

Chapter 12

Sequential File Update

Objectives

Upon completion of this chapter you will be able to:

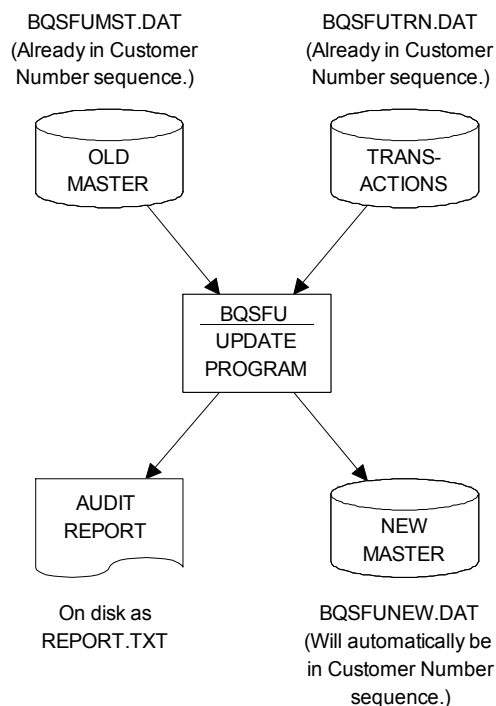
- List the three transaction types used in a sequential file update program,
- Given simulated MASTER and TRANSACTION files, determine the contents of the new MASTER file,
- Given simulated MASTER and TRANSACTION files, determine the contents of the audit report and reconcile the counts contained therein,
- Describe the processing required for MASTER LOW, TRANSACTION LOW, and MATCH conditions in a sequential file update program, and
- Design and code a program which uses update logic to apply transactions to a master file.

Introduction

In the preceding chapter we looked at the logic required to process two input files. Those programs created reports containing data from both files. The matching logic discussed there is common to many business applications. In this chapter we take that logic one step further, by designating one file as a master file and the other as a transaction file. Rather than simply create a report, the transactions are used to update the master file. This procedure, known as a **sequential file update**, is a very common application. Similar logic is used in other business applications as well such as merge/purge processing in direct marketing and applying payments to receivables in accounting.

The system flowchart for the sequential file update program is shown to the right.

Note: the purpose of this chapter is to illustrate update logic. "Perfect" data is presumed; that is, no field-level editing (such as to verify that a zip code is numeric) is shown.



To keep our example simple, the input (old) master file, transaction file, and output (new) master file all have the same record layout:

Field Nbr	Field Name	Description	Begins	Ends	Len	Format
1	NBR	Customer number	1	5	5	ZD
2	LNAME	Last name	6	15	10	CH
3	FNAME	First name	16	25	10	CH
4	ADDR	Street address	26	40	15	CH
5	CITY	City	41	50	10	CH
6	STATE	State	51	52	2	CH
7	ZIP	Zip code	53	57	5	CH
8		Unused	58	59	2	
9	ACD	Transaction code	60	60	1	A/C/D
10	CRLF	PC/370 Only	61	62	2	CR/LF

Our input master file, BQSFUMST.DAT, is as follows:

```

      1           2           3           4           5           6
123456789012345678901234567890123456789012345678901234567890
11224BINFORD  DAN        469 N 400 E   DESOTO    TX75115  A
12111ARIAS   IDA        4028 ELMO LOOP  MERCED    CA95340  A
32555RYAN    RICHARD    914 FIFTH ST   NORMAL    IL61761  A
41499HILMER  DEBBIE    21175 FELIPA   BUENA PARKCA90620 A
55123JOSEPHSON PEGGY    248 MICHIGAN   JAMESTOWN NY14701 A
61626HAVLIK  CHERYL    551 WASHINGTON WHITTIER  CA90605  A
77271CARPENTER LOIS      326 BEACH      BERWYN    IL60650  A
81288BLACK   KATHY     618 S ANZA     PASADENA  CA91106  A
81997FOOTE   APRIL     635 BURNS     CAROL STRMIL60187 A
94993DIXSON  RICHARD   1021 BROWN     CHICAGO   IL60612  A

```

The transaction code in column 60 may be one of three types: A for adds, C for changes, or D for deletes. On the master file(s), the transaction code indicates the most recent processing applied to this record. This code is A for all of the above, indicating that no changes have taken place since these records were added. Our transaction file, BQSFUTRN.DAT, is as follows:

```

      1           2           3           4           5           6
123456789012345678901234567890123456789012345678901234567890
12111                2211 APRICOT   MODESTO    CA95356  C
41499                D
55123AMBROSE  FRANK    220 BARRETT   ROCKFORD  IL61103  A
61627QUALLS   CHERYL    201 N EIGHTH  WHITTIER  CA90605  C
81228                D
82446AMICCI   BRUNO    17397 BARCELON CORVALLIS OR97330  A

```

The key field, customer number, is required on all transactions. For adds, all other fields would be provided as well. For changes, only those fields to be changed are filled in. Finally, for deletes, only the customer number and transaction code (D) are necessary.

All of the above transactions are *syntactically* correct, but as we will see, not all are *logically* correct.

Both input files must be in key sequence for the same reasons as discussed in the previous chapter. Given the nature of the processing, the output file will automatically be in key sequence as well. We begin by reading one record from the master file and one record from the transaction file. If the key fields do not match, then we process the record with the lower key. For example, the data shown above will be processed as follows:

OLD MASTER	TRANS KEY	TRANS TYPE	ACTION	NEW MASTER
11224	12111	C	Master Low - Write the master record to New Master and read the next Old Master record.	11224
12111	12111	C	Keys Equal - This is an attempt to change an existing record. Write changed record to New Master and read next record from both files.	12111
32555	41499	D	Master Low - Write the master record to New Master and read the next Old Master record.	32555
41499	41499	D	Keys Equal - This is an attempt to delete an existing record. Simply do not write the record to the New Master. Read the next record from both files.	
55123	55123	A	Keys Equal - This is an attempt to add a record with the same key as an existing record. This is an error. Nevertheless, the existing Master record is kept: write it to the New Master and read the next record from both files.	55123
61626	61627	C	Master Low - This would appear to be a transcription error, but an error nonetheless. Write the master record to the New Master and read the next Old Master record.	61626
77271	61627	C	Transaction Low - This is an attempt to change a record which does not exist. This is an error. Read the next Transaction record.	
77271	81228	D	Master Low - Write the master record to New Master and read the next Old Master record.	77271
81288	81228	D	Transaction Low - This would appear to be a transcription error, but an error nonetheless. Read the next Transaction record.	
81288	82446	A	Master Low - Write the master record to New Master and read the next Old Master record.	81288
81997	82446	A	Master Low - Write the master record to New Master and read the next Old Master record.	81997
94993	82446	A	Transaction Low - This is an attempt to add a record which does not exist. This is valid. Write the Transaction record to the New Master and read the next Transaction record.	82446
94993	EOF	n/a	Transaction file at EOF - Treat Old Master as Master Low - Write the record to the New Master and read the next Old Master record.	94993
EOF	EOF	n/a	Both files at EOF - Done.	

**CHAPTER 12
SEQUENTIAL FILE UPDATE**

The output from the program is as follows. Of course, the report will usually be formatted more completely rather than showing a card-image of the records as was done here. But our purpose here is to demonstrate update logic and the output has intentionally been kept simple.

```
A:\MIN>bqsfu
BQSFU ... Begin execution
BQSFU ... Audit list on REPORT.TXT
BQSFU ... Normal end of program

A:\MIN>type report.txt
Name & Address Update Program          Page  1
Audit Listing

-----1-----2-----3-----4-----5-----6  MESSAGES

12111ARIAS      IDA      4028 ELMO LOOP MERCED    CA95340  A  BEFORE CHANGE
12111ARIAS      IDA      2211 APRICOT  MODESTO   CA95356  C  AFTER CHANGE

41499HILMER     DEBBIE   21175 FELIPA  BUENA PARKCA90620  A  RECORD DELETED

55123JOSEPHSON PEGGY    248 MICHIGAN  JAMESTOWN NY14701  A  RECORD ON FILE
55123AMBROSE   FRANK    220 BARRETT   ROCKFORD  IL61103  A  ADD UNSUCCESSFUL

61627QUALLS    CHERYL   201 N EIGHTH  WHITTIER  CA90605  C  CHNG NOT ON FILE

81228                                     D  DLTE NOT ON FILE

82446AMICCI    BRUNO    17397 BARCELON CORVALLIS OR97330  A  ADD SUCCESSFUL

Name & Address Update Program          Page  2
Audit Listing

-----1-----2-----3-----4-----5-----6  MESSAGES

Transactions In           6
Transactions Rejected     3
Old Masters In           10
Old Masters Deleted       1
Old Masters Changed       1
New Masters Added         1
New Masters Out           10
```

The output (new) master file, BQSFUNEW.DAT, is as follows:

```

1          2          3          4          5          6
123456789012345678901234567890123456789012345678901234567890
11224BINFORD  DAN      469 N 400 E    DESOTO    TX75115  A
12111ARIAS    IDA      2211 APRICOT  MODESTO   CA95356  C
32555RYAN     RICHARD  914 FIFTH ST  NORMAL    IL61761  A
55123JOSEPHSON PEGGY    248 MICHIGAN  JAMESTOWN NY14701  A
61626HAVLIK   CHERYL   551 WASHINGTON WHITTIER  CA90605  A
77271CARPENTER LOIS     326 BEACH     BERWYN    IL60650  A
81288BLACK    KATHY    618 S ANZA    PASADENA  CA91106  A
81997FOOTE    APRIL    635 BURNS     CAROL STRMIL60187  A
82446AMICCI   BRUNO    17397 BARCELON CORVALLIS OR97330  A
94993DIXSON   RICHARD  1021 BROWN    CHICAGO   IL60612  A
```

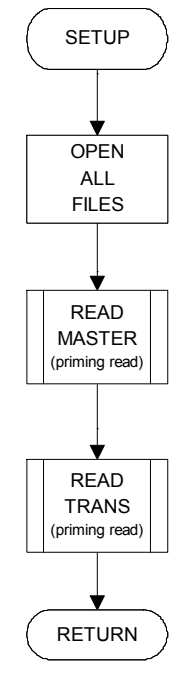
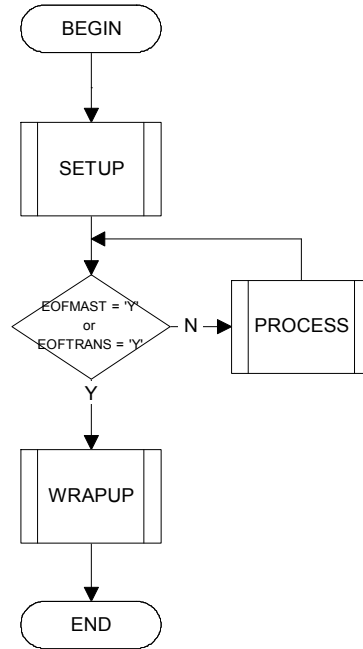
The program name is BQSFU.MLC. The program flowchart, assembler code, and notes follow.

The Mainline Structure

The mainline structure of the update program is the same as we saw in the previous chapter: we continue to process records until either the old master file or the transaction file is at EOF. The BAL code follows:

```

MAIN      BAL    R10, SETUP
          EQU    *
          CLI    EOFMAST, C'Y'
          BE     EOJ
          CLI    EOFTRANS, C'Y'
          BE     EOJ
          BAL    R10, PROCESS
          B      MAIN
EOJ       EQU    *
          BAL    R10, WRAPUP
    
```



The SETUP Routine

Within the `SETUP` routine, we open all files and read the first record from the input master file and the transaction file:

```

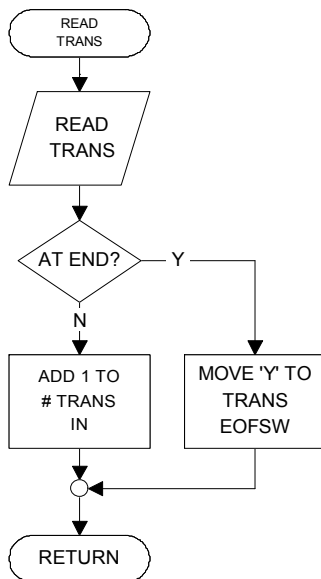
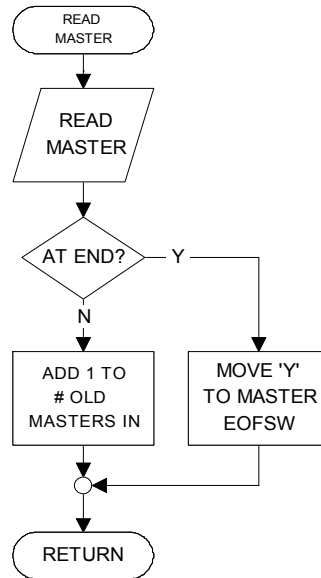
SETUP    EQU    *
          ST     R10, SVSETUP
          OI     MASTERIN+10, X'08'
          OI     TRANSIN+10, X'08'
          OI     MASTEROT+10, X'08'
          OI     REPORT+10, X'08'
          OPEN   MASTERIN
          OPEN   TRANSIN
          OPEN   MASTEROT
          OPEN   REPORT
          BAL    R10, READMST
          BAL    R10, READTRN
          L      R10, SVSETUP
          BR     R10
    
```

The READ Routines

We will have two READ routines: one for the input master file and one for the transaction file. In this program we have added the logic to include a record count for each file. These counts are incremented within the READ routines. They will be displayed within the WRAPUP routine.

```

READMST EQU *
        ST R10,SVREADM
        GET MASTERIN,IREC
        AP #OLDIN,=P'1'
        B READMX
ATENDMST EQU *
        MVI EOFMAST,C'Y'
READMX EQU *
        L R10,SVREADM
        BR R10
    
```



```

READTRN EQU *
        ST R10,SVREADT
        GET TRANSIN,TREC
        AP #TRANSIN,=P'1'
        B READTX
ATENDTRN EQU *
        MVI EOFTRANS,C'Y'
READTX EQU *
        L R10,SVREADT
        BR R10
    
```

The PROCESS Routine

At the time we perform the `PROCESS` routine, we have one record from the old master file and one record from the transaction file. We then compare the customer number from these two records. As in the previous chapter, there are three possible conditions as a result of this compare:

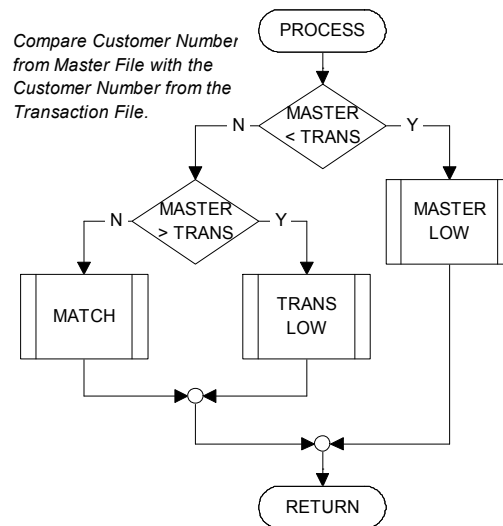
- the customer number on the `MASTER` is less than the customer number on the `TRANSACTION`,
- the customer number on the `MASTER` is greater than the customer number on the `TRANSACTION`, **OR**
- the customer number on the `MASTER` is equal to the customer number on the `TRANSACTION`.

The first condition would indicate that we have a master for which there is no transaction: the master record would be kept as is.

The second condition would indicate that we have a transaction for which there is no master. If the transaction type is an `ADD`, then this is valid. Otherwise we have an attempt to `CHANGE` or `DELETE` a record which does not exist.

The third condition would indicate that we have a transaction for an existing master. If the transaction type is `CHANGE` or `DELETE`, then this is valid. Otherwise, we have an attempt to `ADD` a record which already exists.

Each of these conditions will be handled in a separate routine.



```

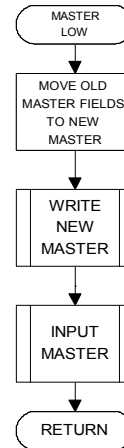
PROCESS EQU *
        ST R10, SVPROC
        CLC INBR, TNBR
        BH PROC2
        BL PROC3
        BAL R10, MATCH
        B PROCESSX
PROC2 EQU *
        BAL R10, TRANSLOW
        B PROCESSX
PROC3 EQU *
        BAL R10, MASTLOW
PROCESSX EQU *
        L R10, SVPROC
        BR R10
  
```

Master Low

The "Master Low" condition indicates that we have a master record without a matching transaction. This is *not* an error: just write this record to the new master file and read the next old master file record.

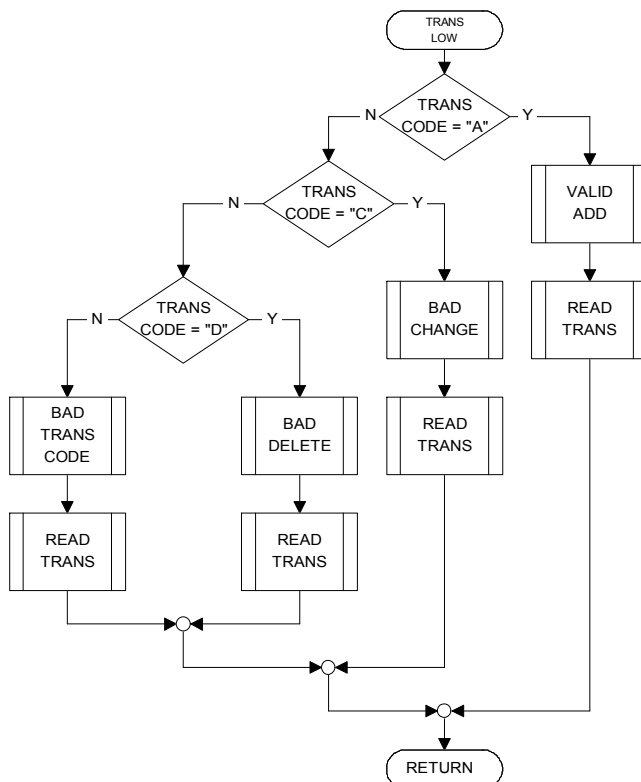
```

MASTLOW EQU *
ST R10, SVMSTLOW
MVC OREC, IREC
BAL R10, WRITENEW
BAL R10, READMST
L R10, SVMSTLOW
BR R10
    
```



Transaction Low

The "Trans Low" condition (aka "Master High") indicates we have a transaction without a matching master file record. Whether or not this is an error depends on the transaction type. If it is an ADD, then it is a valid transaction. If it is a CHANGE or DELETE, then it is an error: we cannot change or delete what isn't there.



```

TRANSLOW EQU *
ST R10, SVTRNLOW
CLI TACD, ADD
BE TRANSLO2
CLI TACD, CHANGE
BE TRANSLO3
CLI TACD, DELETE
BE TRANSLO4
BAL R10, BADCODE
BAL R10, READTRN
B TRANSLOX

TRANSLO2 EQU *
BAL R10, ADDIT
BAL R10, READTRN
B TRANSLOX

TRANSLO3 EQU *
BAL R10, BADCHANG
BAL R10, READTRN
B TRANSLOX

TRANSLO4 EQU *
BAL R10, BADDELET
BAL R10, READTRN

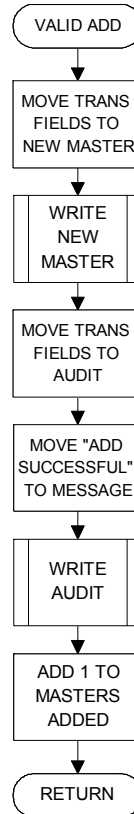
TRANSLOX EQU *
L R10, SVTRNLOW
BR R10
    
```


Valid Add

An ADD transaction with Trans Low is valid...

```

ADDIT EQU *
      ST R10,SVADDIT
      MVC ONBR,TNBR
      MVC OLNAME,TLNAME
      MVC OFNAME,TFNAME
      MVC OADDR,TADDR
      MVC OCITY,TCITY
      MVC OSTATE,TSTATE
      MVC OZIP,TZIP
      MVC OACD,TACD
      MVC OCRLF,TCRLF
      BAL R10,WRITENEW
      BAL R10,CHKLNS
      MVC RREC,BLANKS
      BAL R10,WRITE
      MVC RDATA,TREC
      MVC RMSG,=CL16'ADD SUCCESSFUL'
      BAL R10,WRITE
      AP #ADDED,=P'1'
ADDITX EQU *
      L R10,SVADDIT
      BR R10
    
```

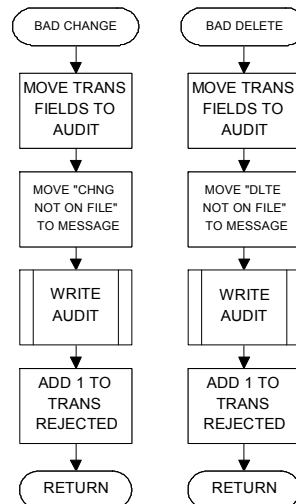


Invalid Change, Invalid Delete

A CHANGE or DELETE transaction with Trans Low is an error...

```

BADCHANG EQU *
      ST R10,SVBADCHG
      BAL R10,CHKLNS
      MVC RREC,BLANKS
      BAL R10,WRITE
      MVC RDATA,TREC
      MVC RMSG,=CL16'CHNG NOT ON FILE'
      BAL R10,WRITE
      AP #REJECTS,=P'1'
BADCHGX EQU *
      L R10,SVBADCHG
      BR R10
BADDELET EQU *
      ST R10,SVBADDEL
      BAL R10,CHKLNS
      MVC RREC,BLANKS
      BAL R10,WRITE
      MVC RDATA,TREC
      MVC RMSG,=CL16'DLTE NOT ON FILE'
      BAL R10,WRITE
      AP #REJECTS,=P'1'
BADDELX EQU *
      L R10,SVBADDEL
      BR R10
    
```

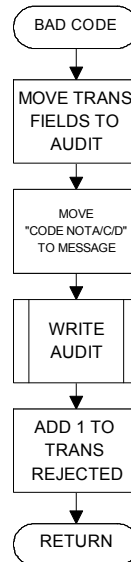


Bad Transaction Code

The previous chapter used two input files, but there we were not concerned with transaction codes. In this program, the transaction code *must* be A, C, or D. Anything else is an error condition...

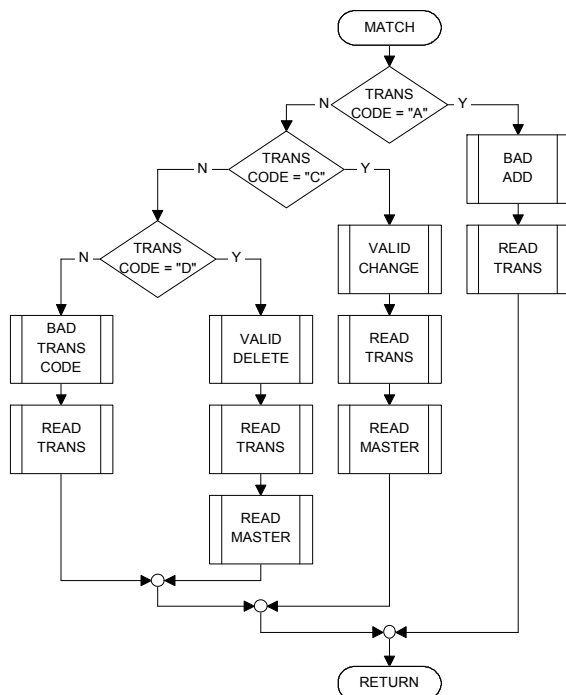
```

BADCODE EQU *
ST R10,SVBADCOD
BAL R10,CHKLNS
MVC RREC,BLANKS
BAL R10,WRITE
MVC RDATA,TREC
MVC RMSG,=CL16'CODE NOT A/C/D'
BAL R10,WRITE
AP #REJECTS,=P'1'
BADCODEX EQU *
L R10,SVBADCOD
BR R10
    
```



Master/Transaction Match

The "Match" condition indicates we have a transaction with a matching master record. Again, whether or not this is an error depends on the transaction type. If it is an ADD, then it is an error: we cannot add a record with the same key as an existing record. If it is a CHANGE or DELETE, then it is valid: we are attempting to change or delete an existing record.



```

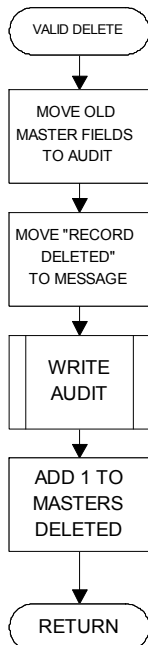
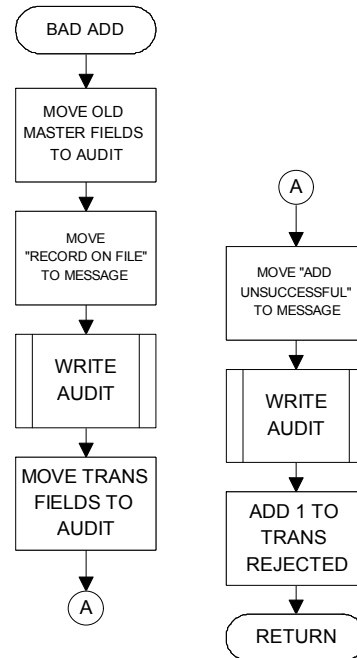
MATCH EQU *
ST R10,SVMATCH
CLI TACD,ADD
BE MATCH2
CLI TACD,CHANGE
BE MATCH3
CLI TACD,DELETE
BE MATCH4
BAL R10,BADCODE
BAL R10,READTRN
B MATCHX
MATCH2 EQU *
BAL R10,BADADD
BAL R10,READTRN
B MATCHX
MATCH3 EQU *
BAL R10,CHANGEIT
BAL R10,READTRN
BAL R10,READMST
B MATCHX
MATCH4 EQU *
BAL R10,DELETEIT
BAL R10,READTRN
BAL R10,READMST
MATCHX EQU *
L R10,SVMATCH
BR R10
    
```

Invalid Add

An ADD transaction with a matching MASTER record is always invalid...

```

BADADD EQU *
ST R10,SVBADADD
BAL R10,CHKLNS
MVC RREC,BLANKS
BAL R10,WRITE
MVC RDATA,IREC
MVC RMSG,=CL16'RECORD ON FILE'
BAL R10,WRITE
MVC RDATA,TREC
MVC RMSG,=CL16'ADD UNSUCCESSFUL'
BAL R10,WRITE
AP #REJECTS,=P'1'
BADADDX EQU *
L R10,SVBADADD
BR R10
    
```



Valid Delete

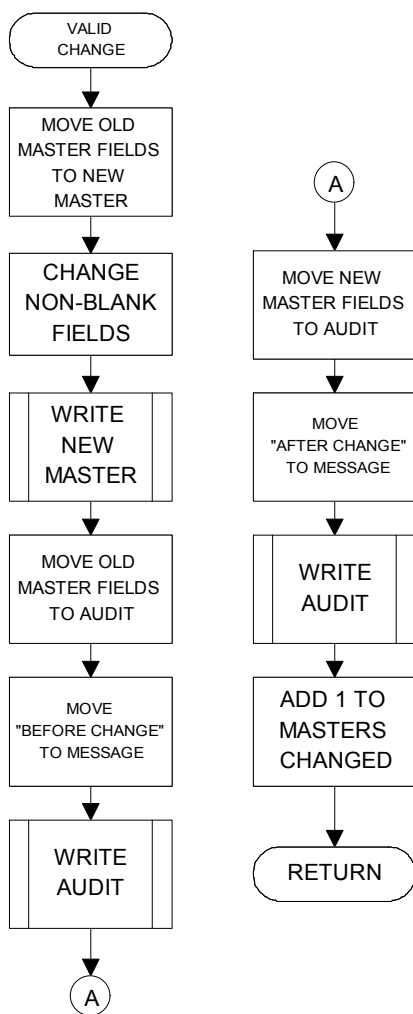
A DELETE transaction with a matching MASTER record is valid. To delete a record from the old MASTER file, simply do not write it to the new MASTER file...

```

DELETEIT EQU *
ST R10,SVDELIT
BAL R10,CHKLNS
MVC RREC,BLANKS
BAL R10,WRITE
MVC RDATA,IREC
MVC RMSG,=CL16'RECORD DELETED'
BAL R10,WRITE
AP #DELETED,=P'1'
DELETEX EQU *
L R10,SVDELIT
BR R10
    
```

Valid Change

A CHANGE transaction with a matching MASTER record is valid. Copy the old MASTER record to the new MASTER record. Move all non-blank TRANSACTION fields to the corresponding fields on the new MASTER record. Write the new MASTER record. Show "before" and "after" images on the audit report.



```

CHANGEIT EQU *
          ST  R10,SVCHGIT
*
* COPY EXISTING RECORD TO OUTPUT RECORD
* THEN MAKE THE REQUESTED CHANGES
*
          MVC  OREC,IREC
          CLC  TLNAME,BLANKS
          BE   CHGIT2
          MVC  OLNAME,TLNAME
CHGIT2   EQU  *
          CLC  TFNAME,BLANKS
          BE   CHGIT3
          MVC  OFNAME,TFNAME
CHGIT3   EQU  *
          CLC  TADDR,BLANKS
          BE   CHGIT4
          MVC  OADDR,TADDR
CHGIT4   EQU  *
          CLC  TCITY,BLANKS
          BE   CHGIT5
          MVC  OCITY,TCITY
CHGIT5   EQU  *
          CLC  TSTATE,BLANKS
          BE   CHGIT6
          MVC  OSTATE,TSTATE
CHGIT6   EQU  *
          CLC  TZIP,BLANKS
          BE   CHGIT7
          MVC  OZIP,TZIP
CHGIT7   EQU  *
          MVC  OACD,TACD
          BAL  R10,WRITENEW
*
* SHOW RECORD BEFORE AND AFTER CHANGES
*
          BAL  R10,CHKLNS
          MVC  RREC,BLANKS
          BAL  R10,WRITE
          MVC  RDATA,IREC
          MVC  RMSG,=CL16'BEFORE CHANGE '
          BAL  R10,WRITE
          MVC  RDATA,OREC
          MVC  RMSG,=CL16'AFTER CHANGE '
          BAL  R10,WRITE
          AP   #CHANGED,=P'1 '
CHGITX   EQU  *
          L   R10,SVCHGIT
          BR  R10
  
```

Write New Master

Recall that the new MASTER file is separate from the old MASTER file. There is nothing unusual in this routine. We include a count of the records written.

```
WRITENEW EQU *
          ST R10,SVWRITEN
          PUT MASTEROT,OREC
          AP #NEWOUT,=P'1'
          L R10,SVWRITEN
          BR R10
```

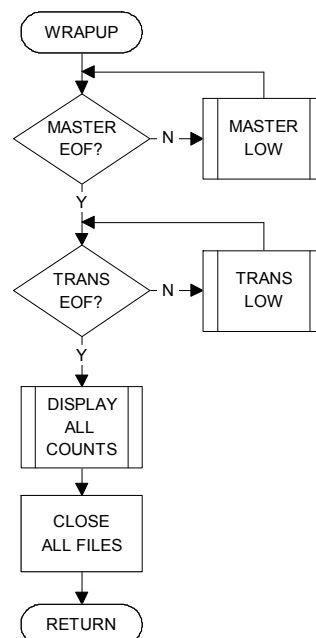


The WRAPUP Routine

The WRAPUP routine for this program is very similar to the one shown in the previous chapter. Recall that we continue to process records until the MASTER file *or* the TRANSACTION file is at EOF. Therefore, when we reach WRAPUP, it is likely that one of these files is *not* at EOF. We will therefore execute one of the following loops:

- If the old MASTER file is not at EOF, then we process all remaining MASTER file records as unmatched; that is, master low. (Recall such records are written to the new MASTER file without changes.)
- Otherwise, if the TRANSACTION file is not at EOF, then we process all remaining TRANSACTION file records as unmatched; that is, transaction low. (Recall unmatched ADDS will be added, while unmatched CHANGES and DELETES are errors.)

```
WRAPUP EQU *
        ST R10,SVWRAP
WRAPUP2 EQU *
        CLI EOFMAST,C'Y'
        BE WRAPUP3
        BAL R10,MASTLOW
        B WRAPUP2
WRAPUP3 EQU *
        CLI EOFTRANS,C'Y'
        BE WRAPUP4
        BAL R10,TRANSLOW
        B WRAPUP3
WRAPUP4 EQU *
        CLOSE MASTERIN
        CLOSE TRANSIN
        CLOSE MASTEROT
        BAL R10,DOCOUNTS
        CLOSE REPORT
        WTO 'BQSFU ... Audit list on REPORT.TXT'
        L R10,SVWRAP
        BR R10
```



Program Solution

The complete annotated program, BQSFU.MLC, follows.

```

PRINT NOGEN
*****
*      FILENAME:  BQSFU.MLC      *
*      AUTHOR   :  Bill Qualls  *
*      SYSTEM   :  PC/370 R4.2  *
*      REMARKS  :  Sequential File Update Sample Program *
*****
START 0
REGS
BEGIN  BEGIN
      WTO  'BQSFU ... Begin execution'
      BAL  R10,SETUP
MAIN   EQU  *
      CLI  EOFMAST,C'Y'
      BE   EOJ
      CLI  EOFTRANS,C'Y'
      BE   EOJ
      BAL  R10,PROCESS
      B    MAIN
EOJ    EQU  *
      BAL  R10,WRAPUP
      WTO  'BQSFU ... Normal end of program'
      RETURN
*****
*      SETUP - Those things which happen one time only, *
*              before any records are processed.      *
*****
SETUP  EQU  *
      ST   R10,SVSETUP
      OI  MASTERIN+10,X'08'  PC/370 ONLY - Convert all
*                                     input from ASCII to EBCDIC
      OI  TRANSIN+10,X'08'  PC/370 ONLY - Convert all
*                                     input from ASCII to EBCDIC
      OI  MASTEROT+10,X'08' PC/370 ONLY - Convert all
*                                     output from EBCDIC to ASCII
      OI  REPORT+10,X'08'   PC/370 ONLY - Convert all
*                                     output from EBCDIC to ASCII
      OPEN MASTERIN
      OPEN TRANSIN
      OPEN MASTEROT
      OPEN REPORT
      BAL  R10,READMST
      BAL  R10,READTRN
      L    R10,SVSETUP
      BR   R10
*****
*      HDGS - Print headings. *
*****
HDGS   EQU  *
      ST   R10,SVHDGS
      AP   PGS,=P'1'        Add 1 to page count
      MVC  HDPGS,=X'40202120' Edit pattern for page count
      ED   HDPGS,PGS        Move page count to heading
      PUT  REPORT,FORMFEED  PC/370 ONLY

```

(continued)

```

                PUT    REPORT,HD1
                PUT    REPORT,HD2
                PUT    REPORT,HD3
                PUT    REPORT,HD4
                ZAP    LNS,=P'0'          Reset line count to zero
                L      R10,SVHDGS
                BR     R10
*****
*          PROCESS - Those things which happen once per record.  *
*****
PROCESS  EQU     *
          ST     R10,SVPROC
          CLC    INBR,TNBR              Attempt match on customer nbr
          BH     PROC2                  Transaction low
          BL     PROC3                  Master low
          BAL    R10,MATCH              Otherwise a match was found
          B      PROCESSX
PROC2    EQU     *                      No master for this transaction
          BAL    R10,TRANSLow
          B      PROCESSX
PROC3    EQU     *                      No transaction for this master
          BAL    R10,MASTLOW
PROCESSX EQU     *
          L      R10,SVPROC
          BR     R10
*****
*          MASTLOW - No updates for this master record.        *
*          Just write this record and go to next.              *
*****
MASTLOW  EQU     *
          ST     R10,SVMSTLOW
          MVC    OREC,IREC              Move input to output
          BAL    R10,WRITENEW           Write new master record
          BAL    R10,READMST            Read next master record
          L      R10,SVMSTLOW
          BR     R10
*****
*          MATCH - Transaction for existing master record.     *
*****
MATCH    EQU     *
          ST     R10,SVMATCH
          CLI    TACD,ADD                Attempt to add?
          BE     MATCH2                  Can't do it - already exists
          CLI    TACD,CHANGE             Attempt to change?
          BE     MATCH3                  OK to change existing record
          CLI    TACD,DELETE             Attempt to delete?
          BE     MATCH4                  OK to delete existing record
          BAL    R10,BADCODE             Error - unrecognized code
          BAL    R10,READTRN            Read next transaction
          B      MATCHX
MATCH2   EQU     *                      Attempt to add
          BAL    R10,BADADD              Can't add - it already exists
          BAL    R10,READTRN            Read next transaction
          B      MATCHX
MATCH3   EQU     *                      Attempt to change
          BAL    R10,CHANGEIT            OK to change existing record
          BAL    R10,READTRN            Read next transaction
          BAL    R10,READMST            Read next master
          B      MATCHX
MATCH4   EQU     *                      Attempt to delete
          BAL    R10,DELETEIT           OK to delete existing record

```

(continued)

```

                BAL   R10,READTRN           Read next transaction
                BAL   R10,READMST         Read next master
MATCHX        EQU   *
                L     R10,SVMATCH
                BR    R10
*****
*             TRANSLOW - Transaction without a matching master.      *
*****
TRANSLOW     EQU   *
                ST    R10,SVTRNLOW
                CLI   TACD,ADD             Attempt to add?
                BE    TRANSLO2            OK since it doesn't exist
                CLI   TACD,CHANGE         Attempt to change?
                BE    TRANSLO3            Can't change - doesn't exist
                CLI   TACD,DELETE         Attempt to delete?
                BE    TRANSLO4            Can't delete - not there
                BAL   R10,BADCODE         Error - Unrecognized code
                BAL   R10,READTRN         Read next transaction
                B     TRANSLOX
TRANSLO2     EQU   *
                BAL   R10,ADDIT           OK to add - not there already
                BAL   R10,READTRN         Read next transaction
                B     TRANSLOX
TRANSLO3     EQU   *
                BAL   R10,BADCHANG        Can't change - doesn't exist
                BAL   R10,READTRN         Read next transaction
                B     TRANSLOX
TRANSLO4     EQU   *
                BAL   R10,BADDELET        Can't delete - doesn't exist
                BAL   R10,READTRN         Read next transaction
TRANSLOX     EQU   *
                L     R10,SVTRNLOW
                BR    R10
*****
*             BADCODE - Bad Transaction Code                          *
*****
BADCODE      EQU   *
                ST    R10,SVBADCOD
                BAL   R10,CHKLNS
                MVC   RREC,BLANKS
                BAL   R10,WRITE
                MVC   RDATA,TREC
                MVC   RMSG,=CL16'CODE NOT A/C/D'
                BAL   R10,WRITE
                AP    #REJECTS,=P'1'
BADCODEX     EQU   *
                L     R10,SVBADCOD
                BR    R10
*****
*             BADADD - Bad Add Attempted                              *
*****
BADADD       EQU   *
                ST    R10,SVBADADD
                BAL   R10,CHKLNS
                MVC   RREC,BLANKS
                BAL   R10,WRITE
                MVC   RDATA,IREC
                MVC   RMSG,=CL16'RECORD ON FILE'
                BAL   R10,WRITE
                MVC   RDATA,TREC
                MVC   RMSG,=CL16'ADD UNSUCCESSFUL'

```

(continued)


```

                BAL    R10,WRITE
                AP     #REJECTS,=P'1'
BADADDX EQU     *
                L     R10,SVBADADD
                BR    R10
*****
*          BADCHG - Bad Change Attempted          *
*****
BADCHANG EQU     *
                ST    R10,SVBADCHG
                BAL   R10,CHKLNS
                MVC   RREC,BLANKS
                BAL   R10,WRITE
                MVC   RDATA,TREC
                MVC   RMSG,=CL16'CHNG NOT ON FILE'
                BAL   R10,WRITE
                AP     #REJECTS,=P'1'
BADCHGX EQU     *
                L     R10,SVBADCHG
                BR    R10
*****
*          BADDEL - Bad Delete Attempted          *
*****
BADDELET EQU     *
                ST    R10,SVBADDEL
                BAL   R10,CHKLNS
                MVC   RREC,BLANKS
                BAL   R10,WRITE
                MVC   RDATA,TREC
                MVC   RMSG,=CL16'DLTE NOT ON FILE'
                BAL   R10,WRITE
                AP     #REJECTS,=P'1'
BADDELX EQU     *
                L     R10,SVBADDEL
                BR    R10
*****
*          ADDIT - Add a new record to master file *
*****
ADDIT EQU     *
                ST    R10,SVADDIT
                MVC   ONBR,TNBR
                MVC   OLNAME,TLNAME
                MVC   OFNAME,TFNAME
                MVC   OADDR,TADDR
                MVC   OCITY,TCITY
                MVC   OSTATE,TSTATE
                MVC   OZIP,TZIP
                MVC   OACD,TACD
                MVC   OCRLF,TCRLF
                MVC   OREC,TREC
                BAL   R10,WRITENEW
                BAL   R10,CHKLNS
                MVC   RREC,BLANKS
                BAL   R10,WRITE
                MVC   RDATA,TREC
                MVC   RMSG,=CL16'ADD SUCCESSFUL'
                BAL   R10,WRITE
                AP     #ADDED,=P'1'
ADDITX EQU     *
                L     R10,SVADDIT
                BR    R10

```

(continued)

```

*****
*      CHANGEIT - Apply changes to existing master record      *
*****
CHANGEIT EQU      *
           ST      R10,SVCHGIT
*
*      COPY EXISTING RECORD TO OUTPUT RECORD
*      THEN MAKE THE REQUESTED CHANGES
*
           MVC     OREC,IREC
           CLC     TLNAME,BLANKS
           BE      CHGIT2
           MVC     OLNAME,TLNAME
CHGIT2 EQU      *
           CLC     TFNAME,BLANKS
           BE      CHGIT3
           MVC     OFNAME,TFNAME
CHGIT3 EQU      *
           CLC     TADDR,BLANKS
           BE      CHGIT4
           MVC     OADDR,TADDR
CHGIT4 EQU      *
           CLC     TCITY,BLANKS
           BE      CHGIT5
           MVC     OCITY,TCITY
CHGIT5 EQU      *
           CLC     TSTATE,BLANKS
           BE      CHGIT6
           MVC     OSTATE,TSTATE
CHGIT6 EQU      *
           CLC     TZIP,BLANKS
           BE      CHGIT7
           MVC     OZIP,TZIP
CHGIT7 EQU      *
           MVC     OACD,TACD
           BAL     R10,WRITENEW
*
*      SHOW THE RECORD BEFORE AND AFTER CHANGES
*
           BAL     R10,CHKLNS
           MVC     RREC,BLANKS
           BAL     R10,WRITE
           MVC     RDATA,IREC
           MVC     RMSG,=CL16'BEFORE CHANGE'
           BAL     R10,WRITE
           MVC     RDATA,OREC
           MVC     RMSG,=CL16'AFTER CHANGE'
           BAL     R10,WRITE
           AP      #CHANGED,=P'1'
CHGITX EQU      *
           L       R10,SVCHGIT
           BR      R10
*****
*      DELETEIT - Delete an existing master record            *
*      (To delete it, just don't write it out.)              *
*****
DELETEIT EQU      *
           ST      R10,SVDELIT
           BAL     R10,CHKLNS
           MVC     RREC,BLANKS

```

(continued)

```

        BAL    R10,WRITE
        MVC    RDATA,IREC
        MVC    RMSG,=CL16'RECORD DELETED'
        BAL    R10,WRITE
        AP     #DELETED,=P'1'
DELETEX EQU   *
        L     R10,SVDELIT
        BR    R10
*****
*         READMST - Read a master record.          *
*****
READMST EQU   *
        ST    R10,SVREADM
        GET   MASTERIN,IREC
        AP    #OLDIN,=P'1'
        B     READMX
ATENDMST EQU  *
        MVI   EOFMAST,C'Y'
READMX  EQU   *
        L     R10,SVREADM
        BR    R10
*****
*         READOFF - Read a transaction record.     *
*****
READTRN EQU   *
        ST    R10,SVREADT
        GET   TRANSIN,TREC
        AP    #TRANSIN,=P'1'
        B     READTX
ATENDTRN EQU  *
        MVI   EOFTRANS,C'Y'
READTX  EQU   *
        L     R10,SVREADT
        BR    R10
*****
*         CHKLNS - Check lines printed. Full page? *
*****
CHKLNS  EQU   *
        ST    R10,SVCHKLNS
        CP    LNS,MAXLNS
        BL    CHKLNSX
        BAL   R10,HDGS
CHKLNSX EQU   *
        L     R10,SVCHKLNS
        BR    R10
*****
*         WRITE - Write a single detail line.      *
*****
WRITE   EQU   *
        ST    R10,SVWRITE
        PUT   REPORT,RREC           Write report line
        AP    LNS,=P'1'
        L     R10,SVWRITE
        BR    R10
*****
*         WRITE - Write a new master record.      *
*****
WRITENEW EQU  *
        ST    R10,SVWRITEN
        PUT   MASTEROT,OREC

```

(continued)

```

                AP    #NEWOUT,=P'1'
                L     R10,SVWRITEN
                BR    R10
*****
*              WRAPUP - Those things which happen one time only,      *
*                      after all records have been processed.        *
*****
WRAPUP    EQU    *
          ST     R10,SVWRAP
*
*                      At this point we know that
*                      at least one of the input
*                      files is at EOF. Process
*                      other file as "unmatched"
*                      until at EOF also.
WRAPUP2   EQU    *
          CLI   EOFMAST,C'Y'
          BE    WRAPUP3
          BAL   R10,MASTLOW
          B     WRAPUP2
WRAPUP3   EQU    *
          CLI   EOFTRANS,C'Y'
          BE    WRAPUP4
          BAL   R10,TRANSLOW
          B     WRAPUP3
WRAPUP4   EQU    *
          CLOSE MASTERIN
          CLOSE TRANSIN
          CLOSE MASTEROT
          BAL   R10,DOCOUNTS
          CLOSE REPORT
          WTO   'BQSFU ... Audit list on REPORT.TXT'
          L     R10,SVWRAP
          BR    R10
*****
*              DOCOUNTS - Show counts for audit                      *
*****
DOCOUNTS  EQU    *
          ST     R10,SVCOUNTS
          BAL   R10,HDGS
          MVC   AREC,BLANKS
          BAL   R10,WRITE
*
          MVC   ADESC,=CL25'Transactions In'
          MVC   ACCOUNT,EDCOUNT
          ED    ACCOUNT,#TRANSIN
          BAL   R10,WRITE
*
          MVC   ADESC,=CL25'Transactions Rejected'
          MVC   ACCOUNT,EDCOUNT
          ED    ACCOUNT,#REJECTS
          BAL   R10,WRITE
*
          MVC   ADESC,=CL25'Old Masters In'
          MVC   ACCOUNT,EDCOUNT
          ED    ACCOUNT,#OLDIN
          BAL   R10,WRITE
*
          MVC   ADESC,=CL25'Old Masters Deleted'
          MVC   ACCOUNT,EDCOUNT
          ED    ACCOUNT,#DELETED

```

(continued)

```

*          BAL    R10,WRITE
*
*          MVC    ADESC,=CL25'Old Masters Changed'
*          MVC    ACCOUNT,EDCOUNT
*          ED     ACCOUNT,#CHANGED
*          BAL    R10,WRITE
*
*          MVC    ADESC,=CL25'New Masters Added'
*          MVC    ACCOUNT,EDCOUNT
*          ED     ACCOUNT,#ADDED
*          BAL    R10,WRITE
*
*          MVC    ADESC,=CL25'New Masters Out'
*          MVC    ACCOUNT,EDCOUNT
*          ED     ACCOUNT,#NEWOUT
*          BAL    R10,WRITE
*
*          L      R10,SVCOUNTS
*          BR     R10
*****
*          Literals, if any, will go here
*****
*          LTORG
*****
*          File definitions
*****
MASTERIN DCB    LRECL=62,RECFM=F,MACRF=G,EODAD=ATENDMST,
              DDNAME='BQSFUMST.DAT'
TRANSIN  DCB    LRECL=62,RECFM=F,MACRF=G,EODAD=ATENDTRN,
              DDNAME='BQSFUTRN.DAT'
MASTEROT DCB    LRECL=62,RECFM=F,MACRF=P,
              DDNAME='BQSFUNEW.DAT'
REPORT   DCB    LRECL=80,RECFM=F,MACRF=P,
              DDNAME='REPORT.TXT'
*****
*          RETURN ADDRESSES
*****
SVSETUP  DC     F'0'          SETUP
SVHDGS   DC     F'0'          HDGS
SVPROC   DC     F'0'          PROCESS
SVREADM  DC     F'0'          READMST
SVREADT  DC     F'0'          READTRN
SVWRITE  DC     F'0'          WRITE
SVWRITEN DC     F'0'          WRITENEW
SVWRAP   DC     F'0'          WRAPUP
SVCHKLNS DC     F'0'          CHKLNS
SVMATCH  DC     F'0'          MATCH
SVMSTLOW DC     F'0'          MASTLOW
SVTRNLOW DC     F'0'          TRANSLOW
SVCOUNTS DC     F'0'          DOCOUNTS
SVBADCOD DC     F'0'          BADCODE
SVBADADD DC     F'0'          BADADD
SVBADCHG DC     F'0'          BADCHANG
SVBADDEL DC     F'0'          BADDELET
SVADDIT  DC     F'0'          ADDIT
SVCHGIT  DC     F'0'          CHANGEIT
SVDELIT  DC     F'0'          DEELTEIT
*****
*          Miscellaneous field definitions
*****

```

(continued)

```

EOFMAST  DC    CL1'N'           End of master file? (Y/N)
EOFTRANS DC    CL1'N'           End of transaction file? (Y/N)
EDCOUNT DC    X'40206B2020206B202120' BZ,ZZZ,ZZ9
PGS       DC    PL2'0'          Nbr of pages printed.
LNS       DC    PL2'20'         Lines printed on this page.
MAXLNS    DC    PL2'20'         Max nbr lines per page.
*
BLANKS    DS    0CL80
          DC    CL78' ',XL2'0D25'
*****
*           Transaction codes           *
*****
ADD        EQU   C'A'
CHANGE    EQU   C'C'
DELETE    EQU   C'D'
*****
*           Counts for audit purposes   *
*****
#TRANSIN  DC    PL4'0'          Transactions In
#REJECTS  DC    PL4'0'          Transactions Rejected
#OLDIN    DC    PL4'0'          Old Masters In
#DELETED  DC    PL4'0'          Old Masters Deleted
#CHANGED  DC    PL4'0'          Old Masters Changed
#ADDED    DC    PL4'0'          New Masters Added
#NEWOUT   DC    PL4'0'          New Masters Out
*****
*           Input record definition - Master In   *
*****
IREC      DS    0CL62           1-62   Master record
INBR      DS    CL5             1- 5   Customer nbr
ILNAME    DS    CL10            6-15   Last name
IFNAME    DS    CL10            16-25  First name
IADDR     DS    CL15            26-40  Address
ICITY     DS    CL10            41-50  City
ISTATE    DS    CL2             51-52  State
IZIP      DS    CL5             53-57  Zip
          DS    CL2             58-59  Unused
IACD      DS    CL1             60-60  Transaction code (A/C/D)
ICRLF     DS    CL2             61-62  PC/370 only - CR/LF
*****
*           Input record definition - Transaction   *
*****
TREC      DS    0CL62           1-62   Transaction record
TNBR      DS    CL5             1- 5   Customer nbr
TLNAME    DS    CL10            6-15   Last name
TFNAME    DS    CL10            16-25  First name
TADDR     DS    CL15            26-40  Address
TCITY     DS    CL10            41-50  City
TSTATE    DS    CL2             51-52  State
TZIP      DS    CL5             53-57  Zip
          DS    CL2             58-59  Unused
TACD      DS    CL1             60-60  Transaction code (A/C/D)
TCRLF     DS    CL2             61-62  PC/370 only - CR/LF
*****
*           Output record definition - Master Out   *
*****
OREC      DS    0CL62           1-62   Master record
ONBR      DS    CL5             1- 5   Customer nbr
OLNAME    DS    CL10            6-15   Last name
OFNAME    DS    CL10            16-25  First name

```

(continued)

```

OADDR  DS    CL15    26-40    Address
OCITY  DS    CL10    41-50    City
OSTATE DS    CL2     51-52    State
OZIP   DS    CL5     53-57    Zip
       DS    CL2     58-59    Unused
OACD   DS    CL1     60-60    Transaction code (A/C/D)
OCRLF  DS    CL2     61-62    PC/370 only - CR/LF
*****
*      Output (line) definition      *
*****
RREC   DS    0CL80   1-80    Report record
RDATA  DC    CL60' '  1-60    Transaction Data
       DC    CL2' '   61-62
RMSG   DC    CL16' '  63-78    Audit message
RCRLF  DS    CL2     79-80    PC/370 only - CR/LF
*****
*      Output record definition - Audit      *
*      !!! NOTE HOW SPACE FOR RREC IS REDEFINED !!!      *
*****
ORG   RREC
AREC   DS    0CL80   1-87    Audit Line
ADESC  DC    CL25' '  1-25    Description on count
ACOUNT DC    CL10' '  26-35    Count
       DC    CL43' '  36-78
ACRLF  DS    CL2     79-80    PC/370 only - CR/LF
ORG
*****
*      Headings definitions      *
*****
FORMFEED DS    0CL80           PC/370 only
*        DC    X'0C'           EBCDIC formfeed
*        DC    CL77' '
       DC    78C' '           For testing...
       DC    X'0D25'           EBCDIC CR/LF
HD1      DS    0CL80
       DC    CL40'           Name & Address Update Pro'
       DC    CL26'gram       Page'
HDPGS    DC    CL4'BZZ9'
       DC    CL8' '
       DC    XL2'0D25'
HD2      DS    0CL80
       DC    CL78'           Audit Listing'
       DC    XL2'0D25'
HD3      DS    0CL80
       DC    CL78' '
       DC    XL2'0D25'
HD4      DS    0CL80
       DC    CL40'-----1-----2-----3-----4'
       DC    CL38'-----5-----6 MESSAGES'
       DC    XL2'0D25'
END      BEGIN

```

Note the use of the `ORG` instruction above. This allows us to "redefine" a record. The first instruction, `ORG RREC`, says to reset the location counter (remember: "stuff on the left") to what it was at `RREC` above. The second instruction, `ORG` (alone), says to put the location counter back to what it was prior to the first `ORG`. By using the `ORG`, we have saved 80 bytes of memory. When using `ORG`, it is easy to forget the "closing" `ORG`. Don't do it!

Reconciling the Audit Report

Let's take one more look at the audit report produced by this program:

Name & Address Update Program		Page	2			
Audit Listing						
-----1-----	-----2-----	-----3-----	-----4-----	-----5-----	-----6	MESSAGES
Transactions In		6				
Transactions Rejected		3				
Old Masters In		10				
Old Masters Deleted		1				
Old Masters Changed		1				
New Masters Added		1				
New Masters Out		10				

It is important that we be able to reconcile the counts in this report; that is, we need to be able to account for all transaction and master records. For example, we see that there were six transactions in. So what what happened to them? Three were rejected for errors, one was a valid delete, one was a valid change, and one was a valid add: $3 + 1 + 1 + 1 = 6$.

We see that there were 10 old masters in and 10 new masters out. How do we reconcile these counts? We see that one record was deleted, so that takes us from ten down to nine. One record was changed, but changes have no affect on the number of records. Finally, one record was added, so that takes us from nine back up to ten: $10 - 1 + 1 = 10$.

Exercises

1. True or false. When two files are processed using sequential file update logic...
 - T F a. there are three different transaction types.
 - T F b. both files must be in "key" sequence.
 - T F c. the MAINLINE logic will continue until both files are at EOF.
 - T F d. the SETUP routine will contain a priming read for both files.
 - T F e. an ADD transaction in MATCH is an error.
 - T F f. a CHANGE transaction in MATCH is an error.
 - T F g. a DELETE transaction in MATCH is an error.
 - T F h. an ADD transaction in TRANSLOW is an error.
 - T F i. a CHANGE transaction in TRANSLOW is an error.
 - T F j. a DELETE transaction in TRANSLOW is an error.
 - T F k. we read the next MASTER and TRANSACTION records at the end of the PROCESS routine.
 - T F l. $NEW\ MASTERS = OLD\ MASTERS + \text{valid ADDS} - \text{valid DELETES}$.
 - T F m. $TRANSACTIONS\ IN = TRANSACTIONS\ \text{rejected} + \text{valid ADDS} - \text{valid DELETES}$.

2. The following table shows the key for records on the Old Master file, and the key and transaction type for records on the Transaction file. Determine which records will be written to the New Master file, and supply the counts for the Audit Report.

Old Master	Trans Key	Trans Type	New Master
112	222	D	
222	223	C	
317	496	A	
469	558	D	
558	628	D	
627	731	C	
731	808	D	
880	914	A	
914			
921			

Audit Report

Transactions In	
Transactions Rejected	
Old Masters In	
Old Masters Deleted	
Old Masters Changed	
New Masters Added	
New Masters Out	

Exercises

3. Which of the following audit reports indicate a program error?

(a)	Transactions In	35	(b)	Transactions In	23
	Transactions Rejected	5		Transactions Rejected	3
	Old Masters In	50		Old Masters In	10
	Old Masters Deleted	10		Old Masters Deleted	6
	Old Masters Changed	5		Old Masters Changed	7
	New Masters Added	15		New Masters Added	8
	New Masters Out	60		New Masters Out	12

4. In the sample program, `BQSFU.MLC`, we assumed a blank field on a change transaction indicated that the corresponding field on the master record should not be changed. But how would we indicate that a field should be changed to blanks? For example, we may know that a customer has moved to a new city, but we don't know the new zip code. One common solution to this type of problem is to designate some special character (such as dollar sign) which, if found in the first position of a field in the transaction record, indicates that blanks should be moved to the corresponding field in the master record. Change the sample program to include this feature. Test with the following transactions:

1	2	3	4	5	6	
12345678901	2345678901	2345678901	2345678901	2345678901	2345678901	234567890
12111		2211	APRICOT	MODESTO	CA\$	C (changed)
41499						D
55123	AMBROSE	FRANK	220 BARRETT	ROCKFORD	IL61103	A
61627	QUALLS	CHERYL	201 N EIGHTH	WHITTIER	CA90605	C
81228						D
81997	KEVEN	\$		WEST CHGO	IL60185	C (new)
82446	AMICCI	BRUNO	17397 BARCELON	CORVALLIS	OR97330	A

5. In the sample program, `BQSFU.MLC`, deleted records were *physically* deleted; that is, those records were no longer included in the `MASTER` file. Sometimes we prefer records be *logically* deleted; that is, the records are still included in the `MASTER` file, but they are tagged in such a way as to indicate that they should not be processed by other programs. (This is how `dBASE` handles deleted records: an asterisk in the first position of the record is used to indicate logically deleted records. `dBASE`'s `PACK` command is used to physically delete them.) We have included the most recent transaction code in position 60 of the master record. We could say a `D` in this position indicates the record is logically deleted.

- (a) Change the sample program to include this feature.
- (b) Show how the `READ` routine would be modified for all other programs using this file.
- (c) Write a program which would physically delete all records which are currently logically deleted (similar to `dBASE`'s `PACK`).
- (d) Write a program which would "undelete" all records which are currently logically deleted (similar to `dBASE`'s `RECALL`).

Exercises

6. (Refer to the Small Town Payroll database in More Datasets.) The following table describes the transactions used to update the `EMPL` file:

Field Nbr	Field Name	Description	Begins	Ends	Len	Format
1	NUM	Employee number	1	3	3	ZD
2	LNAME	Last name	4	13	10	CH
3	FNAME	First name	14	23	10	CH
4	DEPT	Department	24	24	1	CH
5	RATE	Pay rate	25	29	5	999V99
6	TYPE	Rate type	30	30	1	H or S
7	ACD	Transaction code	31	31	1	A/C/D
8	CRLF	PC/370 Only	32	33	2	CR/LF

Write a program which will apply the following transactions to the `EMPL` file.

```

          1          2          3
1234567890123456789012345678901
270                               32000 C
310DECARLO    RICHARD    30000HA
610                               D
688SMITH      GERRY      A00525HA
791                               00475 C
828GOYAK      DEBBIE     A34000SA
857                               D
    
```

Design a meaningful audit report with the appropriate counts. Before updating the file, verify the following limits:

Rate type	Minimum Rate	Maximum Rate
H	\$4.00	\$10.00
S	\$200.00	\$500.00

7. (Refer to the Small Town Hardware Store database in More Datasets.) The following table describes the transactions used to update the cost and sell price (only) for the `TOOL` file:

Field Nbr	Field Name	Description	Begins	Ends	Len	Format
1	TID	Tool ID	1	3	3	CH
2	TCOST	Tool cost each	4	8	5	999V99
3	TSELL	Tool sells for	9	13	5	999V99
4	CRLF	PC/370 Only	14	15	2	CR/LF

Write a program which will apply the following transactions to the `TOOL` file. Note that there are no transaction codes: records can be changed (only). Of course, a record must exist before it can be changed...

(continued)

Exercises

```

      1
1234567890123
H8      01099
PLM00375
PLX      00599
SPM0025000419
SSM0041900250
SSS00399
WSP00025
```

Design a meaningful audit report with the appropriate counts. Before updating the file, verify that the cost is less than the sell price, except for wrappers, which must have a sell price of zero. (A wrapper is indicated by a w in the first position of the tool ID.)