

	CHARACTER NAME		PLAYER			
	CLASS	CHARACTER LEVEL	STARTING OCCUPATION			
MODERN			The second of th			
	AGE GENDER	HEIGHT WEIGHT	EYES HAIR SKIN			
		T0T0'				
ABILITIES ABILITY ABILITY SCORE MODIFIE	D CCODE MODIFIED	TOTAL	CURRENT HP			
STR STRENGTH	hit	†P points				
	DEF	ENSE = 10+	+ + + +			RACTER
<b>DEX</b> DEXTERITY		- TOTAL CLASS BONUS	EQUIPMENT DEX SIZE MISC BONUS MODIFIER MODIFIER BONUS	ARMOR PENALTY	RECUR	D SHEET
CON CONSTITUTION	+	<del></del> _	11			
	INI	TIATIVE = +	-CLASS	SKILL		IX RANKS /
INT INTELLIGENCE			MISC SKILL NAME	KEY ABILITY	SKILL ABILITY MODIFIER	RANKS MISC MODIFIER
WIS WISDOM		ASE ATTACK	☐ Balance	Dex	=	+ +
			□ Bluff	Cha _	=	+ +
CHA CHARISMA		SPEED	□ Climb	Str _		++
	<del> </del>	+	☐ Computer Use☐ Concentration	Int _ Con		+ +
SAVING THROWS TOTAL	BASE ABILITY MISC SAVE MODIFIER MODIFIE	R	□ Craft (	) Int	==	+ +
	<b>1</b> =	REPUTATION	☐ Craft (	) Int		++
FORTITUDE (CONSTITUTION)		REPUTATION	☐ Craft ( ☐ Decipher Script ■	) Int Int		+ + +
REFLEX (DEXTERITY)	+ + +	ACTION POINTS	☐ Demolitions ■	Int _		+ +
	=	-	☐ Diplomacy	Cha _		++
WILL (WISDOM)			<ul><li>□ Disable Device ■</li><li>□ Disguise</li></ul>	Int _ Cha		+ + +
	_	+-	☐ Drive	Dex _		+ +
+ ATTACKS ——	TOTAL BASE ATTAC	STR SIZE  (BONUS MODIFIER MODIFIER	MISC Escape Artist	Dex*	==	+ +
MELEE	=	1,[],[],[	☐ Forgery ☐ Gamble	Int _ Wis		+ + +
attack bonus			Gather Information	Cha		+ +
RANGED attack bonus	=	+   +   +	☐ Handle Animal ■	Cha _	=	+ +
-	TOTAL BASE ATTAC	( BONUS DEX SIZE MODIFIER MODIFIER	MISC Hide MODIFIER Intimidate	Dex* _		+ +
			☐ Investigate ■	Cha _ Int		+ + +
WEAPON	TOTAL ATTACK BONUS	DAMAGE CRITI	D lump	Str*	=	+ +
	101112 11111011 2011140		☐ Knowledge (	) Int		+ +
RANGE   WEIGHT	TYPE   SIZE	SPECIAL PROPERTIES	☐ Knowledge (	) lint ) Int		+ +
			□ Listen	Wis _	=	+ +
			☐ Move Silently	Dex* _		++
WEAPON	TOTAL ATTACK BONUS	DAMAGE CRITI	□ Navigate □ Perform (	Int _ ) Cha	= =	+ + +
		GIIIII	□ Perform (			+ +
RANGE   WEIGHT	TYPE   SIZE	SPECIAL PROPERTIES	☐ Perform (	) Cha	=	
3010111			☐ Pilot ■☐ Profession	Dex _ Wis		+ + +
			☐ Read/Write Lang. (	_		+ +
WEAPON	TOTAL ATTACK BONUS	DAMAGE CRITI	Read/Write Lang. (	)	=	++
			☐ Read/Write Lang. ( ☐ Repair ■	) – Int		+ + +
RANGE   WEIGHT	TYPE   SIZE	SPECIAL PROPERTIES	□ Research	Int _		+ +
	01110	ST SOURT FROM SHITTED	☐ Ride	Dex _	==	+ +
			□ Search □ Sense Motive	Int _ Wis		++
WEAPON	TOTAL ATTACK BONUS	DAMAGE CRITI		Dex		+ + +
			☐ Speak Language (	_		+ +
RANGE   WEIGHT	TYPE   SIZE	SPECIAL PROPERTIES	☐ Speak Language (			+ +
	3,00		☐ Speak Language ( ☐ Spot	) – _ Wis		+ + +
			☐ Survival			+ +
ARMOR/PROTECTIVE ITE	EM TYPE	EQUIPMENT BONUS PROFIC	□ Swim	Str* _		++
	1010	Yes	- Incat injury			+ + +
ARMOR PENALTY   WEIGHT	SPEED   SIZE   MAY	DEK   SPECIAL PROPERTIES				+ +
MILLION FORMETS   MCIONT	OF COLUMN	JEGGINE PHUPCHTICS			==	++
					==	++

	CAMPAIGN				FEAT	5
					Acrobatic	Guide
. E	XPERIENCE POINTS					Heroic Surge
П			FAD		Animal Affinity	☐ Improved Damage Threshold** ☐ Improved Initiative
11		G	EAR		Archaic Weapons Proficiency	☐ Iron Will
	ITEM	WT.	ITEM	WT.	Armor Proficiency (light)	Lightning Reflexes
-    -					Armor Proficiency (medium)	Low Profile
-    -				-	Armor Proficiency (heavy)	Medical Expert
-    -					Athletic	Meticulous
					Attentive	Nimble
					☐ Blind-Fight	Personal Firearms Proficiency
-    -					Brawl	Advanced Firearms Proficiency
H				-	☐ Improved Brawl	Burst Fire
- 11					Knockout Punch	Exotic Firearms Proficiency*
					Improved Knockout Punch	Strafe
					Streetfighting	Point Blank Shot
-    -					☐ Improved Feint ☐ Builder	☐ Double Tap ☐ Precise Shot
H				-	Cautious	Shot on the Run
-    -					Combat Expertise	Skip Shot
				$\vdash$	☐ Improved Disarm	Power Attack
					Improved Bisarri	Cleave
-   [				Щ	Whirlwind Attack	Great Cleave
-    -				$\vdash$	Combat Martial Arts	☐ Improved Bull Rush
-    -				$\vdash$	☐ Improved Combat Martial Arts	Sunder
- 11					Advanced Combat Martial Arts	Quick Draw
					Combat Reflexes	Quick Reload
					Confident	Renown
╟					Creative	Run
-    -				-	Deceptive	Simple Weapons Proficiency
-    -			TOTAL WEIGHT CARRIED	$\vdash$	Defensive Martial Arts	Stealthy
1			TO THE WOOTH CHINICE		Combat Throw	Studious
٠_					☐ Improved Combat Throw	Surface Vehicle Operation*
		ALLEGI	ANCES		☐ Elusive Target ☐ Unbalance Opponent	☐ Surgery ☐ Toughness**
					Dodge	Track
					☐ Agile Riposte	Trustworthy
_					☐ Mobility	Two-Weapon Fighting
+	<del></del>				Spring Attack	☐ Improved Two-Weapon Fighting
		LANG	JUAGES		Drive-By Attack	Advanced Two-Weapon Fighting
Ш	LANGUAGE	READ/WRITE?	LANGUAGE READ/W	RITE?	Educated*	Vehicle Expert
ı	Billiodiloo	none/ wiii ro.	announce nonzi		☐ Endurance	Force Stop
					Exotic Melee Weapon Proficiency*	☐ Vehicle Dodge
-					☐ Far Shot ☐ Dead Aim	Weapon Finesse*
ŀ				-	Focused	☐ Weapon Focus* ☐ Windfall**
ŀ				-	Frightful Presence	
, '					Gearhead	
Т.		EV. A	DILLETES.		Great Fortitude	
- 11		FX AI	BILITIES			
	ARCANE SPELLS I	DIVINE SPELLS	PSIONIC POWERS		*You can gain this feat multiple times. Its effect	s do not stack. Each time you take the feat,
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen	t, or weapon type.
	ARCANE SPELLS		PSIONIC POWERS		*You can gain this feat multiple times. Its effect it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
-	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
-	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
-	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
- - - - - - - - -	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
-	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.
	ARCANE SPELLS		PSIONIC POWERS		it applies to a different skill, type of equipmen **You can gain this feat multiple times. Its effe	t, or weapon type. cts stack.