

STATE OF WEST VIRGINIA  
DEPARTMENT OF MOTOR VEHICLES  
TITLE AND REGISTRATION DIVISION

APPLICATION FOR A HOUSE TRAILER ONE TRIP PERMIT

1. In accordance with the provisions of Chapter Seventeen A, Article Seven, Section Two of the Motor Vehicle Code, the undersigned \_\_\_\_\_ here by makes application for a House  
Trailer One Trip Permit. Enclosed herewith is check ☐, money order ☐, cash ☐, in payment of the required statutory fee of \$2.00.  
Individual, Trade or Corporation Name
2. Has the house trailer described below been titled or registered in this or any other state? \_\_\_\_\_  
If so, give name of state \_\_\_\_\_  
Yes or No
3. Has a Permit of this type been issued to you on this house trailer prior to this application? \_\_\_\_\_  
Yes or No
4. Check which of the documents outlined below you have as proof of ownership of the house trailer. Certificate of Title ☐, Certificate of Registration ☐, Manufacturers Certificate of Origin ☐, Bill of Sale ☐. The document checked must be presented for inspection with this application.

DESCRIPTION OF HOUSE TRAILER FOR WHICH APPLICATION IS MADE

Manufacturer's Make \_\_\_\_\_ Year Model \_\_\_\_\_ Serial Number \_\_\_\_\_

APPLICATION IS MADE FOR TRIP

From \_\_\_\_\_ To \_\_\_\_\_  
City and State City and State

The above statements have been made for the purpose of obtaining a House Trailer One Trip Permit. Fraudulent or misleading statements or improper use of said Permit will be considered cause for immediate revocation of Permit and privileges granted.

\_\_\_\_\_  
Individual, Trade or Corporation Name

\_\_\_\_\_  
Street Address

\_\_\_\_\_  
City State Zip Code

\_\_\_\_\_  
Signature and Title of Applicant

State of West Virginia

County of \_\_\_\_\_, to-wit:

Subscribed and sworn to before me this \_\_\_\_\_ day of \_\_\_\_\_ 20\_\_\_\_

My Commission expires \_\_\_\_\_

\_\_\_\_\_  
Notary Public

\_\_\_\_\_  
(This Space Department Use Only)

Application Approved By \_\_\_\_\_ Permit Number Issued \_\_\_\_\_

Date of Issuance \_\_\_\_\_