, are comfortable skating both forwards and backwards, and can easily perform a "hockey stop".
- Upper C (Intermediate):** 5-10 years recent experience playing at C level.
- Lower C (Intermediate):** 2-5 years recent experience playing at C level.
- D (Novice):** For players with lesser defined skating and stick skills. Players should be comfortable skating forwards and backwards, and performing a "hockey stop", but have a good amount of work to do on their stickhandling and shooting skills.
- D (Beginner):** The COHL encourages adults to take up the game of hockey and this skill level is ideal for those that have been skating for about a year and are ready to try organized hockey. Players typically have 1-3 years experience of skating. Prior to joining any league, players should be comfortable skating forwards and performing a "hockey stop", but likely have work to do on their backwards skating, stickhandling, and shooting skills.

## Team Fees and Terms

The COHL inline season starts **MAY 31, 2016** and ends **SEPTEMBER 1, 2016**.

- A. **Total Amount of Contract Due is \$2,200** (or \$2,100 for Early Bird Rate, see below).
- B. This **Contract Expires on OCTOBER 1, 2016**.
- C. **\$500 Non-Refundable** initial registration payment is due no later than **MAY 30, 2016** along with this signed contract. Payment is made online during registration.
- D. **Non-Refundable** initial registration payment is refundable only if COHL cannot provide CUSTOMER with a place in the league.
- E. **Early Bird Rate**: Returning CUSTOMERS taking advantage of the “Early Bird Rate” pay only **\$2,100** if contract paid in full by **MAY 30, 2016**.
- F. **Full Contract Amount** is due in full no later than **JULY 31, 2016**. NO EXCEPTIONS.
- G. **Late Fees** of \$150 will be assessed if the Full Contract Amount is not paid by **JULY 31, 2016**. An additional \$10 per day is added until payment is received. NO EXCEPTIONS.
- H. **Payment Terms**: The CUSTOMER’S Team Representative must collect fees from their players and submit full payment to COHL before the payment deadline. If payment is made by check, all checks must be written to Campbell Sports, Inc. Any team not making such payments will be barred from all league play and no player on that team will be allowed to play on any other team in the league at any level until all team fees and late fees are received. There will be no refunds of money already paid to any team or member who is barred as a result of non-payment. There will be no refunds of team registration fees. Checks returned for any reason will be charged a minimum of \$50 each plus any additional fees imposed by the banks. There will be a \$10 service charge per check for any team disregarding the payment rules and paying with more than one check per payment. Teams will not be allowed in the locker rooms or on the ice/rink unless all payments are received on time and according to this agreement. All games will be subject to forfeits and fines until fines or fees are paid. Campbell Sports, Inc. accepts payments made by credit card, cash or personal check. Campbell Sports, Inc. will invoice for and accept online payment via Paypal for forfeit fines unless a Cash/Check payment is requested. Any team or player with outstanding fines will not be allowed on the ice/rink until payment is made. There will be no refunds or exchanges for money already paid by any player or team who is banished as a result of non-payment or for breaking the COHL Rules and Regulations. Campbell Sports, Inc. will not accept checks from anyone whose previous check has been returned for any reason, and all future payments to Campbell Sports, Inc. must be made with a credit card, cashier’s check or a certified check.

## Game and Event Guarantee

- A. A guarantee of nine (9) regular season games and one (1) playoff game for each team.

- B. Possibility of additional post season/playoff games for qualifying teams.
- C. All games curfews expire at 60 minutes. Games will consist of two (2) 27-minute running time halves. COHL reserves the right to enforce this rule. Game play clock will begin at the scheduled start time. No exceptions.

### **Player Registration**

- A. All players must register online at [www.cohlhockey.com](http://www.cohlhockey.com). Players must be registered in the system at least 24 hours before any scheduled game they play in. Team Representatives are responsible for managing their team rosters during the season, including Goalies. The COHL will not be responsible for providing Goalies at any time.
- B. Players must meet minimums games played in order to participate in playoffs (see Rules).
- C. An online Player Forum has been made available at [www.cohlhockey.com](http://www.cohlhockey.com) to assist teams in finding substitutions and free agents. The COHL is not responsible for providing substitutions. Subs must adhere Jersey requirements (see Rules).

### **Insurance**

- A. COHL requires all players to have his/her own medical insurance and may require a player to provide a copy of the insurance card in order to participate in the COHL.
- B. USA Hockey/AHAI membership is not required to participate in the COHL. USA Hockey/AHAI membership is not a substitute for medical insurance.

### **Event or Game Cancellation**

COHL shall be excused from the performance of this agreement if such performance is prevented by any casualty, event, happening or thing beyond its reasonable control. CUSTOMER shall not be excused from performance because of inclement weather conditions. Event or game cancellations are made at the sole discretion of the COHL. COHL does not make up games or reschedule games upon the request of the CUSTOMER, no exceptions.

### **Team Representative Contact Information**

Please provide the following contact information for the Team Representative and Assistant; it is mandatory that there are two contacts per team. This information will be used to contact the CUSTOMER with any league information, updates, schedule changes, etc. Please note that e-mail will be used as the primary method of communication. On occasion, COHL is often asked for contact information for Team Representatives by other Team Representatives in the League. By entering into this contract, you are giving COHL permission to give other Team Representatives your contact information.

**Team Representative (Required)**

Printed Name \_\_\_\_\_

Title \_\_\_\_\_

Mailing Address Street \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip Code \_\_\_\_\_

Primary Phone \_\_\_\_\_ Secondary Phone \_\_\_\_\_

E-Mail Address \_\_\_\_\_

**Assistant/Backup Team Representative (Required)**

Printed Name \_\_\_\_\_

Title \_\_\_\_\_

Mailing Address Street \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip Code \_\_\_\_\_

Primary Phone \_\_\_\_\_ Secondary Phone \_\_\_\_\_

E-Mail Address \_\_\_\_\_

**Indemnification**

- A. CUSTOMER understands and expressly acknowledges that there are inherent and other risks associated with the activities of ice hockey and ice skating and that injuries are common and ordinary occurrences attendant to these activities.
- B. CUSTOMER freely assumes risks to itself, its members, coaches, and affiliates while these parties are participating in activities on the league premises.
- C. CUSTOMER shall defend, indemnify and hold harmless COHL, its officers, member(s), manager(s), agent(s), employee(s) and affiliates from and against claims, damages, liabilities and expenses (including costs and attorneys' fees) arising from any injury to person or property, including personal injuries and death at any time resulting from or arising out of CUSTOMER'S performance under this Agreement of CUSTOMER'S use or occupation of the league premises.
- D. All parties involved in this contract agreement do hereby mutually agree to release, indemnify and hold harmless each other, from and against all liability for bodily injury (including death), damage to property, personal injury, claims, demands, losses, damages, costs and expenses (including attorneys' fees), and lawsuits arising from, or alleged to arise from COHL games and use of ice time

and/or use of the host rink facilities, which are the subject of the Agreement. Each party shall agree to accept the full responsibility for their own negligence and actions.

### **Binder Effect**

- A. This Agreement shall be binding upon and shall inure to the benefit of the parties hereto, and can only be assigned with permission of COHL.

### **Entire Agreement**

- A. This Agreement shall be deemed to express, embody and supersede all previous understandings, agreements and commitments, whether written or oral, between the parties hereto with respect to the subject matter hereof and to fully set forth the entire agreement between the parties hereto. No modifications to this agreement shall be binding unless stated in writing and signed by both parties hereto.

### **Governing Law and Venue**

- A. This Agreement shall be governed by and construed in accordance with the laws of the State of Illinois without regard to the conflicts of law principles of any jurisdiction.

### **COHL Rules and Regulations**

- A. CUSTOMER and its rostered team members must abide by any Rules and Regulations posted by COHL including those rules and regulations in Exhibit 1.
- B. CUSTOMER and its chaperons, volunteers, coaches, rostered team members, and fans shall comply with rules and regulations and playing rules. If Rules and Regulations are violated COHL reserves the right to terminate this contract.
- C. CUSTOMER is responsible for the conduct of CUSTOMER's rostered team members, fans and coaches.
- D. CUSTOMER has received a copy of the rules and regulations and agrees to abide by them.
- E. It is the responsibility of the Team Representative and/or Assistant Team Representative to inform its members of the COHL Rules and Regulations.
- F. COHL reserves the right to suspend and/or fine (according to Rules and Regulations) any player or team when rules and regulations are violated.

**Contract Execution**

This agreement shall be null and void **JUNE 30, 2016** if not executed according to the terms specified in this contract. Each page must be initialed and dated by the CUSTOMER and this page must be both signed and dated.

For: Campbell Sports, Inc. (COHL) For: \_\_\_\_\_(CUSTOMER)

By: \_\_\_\_\_ By: \_\_\_\_\_

Its: \_\_\_\_\_ Its: \_\_\_\_\_

Date: \_\_\_\_\_ Date: \_\_\_\_\_

Please send the electronically signed contract to: [sean@campbellsports.com](mailto:sean@campbellsports.com)

If sending by postal mail, please send contract and payments to:

Campbell Sports, Inc.  
% Sean Campbell  
1007 Butternut Lane  
Apt A  
Mt Prospect, IL 60056

# Exhibit 1: COHL Official Inline Hockey Playing Rules and Regulations

## Introduction

The Chicago Outdoor Hockey League (“COHL”) is a coed adult no-check amateur league. The league is owned and operated by Campbell Sports, Inc. COHL inline hockey follows the rules and regulations as published by North American Roller Hockey Championships (NARCh), with the exception of all rules and regulations detailed in this document.

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### **Team and Individual Skill Ranking and Entry**

All individuals/teams registered to play in the COHL will be invited and placed into their appropriate league level by the COHL. An evaluation of every NEW team will take place no later than the 3rd game of each season. The COHL, at its sole discretion, may move teams and/or individuals into another league level, whether it is up or down. It is the responsibility of each individual and/or team to make every effort in placing itself in the proper division when completing their registration prior to the season. The goal of this approach is to place competitive and evenly matched teams within each skill level. Individual/Team status in the league will be determined at the sole discretion of the COHL with consideration given to but not limited to the following criteria:

- a. Adherence to and compliance with all Campbell Sports, Inc. and COHL Rules and Regulations, and any applicable NARCh rules.
- b. Timely submission of fees and documentation required from each player and the team as a whole.
- c. Sportsmanship on the ice/surface and at the host rink facilities.
- d. Excessive Penalty/Suspension/Forfeiture/Illegal Player Reports.
- e. Player attendance reports.
- f. Competitiveness within division level.
- g. Common courtesy towards Officials, COHL Staff and staff of our host rinks.

### **Game Format, Rink Surface, and Pucks**

COHL Inline hockey is played 4-on-4. The surface is textured concrete. Official IDS Pro Shot Roller Hockey pucks will be used in games. The COHL does not provide teams with warm-up or practice pucks.

### **Team Rosters and Online Registration**

All players must register online at [www.cohlhockey.com](http://www.cohlhockey.com). Teams and their players must be signed up on their rosters by the deadlines published on the league website. All teams must meet the minimum roster requirements by the deadlines published on the league website.

Limits on Roster Size:

4-on-4 = League Minimum of 8 players plus 1 Goalie before the first game of the season. The COHL recommends 12 players and 2 goalies.

Need Players?:

Team Representatives should contact the COHL prior to the season if players are needed for their team to meet minimum roster requirements. Further, the COHL provides an online public forum at <http://cohl.boards.net/> to assist in forming teams for those teams seeking players or individuals seeking a team.



## **Registration Refund Policy**

There are no refunds, transfers, or exchanges for registration once the first game of the season has been started. No exceptions.

## **Season Length**

The COHL season will consist of nine (9) regular season games at all locations. In addition to regular season games, a minimum one (1) game will be reserved for single-elimination division playoffs. The total minimum game guarantee is ten (10) for all teams.

## **Total Game Time & Periods**

All games will be restricted to 60 minutes. Games consist of two (2) 27-minute running time periods. If the score differential is two (2) or less goals, the last two (2) minutes of each game will be played with stop-time (i.e. the clock will stop when the Official blows the whistle and start again when the puck is in play) and Icing (see Icing rule for details) will be called. COHL staff and Officials reserve the right to run the clock in order to complete games as close to 60 minutes as possible and keep within set ice time curfews.

## **Icing**

There is no Icing in the COHL, except in the following situations:

- A. Icing will be enforced if the score differential is two (2) or less goals during the last two (2) minutes of each game. During this situation, games will be played with stop-time (i.e. the clock will stop when the Official blows the whistle and start again when the puck is in play).
- B. At the discretion of the on-rink COHL Official(s), Icing may be called at any time during a game if any team or player is abusing the no Icing rule (e.g. repetitively icing the puck on purpose to maintain a scoring lead).

## **Offsides**

There is no Offsides in the COHL Inline league, except in the following situations:

- C. Offsides will be enforced if the score differential is two (2) or less goals during the last two (2) minutes of each game. During this situation, games will be played with stop-time (i.e. the clock will stop when the Official blows the whistle and start again when the puck is in play).
- D. At the discretion of the on-rink COHL Official(s), Offsides may be called at any time during a game if any team or player is abusing the no Offsides rule.

## **Penalty Format**

No penalty minutes will be served in the penalty box. All penalties will result in penalty shots as detailed below. The player who takes the penalty shot(s) must have been on the ice when the infraction took place:

- A. Minor infractions will have one (1) penalty shot.
- B. Double-Minor, Misconduct, Gross, Match or Major infractions will result in two (2) penalty shots.

## **Mandatory Player Check-In for All Games**

All players must sign-in on the COHL Game Sheets provided onsite prior to each game to be eligible for all game play. Players who do not check-in every game are subject to forfeits as defined in this document. Players who do not sign in will not be credited with playing in that game. If during a game, a player is determined to be an illegal player (i.e. not signed in) by the Official or COHL staff member, that player must leave the ice immediately. The clock will continue to run if any ensuing objections disrupt the play.

## **Equipment**

Full equipment is required for all games. Full equipment includes a helmet, visor, elbow pads, shin guards, inline skates, stick, socks, and jersey. Shoulder pads are optional. Only inline or roller hockey skates are allowed. No shoes or roller skates are allowed.

## **Matching Jersey Requirement:**

All teams must have a dark set and light set of jerseys with numbers on the back. Team Representatives are responsible for ensuring their team rosters are up to date with the correct jersey numbers for stat taking purposes.

Breezers, socks, and or roller hockey garments must be of good quality and be in good working condition. Breezers, socks, and or roller hockey garments that have excessive wear or are torn so that the player wearing them puts them self or others at risk of injury will be asked to leave the game and return only after the item(s) have been repaired or replaced.

## **Minimum Number of Players or No Show or No Goalie** (Subject to Forfeit Fines)

To be counted as an officially scored league game, at the start of the game teams must have at least five (5) rostered legal players ready to play. The clock will begin running at the scheduled game start time.

### **No Goalie:**

At least one (1) Goalie is required to be registered to every team. To be counted as an Officially scored league game a team may not play a game without a Goalie. Goalies must be provided by the teams. The league is not responsible for providing Goalies at any time.

In the case of a late Goalie, COHL Officials, at their discretion, may wait up to ten (10) minutes after the scheduled start time before calling a game an official Forfeit. During that ten (10) minute timeframe, the violating team may play with a 5th player to cover the net. If ten (10) minutes after the scheduled game start time expires without a Goalie showing up, the COHL Official must call the game a forfeit. Those registered players present may use the rink for a scrimmage within the scheduled game slot. Non-COHL registered players are not allowed on the rink for any reason, including scrimmages. No suspended players or teams may play in a scrimmage. The game will be counted as a game played and the final score will be recorded 1-0. COHL Officials are not required to stay on the rink after a game is called a forfeit.

The violating team will be charged a Forfeit Fine of \$200. The fee must be paid in full prior to playing in any future games. No teams or players will receive refunds if they cannot pay the required Forfeit Fine. If a violating team plays a game without first paying their owed Forfeit Fine, it will result in immediate removal from the league with no refund or credit. No exceptions.

Any team with three (3) forfeits will result in immediate removal from the league with no refund or credit. No exceptions.

### **Misconduct, Gross, Match or Major Penalties**

If you are a fighter, you are not welcome in the COHL. Safety is of extreme importance. The COHL does not tolerate fighting or any behavior that can result in injury to another person(s). All Misconduct, Gross, Match or Major Penalties (e.g. Punching, Fighting, Butt-ending, Kicking, etc.) will not be taken lightly and will invoke an automatic one to three (1-3) game suspension plus ejection from that game. In the event a team's Goalie is involved in a fight, and if there is no second Goalie on the bench, the captain will be ejected from that game and the captain or the Goalie (team's decision) will receive a one to three (1-3) game suspension. Whenever more than one player from a team participates in a fight, all will be ejected immediately from that game. After careful review by the COHL, additional suspensions, and possible league ejection without refund may also apply. The game will continue if there are enough players, otherwise the team without enough players will forfeit and be subject to any fines as described in this document. If both teams do not have enough players, then both will forfeit and be subject to the forfeit rules described in this document.

Any player with two (2) Misconduct, Gross, Match or Major Penalty offenses will result in immediate removal from the league with no refund or credit. No exceptions.

### **Player Maximum Penalties**

First Offense: A player who receives 4 penalties or 12 minutes of combined penalties in a game, whichever comes first, for the first time in one season will be immediately ejected from the game and will receive a one game suspension. This is in addition to any other penalties and suspensions those penalties may carry.

Second Offense: A player who receives 4 penalties or 12 minutes of combined penalties in game, whichever comes first, for the second time in one season will be immediately ejected from the game and will receive a three game suspension. This is in addition to any other penalties and suspensions those penalties may carry.

Third Offense: A player who receives 4 penalties or 12 minutes of combined penalties in game, whichever comes first, for the third time in one season will be immediately ejected from the game and will be suspended from the league indefinitely without a refund of fees. This is in addition to any other penalties and suspensions those penalties may carry.

This rule is not just for an ejection for fighting, if a player is ejected for Official abuse or anything else, this rule will apply.

### **Player Statistics**

At a minimum, the following statistics will be documented to the best of the league's ability: Attendance, Goals, Assists, Penalty Minutes, Goalie Saves, Goals Against, Goals For, and Goals Against Average. Statistical information will be entered into the system within 72 hours after any game.

### **Game Points and Team Standings**

A win is recorded as 2 points, a tie is recorded as 1 point and a loss is recorded as zero points. Regular season games that end in a tie will be recorded as a tie. Playoffs games that end in a tie will implement a three person shoot out. If the shoot out does not determine a winner, the shootout will continue until a winner is determined based on NHL Shootout Rules.

Standings are determined based on the following (in this order):

1. Points
2. Win Percentage
3. Wins
4. Head to Head
5. Goal Differential

### **Playoffs**

Playoffs are single elimination and follow the same rules as our regular season games, with the exception of overtime shootouts. If a game reaches a shootout, we will follow NHL-style shootout rules to determine a winner.

### **Illegal Players**

Team Representatives are responsible for registering all players at [www.cohlhockey.com](http://www.cohlhockey.com). Additions to the team roster must be sent in writing no sooner than 24 hours prior to a schedule game. All players on the bench present for a game must be a COHL registered ("legal") members of the team. Non-registered ("illegal") players are not allowed to play for any reason. If the game starts with illegal players and the league receives a complaint from another team captain or league Official, and if the team is found by the league to have violated this rule, it will be subject to forfeit. Every player on the ice must wear dark or light matching jerseys with a number on the back. No Exceptions.

Teams found to have illegal players will be subject to forfeit, suspension, ejections and/or banishment. If the COHL finds that there is an illegal player playing on your team, you will be required to remove him/her immediately, your team will be subject to forfeit as described below and the games in which he/she played will be recorded as a loss. Teams with repeated offenses will be subject to banishment.

In summary, Illegal Players are defined as the following:

- A. Anyone under the age of 18.
- B. Players who have not signed a physical copy of the COHL General Release and Waiver of Liability.
- C. Players (including Goalies) who are not on the Team Roster.
- D. Players without their own medical insurance. (USA Hockey Insurance does not provide sufficient coverage).
- E. Anyone who is aware of having a medical condition or injury, which by playing in a game results in further injury to his/her condition.
- F. Players who cannot show a valid Photo ID when requested by a COHL staff member or Official.
- G. Anyone currently playing professional hockey. Any ex-professional must play in B-level or higher divisions only, unless approved by the league for a lower division.
- H. Any player who actively plays on any college team.
- I. Players/Teams may not play below their appropriate skills division as deemed by COHL staff. The league reserves the right to move a player or full team if he/she/they are found to be playing below or above his/her/their skill level.
- J. No person can play on two or more teams within a single division with the exception of Goalies.
- K. False Information: Any player found to have given the COHL false information such as, but not limited to the following: Forging another player's name, wearing a jersey/number other than your own rostered jersey/number, using a false name or producing false identification, producing false medical insurance information, may be suspended and/or banned from the COHL indefinitely and games in which he/she played will be subject to a forfeit as described in this document.

### **Abuse of Officials**

The COHL will not tolerate abuse of any kind during, before or after any game towards any Official, scorekeeper or attendant of any of our host rinks for any reason whatsoever by any player, coach, assistant or fan. Flagrant abuse will result in a minimum of a two (2) game suspension. Decisions are made at the sole discretion of the COHL. In addition, the violating team will be responsible for any expenses incurred by Campbell Sports, Inc. as a result of its member's illegal actions and may be subject to a forfeit and fines as described in this document. A second offense could result in an indefinite suspension from the league and any of its affiliates.

### **Ejection**

Any player after being ejected from the ice, who incurs an additional penalty for abusing the Officials, further aggressive behavior or any other reason, will receive an additional one (1) game suspension. When a player is ejected from a game for any reason, that player must get dressed and leave the premises and the surrounding area. Any player that does not willingly leave the building and surrounding area will be escorted by the Police Department. Any player which does not follow this rule after being ejected from a game will be ejected from the league indefinitely.

### **Dangerous and Violent Behavior (Subject to Forfeit Fines)**

An Official may recommend to the COHL scorekeeper that a game be stopped or that the clock be run if he/she determines that by continuing the game, there is a risk of bodily harm to person(s) on the ice, on the bench, and/or in the facility, regardless of number of penalties. Before this happens a warning must be given to both team captains. Those players guilty of the violent behavior will be suspended indefinitely from the COHL. If the game is stopped, the game will end in a forfeit for the violating team and possibly for both teams if both teams share equally in the violence. Teams are subject to forfeit fines as described in this document.

If play is interrupted due to a fight or a display of aggression by either team, the clock will continue to run during the altercation and it will be stopped immediately after order is restored in accordance with Rule F – Running Clock and Game Stoppage.

### **Suspension**

Any player or teams which violates his/her COHL league suspension by playing or attempting to play in any COHL game will be ejected or suspended from the league for the remainder of the season without monetary refund. In addition, the team for which the violator is rostered on will forfeit the game and is subject to the appropriate forfeit fine as described in this document. Teams who are suspended for any reason are subject to forfeits and fines per game.

### **Re-Scheduling, Make-up Games, and Game Alerts due to Weather**

The COHL is an outdoor league and weather is always a risk. The COHL is not a house league and is at the mercy of available ice/rink time at its host rinks. There will be no re-scheduling of games or make-up games by anyone other than COHL staff. Any make-up games due to poor weather are subject to be scheduled at any COHL host rink during weeknights and/or weekends. The COHL will play in almost any weather condition with the exception of weather deemed too dangerous for play or weather that prevents game progress. Game cancellation decisions will be made at the discretion of the COHL and/or present rink management at its host rinks.

Game alerts, weather alerts, and any re-scheduled game times due to weather will be reported as soon as made available via text (if subscribed), e-mail (if subscribed), and the COHL website. To receive the quickest possible notifications, the COHL recommends players sign up for our free text message alerts service at [www.cohlhockey.com](http://www.cohlhockey.com). Players can opt-in to receive text messages on their mobile device and can do so when logged into their player account at [www.cohlhockey.com](http://www.cohlhockey.com).

### **Game Protests**

A game may be protested only before the start of the game (see exception below) and only by the registered team captain or an assistant captain with the Official and COHL scorekeeper. The note of protest must be clearly written on the score sheet by the Official. All protests must be followed up with a full description and explanation of the

grievance by the team captain in writing. The document must be submitted to the COHL within twenty-four (24) hours after completion of game. No protest will be accepted once the game has started, with one exception: If there are roster discrepancies which the opposing side was not made aware of before the game or Illegal Players as described in this document. Only COHL staff will rule on the validity of the protest and render their decision to both captains within forty-eight (48) hours, or prior to either teams next game, whichever comes first. Protests regarding Officials or their calls will not be accepted.

### **Playoff Qualifications**

Playoff qualifications for each division are as follows:

- A. All rostered team members must play in a minimum of four (4) regular season games and must not be currently on suspension and must be in compliance with COHL Rules and Regulations. Teams or Individuals must have paid all outstanding fees and fines in full. Players who decide not to sign-in for any games will not have their attendance recorded for the game.
- B. Players must sign-in for all games. No exceptions.
- C. Playoff format and rules will be made available on our website at [www.cohlhockey.com](http://www.cohlhockey.com) prior to the start of the playoffs.
- D. Teams with Illegal Players will be disqualified. No Exceptions.

### **Team Representative Responsibilities**

Team Representatives have the following responsibilities:

- A. Review and sign the team agreement prior to playing their first game of any season.
- B. Collect team payments and submit team fee(s) to COHL.
- C. Organize and manage the distribution of their team jerseys. The COHL does not provide jerseys to players. All teams must have both light and dark jerseys with a number on the back that matches their roster number. No Exceptions.
- D. Submission of complaints or comments to the league, if applicable.
- E. To be the only team spokesman on the ice/rink and off the ice/rink.
- F. To inform the league GM of any Goalie or Player roster update needed to their team.
- G. To inform team players of all existing games and any schedule changes.
- H. To provide COHL with updated contact information including email addresses for him/herself and the assistant/alternate captain.
- I. To inform their team of all rules and regulations.
- J. Assign his/her responsibilities to the Assistant/Alternate Team Representative when he/she is not available.

### **Locker Rooms and Showers**

If available at the host facility, each team will be allowed into the pre-assigned locker rooms approximately thirty (30) minutes prior to each game and must be out of their assigned locker room twenty (20) minutes after the conclusion of their game. The COHL is not responsible for stolen or lost items anywhere on premises. The COHL strongly

recommends that each team locks all doors leading to their locker rooms. If the COHL has to replace or repair any on-site host facilities due to any abuse by a team, that team will be subject to fines and charged for the repairs.

### **Alcohol**

No alcohol may be brought into the host rinks of the COHL. Any alcohol brought into the building or surrounding area owned by a COHL host facility will be confiscated by staff of the host facility and those found bringing alcohol onto the premises will be ejected from the COHL without a refund. Please inform your fans that this rule will be strictly enforced. Players may be subject to suspension or ejection without refund if found to be intoxicated while playing.

### **Fan and Player Conduct**

Players shall be responsible for the behavior of their fans that attend their games, and may be required to provide security during their games if their fans exhibit any disorderly conduct. Any harassment of Officials or COHL Staff will result in immediate removal of the fan(s) or player(s) from the COHL host facility staff. The COHL will fully prosecute any person or persons who exhibit disorderly conduct on or off the ice. Players may be ejected and suspended indefinitely and fans may be banned from the premises at the discretion of the host facility.

### **Damage to Host Rink or Host Facility**

All players of any team in the league are responsible for the cost of any damage to the host facilities of any and all COHL events and games incurred by any member of the team or their fans. Payment for damages must be made prior to the team's next game. The team cannot play until payment is made. All scheduled games will be subject to forfeit fines as described in this document.

### **Resurfacing Safety**

Absolutely no player shall step onto the ice surface while the Zamboni (Ice Resurfer) or rink staff member is on the ice/rink preparing the surface for the next game. If any player violates this rule their team will receive a penalty. The penalty will be assessed at the beginning of the game in the form of a penalty shot by the opposing team, per league playing rules.

### **General Comments or Complaints (Team Representatives Only)**

If you have a complaint or comment regarding an Official, a game, another team, a scorekeeper or a COHL staff member, please have your Team Representative contact us. You must identify yourself. Please be specific if you are referring to a certain person and to the point when formulating your complaint or comment. Phone calls will not be accepted as official comments or complaints. Only written questions, complaints or comments from the team captain or assistant captain will receive a response.



## **Notices**

The COHL provides up-to-date league information on our web site at [www.cohlhockey.com](http://www.cohlhockey.com). The COHL is not responsible for providing game times to players over the phone. Please use the website resources provided.

## **Amendments**

To ensure the safety and fair play of every member of this league, the COHL reserves the right to add new rules or amend any rule within reasonable terms at any time.

## **Suspension, Forfeits and Fines**

Campbell Sports, Inc. reserves the right to suspend, assign forfeits and fines and/or expel any player or team who violates COHL Rules, Regulations, or Playing Rules without refund. Campbell Sports, Inc. reserves the right to exclude any player or team from the host facilities of any and all COHL events for any reason found to be adverse to the safe, fun and fair operation of the COHL without refund. All fines will be incurred at a rate of \$200 per occurrence. Fines will first be deducted from the Team Forfeit Deposit on file, if such deposit exists. If for any reason the Team Forfeit Deposit has been exhausted, the violating team must pay \$200 in full per occurrence prior to playing in any future games.

## **Photography and Film**

The COHL reserves the right to take photos and/or film of any of its players and their respective fans and publish them in any COHL materials, both in print and online.

## **Team Names and Appearance**

Team names, logos, and appearances must be professional and acceptable for league play. Players or Team may not alter the required COHL sanctioned jerseys for any reason without express written permission from the COHL. Team's name, logo(s) and jerseys may be deemed "unacceptable for league play" if any part of its content or design infringes the rights of a third party, including, without limitation, copyrights, trademarks, patents, trade secrets, rights of privacy and publicity, is libelous, defamatory or slanderous, condones, promotes, is sexually suggestive or contains explicitly sexual content (including nudity), does or may denigrate or offend any ethnic, racial, gender, religious or other protected group, through use of language, images, stereotypical depiction or otherwise, is designed to or does harass, threaten, defame or abuse others, exploits images or the likeness of minors, encourages or depicts the use of drugs, alcohol or cigarettes or is generally offensive or in bad taste. The league reserves the right to deem any team's name or logo unacceptable for league play. It is the responsibility of the captain of each team to make sure their team meets these standards. Any team wishing to replace/change their team's name or logo should contact the COHL immediately or visit the contact page at [www.cohlhockey.com](http://www.cohlhockey.com).